

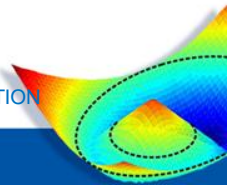
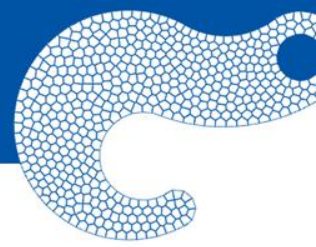
A GENERAL TOPOLOGY OPTIMIZATION FRAMEWORK FOR POLYGONAL FINITE ELEMENT MESHES IN ARBITRARY DOMAINS

Ivan Menezes (PUC-Rio)

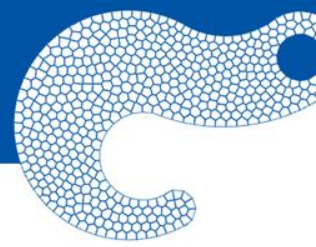
Anderson Pereira (PUC-Rio) - Cameron Talischi (UIUC) - Glaucio Paulino (UIUC)



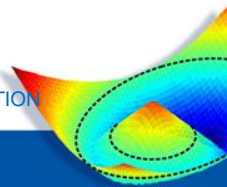
MOTIVATION

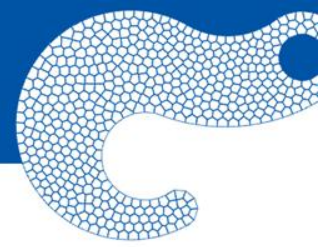


MOTIVATION



- Traditionally, the topology optimization problem has been solved on uniform grids consisting of Lagrangian-type finite elements (e.g. **triangles and linear quads**)

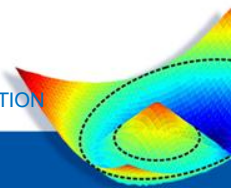


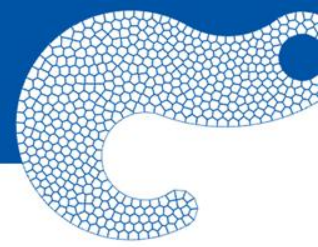


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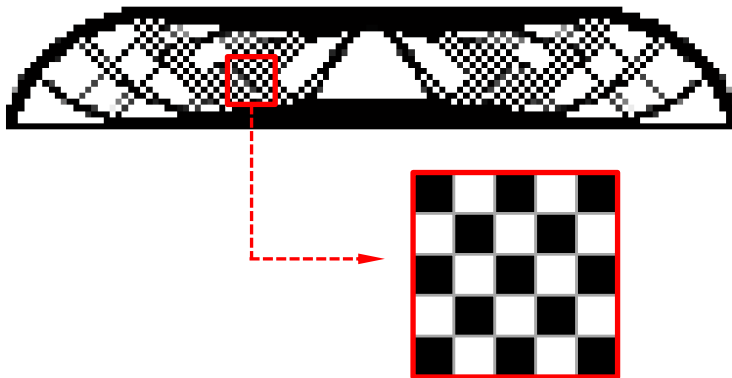
Numerical Instabilities



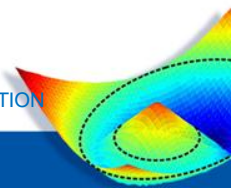


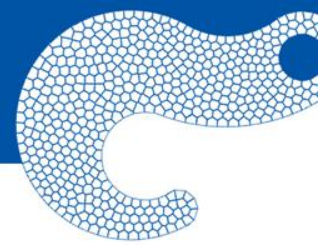
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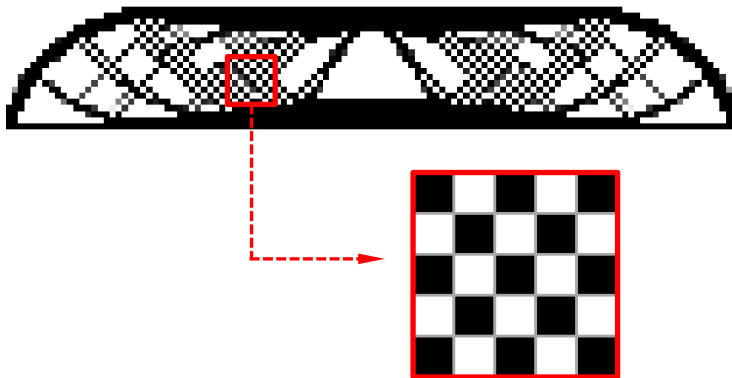
Checkerboard Patterns



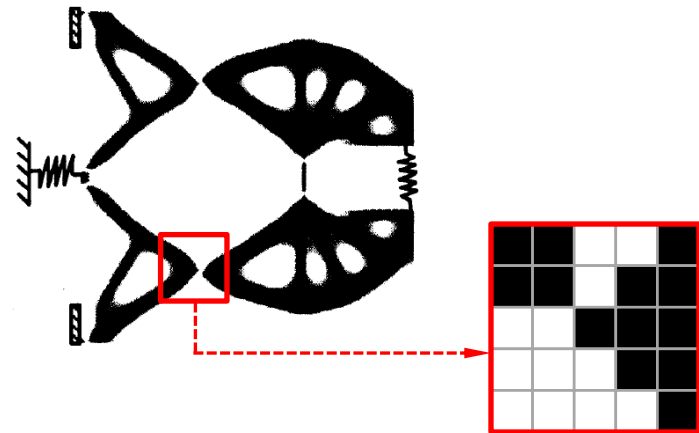


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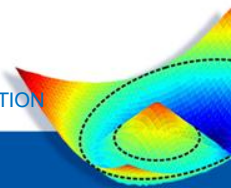
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Checkerboard Patterns

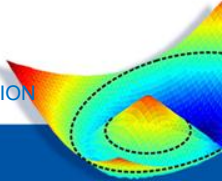


One-node Connections



MOTIVATION

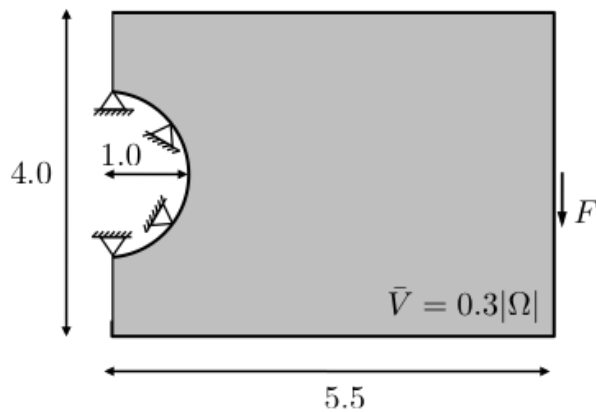
- Moreover, the use of simplex elements can cause **bias** in the orientation of members, leading to **mesh-dependent sub-optimal designs**



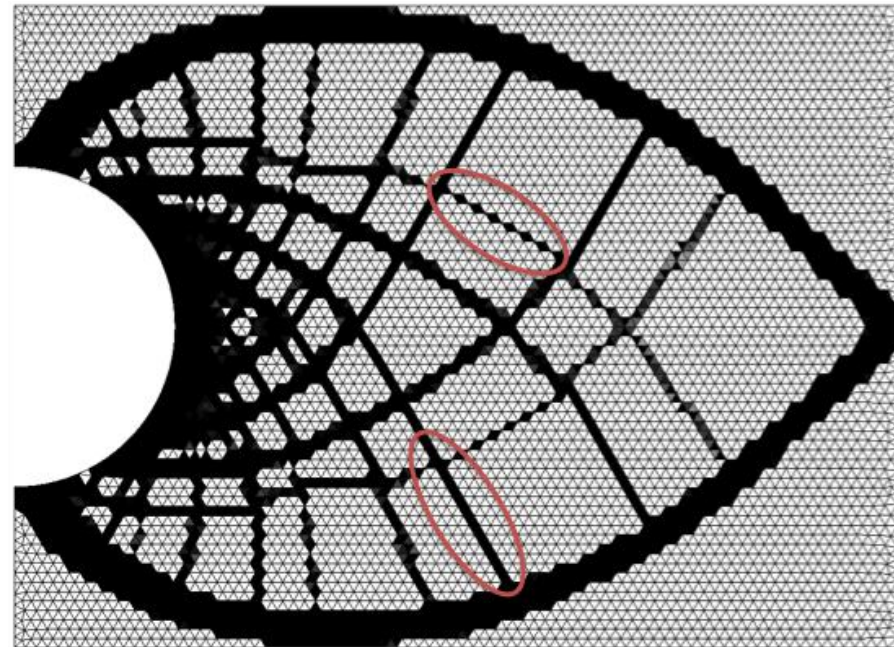
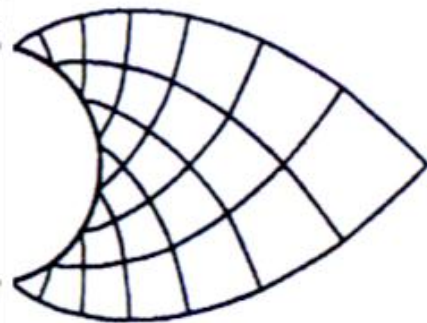
MOTIVATION

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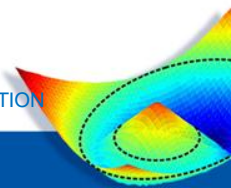
Example: Michell problem

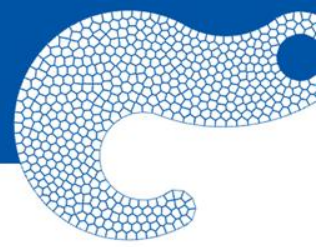


Expected Solution

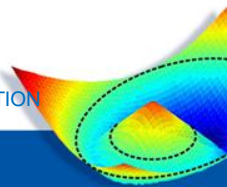


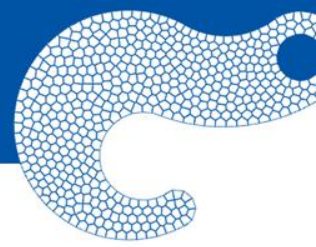
Solution obtained with **8584** T6 Elements





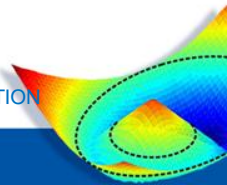
Main Contribution of this Research



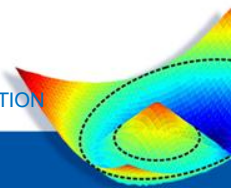
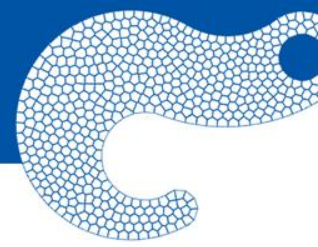


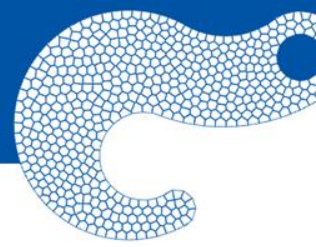
Main Contribution of this Research

- ↳ Investigate the behavior of **Polygonal Elements** in the context of Topology Optimization Theory

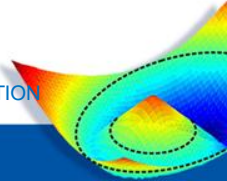


POLYGONAL FINITE ELEMENTS



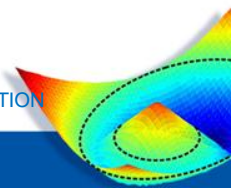
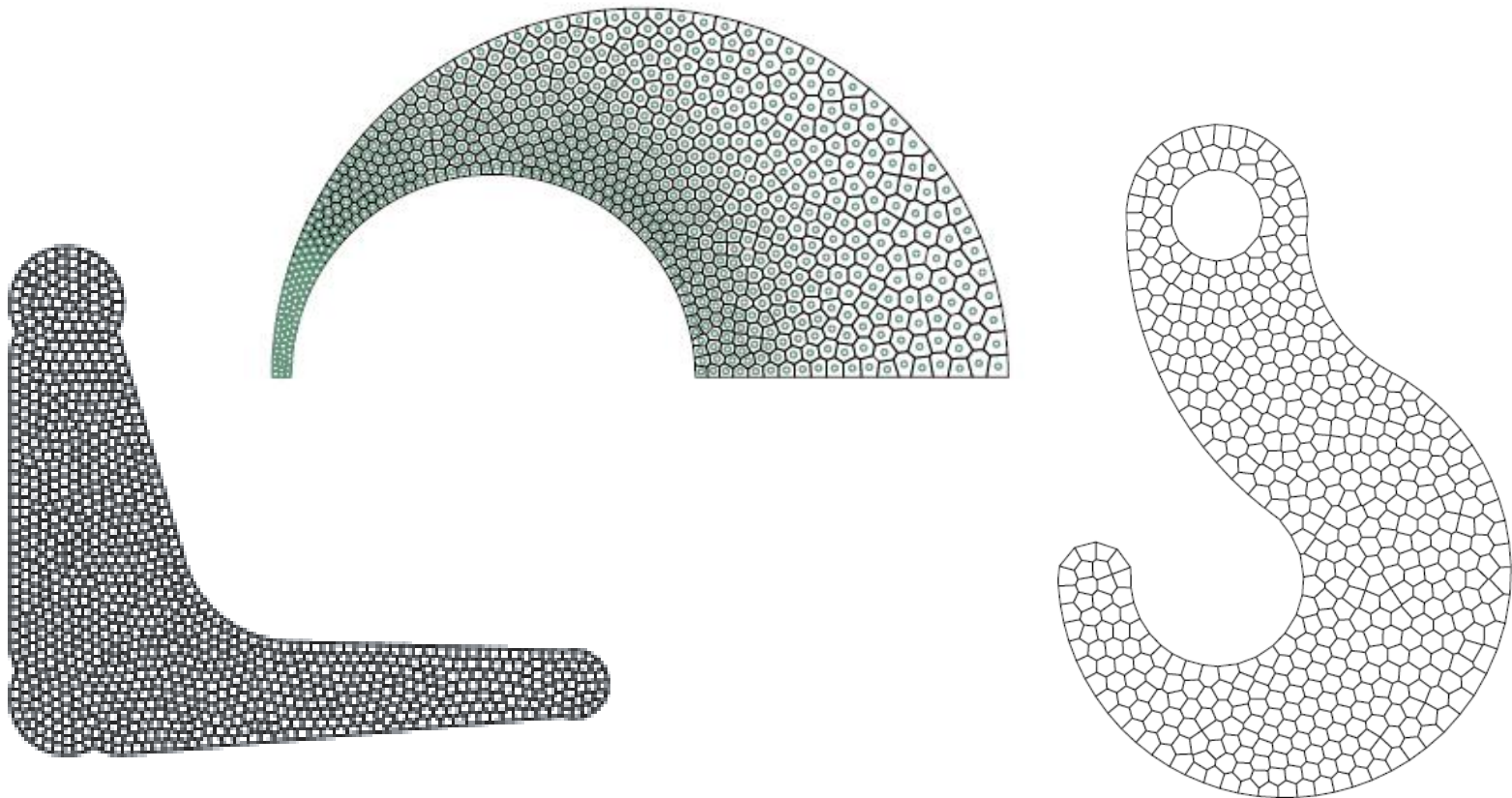


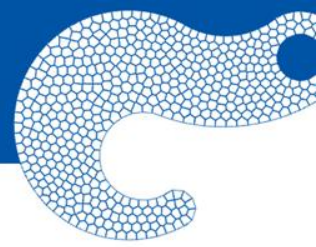
- ✓ **Provide great flexibility in discretizing complex domains**
- ✓ Naturally exclude checkerboard layouts and one-node connections
- ✓ Not biased by the standard FEM simplex geometry (triangles and quads)
- ✓ Present “better” finite element solution of elasticity problems
- ✓ Stable elements w.r.t. Babuska-Brezzi condition



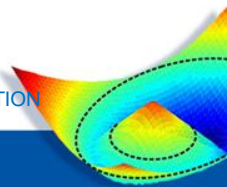
POLYGONAL FINITE ELEMENTS

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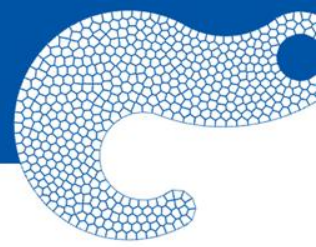




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POLYGONAL FINITE ELEMENTS



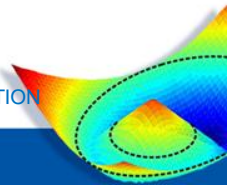
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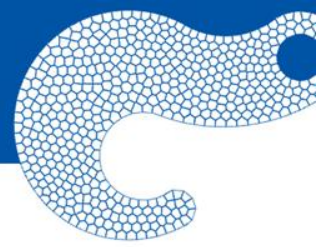


