

STRUCTURAL OPTIMIZATION: FROM CONTINUUM AND GROUND STRUCTURES TO ADDITIVE MANUFACTURING

TOMAS ZEGARD

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PROF LUKE OLSON (CS UIUC)

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ZEGARD T, PAULINO GH (2013). "TRUSS LAYOUT OPTIMIZATION WITHIN A CONTINUUM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, 48(1):1-16.

3. LATERAL BRACING SYSTEMS

ZEGARD T, BAKER WF, MAZUREK A, PAULINO GH (2014). "GEOMETRICAL ASPECTS OF LATERAL BRACING SYSTEMS: WHERE SHOULD THE OPTIMAL BRACING POINT BE?" JOURNAL OF STRUCTURAL ENGINEERING, 140(8):04014063

4. 2D GROUND STRUCTURES

ZEGARD T, PAULINO GH (2014). "GRAND – GROUND STRUCTURE BASED TOPOLOGY OPTIMIZATION ON ARBITRARY 2D DOMAINS USING MATLAB." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, JUNE.

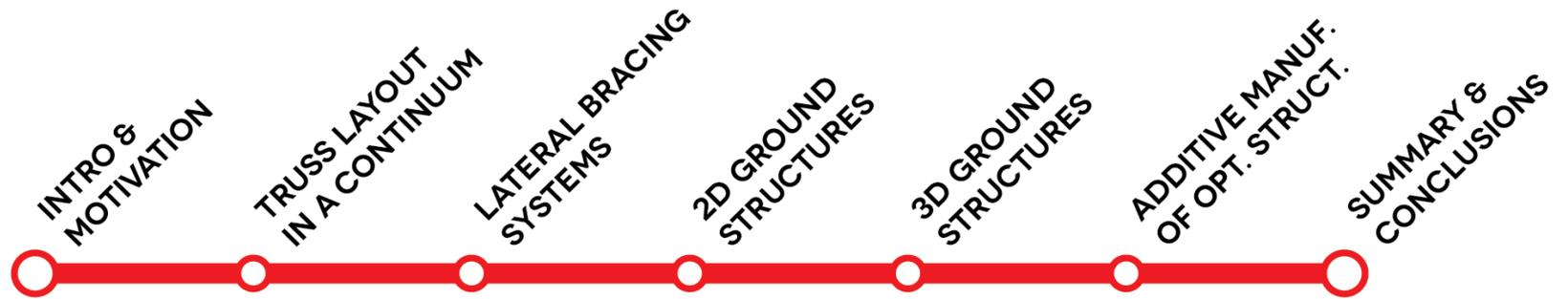
5. 3D GROUND STRUCTURES

ZEGARD T, PAULINO GH (XXXX). "GRAND3 – GROUND STRUCTURE BASED TOPOLOGY OPTIMIZATION ON ARBITRARY 3D DOMAINS USING MATLAB." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, IN PREPARATION.

