

Topological embedding using a multilevel mesh representation for topology optimization

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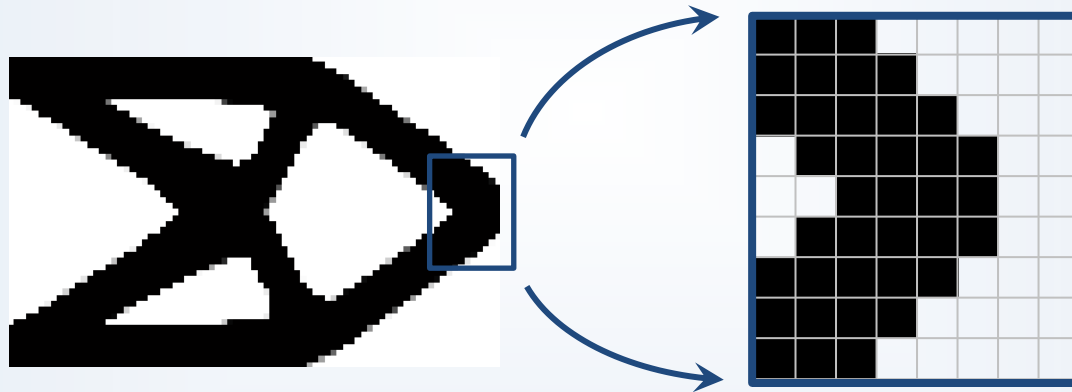
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Civil and Environmental Engineering, University of Illinois at Urbana-Champaign
Tecgraf, Pontifical Catholic University of Rio de Janeiro

Motivation

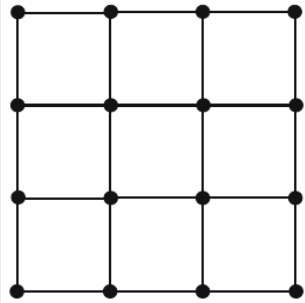
- ❖ In topology optimization, the parameterization of *design* and approximation of its *response* are closely linked through the discretization process
- ❖ For example, in the “element-based” approach, the design variables are the constant densities assigned to each displacement finite element:



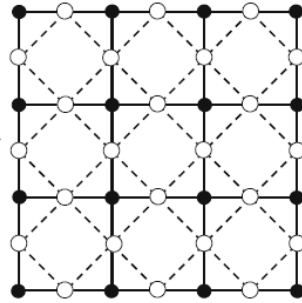
- ❖ Such an approach:
 - limits the resolution of topology and accuracy of response
 - can lead to numerical artifacts and instabilities
 - restricts the range of application of topology optimization

Motivation

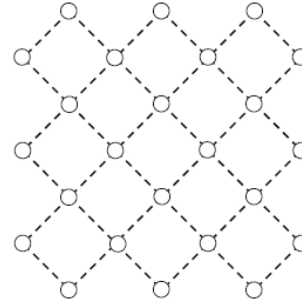
❖ Resolution of the topology



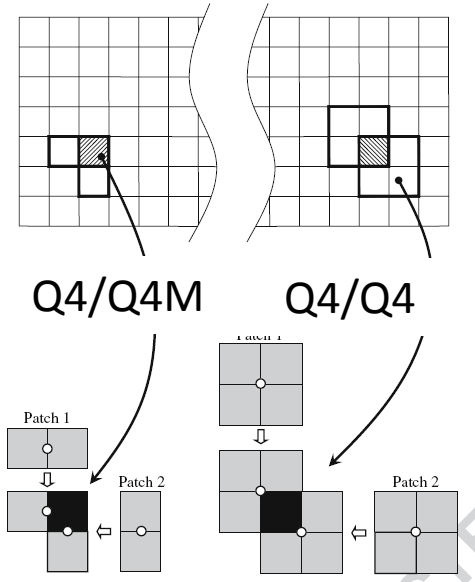
Displacement:
Q4 mesh



Q4/Q4M

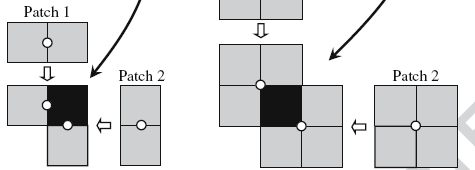


Density:
Rotated Q4 mesh



Q4/Q4M

Q4/Q4



The modified Q4/Q4 element produces solutions with higher resolution!

90 x 30



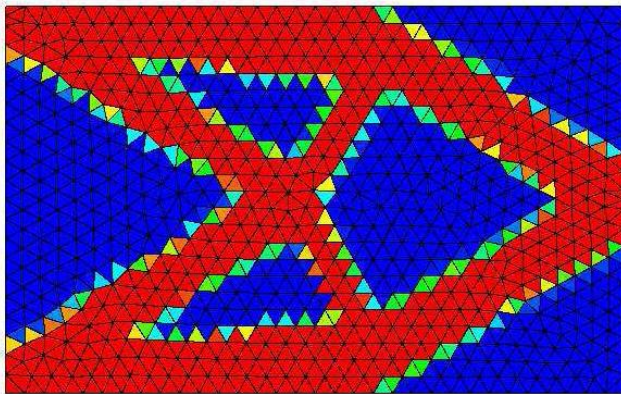
150 x 50



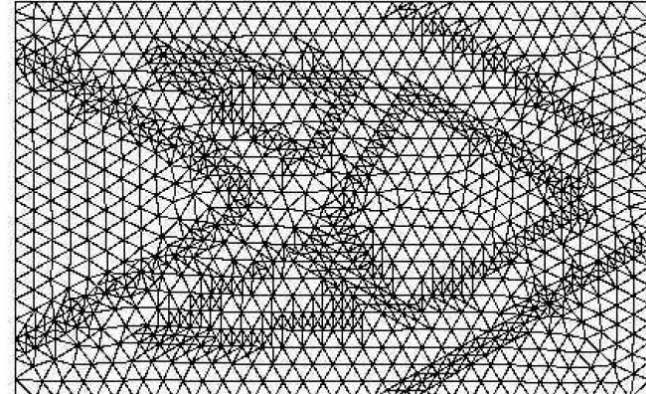
Q4/Q4

Q4/Q4M

- ❖ In adaptive schemes, the rigid link between the two discretizations can lead to inefficiencies



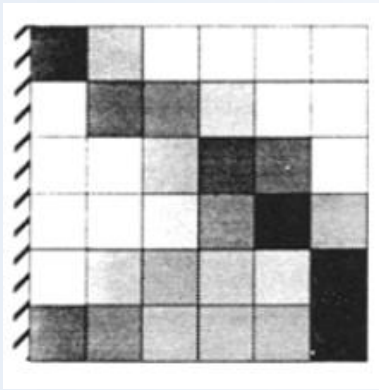
Distribution of design variables at current iteration



Refined finite element model constructed for next iteration

- ❖ For example, the finite element mesh can be made coarser in the void and interior regions without requiring the definition of design variables to change

- ❖ In Maute and Ramm (1995), the design and analysis models are connected through a mapping procedure