Q4 Elements

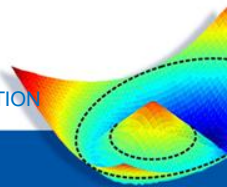


Polygonal Elements

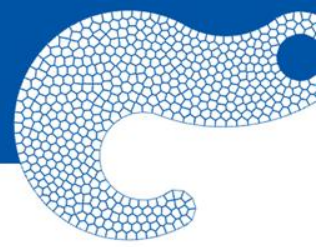




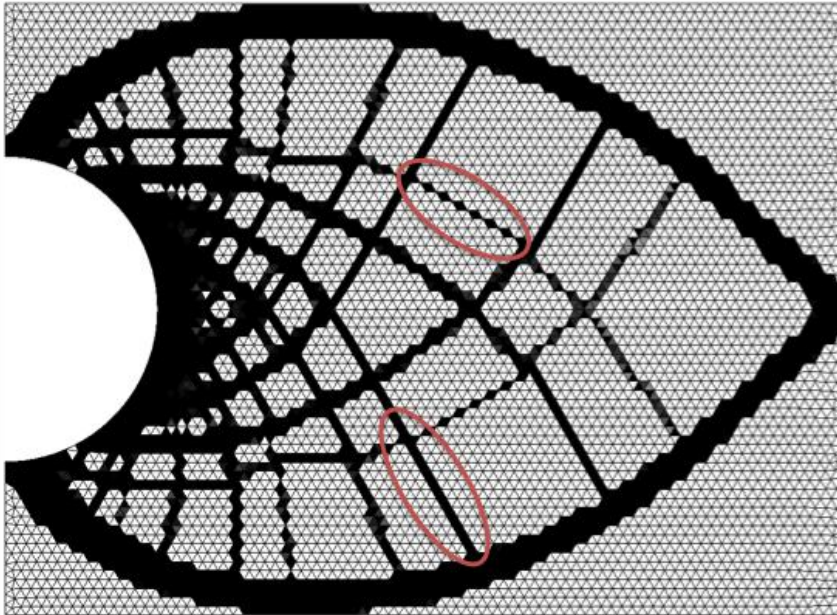
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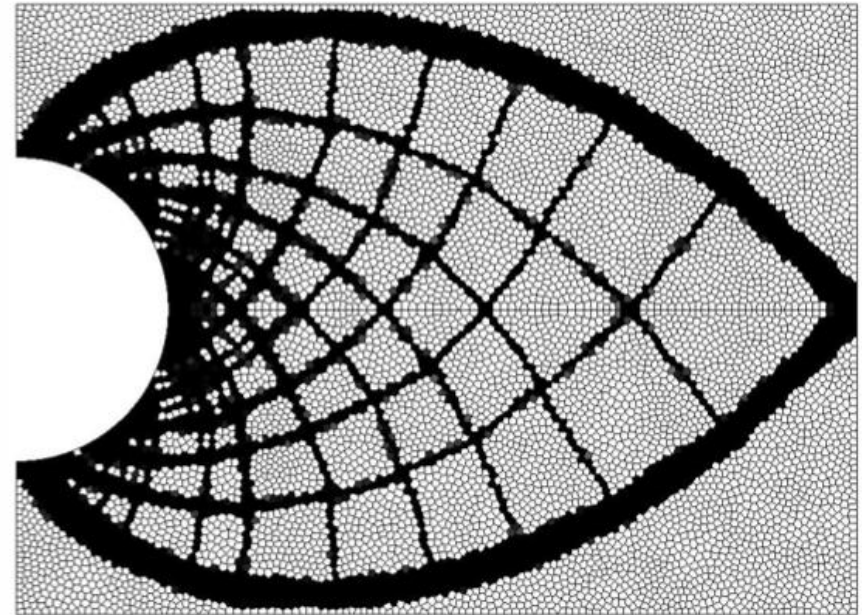
POLYGONAL FINITE ELEMENTS



Not biased by the standard FEM simplex geometry
(based on triangles and quads)

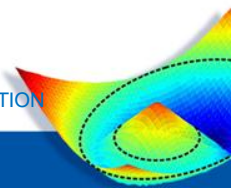


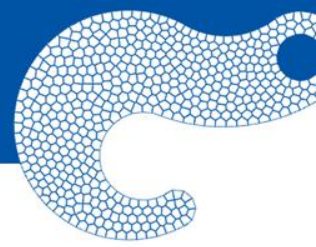
T6 Elements



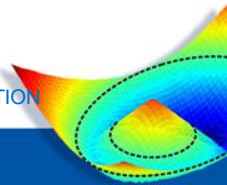
Polygonal Elements

Talischi, C. , Paulino, G.H., Pereira, A. and Menezes, I.F.M., “*Polygonal Finite Elements for Topology Optimization: A Unifying Paradigm*”, **IJNME**, 82(6):671-698, 2010.

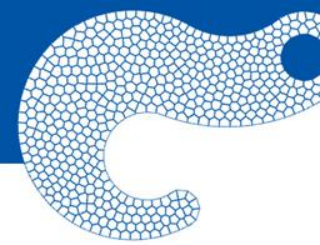




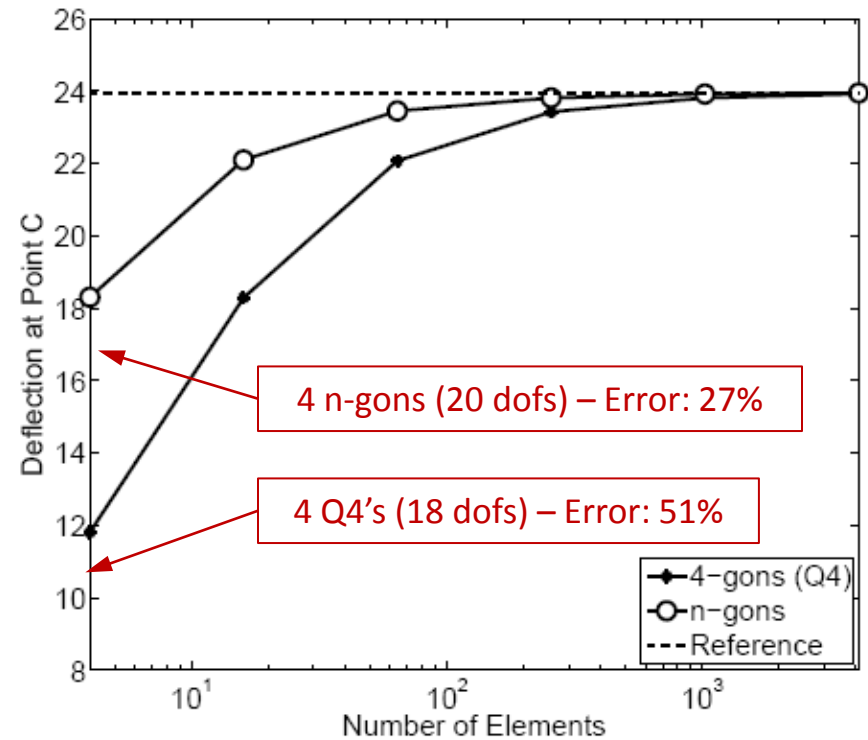
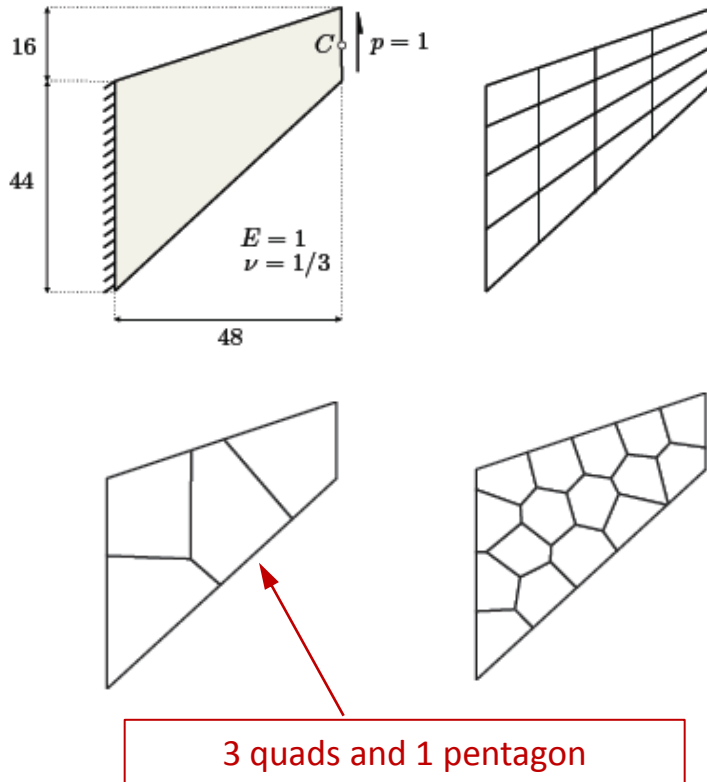
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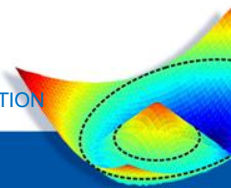
POLYGONAL FINITE ELEMENTS

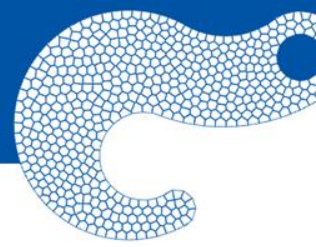


Present “better” finite element solution of elasticity problems

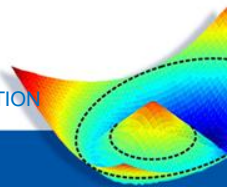


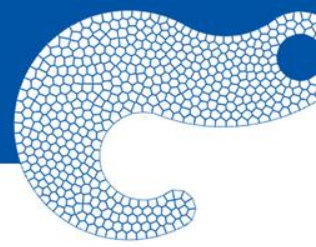
Cook, Malkus and Plesha, “*Concepts and Applications of FE Analysis*” (4th Edn), Wiley, New York, 2002.





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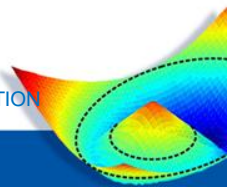
Stable elements w.r.t. Babuska-Brezzi condition

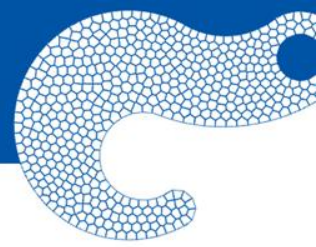
In-Out Flow Problem*: Geometry Description



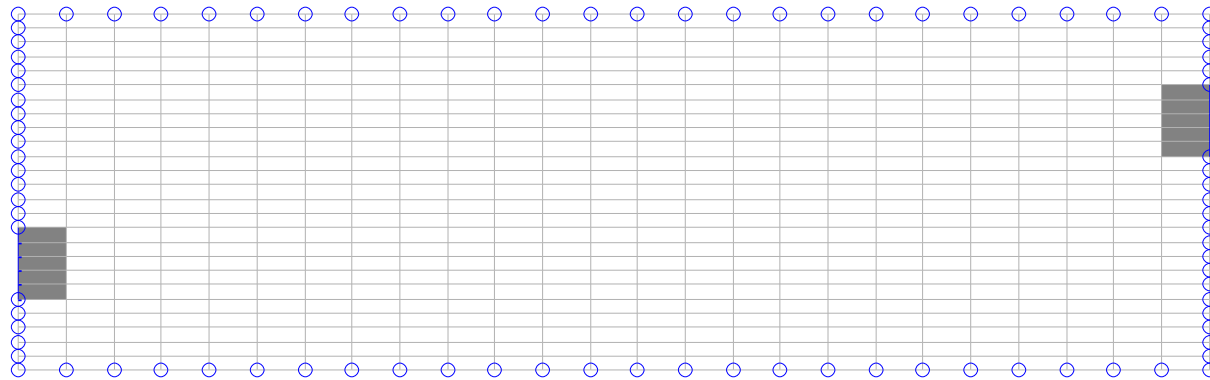
Interpolation Scheme: **Linear** variation for the Velocity Field and **Constant** Pressure

* *Mixed Variational Formulation (pressure-velocity) of the Stokes Flow Problem*

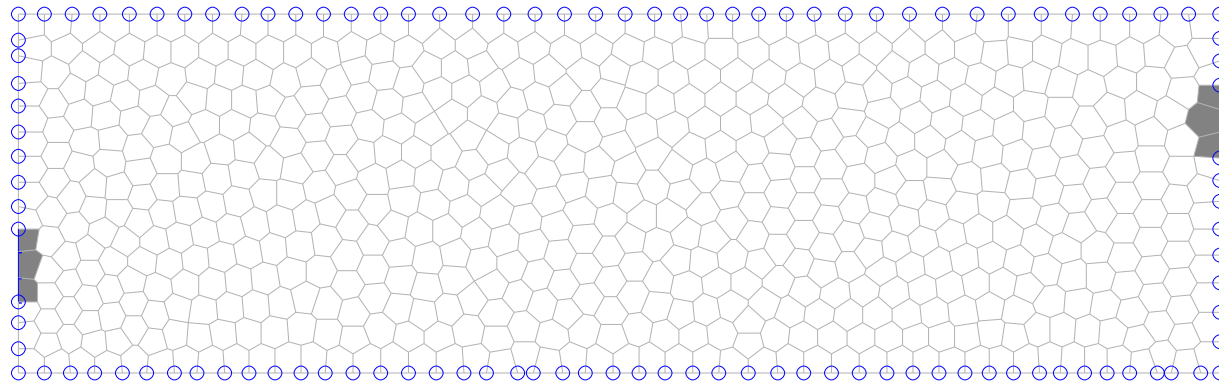




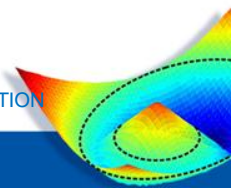
Stable elements w.r.t. Babuska-Brezzi condition Finite Element Meshes