6. ADDITIVE MANUFACTURING OF OPTIMAL STRUCTURES

7. SUMMARY & CONCLUSIONS

ROADMAP



ROADMAP

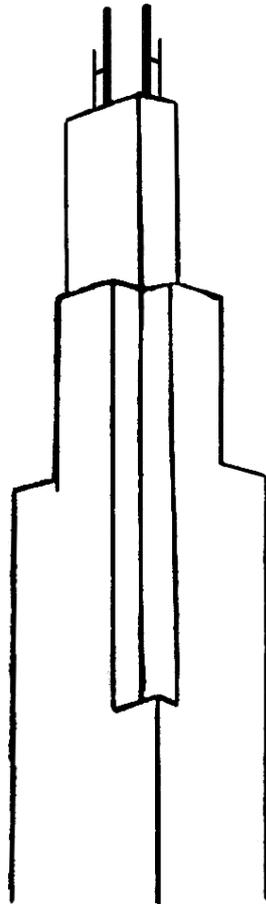


1) INTRO & MOTIVATION

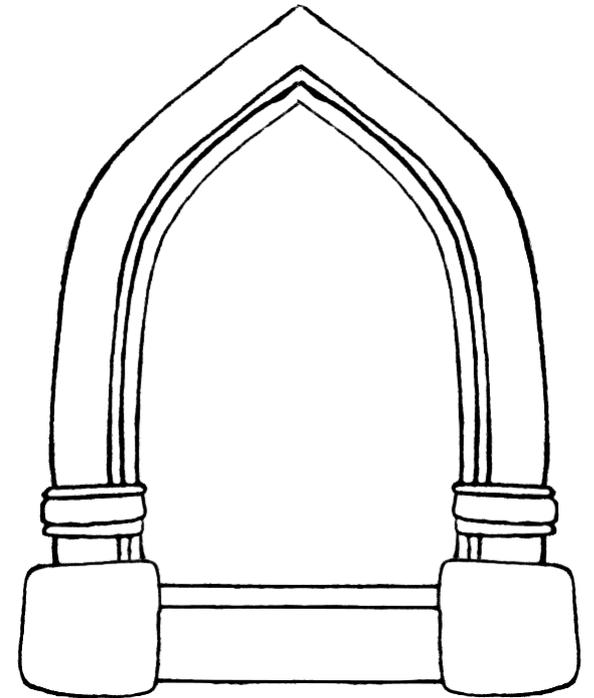
- WHY USE STRUCTURAL OPTIMIZATION?