Current design and underlying mesh



Finite element mesh based on the 'outline'



Mapped design variables for the next iteration



- ❖ We propose a framework that allows independent discretizations for design and analysis models
- ❖ The necessary communication between the two meshes are carried out using a topological data structure



- ❖ Motivation
- ❖ Setting for optimal design problem
- ❖ Topological data structure (Multi-level TopS)
- ❖ Computational framework
- ❖ Preliminary numerical results
- ❖ Concluding remarks

Problem setting

- ❖ Consider the following general optimal design problem:

$$\min_{\mathbf{d}} f(\mathbf{d}, \mathbf{u}) \quad \text{subject to} \quad g_i(\mathbf{d}, \mathbf{u}) = 0 \quad \text{for } i = 1, \dots, k$$

where \mathbf{d} represents the *design* field and \mathbf{u} is the *response* and they are related through the constraint functions g_i

- ❖ A canonical example is the minimum compliance problem:

$$\text{(Compliance)} \quad f(\mathbf{d}, \mathbf{u}) = \mathbf{p}^T \mathbf{u}$$

$$\text{(Equilibrium)} \quad \mathbf{g}_1(\mathbf{d}, \mathbf{u}) = \mathbf{K}(\mathbf{d})\mathbf{u} - \mathbf{p}$$

$$\text{(Volume Constraint)} \quad g_2(\mathbf{d}) = V(\mathbf{d}) - \bar{V}$$

- ❖ The main difficulty is in the equilibrium constraint, in particular computing $\mathbf{K}(\mathbf{d})$ since this is the quantity relating the two fields



- ❖ TopS is a topological data structure for representing two- or three-dimensional models with two important properties:
 1. It is a **complete** data structure in that it provides fast access to all adjacency information (e.g. list of elements adjacent to an edge)
 2. It relies on a **reduced** representation which leaves a small memory footprint, making it appropriate for storing large models

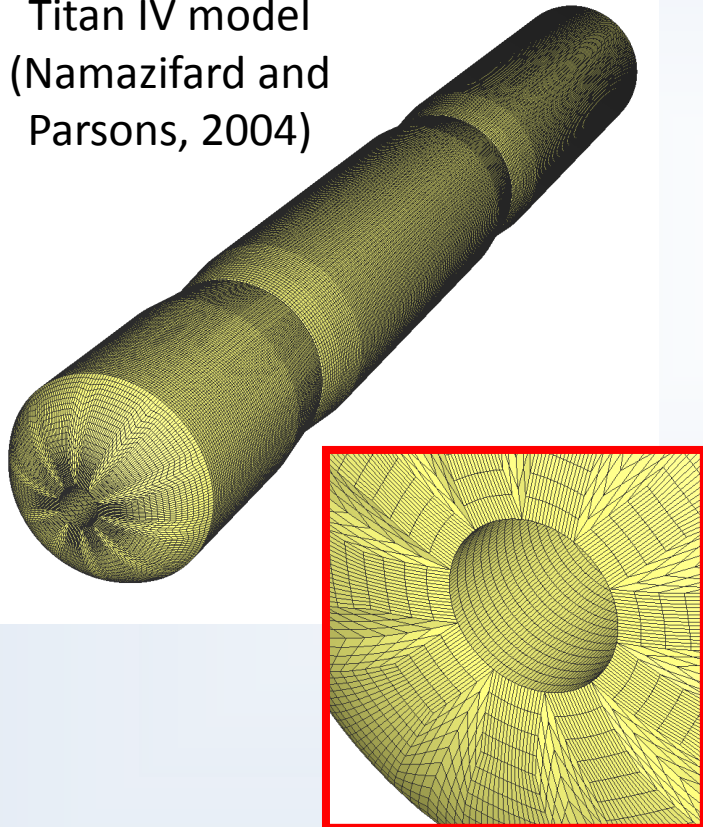
- ❖ TopS is especially powerful for adaptive analysis since it offers framework for remeshing operations (e.g. insertion of cohesive element for fragmentation simulation)

Topological Data Structure: TopS



- ❖ Example of entity enumeration of a large model using TopS:

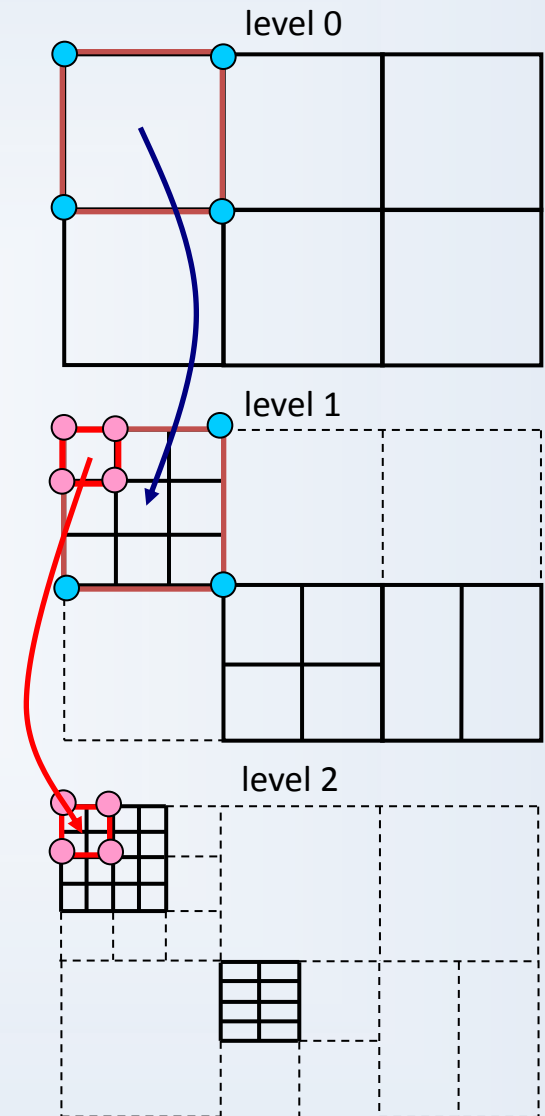
Titan IV model
(Namazifard and
Parsons, 2004)