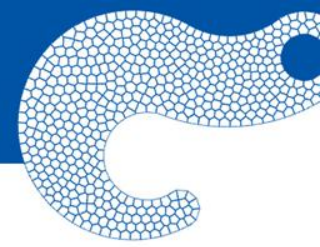


Q4 Elements



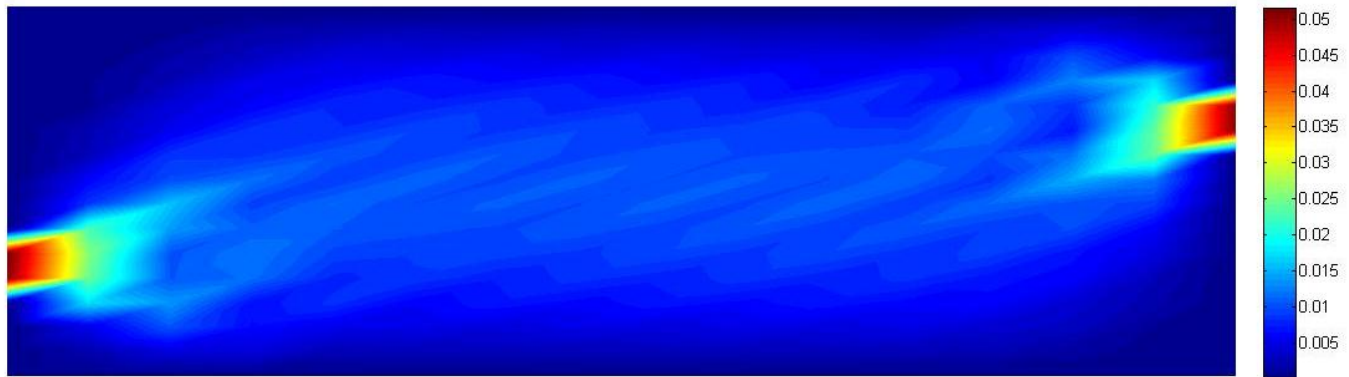
Polygonal Elements



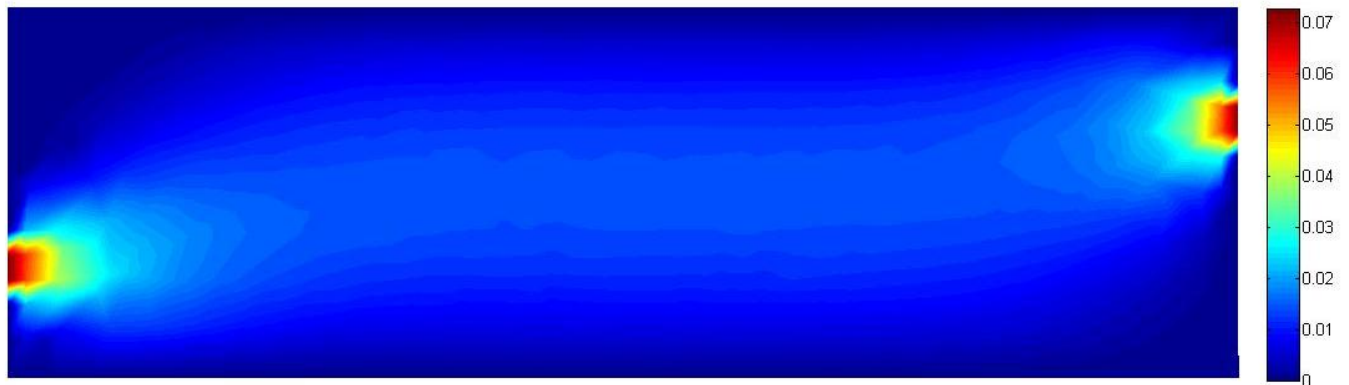


Stable elements w.r.t. Babuska-Brezzi condition

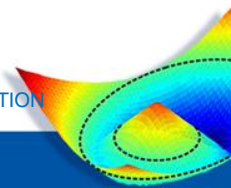
Velocity Fields



Q4 Elements



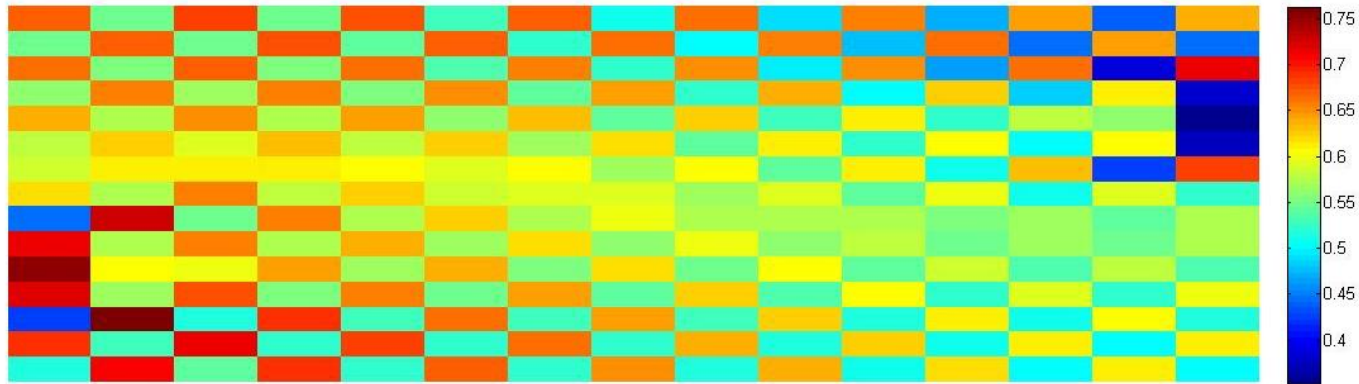
Polygonal Elements



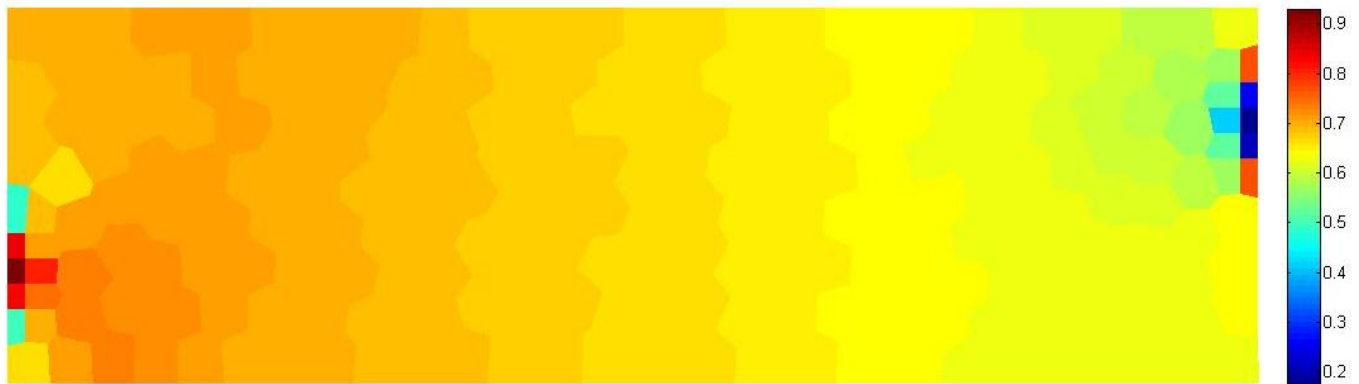


Stable elements w.r.t. Babuska-Brezzi condition

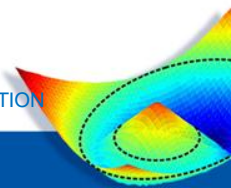
Pressure Fields



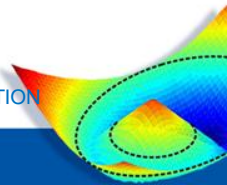
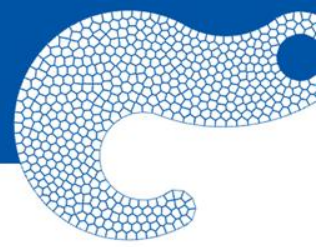
Q4 Elements

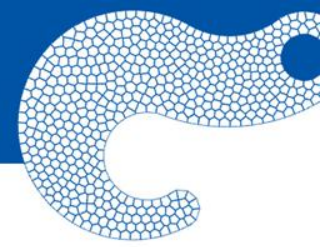


Polygonal Elements

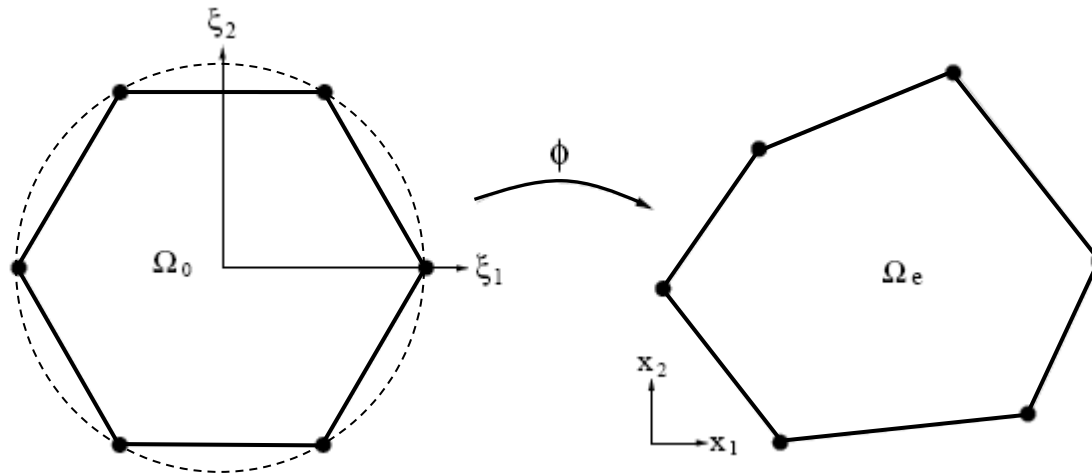


ELEMENT FORMULATION



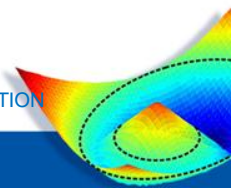


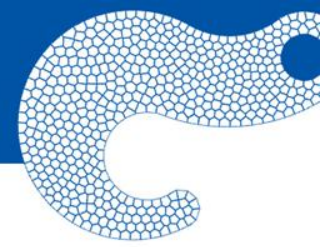
Constructed using **Laplace Shape Functions**



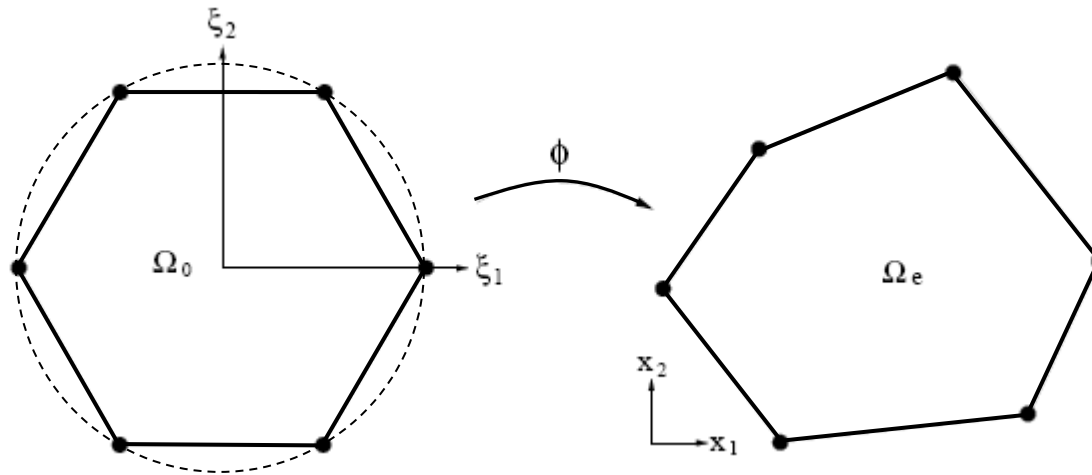
Isoparametric Mapping

Sukumar, N. and Malsch, E.A., “Recent Advances in the Construction of Polygonal Finite Element Interpolants”, Archives of Computational Methods in Engineering, **13**(1), 129-163, **2006**.





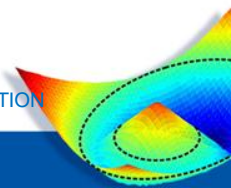
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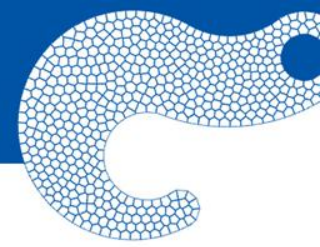


Isoparametric Mapping

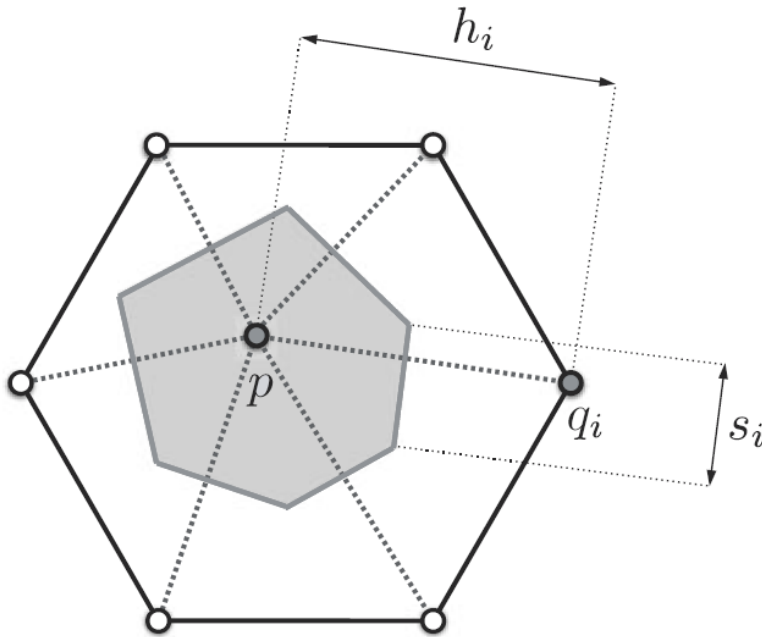
“can be viewed as an extension of the common triangles and linear quads to all convex n-gons”

Sukumar, N. and Malsch, E.A., “*Recent Advances in the Construction of Polygonal Finite Element Interpolants*”, Archives of Computational Methods in Engineering, **13**(1), 129-163, **2006**.





Laplace Shape Functions

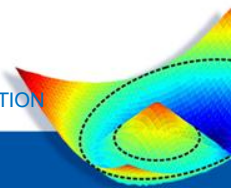


$$\phi_i(\mathbf{x}) = \frac{w_i(\mathbf{x})}{\sum_j w_j(\mathbf{x})}$$

$$w_i(\mathbf{x}) = \frac{s_i(\mathbf{x})}{h_i(\mathbf{x})}$$

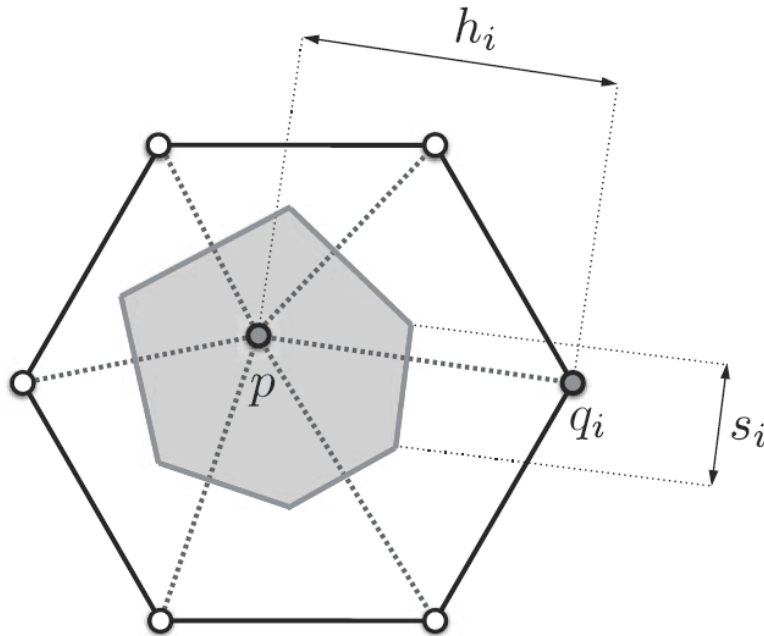
Properties:

$$\left\{ \begin{array}{l} 0 \leq \phi_i(\mathbf{x}) \leq 1 \\ \sum_i \phi_i(\mathbf{x}) = 1 \end{array} \right.$$





Laplace Shape Functions

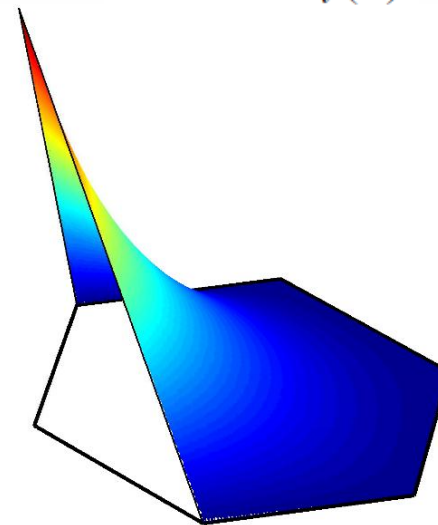


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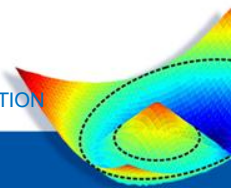
$$w_i(\mathbf{x}) = \frac{s_i(\mathbf{x})}{h_i(\mathbf{x})}$$

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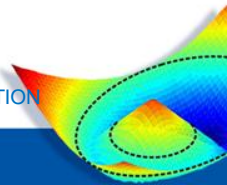
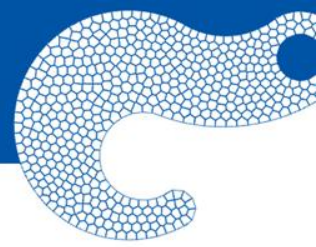
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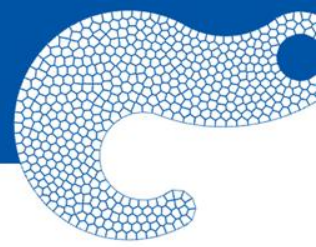


Typical Laplace Shape Function



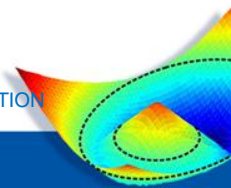
PROPOSED FRAMEWORK

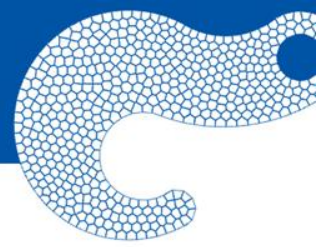




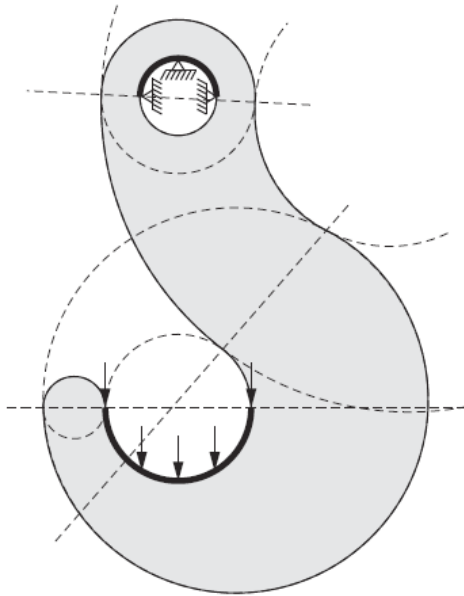
PolyTop[†] – General Topology Optimization Framework using Unstructured Polygonal Finite Element Meshes

[†] Talischi, C., Paulino, G.H., Pereira, A., and Menezes, I.F.M., “*PolyTop: a Matlab implementation of a general topology optimization framework using unstructured polygonal finite element meshes*”, **JSMO**, 45:329–357, **2012**. doi:10.1007/s00158-011-0696-x



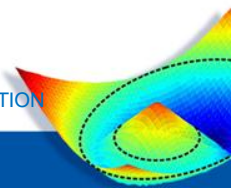


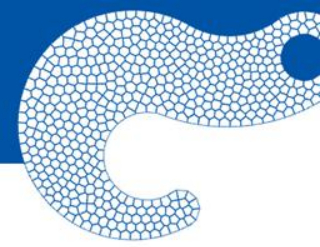
PolyTop[†] – General Topology Optimization Framework using Unstructured Polygonal Finite Element Meshes



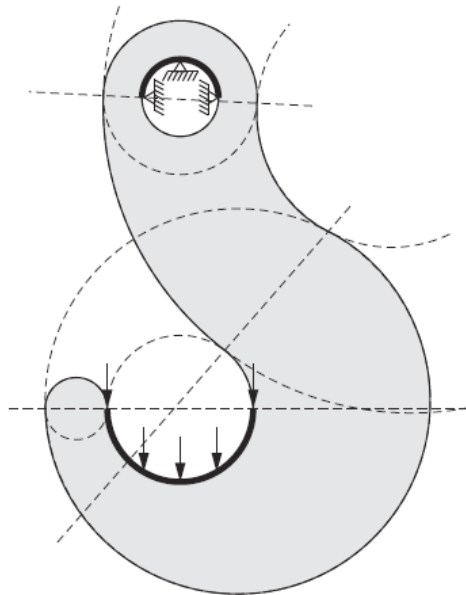
Geometry & BC's

[†] Talischi, C., Paulino, G.H., Pereira, A., and Menezes, I.F.M., “*PolyTop: a Matlab implementation of a general topology optimization framework using unstructured polygonal finite element meshes*”, **JSMO**, 45:329–357, 2012. doi:10.1007/s00158-011-0696-x