LIMITED
RESOURCES



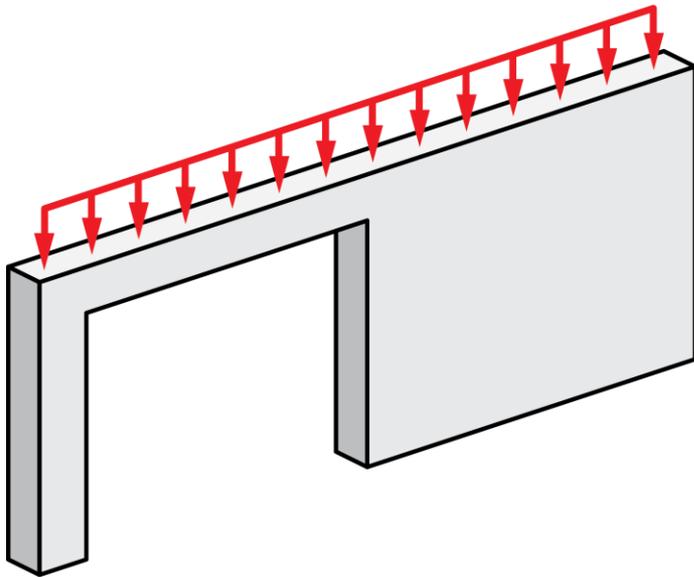
EXTREME STRUCTURES



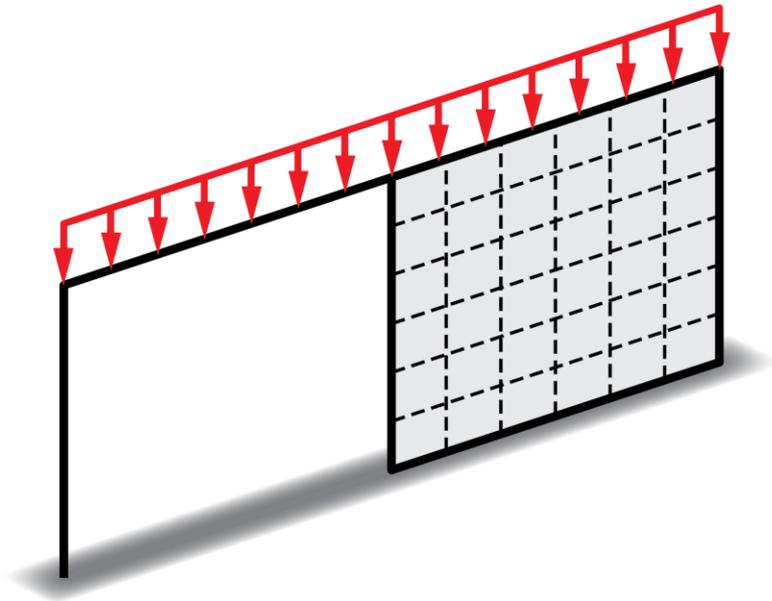
FUNCTIONAL

1) INTRO & MOTIVATION

- WHY DISCRETE—CONTINUUM?
 - LIMITED MODELING CAPABILITY