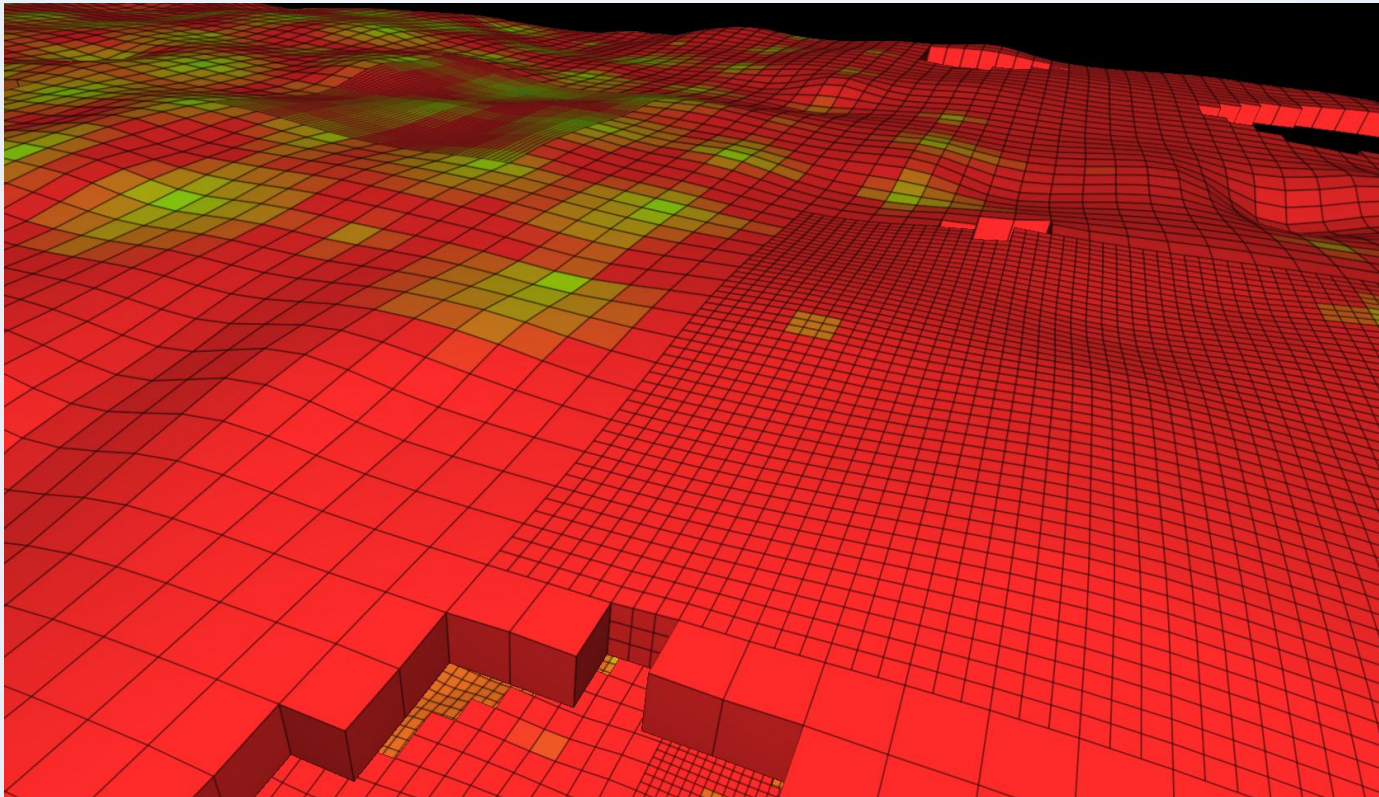
<i>Entity information</i>		<i>Elapsed time (s)</i>
<i>Topological entity</i>	<i>Number of entities</i>	
Element	1,738,240	0.097
Node	1,845,640	0.046
Facet	5,321,600	0.219
Edge	5,429,000	0.292
Vertex	1,845,640	0.186

Multi-level TopS

- ❖ **Multi-Level TopS** supports the representations of multiple discretization, each of which are stored in a TopS model
- ❖ The mesh at each level is an embedded refinement of previous level mesh
- ❖ The topological information at each level is retrieved as usual from the entities existing at that level
- ❖ The link between the various levels are provided by parent/child/sibling references



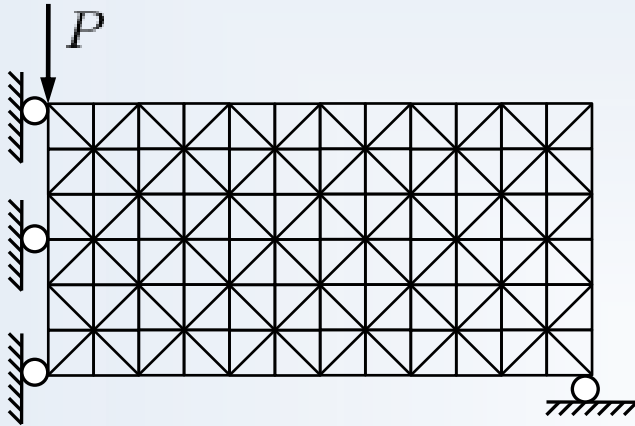
- ❖ Oil reservoir models (Tecgraf)



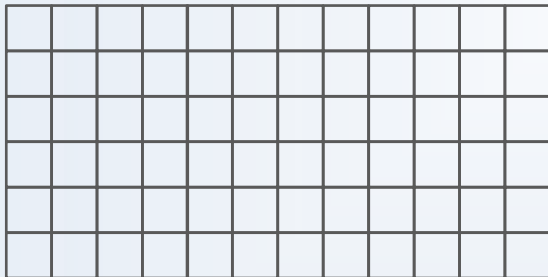


- ❖ The computation on different levels are kept separate:
 - For example, the finite element code is only aware of the TopS model representing the response mesh
- ❖ During each iteration, Multi-level TopS will provide the necessary information to each level of computation via its topological operator
 - In this manner, the two meshes can change during the optimization without the need to reconstruct any explicit maps
- ❖ The optimization algorithm and the analysis routine are decoupled
 - This framework can lead to an object-oriented implementation of topology optimization

Example problem

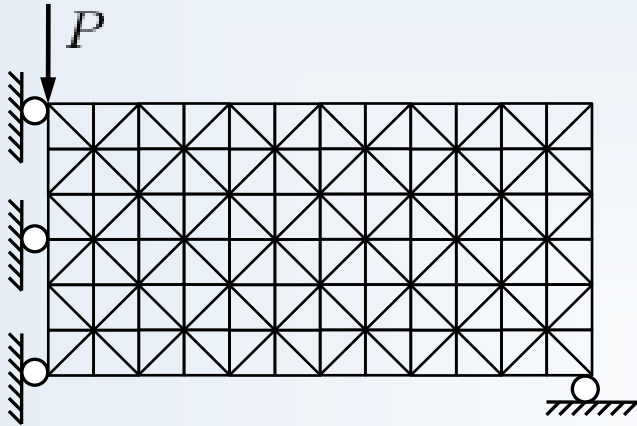


Finite element mesh
(associated to u)

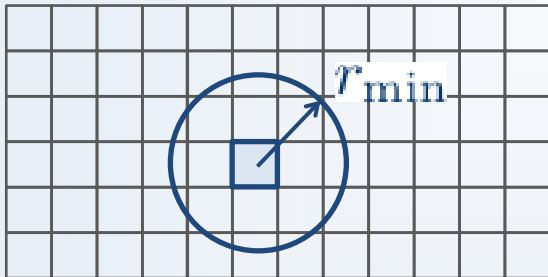


Design variable mesh
(associated to d)