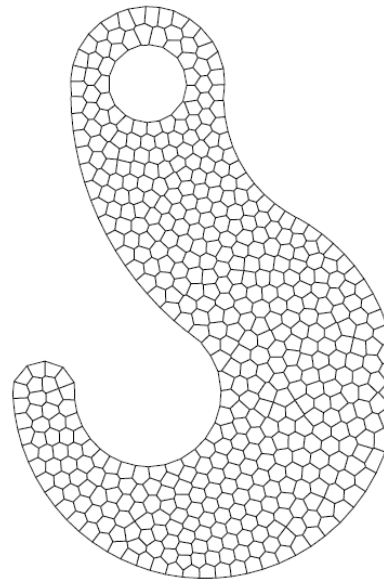




PolyTop[†] – General Topology Optimization Framework using Unstructured Polygonal Finite Element Meshes

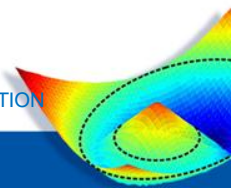


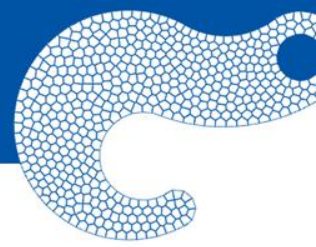
Geometry & BC's



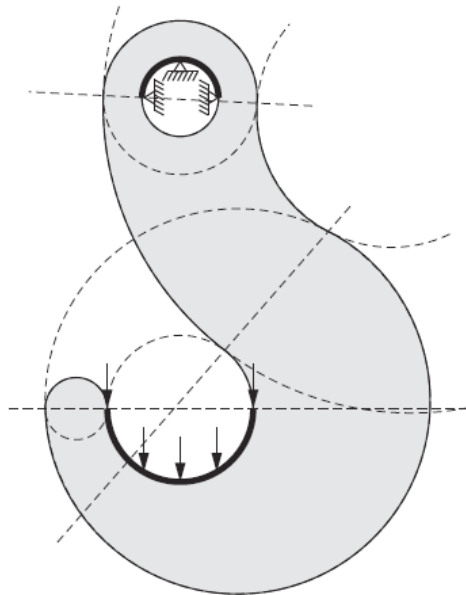
Polygonal Mesh

[†] Talischi, C., Paulino, G.H., Pereira, A., and Menezes, I.F.M., “*PolyTop: a Matlab implementation of a general topology optimization framework using unstructured polygonal finite element meshes*”, **JSMO**, 45:329–357, 2012. doi:10.1007/s00158-011-0696-x

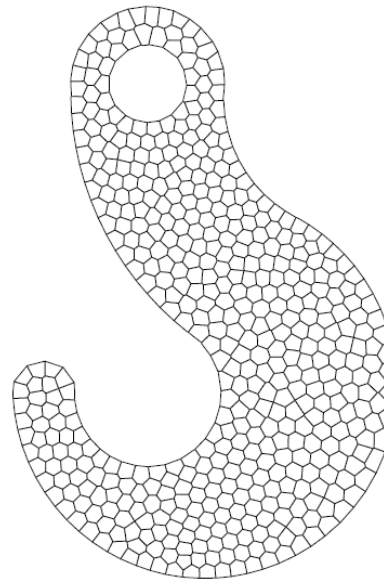




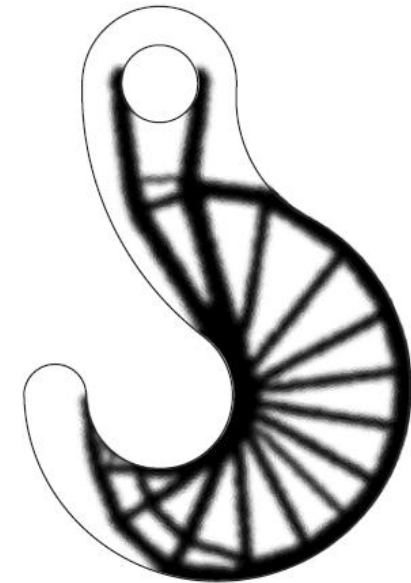
PolyTop[†] – General Topology Optimization Framework using Unstructured Polygonal Finite Element Meshes



Geometry & BC's

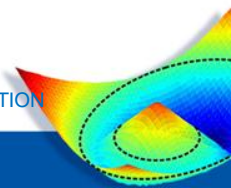


Polygonal Mesh

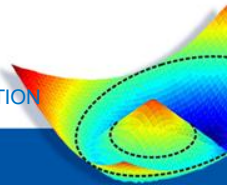
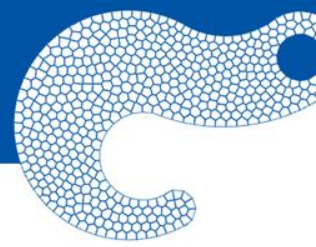


PolyTop

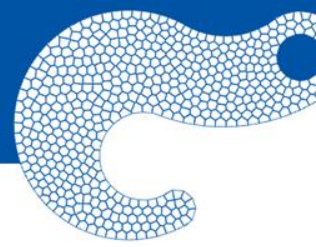
[†] Talischi, C., Paulino, G.H., Pereira, A., and Menezes, I.F.M., “*PolyTop: a Matlab implementation of a general topology optimization framework using unstructured polygonal finite element meshes*”, **JSMO**, 45:329–357, 2012. doi:10.1007/s00158-011-0696-x



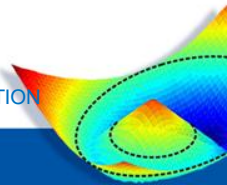
PolyTop FEATURES

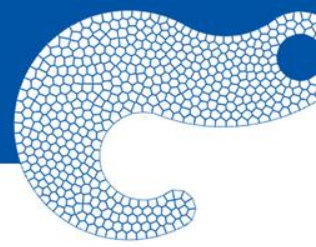


PolyTop FEATURES

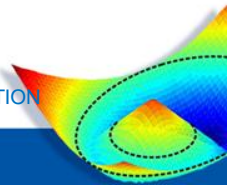


- Developed in MATLAB
- Possesses **189** lines, of which 116 lines pertain to the Finite Element Analysis (including 81 lines for the element stiffness calculations for polygonal elements)

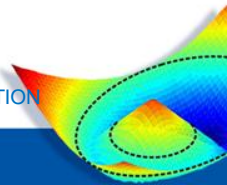
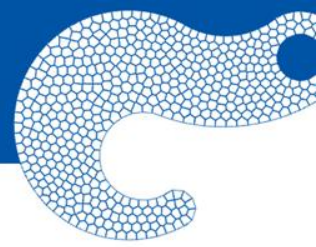




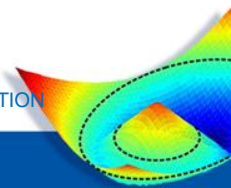
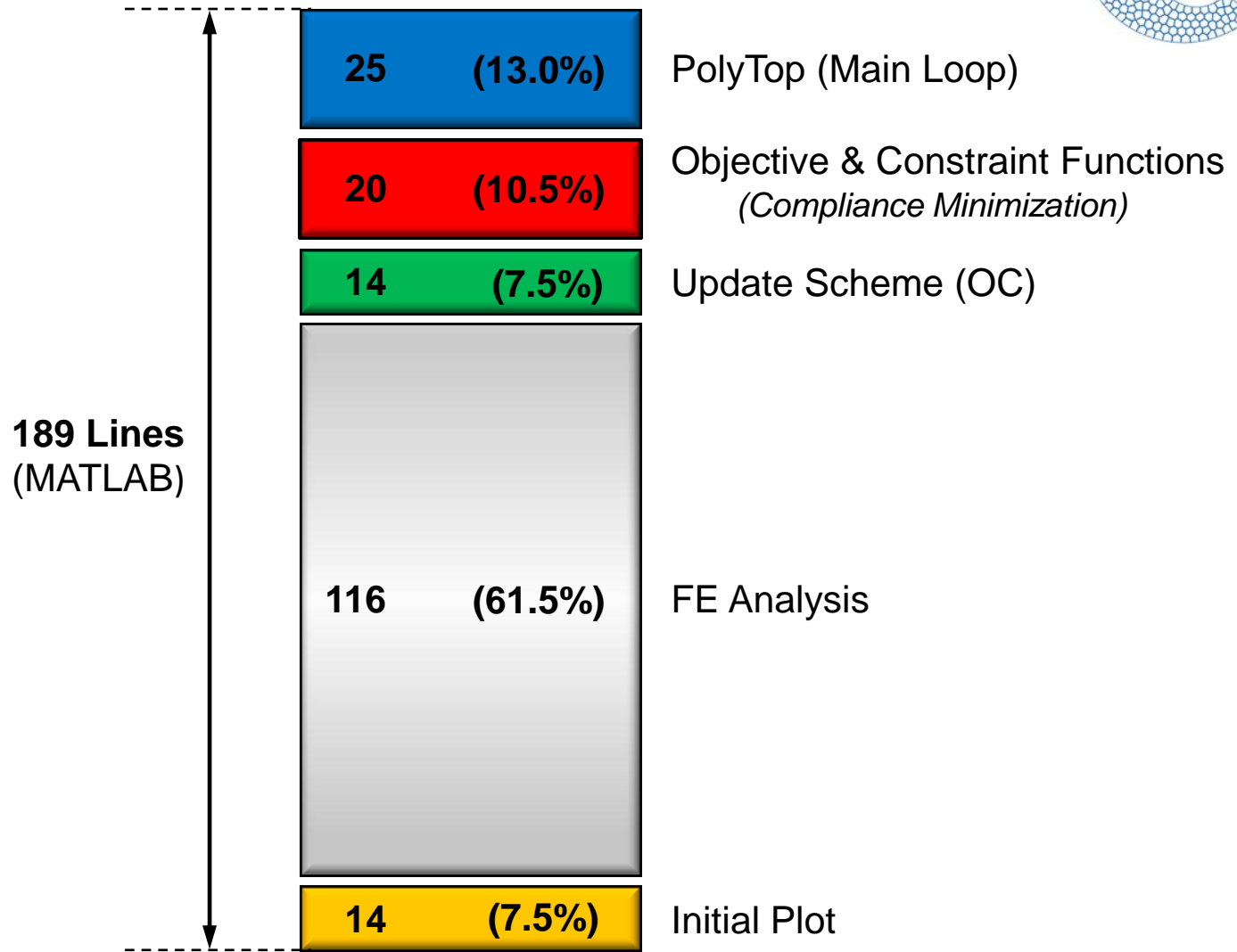
- Developed in MATLAB
- Possesses **189** lines, of which 116 lines pertain to the Finite Element Analysis (including 81 lines for the element stiffness calculations for polygonal elements)
- Modular Framework
 - analysis routine and the optimization algorithm are separated from the specific choice of topology optimization formulation
 - the finite element and sensitivity analysis routines contain no information related to the formulation and thus can be extended, developed and modified independently

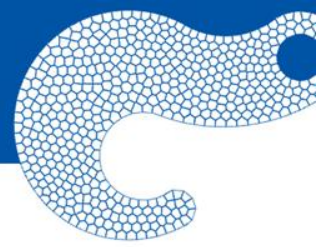


CODE STRUCTURE



CODE STRUCTURE

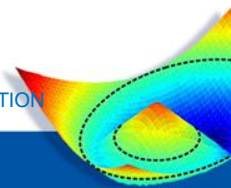




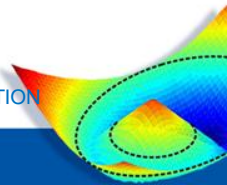
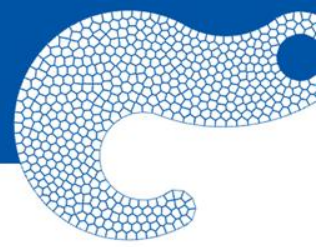
Input Data Structures

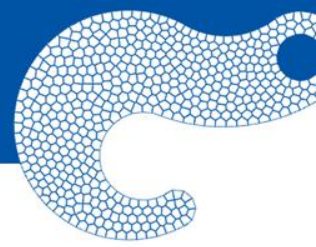
The input to the main kernel PolyTop consists of two MATLAB structure arrays containing the analysis and optimization fields:

fem	opt
fem.NNode	opt.zMin
fem.NElem	opt.zMax
fem.Node	opt.zIni
fem.Element	opt.MatIntFnc
fem.Supp	opt.P
fem.Load	opt.MaxIter
fem.ShapeFnc	opt.Tol
...	...

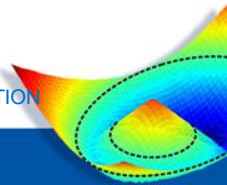


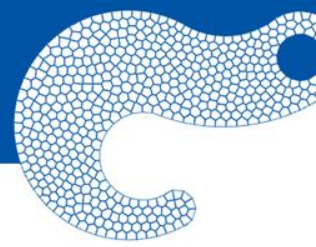
CODE MODULARITY AND FLEXIBILITY





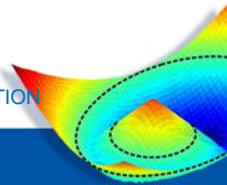
- **Material interpolation functions (e.g. SIMP, RAMP)**
- Different optimizers (e.g. OC, MMA, SLP)
- Analysis routine (e.g. FEM or other method)
- Objective Function (e.g. Compliance, Compliant Mechanism)





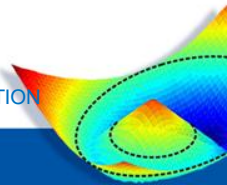
Material Interpolation Functions

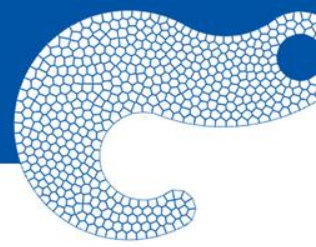
```
function [E,dEdy,V,dVdy] = MatIntFnc(y,type,param)
eps = 1e-4; %Ersatz stiffness
switch(type)
case('SIMP')
    penal = param;
    E = eps+(1-eps)*y.^penal;
    V = y;
    dEdy = (1-eps)*penal*y.^(penal-1);
    dVdy = ones(size(y),1);
case('RAMP')
    q = param;
    E = eps+(1-eps)*y./(1+q*(1-y));
    V = y;
    dEdy = ((1-eps)*(q+1))./(q-q*y+1).^2;
    dVdv = ones(size(y));
end
```





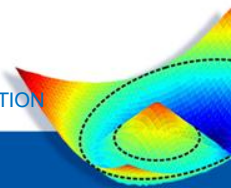
- **Material interpolation functions (e.g. SIMP, RAMP)**
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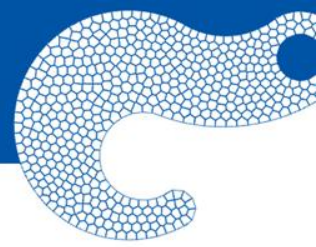




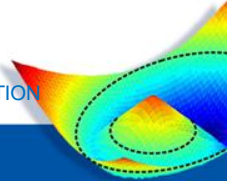
Select a Different Optimizer

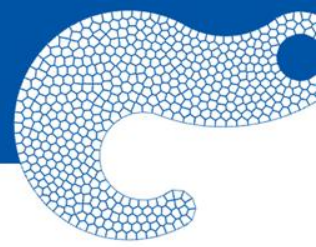
```
§----- OPTIMALITY CRITERIA UPDATE
function [zNew,Change] = UpdateScheme (dfdZ,g,dgdz,z0,opt)
zMin=opt.zMin; zMax=opt.zMax;
move=opt.OCMove*(zMax-zMin); eta=opt.OCEta;
l1=0; l2=1e6;
while l2-l1 > 1e-4
    lmid = 0.5*(l1+l2);
    B = -(dfdZ./dgdz)/lmid;
    zCnd = zMin+(z0-zMin).*B.^eta;
    zNew = max(max(min(min(zCnd,z0+move),zMax),z0-move),zMin);
    if (g+dgdz'*(zNew-z0)>0), l1=lmid;
    else l2=lmid; end
end
Change = max(abs(zNew-z0))/(zMax-zMin);
```



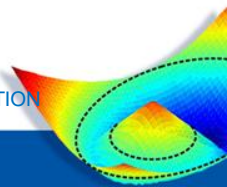


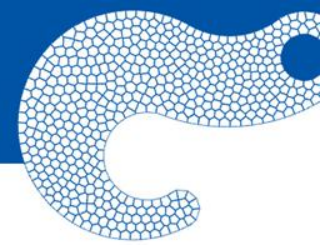
- **Material interpolation functions** (e.g. SIMP, RAMP)
- Different **optimizers** (e.g. OC, MMA, SLP)
- **Analysis routine (e.g. FEM or other method)**
- Objective Function (e.g. Compliance, Compliant Mechanism)





- Material **interpolation functions** (e.g. SIMP, RAMP)
- Different **optimizers** (e.g. OC, MMA, SLP)
- Analysis routine (e.g. FEM or other method)
- **Objective Function (e.g. Compliance, Compliant Mechanism)**





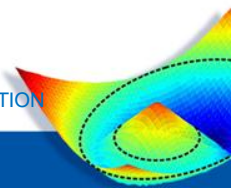
Change the Objective Function

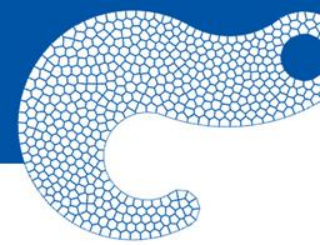
Compliance:
(self-adjoint problem)

$$f = \mathbf{F}^T \mathbf{U} \quad ; \quad \frac{\partial f}{\partial \mathbf{E}} = -\mathbf{U}^T \frac{\partial \mathbf{K}}{\partial \mathbf{E}} \mathbf{U} = -\sum U_i (\mathbf{k}_l)_{ij} U_j$$

Compliant:
(non self-adjoint problem)

$$\left. \begin{aligned} f = \mathbf{L}^T \mathbf{U} \quad ; \quad \frac{\partial f}{\partial \mathbf{E}} = -\boldsymbol{\lambda}^T \frac{\partial \mathbf{K}}{\partial \mathbf{E}} \mathbf{U} \\ \mathbf{K} \boldsymbol{\lambda} = \mathbf{L} \end{aligned} \right\} -\sum \lambda_i (\mathbf{k}_l)_{ij} U_j$$





Change the Objective Function

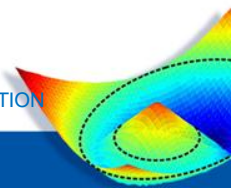
Compliance:
(self-adjoint problem)

$$f = \mathbf{F}^T \mathbf{U} \quad ; \quad \frac{\partial f}{\partial \mathbf{E}} = -\mathbf{U}^T \frac{\partial \mathbf{K}}{\partial \mathbf{E}} \mathbf{U} = -\sum U_i (\mathbf{k}_l)_{ij} U_j$$

Compliant:
(non self-adjoint problem)

$$\left. \begin{aligned} f &= \mathbf{L}^T \mathbf{U} \quad ; \quad \frac{\partial f}{\partial \mathbf{E}} = -\boldsymbol{\lambda}^T \frac{\partial \mathbf{K}}{\partial \mathbf{E}} \mathbf{U} \\ \mathbf{K} \boldsymbol{\lambda} &= \mathbf{L} \end{aligned} \right\} -\sum \lambda_i (\mathbf{k}_l)_{ij} U_j$$

↳ PolyTop can be easily extended to handle compliant mechanism design by changing **10** existing lines and adding **7** new ones!