 - REASONABLE SIMPLIFICATIONS OF REALITY



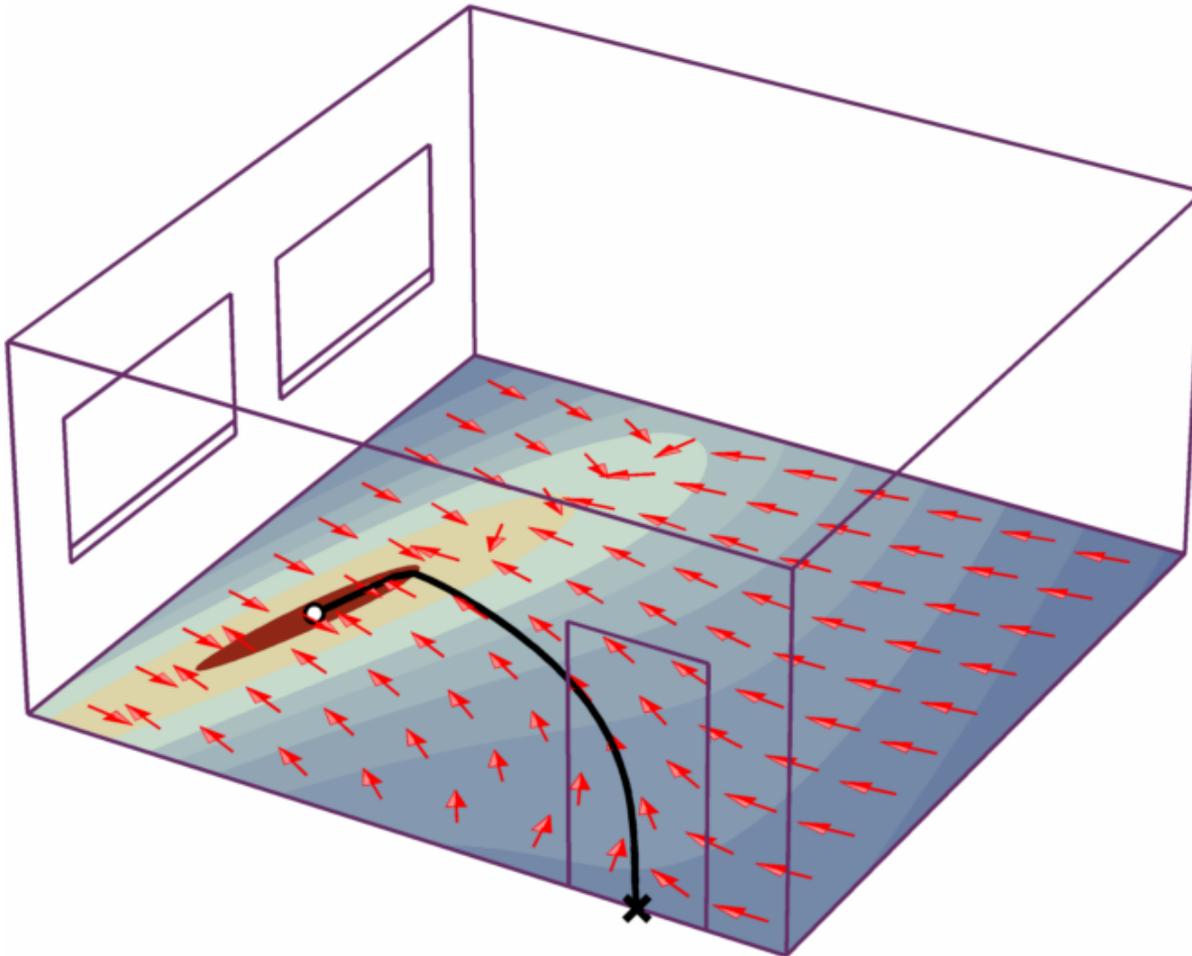
REAL FRAME



SIMPLIFIED FRAME MODEL

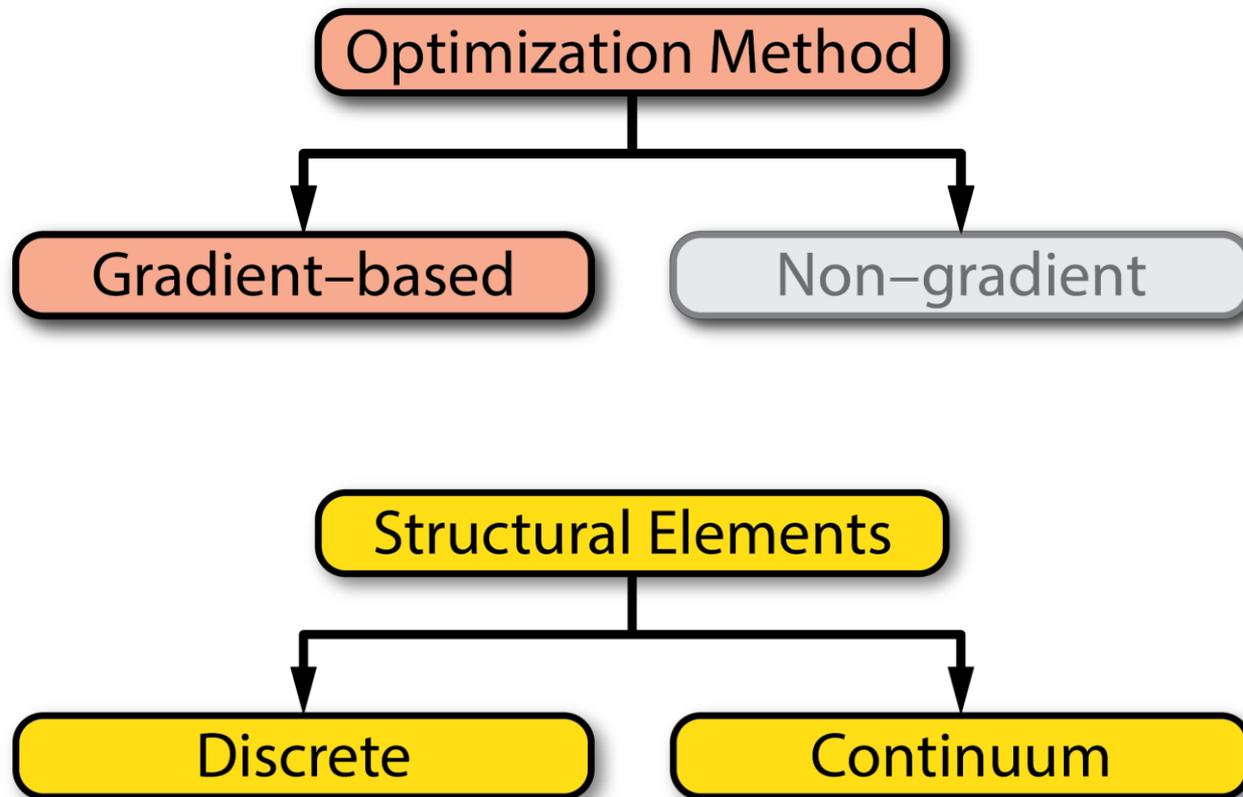
1) INTRO & MOTIVATION

- GRADIENT VS. NON-GRADIENT



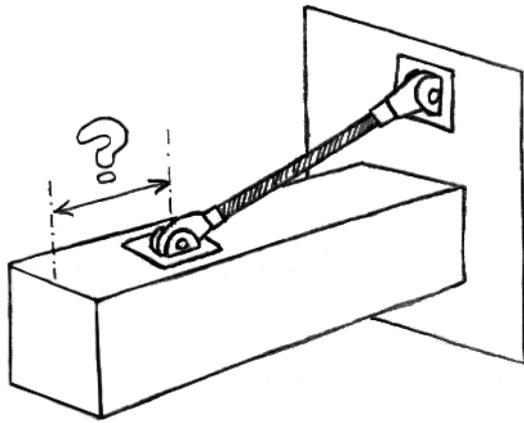