Example problem

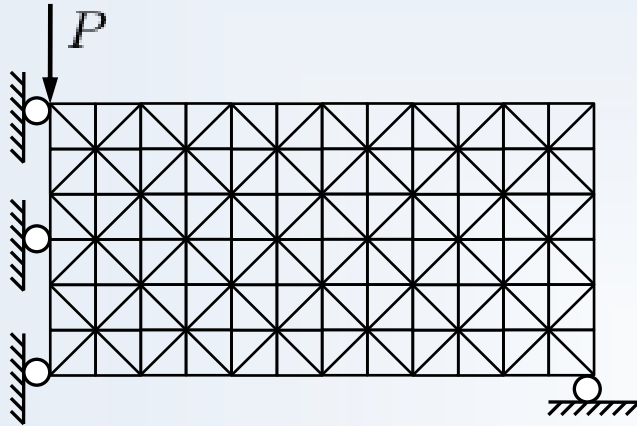


For the sake of illustration, we consider a formulation consisting of an intermediate filtered density variable:



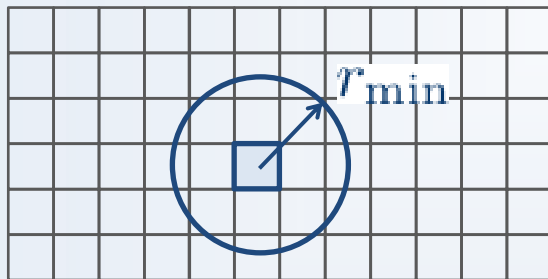
$$\rho_j = \sum_i P_{ji}(r_{\min})d_i$$

Example problem



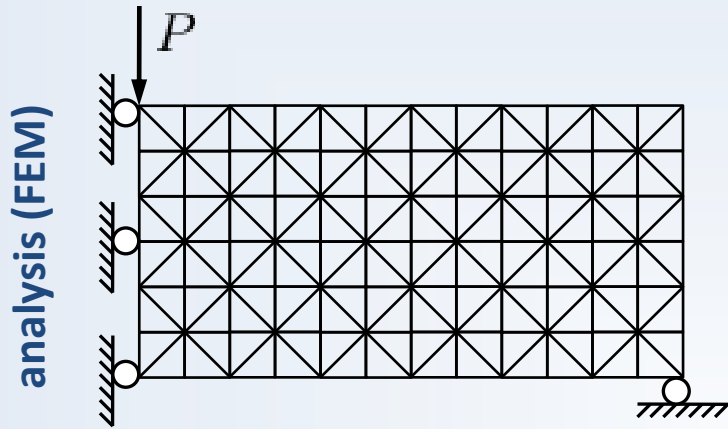
The stiffness is related to density according to the given material model, e.g. SIMP:

$$E = \rho^p E_0, \quad 0 < \rho \leq 1$$

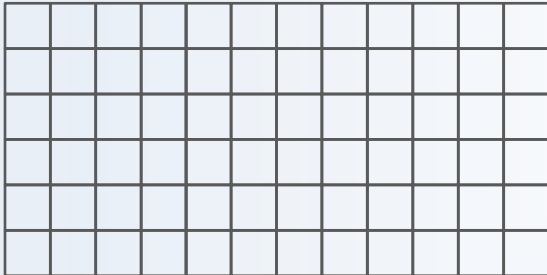


$$\rho_j = \sum_i P_{ji}(r_{\min}) d_i$$

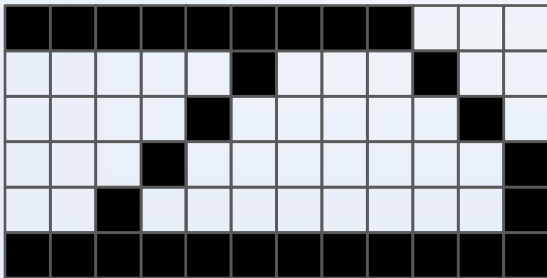
Example problem



density
(topology!)

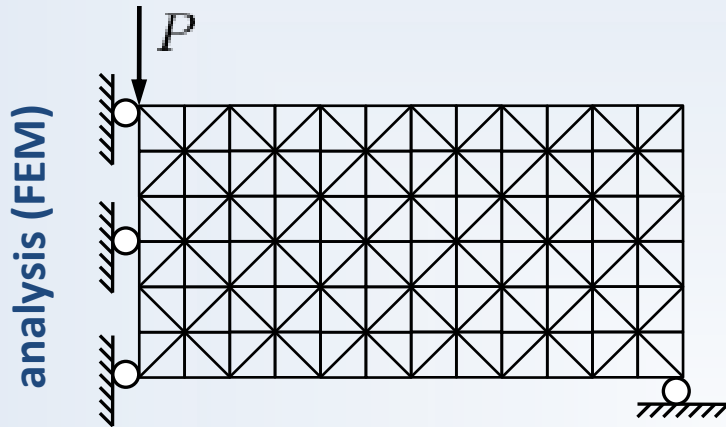


design

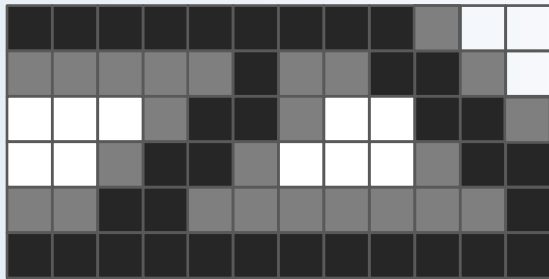


← Design at current iteration: $d^{(\nu)}$

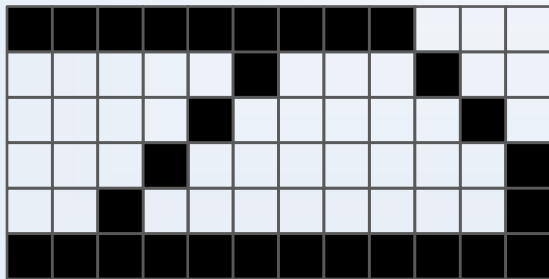
Example problem



density
(topology!)