Change the Objective Function

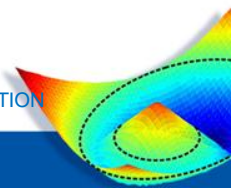
```
< f = dot(fem.F,U);  
< temp = cumsum(-U(fem.i).*fem.k.*U(fem.j));  
< dfdE = [temp(1);temp(2:end)-temp(1:end-1)];  
< while l2-l1 > 1e-4  
< B = -(dfdE./dgdz)/lmid;  
< fem.F = zeros(2*fem.NNode,1); %external load vector  
< fem.F(2*fem.Load(1:NLoad,1)-1) = fem.Load(1:NLoad,2);  
< fem.F(2*fem.Load(1:NLoad,1)) = fem.Load(1:NLoad,3);
```

```
< K = sparse(fem.i,fem.j,E(fem.e).*fem.k);  
< U = zeros(2*fem.NNode,1);
```

Compliance

```
> f = fem.DOut(3)*U(fem.DofDOut,1);  
> temp = cumsum(fem.DOut(3)*U(fem.i,1).*fem.k.*U(fem.j,2));  
> dfdE = -[temp(1);temp(2:end)-temp(1:end-1)];  
> while (l2-l1)/(l2+l1) > 1e-4 && l2>1e-40  
> B = max(1e-10,-(dfdE./dgdz)/lmid);  
> fem.F = zeros(2*fem.NNode,2);  
> fem.F(2*fem.Load(1:NLoad,1)-1,1) = fem.Load(1:NLoad,2);  
> fem.F(2*fem.Load(1:NLoad,1),1) = fem.Load(1:NLoad,3);  
> fem.DofDOut = 2*fem.DOut(1)-2+fem.DOut(2);  
> fem.F(fem.DofDOut,2) = -1;  
> NSpring = size(fem.Spring,1);  
> s = zeros(2*fem.NNode,2); %spring vector  
> s(2*fem.Spring(1:NSpring,1)-1) = fem.Spring(1:NSpring,2);  
> s(2*fem.Spring(1:NSpring,1)) = fem.Spring(1:NSpring,3);  
> fem.s = spdiags(s(:),0,2*fem.NNode,2*fem.NNode);  
> K = sparse(fem.i,fem.j,E(fem.e).*fem.k) + fem.s;  
> U = zeros(2*fem.NNode,2);
```

Compliant Mechanism





Change the Objective Function

```

< f = dot(fem.F,U);
< temp = cumsum(-U(fem.i).*fem.k.*U(fem.j));
< dfdE = [temp(1);temp(2:end)-temp(1:end-1)];
< while l2-l1 > 1e-4
< B = -(dfdE./dgdz)/lmid;
< fem.F = zeros(2*fem.NNode,1); %external load vector
< fem.F(2*fem.Load(1:NLoad,1)-1) = fem.Load(1:NLoad,2);
< fem.F(2*fem.Load(1:NLoad,1)) = fem.Load(1:NLoad,3);
    
```

```

< K = sparse(fem.i,fem.j,E(fem.e).*fem.k);
< U = zeros(2*fem.NNode,1);
    
```

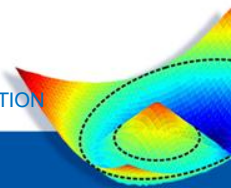
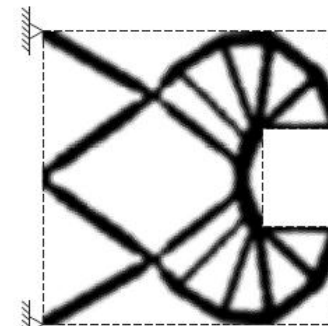
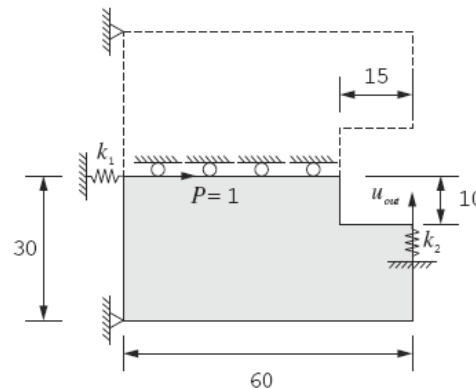
Compliance

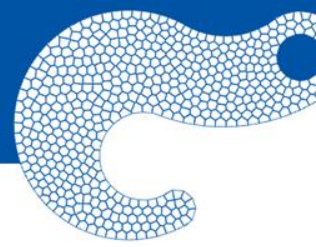
```

> f = fem.DOut(3)*U(fem.DofDOut,1);
> temp = cumsum(fem.DOut(3)*U(fem.i,1).*fem.k.*U(fem.j,2));
> dfdE = -[temp(1);temp(2:end)-temp(1:end-1)];
> while (l2-l1)/(l2+l1) > 1e-4 && l2>1e-40
> B = max(1e-10,-(dfdE./dgdz)/lmid);
> fem.F = zeros(2*fem.NNode,2);
> fem.F(2*fem.Load(1:NLoad,1)-1,1) = fem.Load(1:NLoad,2);
> fem.F(2*fem.Load(1:NLoad,1),1) = fem.Load(1:NLoad,3);
> fem.DofDOut = 2*fem.DOut(1)-2+fem.DOut(2);
> fem.F(fem.DofDOut,2) = -1;
> NSpring = size(fem.Spring,1);
> s = zeros(2*fem.NNode,2); %spring vector
> s(2*fem.Spring(1:NSpring,1)-1) = fem.Spring(1:NSpring,2);
> s(2*fem.Spring(1:NSpring,1)) = fem.Spring(1:NSpring,3);
> fem.s = spdiags(s(:,0,2*fem.NNode,2*fem.NNode));
> K = sparse(fem.i,fem.j,E(fem.e).*fem.k) + fem.s;
> U = zeros(2*fem.NNode,2);
    
```

Compliant Mechanism

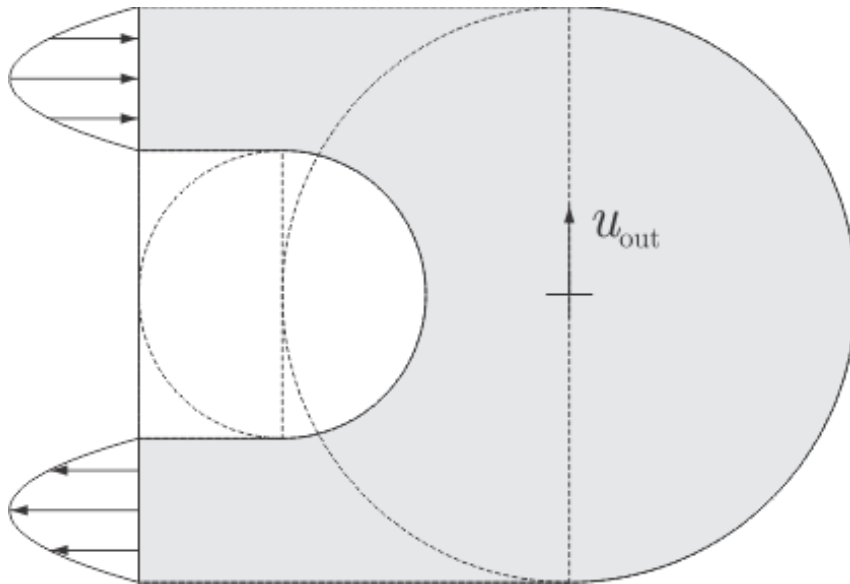
Example
(Compliant Mechanism):



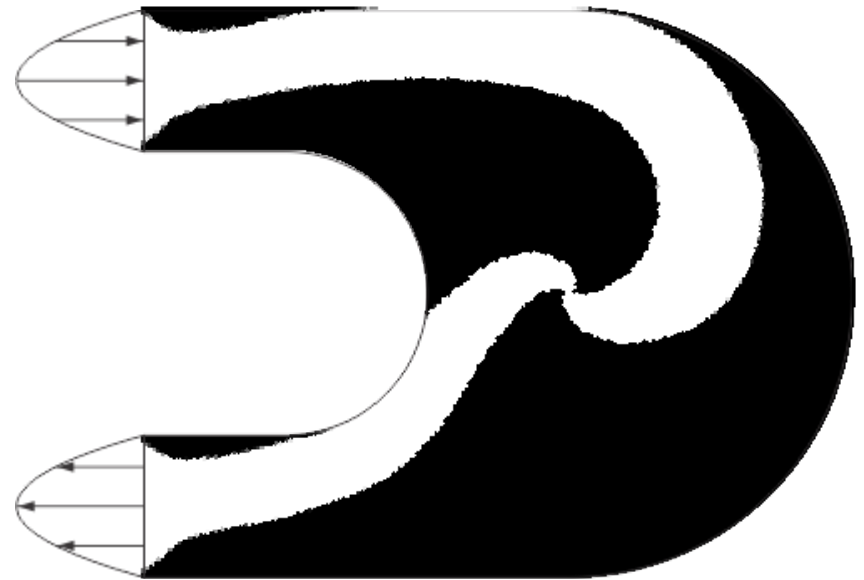


Example: Fluid Mechanics (Stokes Flow)

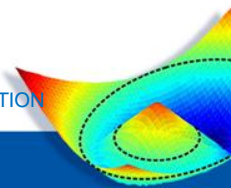
Maximize the y-velocity at a given location:

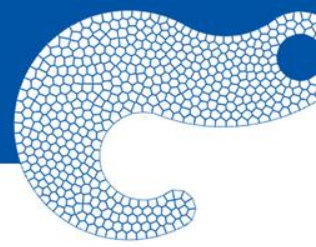


Problem Description



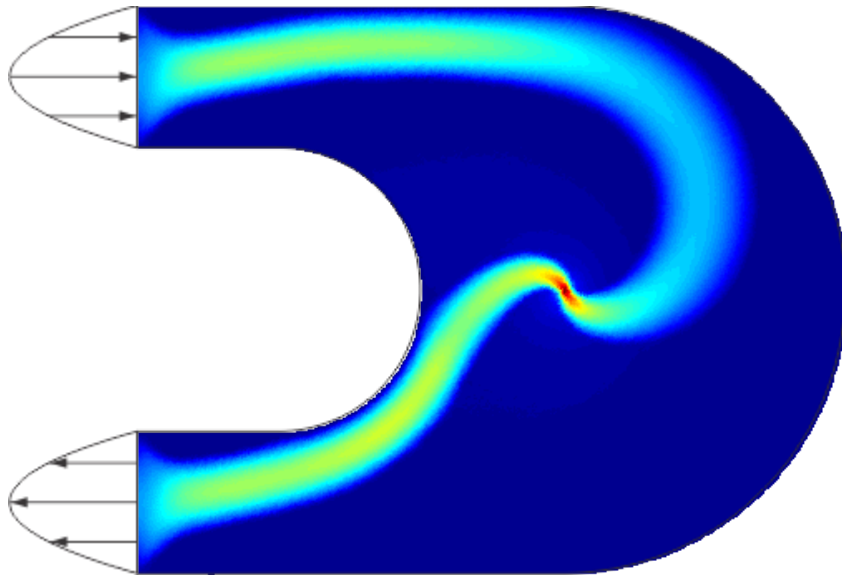
Optimal Solution



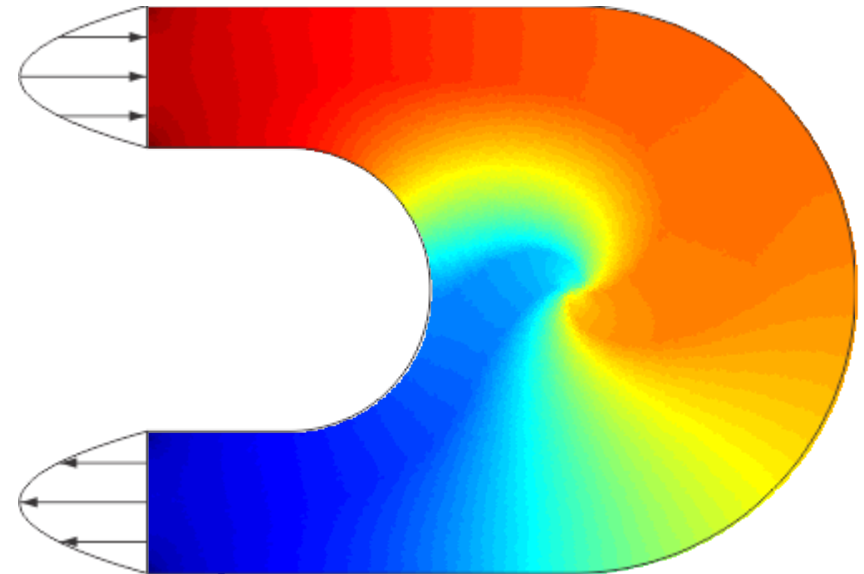


Example: Fluid Mechanics (Stokes Flow)

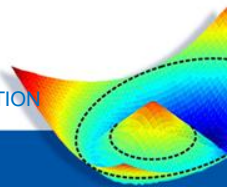
Maximize the y-velocity at a given location:



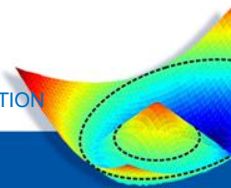
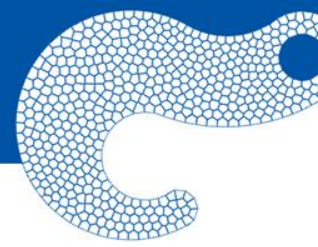
Velocity Field



Pressure Field



CODE EFFICIENCY



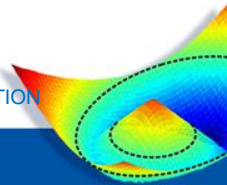


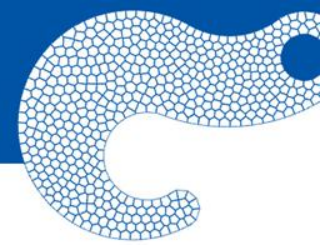
Comparison with the 88-line code*

Mesh Size	90x30	150x50	300x100	600x200
PolyTop	11.9	31.5	135.5	764.1
88-line	10.9	33.0	252.2	3092.9

(time in sec for 200 optimization iterations)

* Andreassen E., Clausen A., Schevenels M., Lazarov B., Sigmund O., “Efficient topology optimization in MATLAB using 88 lines of code”, **JSMO**, 43(1):1–16, **2011**. doi:10.1007/s00158-010-0594-7





Comparison with the 88-line code*

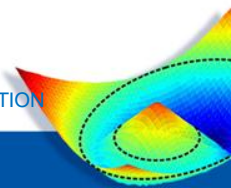
Mesh Size	90x30	150x50	300x100	600x200
PolyTop	11.9	31.5	135.5	764.1
88-line [†]	9.7	24.3	119.7	708.8

(time in sec for 200 optimization iterations)