1) INTRO & MOTIVATION

- STRUCTURAL OPTIMIZATION METHODS

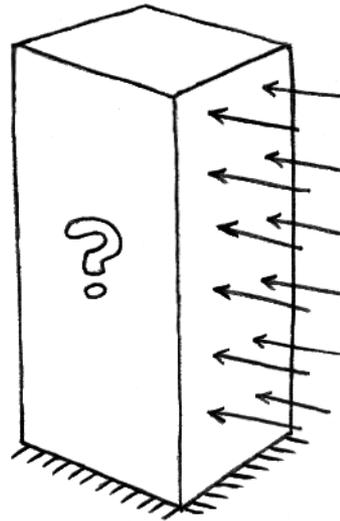


1) INTRO & MOTIVATION

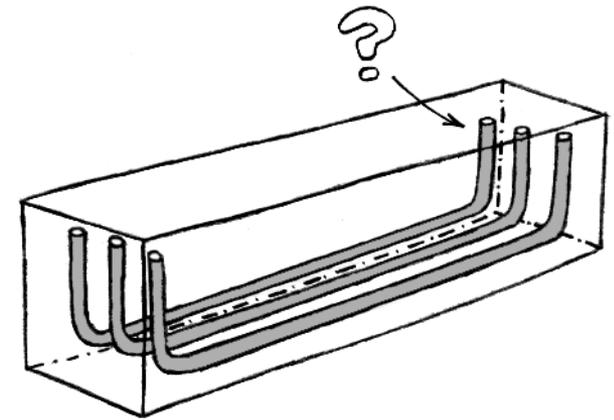
- POTENTIAL APPLICATIONS



ANCHOR POINT
LOCATION