design



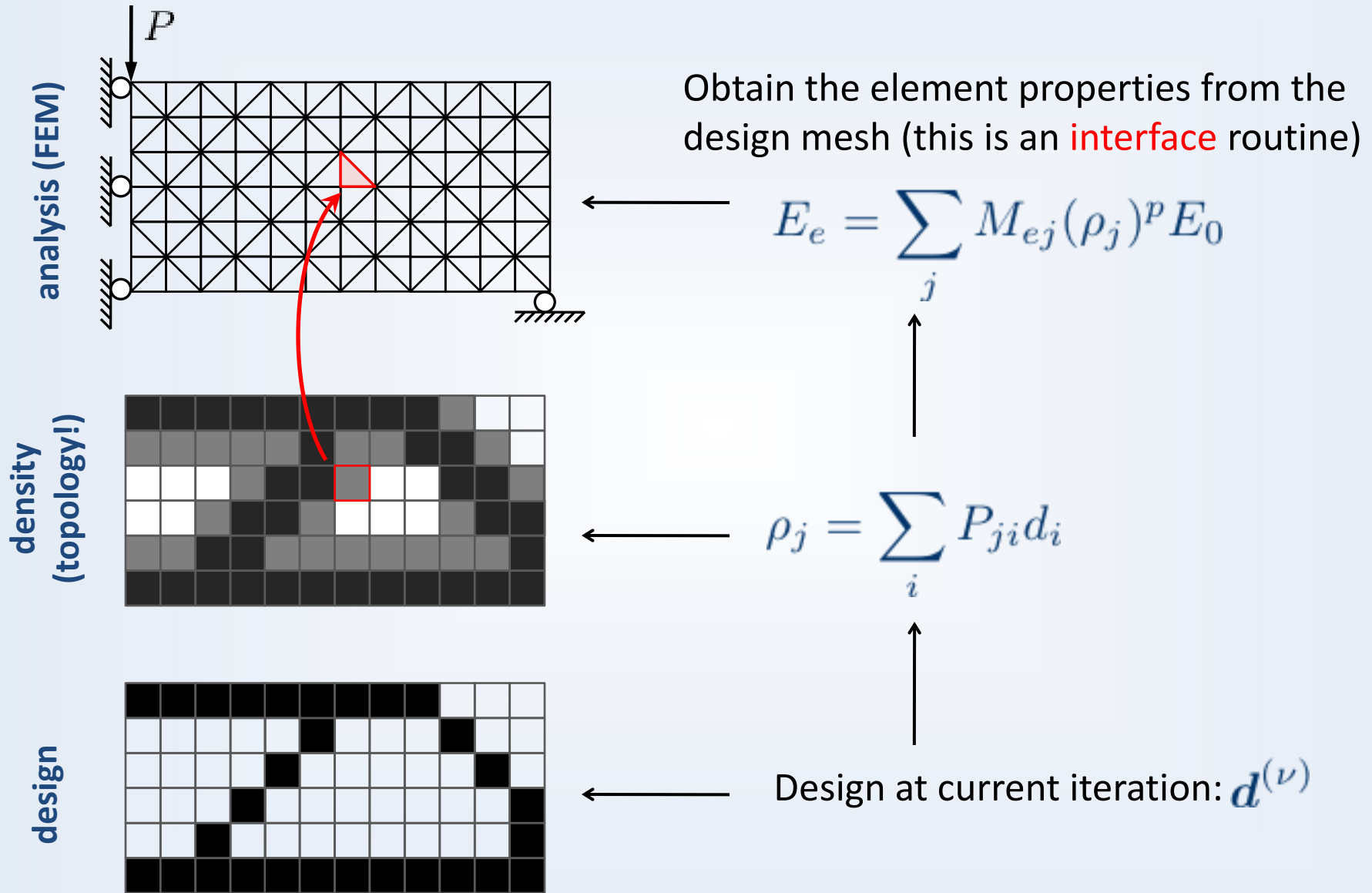
Compute the densities using the TopS model representing design mesh:

$$\rho_j = \sum_i P_{ji} d_i$$

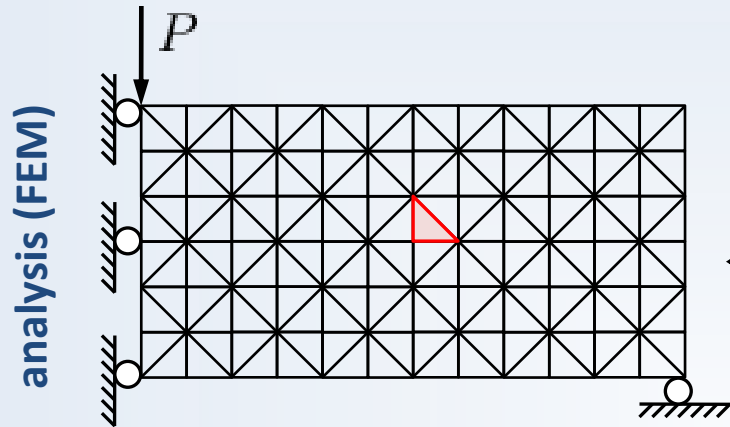


Design at current iteration: $d^{(\nu)}$

Example problem



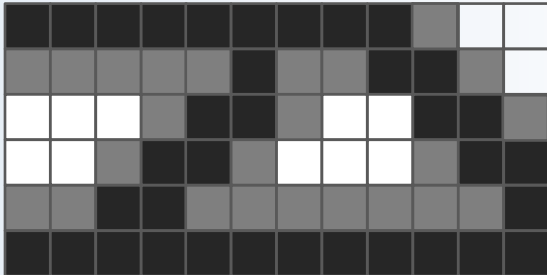
Example problem



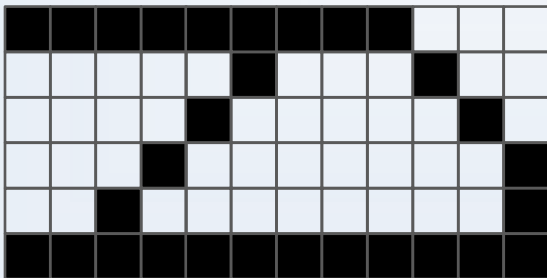
Compute \mathbf{K} and \mathbf{u} as well as the sensitivities in the analysis routine:

$$\frac{\partial f}{\partial E_e} = -\mathbf{u}^T \frac{\partial \mathbf{K}}{\partial E_e} \mathbf{u}$$

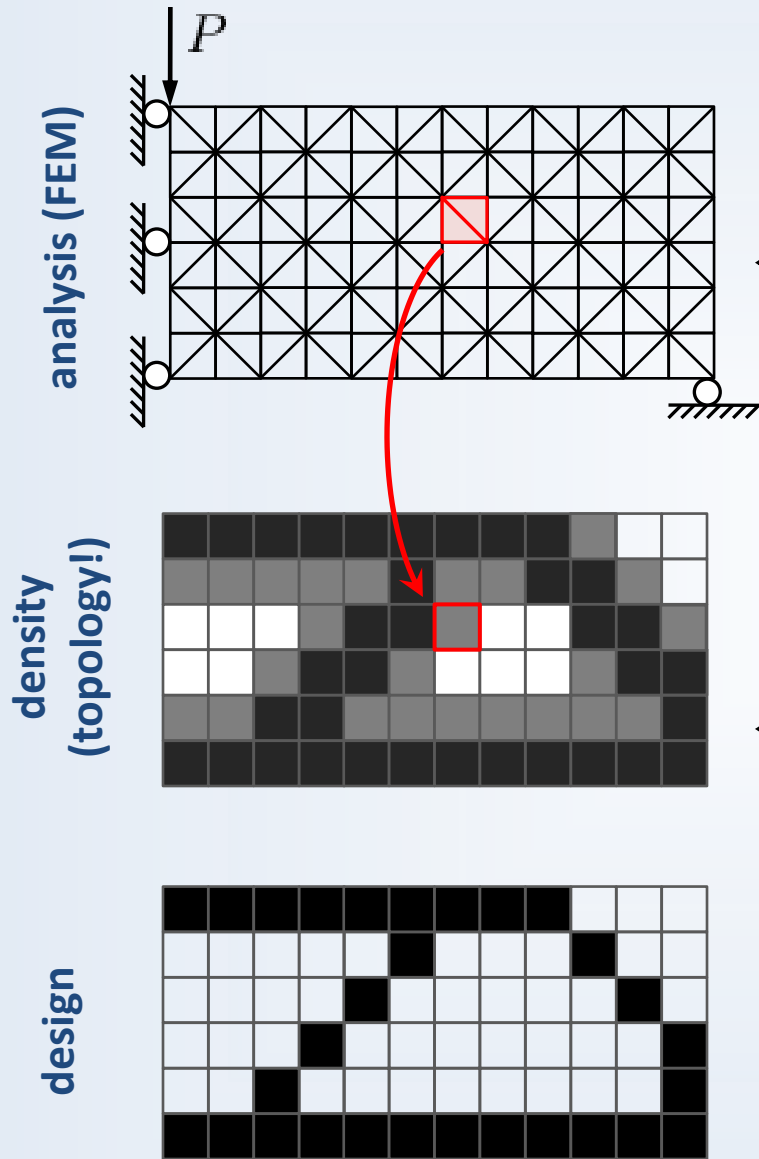
density
(topology!)