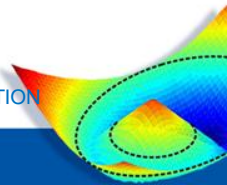
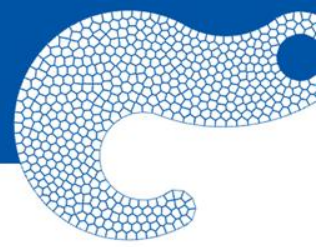
[†] Design Volume
(OC Update Function)

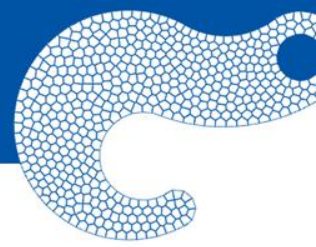
$$V(\mathbf{z}) = \sum_{\ell=1}^N (\mathbf{P}\mathbf{z})_{\ell} = \mathbf{1}^T (\mathbf{P}\mathbf{z}) = (\mathbf{1}^T \mathbf{P}) \mathbf{z} = (\mathbf{P}^T \mathbf{1})^T \mathbf{z}$$

* Andreassen E., Clausen A., Schevenels M., Lazarov B., Sigmund O., “Efficient topology optimization in MATLAB using 88 lines of code”, **JSMO**, 43(1):1–16, **2011**. doi:10.1007/s00158-010-0594-7

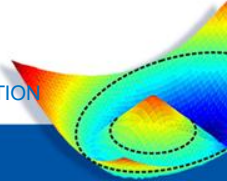


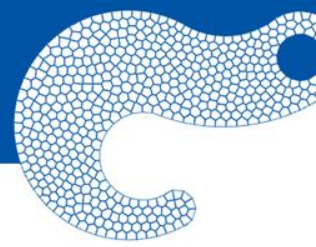
MESH GENERATION – BASIC IDEAS





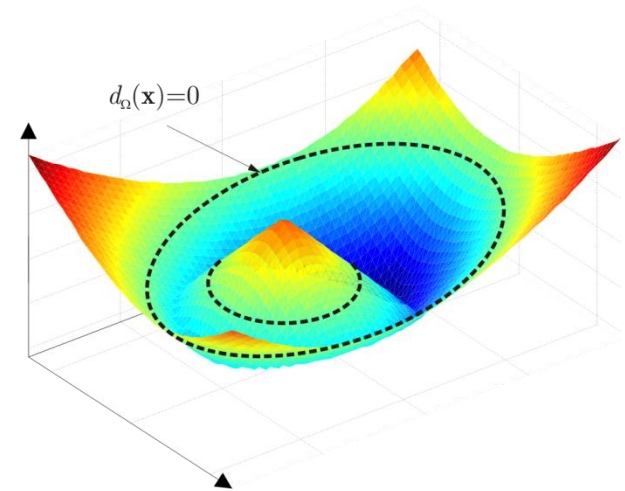
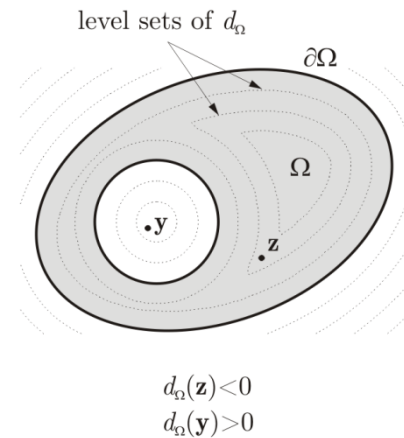
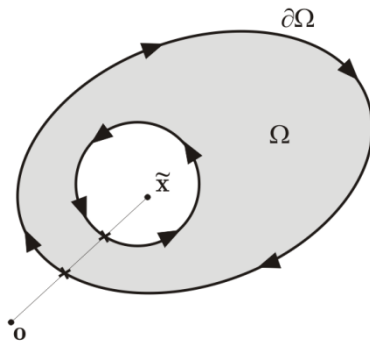
- **Based on the Concept of Voronoi Tesselation**
- **Implicit Representation (signed distance functions)**





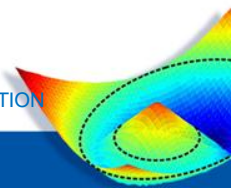
Implicit Representation

- The implicit representation of the domain is one of the main ingredients of our meshing algorithm:

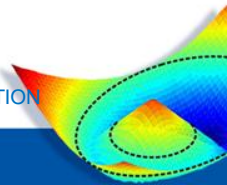
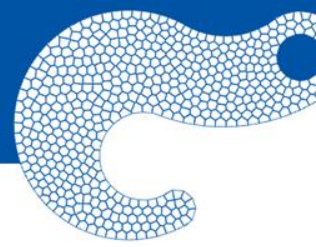


- The signed distance function contains all the essential information about the meshing domain needed in our mesh algorithm:

$$d_\Omega(\mathbf{x}) = s_\Omega(\mathbf{x}) \min_{y \in \partial\Omega} \|\mathbf{x} - \mathbf{y}\| \qquad s_\Omega(\mathbf{x}) := \begin{cases} -1, & \mathbf{x} \in \Omega \\ +1, & \mathbf{x} \in \mathbb{R}^2 \setminus \Omega \end{cases}$$



PROPOSED FRAMEWORK

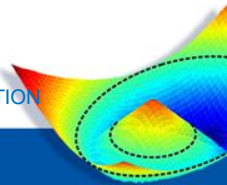




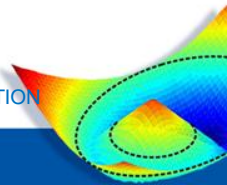
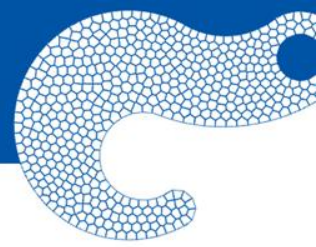
PolyMesher[†] – General-purpose Mesh Generator for Polygonal Elements

- Developed in MATLAB
- Possesses **133** lines, of which 69 lines pertain to the mesh post processing

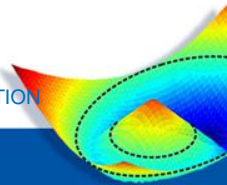
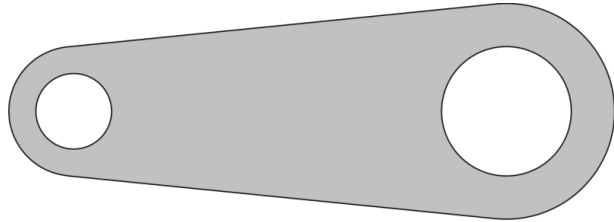
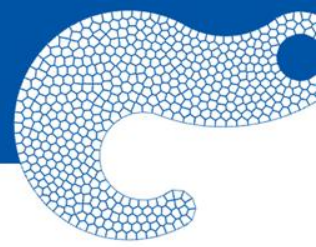
[†] Talischi, C., Paulino, G.H., Pereira, A., and Menezes, I.F.M., “*PolyMesher: a general-purpose mesh generator for polygonal elements written in Matlab*”, **JSMO**, 45:309–328, **2012**. doi:10.1007/s00158-011-0706-z



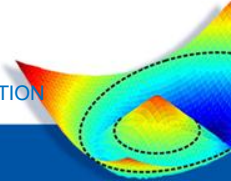
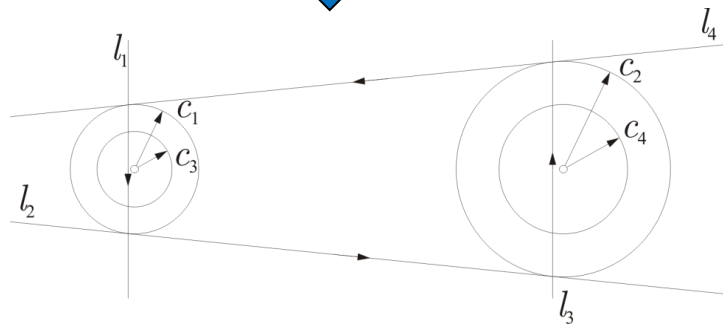
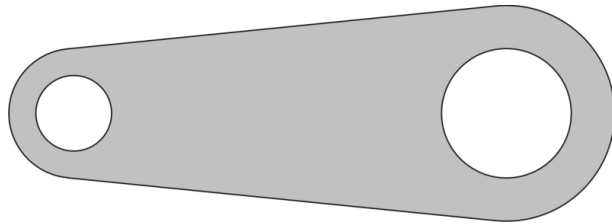
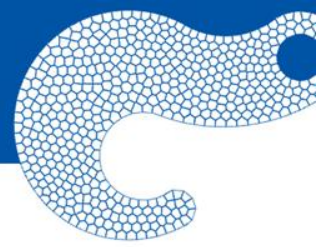
PolyMesher EXAMPLE



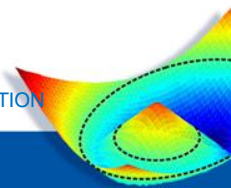
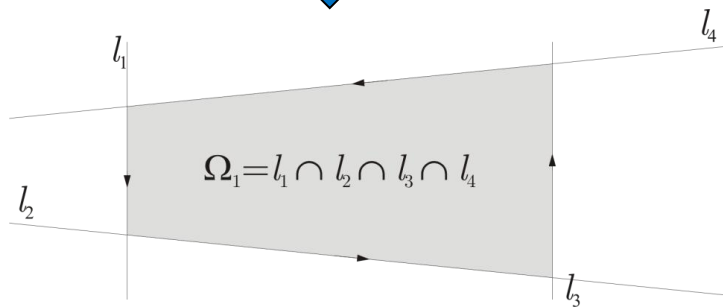
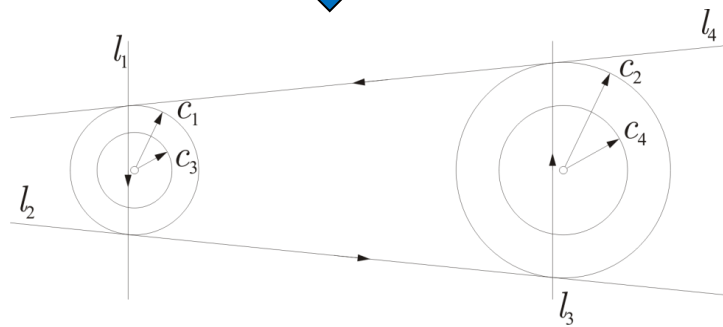
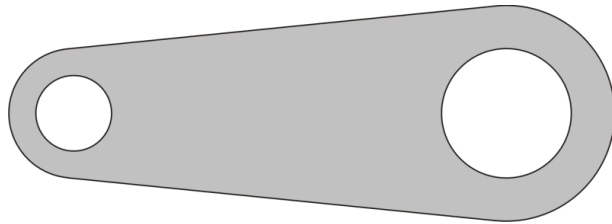
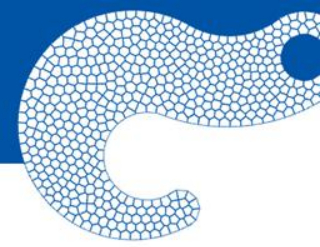
PolyMesher EXAMPLE: WRENCH



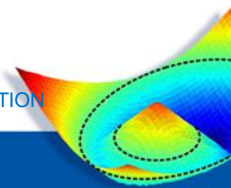
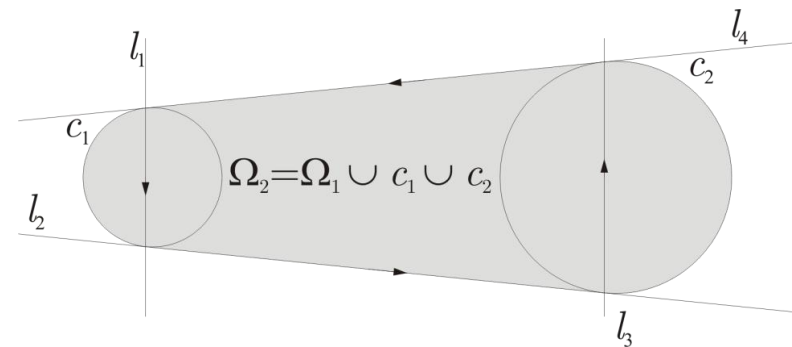
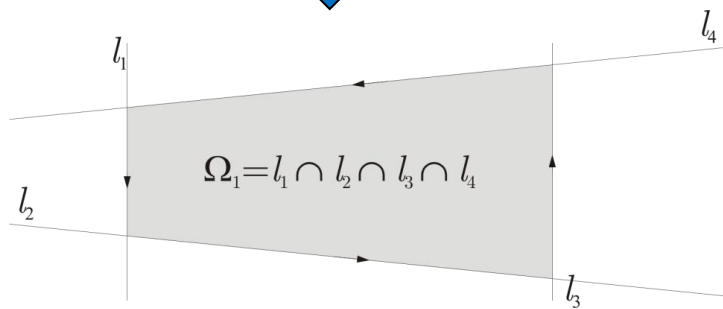
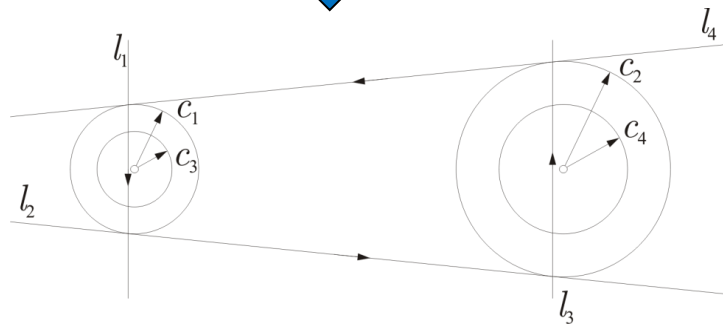
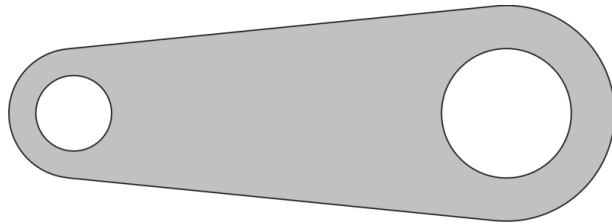
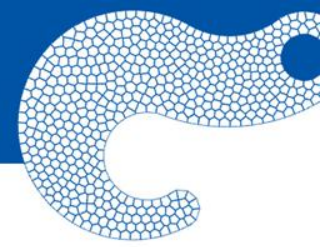
PolyMesher EXAMPLE: WRENCH



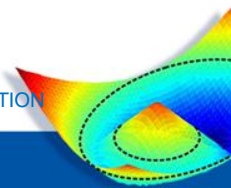
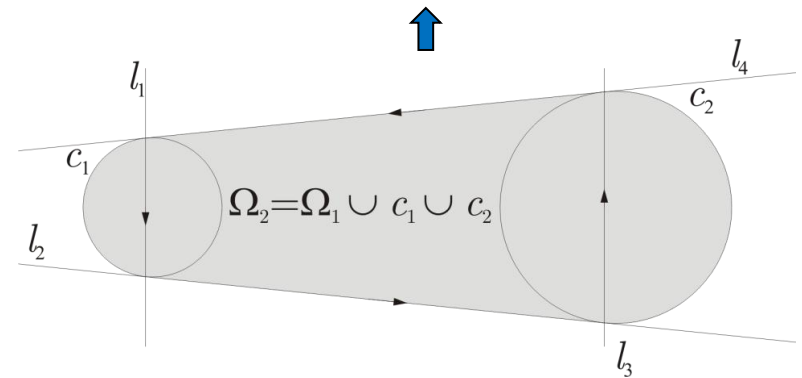
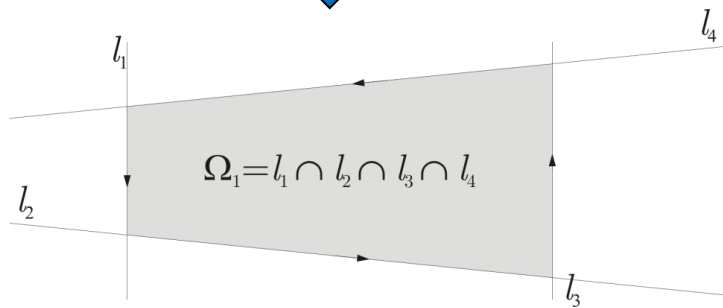
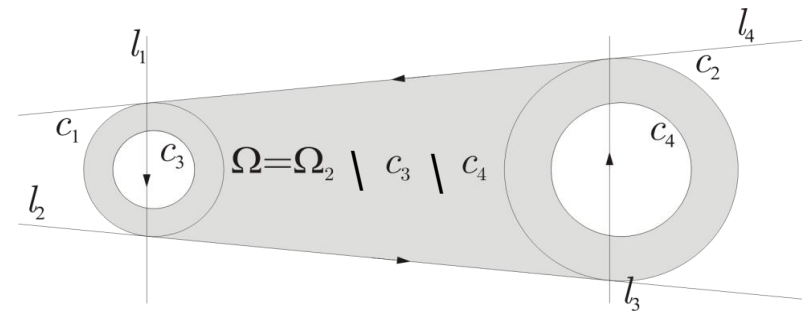
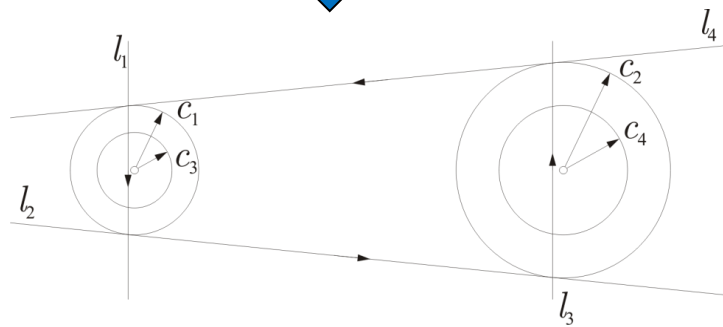
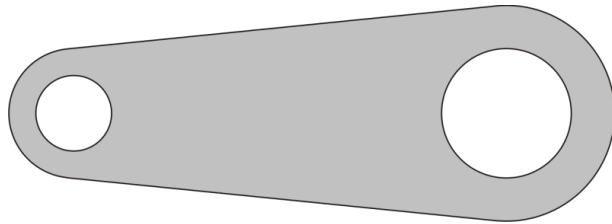
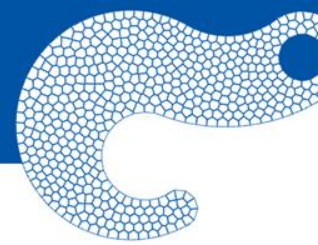
PolyMesher EXAMPLE: WRENCH