LATERAL BRACING
SYSTEM



REINFORCEMENT
LAYOUT

ROADMAP



2) TRUSS LAYOUT WITHIN A CONTINUUM

- 3D BEAM WITH REINFORCEMENT

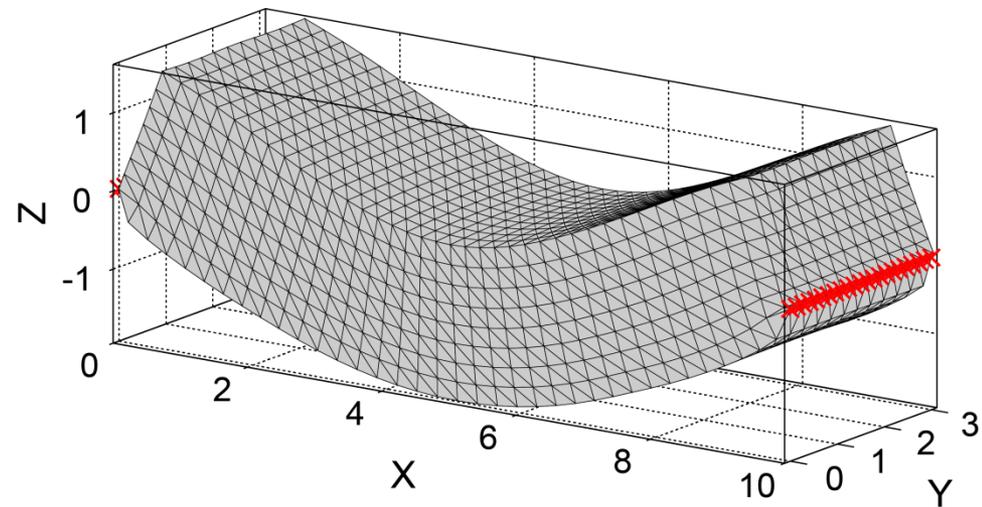
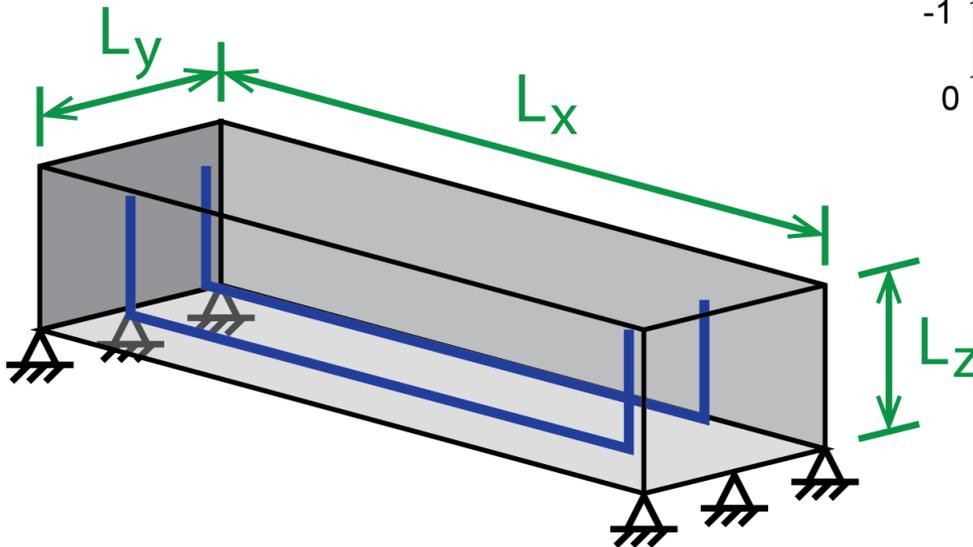
36X11X8 MESH (19008 TET10)