design



Example problem

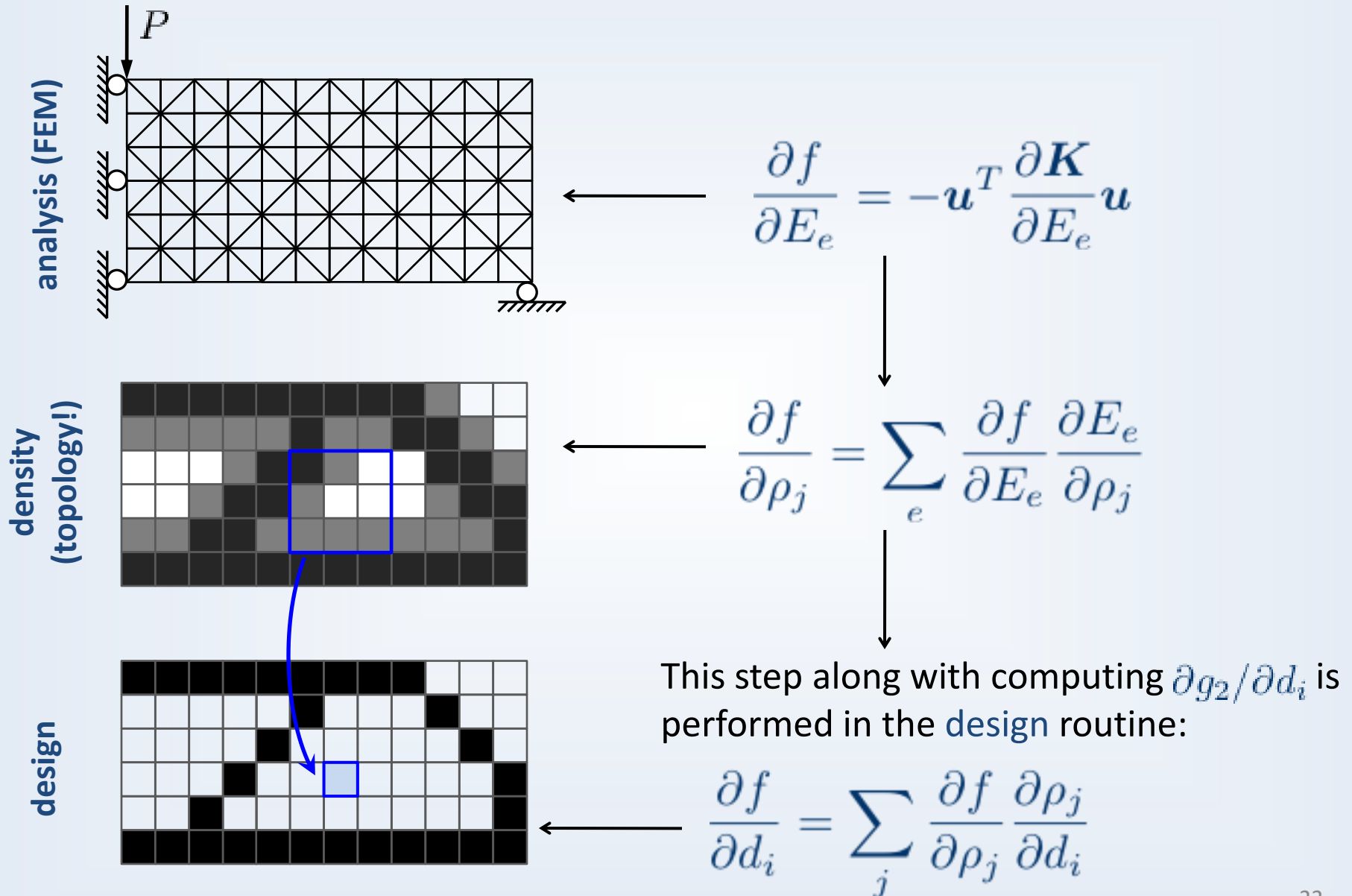


$$\frac{\partial f}{\partial E_e} = -u^T \frac{\partial K}{\partial E_e} u$$

Find which finite elements were affected by the given densities (**interface** routine):

$$\frac{\partial f}{\partial \rho_j} = \sum_e \frac{\partial f}{\partial E_e} \frac{\partial E_e}{\partial \rho_j}$$

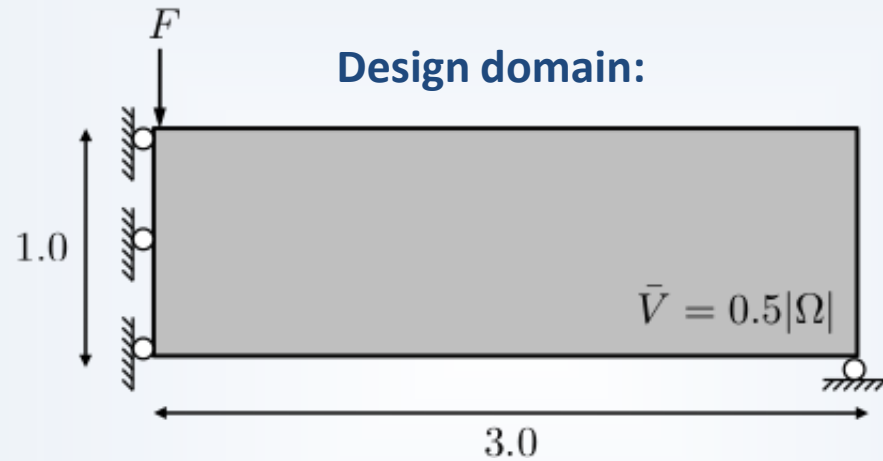
Example problem



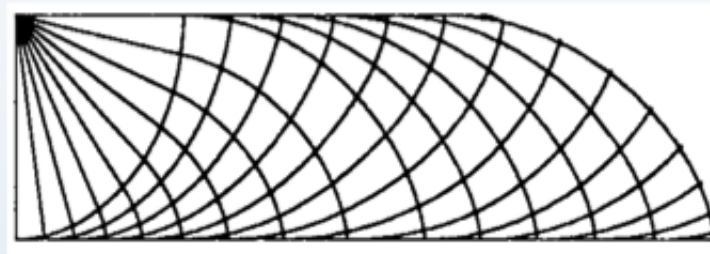
Preliminary results: Superelements



- ❖ Messerschmitt-Bolkow-Blohm (MBB):