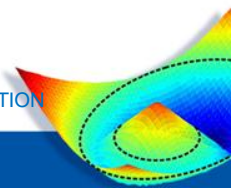
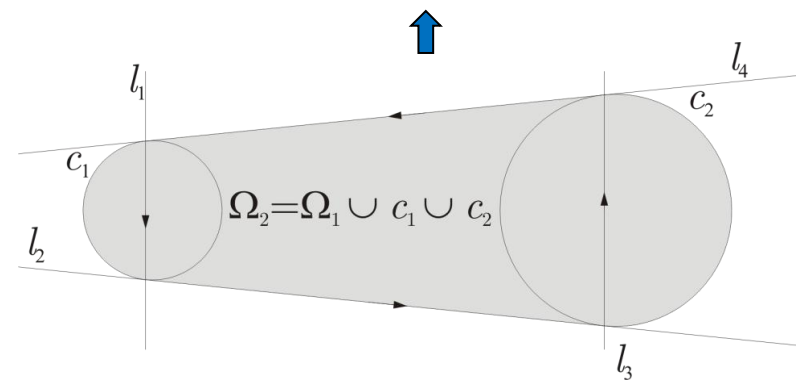
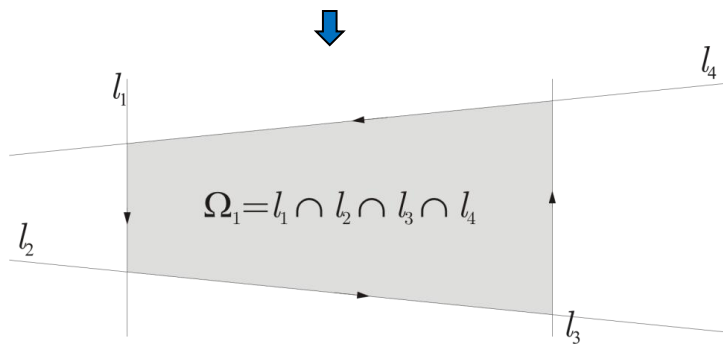
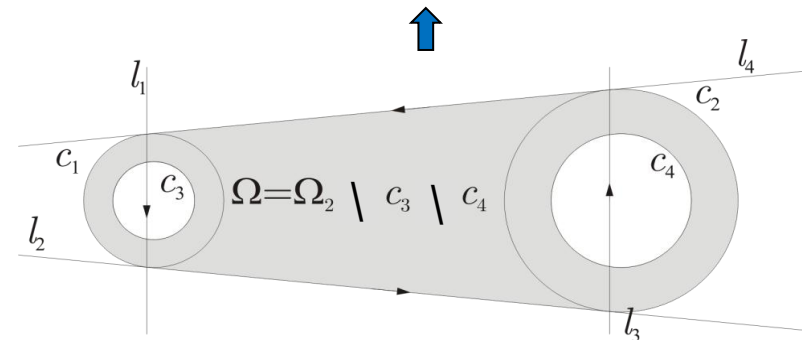
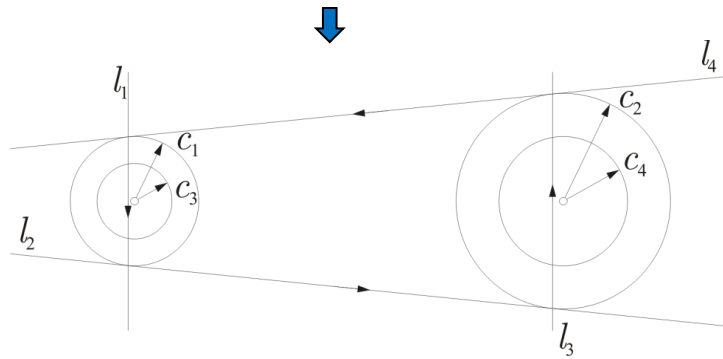
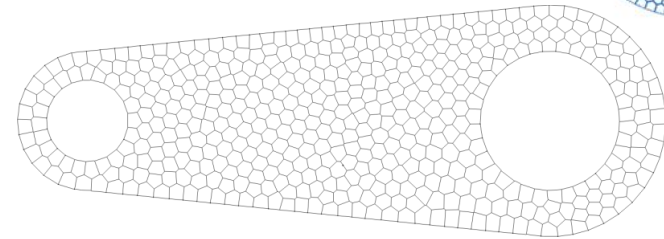
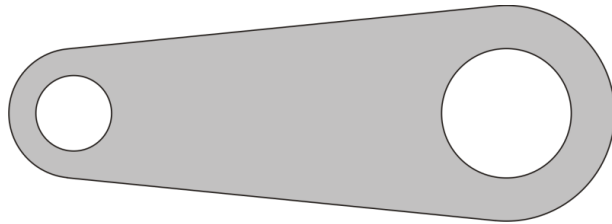
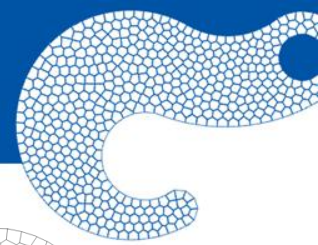
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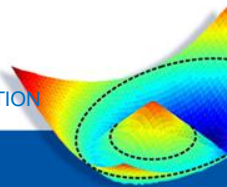
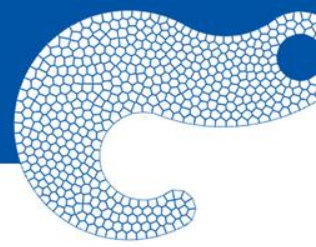


PolyMesher EXAMPLE: WRENCH

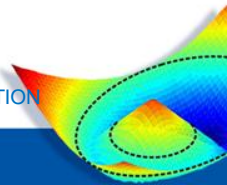
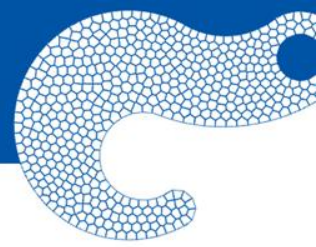


PolyMesher EXAMPLE: WRENCH

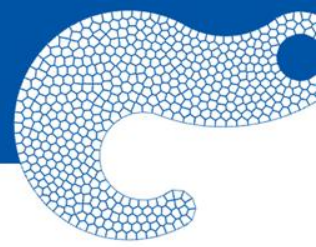




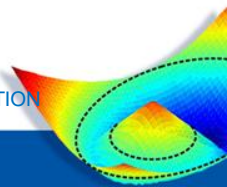
CONCLUDING REMARKS

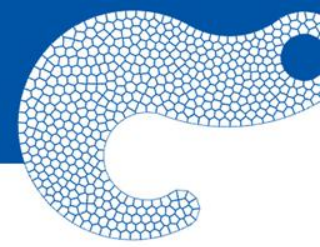


CONCLUDING REMARKS

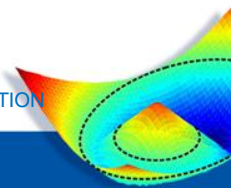


- The development of PolyMesher was motivated by the desire to present a complete, self-contained, efficient and useful code in MATLAB, including domain description and discretization algorithms;
- Due to the modularity and flexibility of the PolyTop code, analysis routine and optimization algorithm can be separated from the specific choice of topology optimization formulation;
- We would like to point out that PolyTop offers room for further exploration of finite elements and topology optimization formulations both for research and for practical engineering applications;
- We hope that the community can make use of PolyMesher & PolyTop in ways that we cannot anticipate.



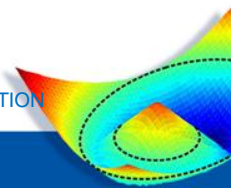


QUESTIONS ?



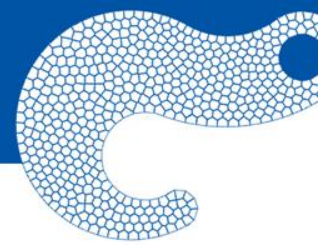


SUPPLEMENTARY MATERIAL

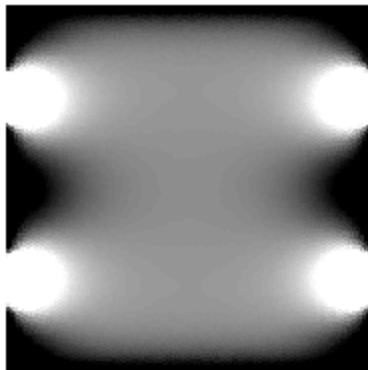
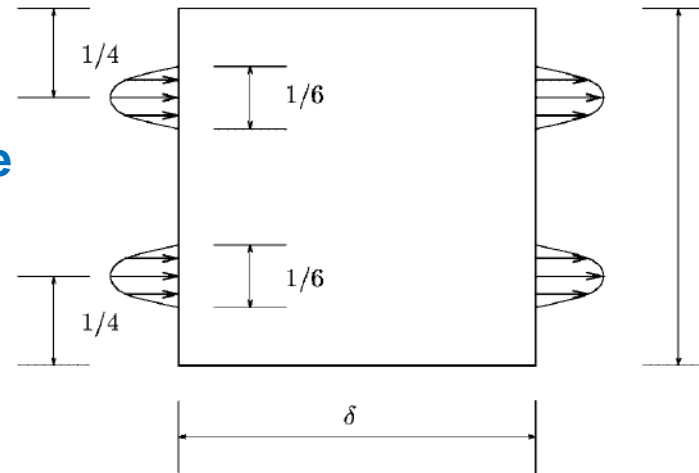


ONGOING RESEARCH

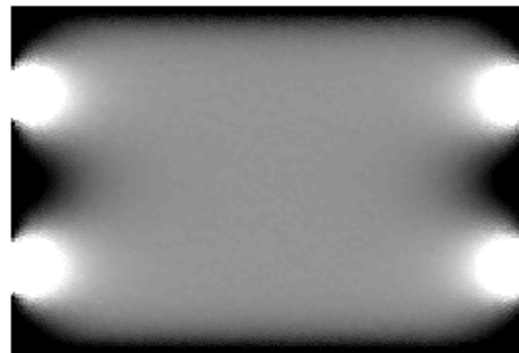
- Topology optimization of fluids in Stokes flow



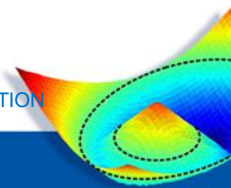
**Double pipe
problem**

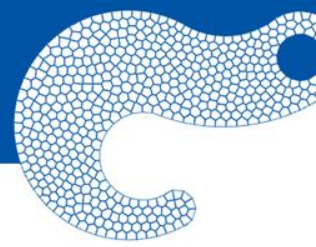


**Optimal double
pipes for $d=1$**



**Optimal double
pipes for $d=1.5$**





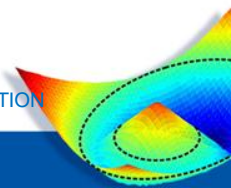
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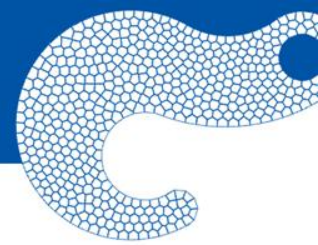
(times in seconds for 200 optimization iterations)

† Linearized Volume Constrained:
$$V(\mathbf{z}) = \sum_{\ell=1}^N (\mathbf{Pz})_{\ell} = \mathbf{1}^T (\mathbf{Pz}) = (\mathbf{1}^T \mathbf{P}) \mathbf{z} = (\mathbf{P}^T \mathbf{1})^T \mathbf{z}$$

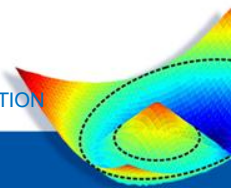
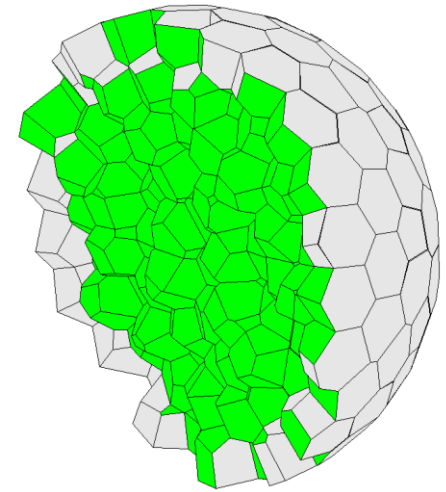
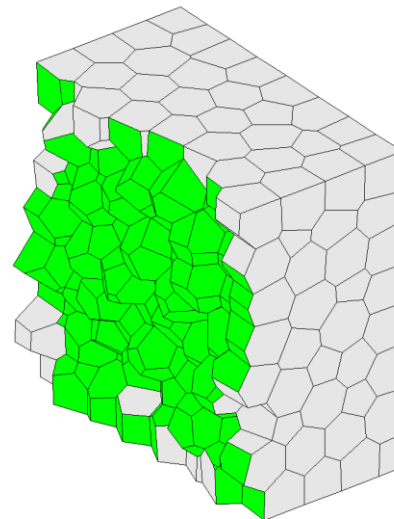
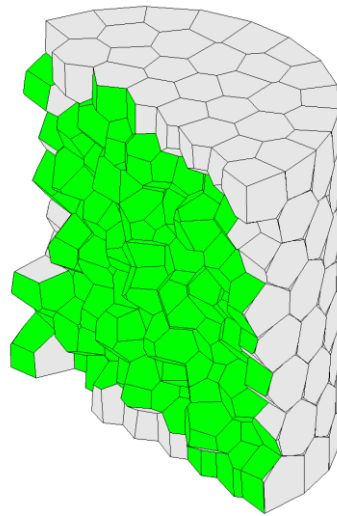
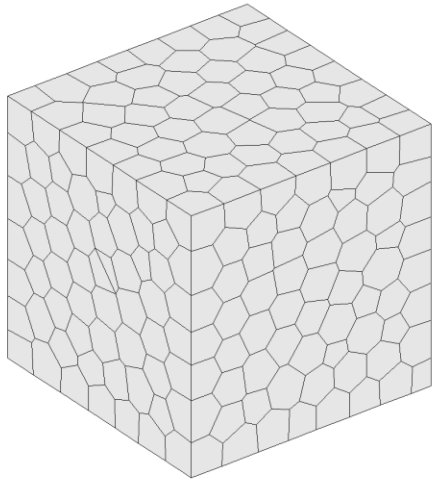
* Andreassen E., Clausen A., Schevenels M., Lazarov B., Sigmund O., “Efficient topology optimization in MATLAB using 88 lines of code”, *JSMO*, 43(1):1–16, 2011. doi:10.1007/s00158-010-0594-7

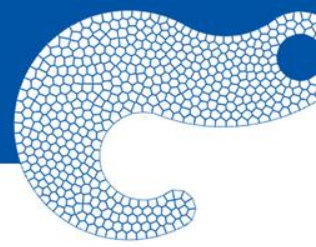


3D MESHES

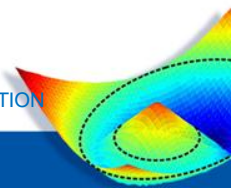
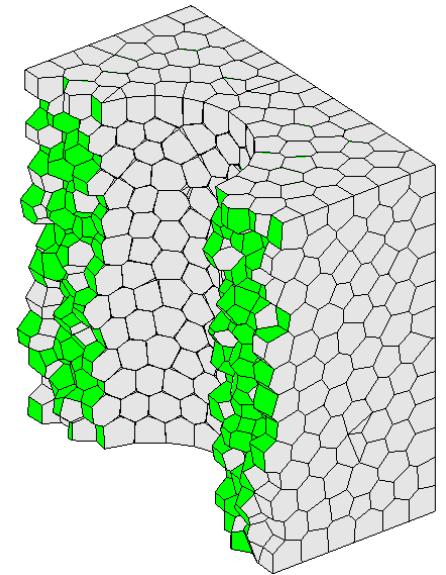
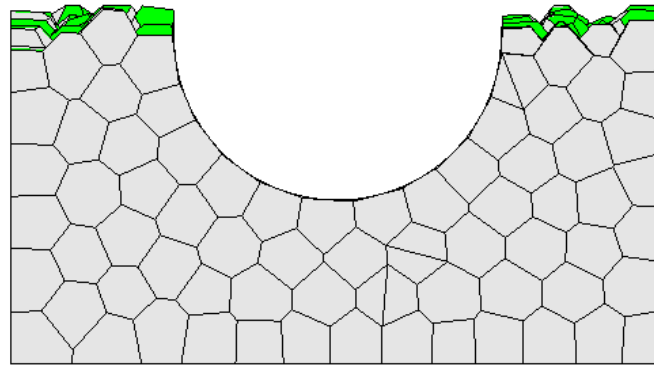
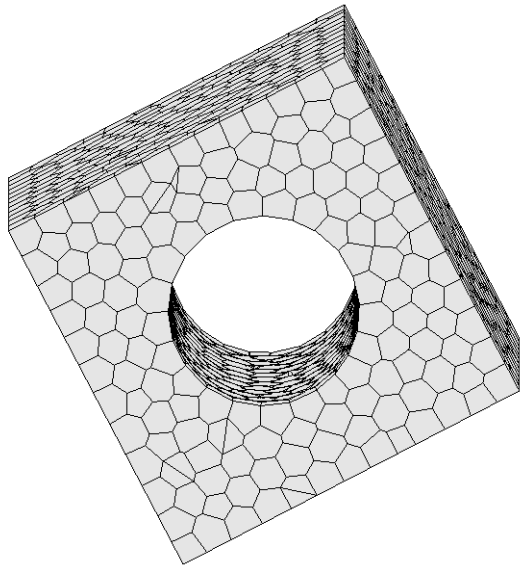