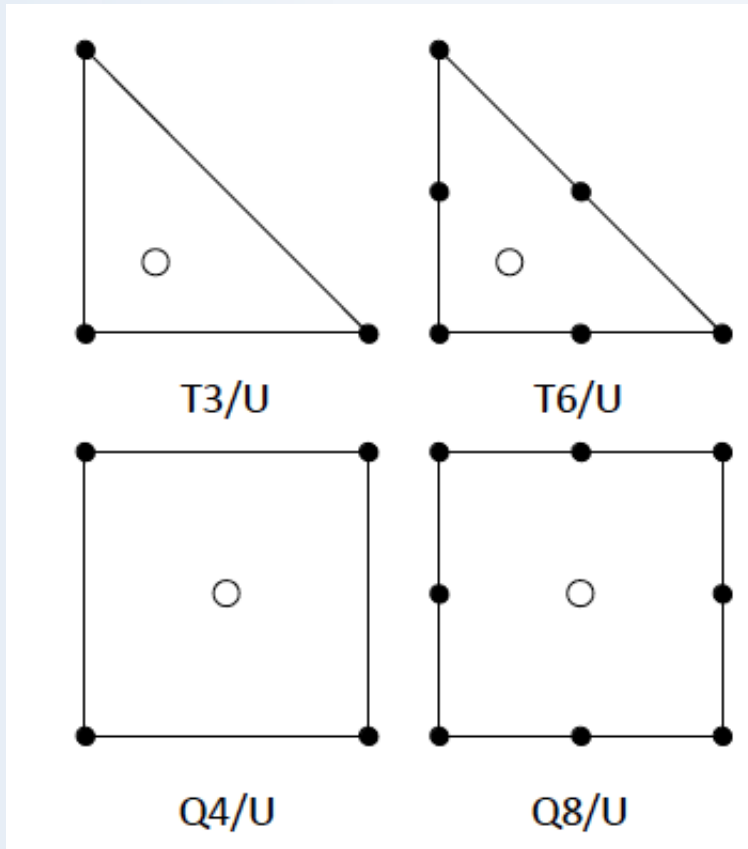


Michell-type solution:

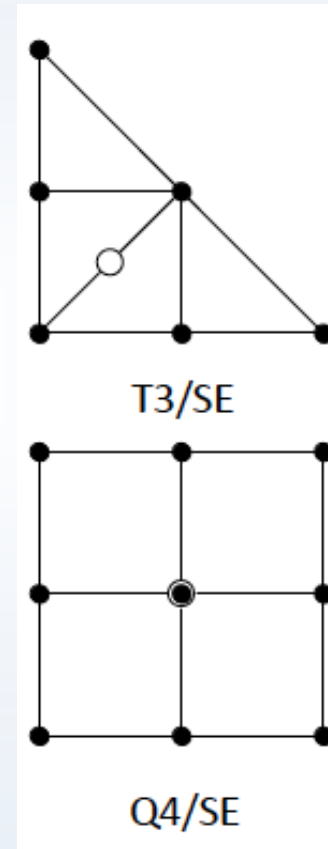


Preliminary results:

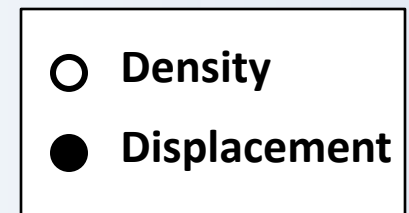
- ❖ Definition of design variable and displacement discretizations:



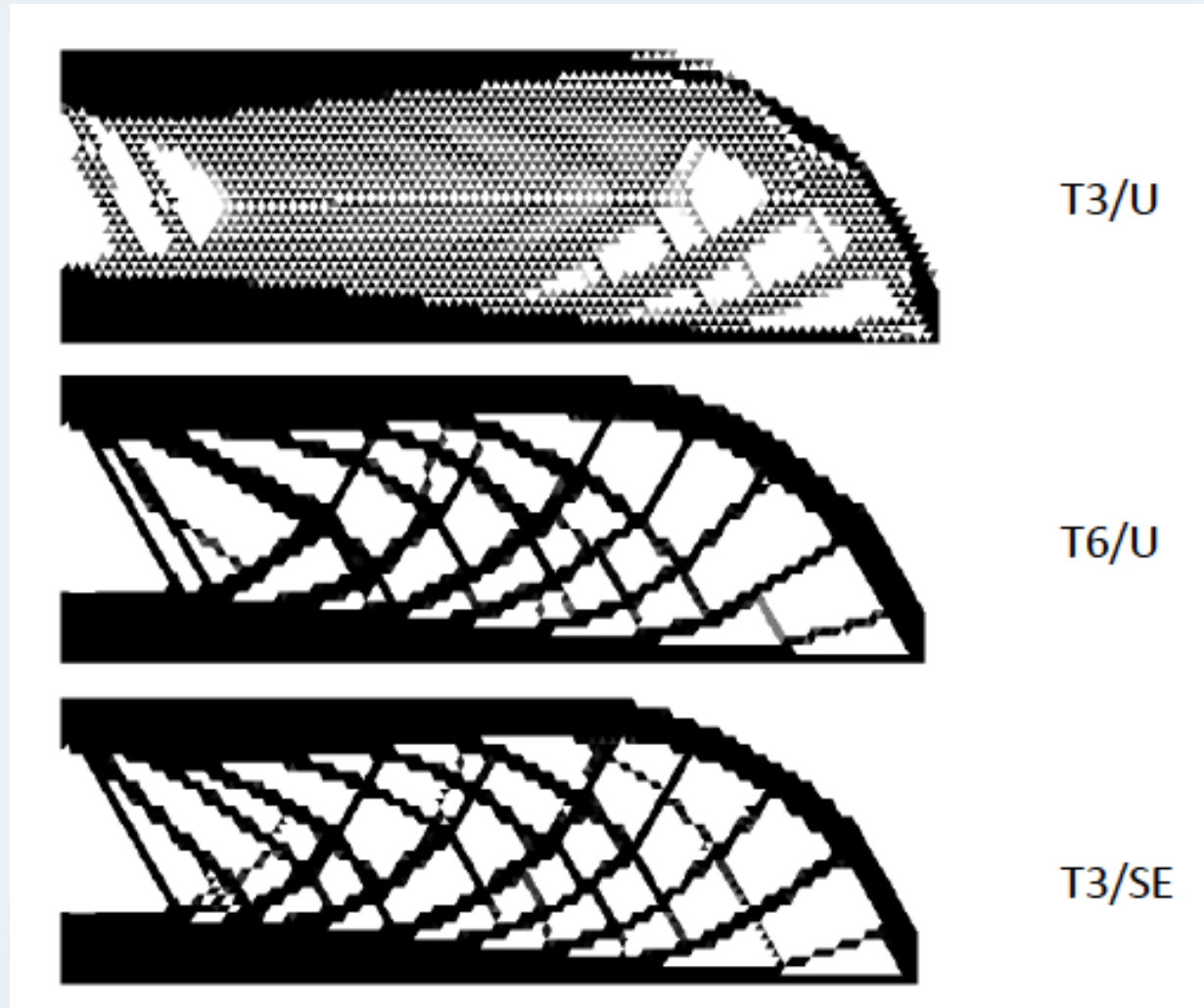
Element-based



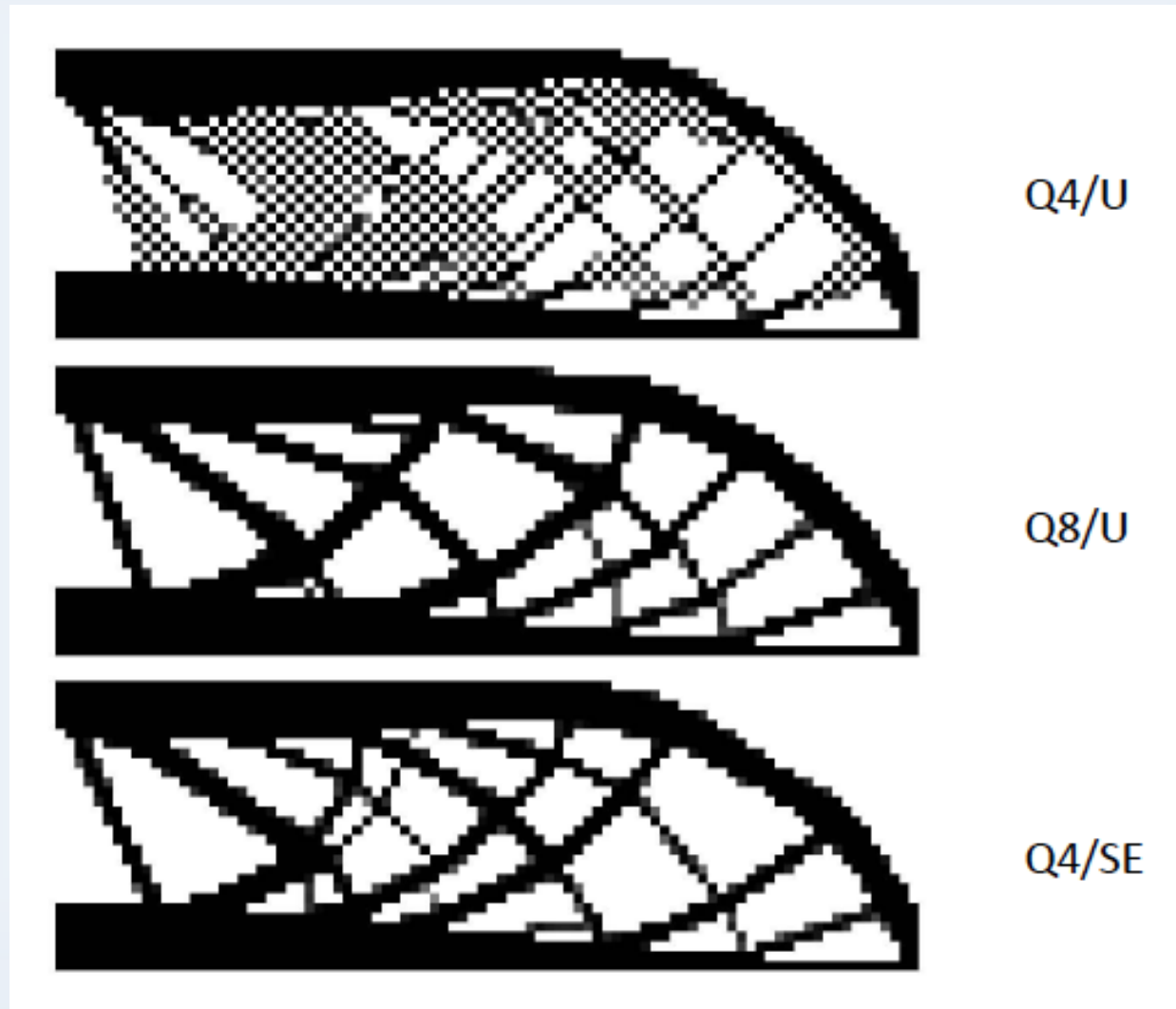
"Superelements"



Preliminary results: MBB beam



Preliminary results: MBB beam





- ❖ The separation of finite element and topology optimization discretizations can offer several advantages in obtaining high-fidelity solutions
- ❖ This work proposes the use of a multilevel mesh representation involving analysis and design variables using a compact topological data structure
- ❖ An adaptive scheme in which the design and analysis variables change during the optimization iterations can be supported in this framework
- ❖ Framework offers linkage for multiscale topology optimization
- ❖ Implementation is currently under development

Topological Data Structure: TopS

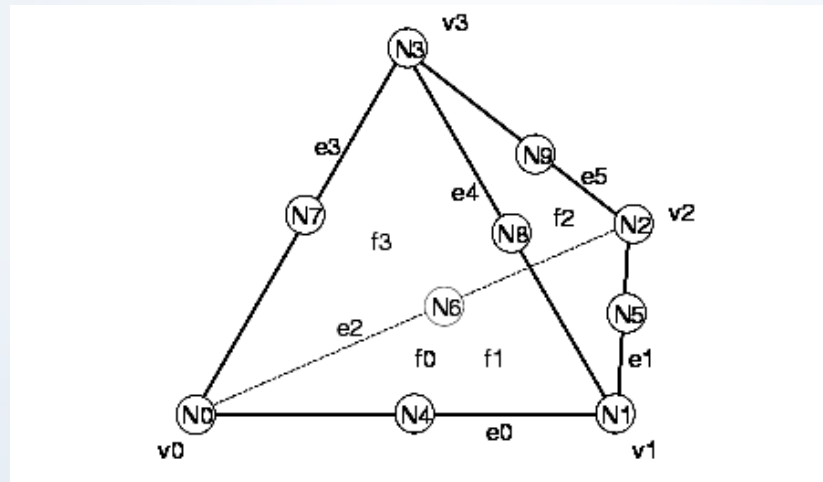


❖ TopS defines 5 topological entities:

1. **Element:** Finite (or boundary) element
2. **Node:** Corner or midside node
3. **Facet:** Interface between two elements (2D or 3D)
4. **Edge:** Connection of two vertices
5. **Vertex:** Corresponds to corner nodes

Explicitly stored

Implicitly represented



Preliminary results: Cantilever