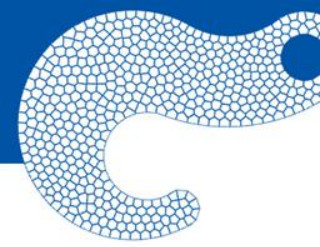
500 Elements – 200 Lloyd's Iterations





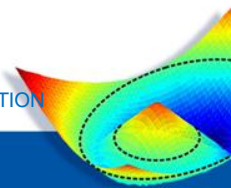
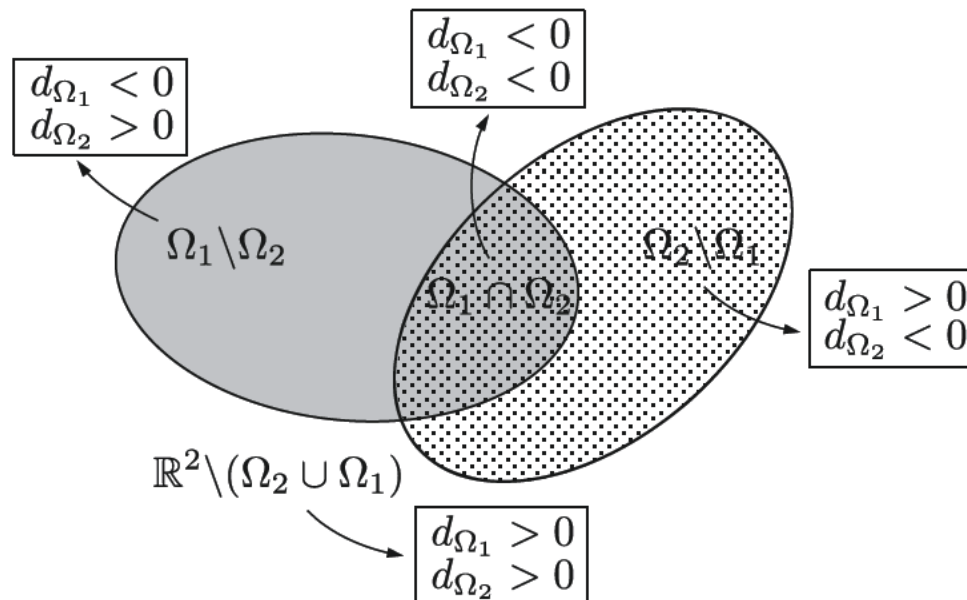
2000 Elements – 200 Lloyd's Iterations



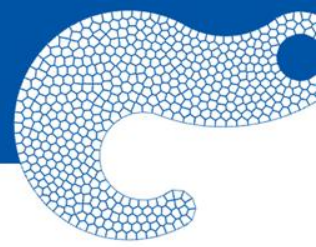


Implicit Representation

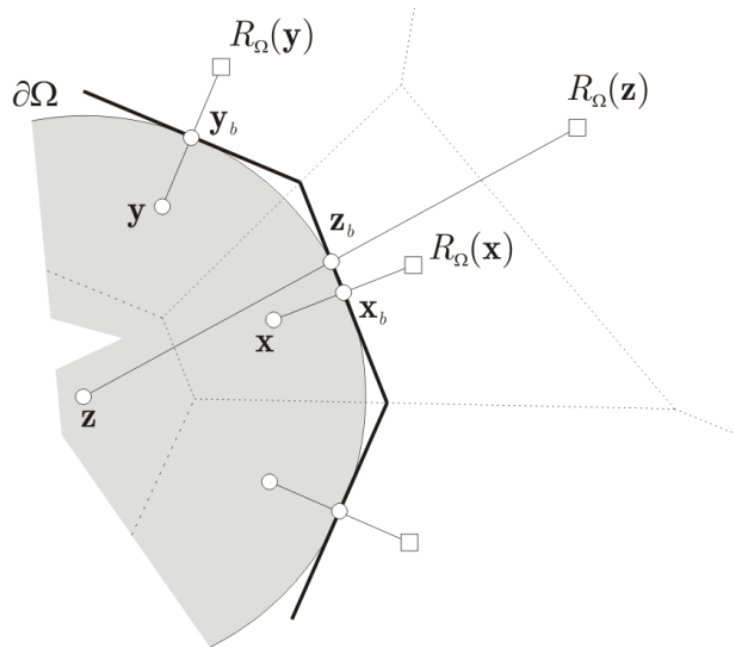
- Moreover, set operations such as **union**, **intersection**, and **difference** can be used to combine different geometries:



MESH GENERATION – ALGORITHM



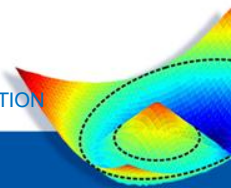
A polygonal discretization can be obtained from the Voronoi diagram of a given set of seeds and their reflections:

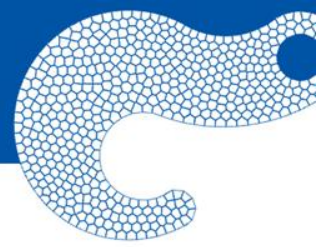


- We first reflect each point in \mathbf{P} about the *closest* boundary point of Ω and denote the resulting set of points by $R_{\Omega}(\mathbf{P})$.
- We then construct the Voronoi diagram of the plane by including the original point set as well as its reflection.
- Finally we incorporate Lloyd's iterations to obtain a point set \mathbf{P} that produces a CVT.

$$R_{\Omega}(\mathbf{x}) = \mathbf{x} - 2d_{\Omega}(\mathbf{x})\nabla d_{\Omega}(\mathbf{x})$$

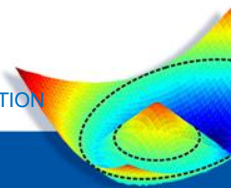
$$R_{\Omega}(\mathbf{P}) := \{R_{\Omega}(\mathbf{y}) : \mathbf{y} \in \mathbf{P}\}$$





PolyTop (Main Loop)

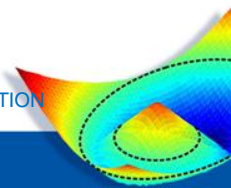
```
function [z,V,fem] = PolyTop(fem,opt)
Iter=0; Tol=opt.Tol*(opt.zMax-opt.zMin); Change=2*Tol; z=opt.zIni; P=opt.P;
[E,dEdy,V,dVdy] = opt.MatIntFnc(P*z);
[FigHandle,FigData] = InitialPlot(fem,V);
while (Iter<opt.MaxIter) && (Change>Tol)
    Iter = Iter + 1;
    %Compute cost functionals and analysis sensitivities
    [f,dfdE,dfdV,fem] = ObjectiveFnc(fem,E,V);
    [g,dgdE,dgdV,fem] = ConstraintFnc(fem,E,V,opt.VolFrac);
    %Compute design sensitivities
    dfdz = P*(dEdy.*dfdE + dVdy.*dfdV);
    dgdz = P*(dEdy.*dgdE + dVdy.*dgdV);
    %Update design variable and analysis parameters
    [z,Change] = UpdateScheme(dfdz,g,dgdz,z,opt);
    [E,dEdy,V,dVdy] = opt.MatIntFnc(P*z);
    %Output results
    fprintf('It: %i \t Objective: %1.3f\tChange: %1.3f\n',Iter,f,Change);
    set(FigHandle,'FaceColor','flat','CData',1-V(FigData)); drawnow
end
```

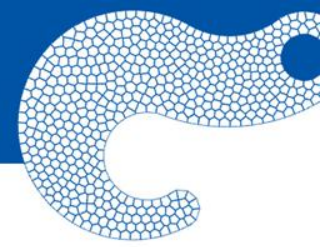




PolyMesher (Main Loop)

```
function [Node,Element,Supp,Load,P] = PolyMesher (Domain, NElem,  
MaxIter,P)  
if ~exist('P','var'), P=PolyMshr_RndPtSet (NElem,Domain); end  
NElem = size(P,1);  
Tol=5e-3; It=0; Err=1; c=1.5;  
BdBox = Domain('BdBox');  
Area = (BdBox(2)-BdBox(1))*(BdBox(4)-BdBox(3));  
Pc = P; figure;  
while(It<=MaxIter && Err>Tol)  
    Alpha = c*sqrt(Area/NElem);  
    P = Pc; %Lloyd's update  
    R_P = PolyMshr_Rflct(P,NElem,Domain,Alpha); %Generate the reflections  
    [Node,Element] = voronoin([P;R_P]); %Construct Voronoi diagram  
    [Pc,A] = PolyMshr_CntrdPly(Element,Node,NElem);  
    Area = sum(abs(A));  
    Err = sqrt(sum((A.^2).*sum((Pc-P).*(Pc-P),2)))*NElem/Area^1.5;  
    fprintf('It: %3d Error: %1.3e\n',It,Err); It=It+1;  
    if NElem<=2000, PolyMshr_PlotMsh(Node,Element,NElem); end;  
end  
[Node,Element] = PolyMshr_ExtNds(NElem,Node,Element); %Extract node list  
[Node,Element] = PolyMshr_CllpsEdgs(Node,Element,0.1); %Remove small  
edges  
[Node,Element] = PolyMshr_RsqnsNds(Node,Element); %Reorder Nodes
```

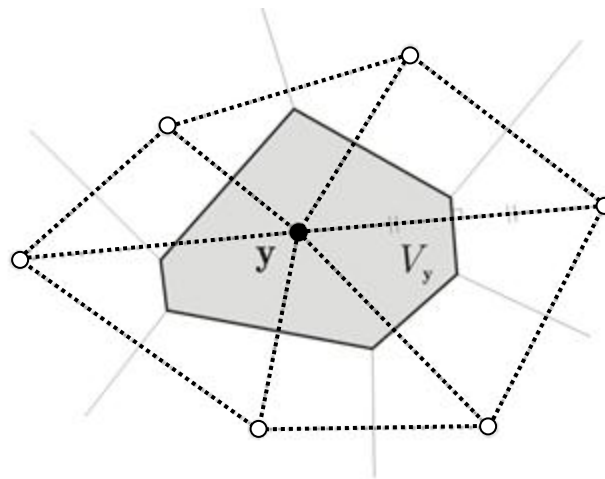




The concept of Voronoi Tessellation (or diagram)

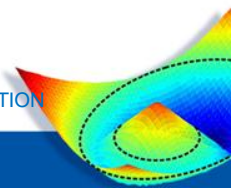
Given a set of “ n ” distinct points of seeds \mathbf{P} , a Voronoi cell V_y consists of points in the plane closer to y than any other point in \mathbf{P} , i.e.:

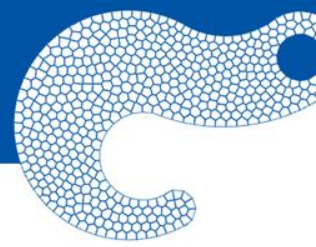
$$V_y = \{x \in \mathbb{R}^2 : \|x - y\| < \|x - z\|, \forall z \in \mathbf{P} \setminus \{y\}\}$$



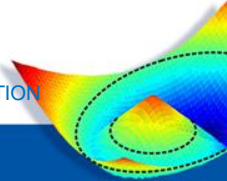
———— Voronoi Diagram

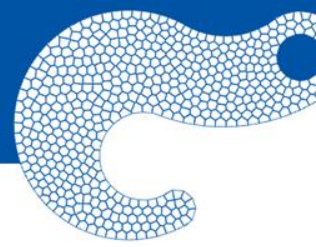
..... Delaunay Triangulation





- The concept of Voronoi Tesselation plays a central role in our meshing algorithm
- **Centroidal Voronoi Tesselations (CVTs) enjoy a higher level of regularity which are suitable for use in Finite Element Analysis**
- Implicit representation

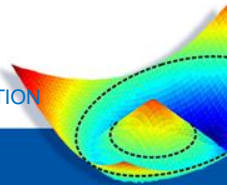


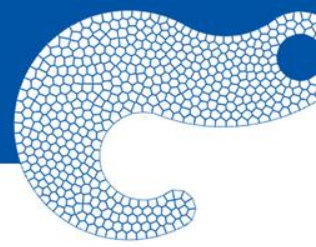


Centroidal Voronoi Tessellations (**CVTs**)

A Voronoi tessellation $T(\mathbf{P}; \Delta)$ is centroidal if, for every $y \in \mathbf{P}$: i.e.:

$$\mathbf{y} = \mathbf{y}_c \quad \text{where} \quad \mathbf{y}_c := \frac{\int_{V_y \cap \Delta} \mathbf{x} \mu(\mathbf{x}) d\mathbf{x}}{\int_{V_y \cap \Delta} \mu(\mathbf{x}) d\mathbf{x}}$$



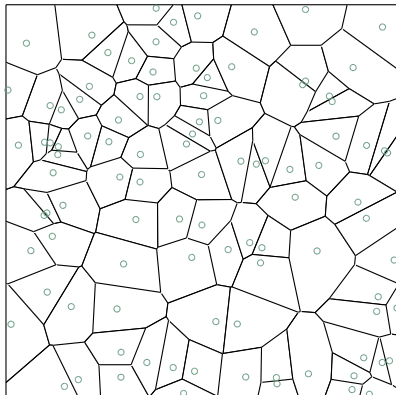


Centroidal Voronoi Tessellations (CVTs)

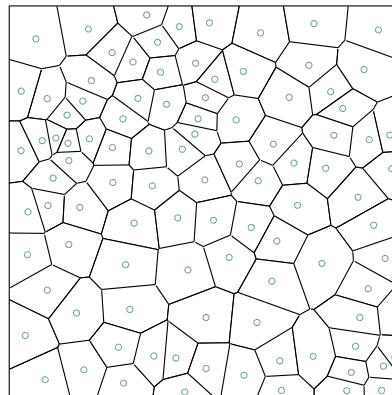
A Voronoi tessellation $T(P; \Delta)$ is centroidal if, for every $y \in P$: i.e.:

$$\mathbf{y} = \mathbf{y}_c \quad \text{where} \quad \mathbf{y}_c := \frac{\int_{V_y \cap \Delta} \mathbf{x} \mu(\mathbf{x}) d\mathbf{x}}{\int_{V_y \cap \Delta} \mu(\mathbf{x}) d\mathbf{x}}$$

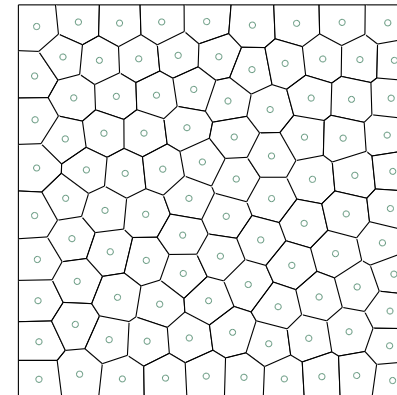
Lloyd's Iterations:



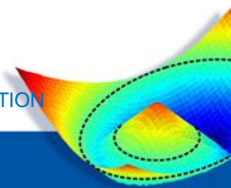
Initial random points

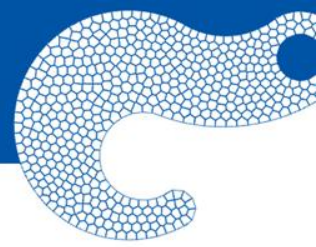


First iteration

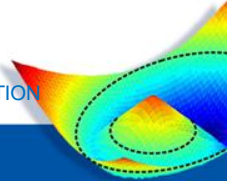


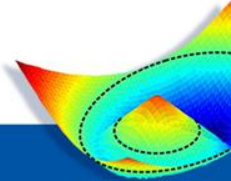
After 80 iterations



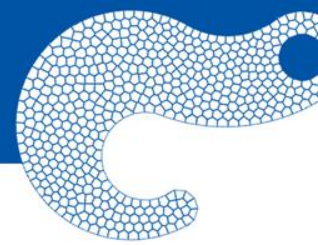


- The concept of Voronoi Tessellation plays a central role in our meshing algorithm
- Centroidal Voronoi Tessellations (CVTs) enjoy a higher level of regularity which are suitable for use in Finite Element Analysis
- **Implicit representation**





ACKNOWLEDGEMENT



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