SLAB: $LX=10$ $LY=3$ $LZ=2$

$E=100$ $\nu=1/3$

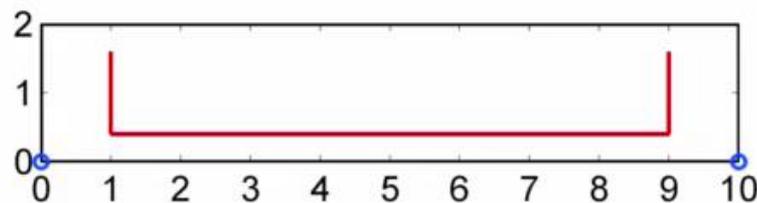
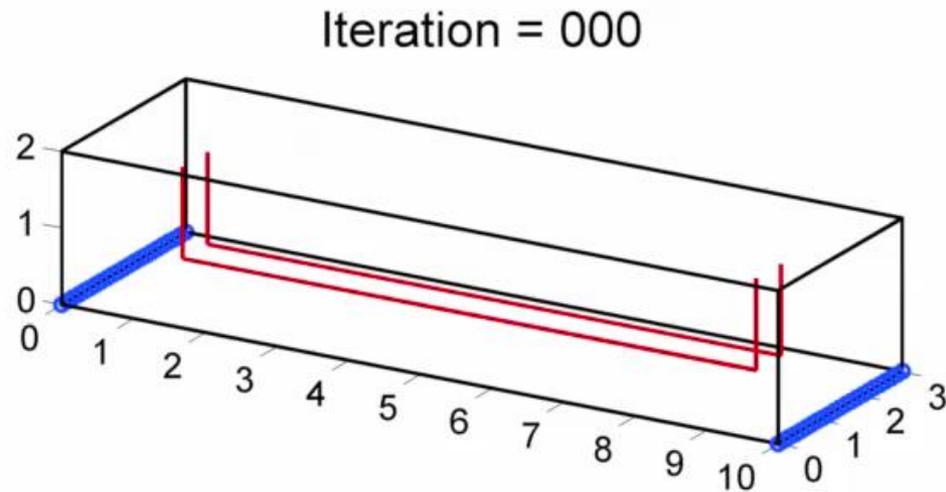
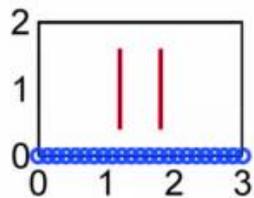
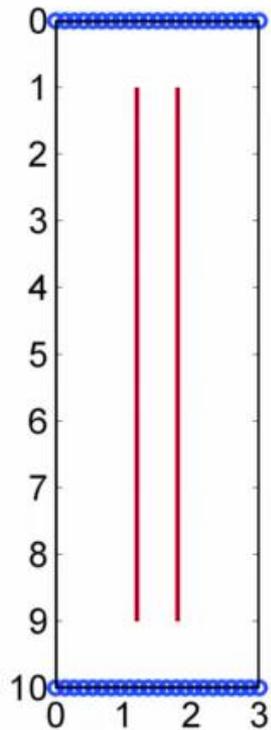
CABLE: $AE=500$

LOAD: NORMAL ON TOP FACET



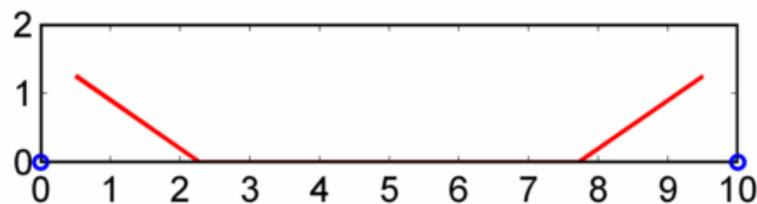
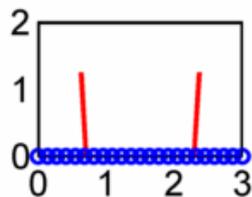
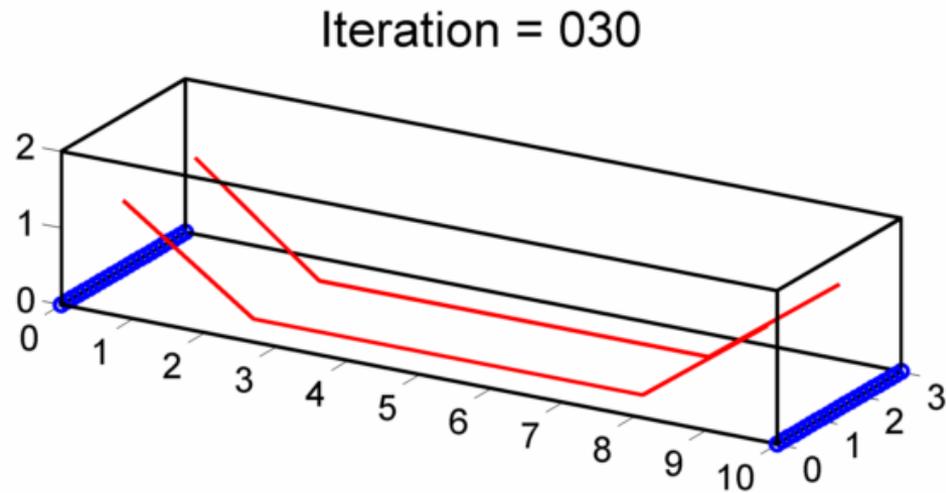
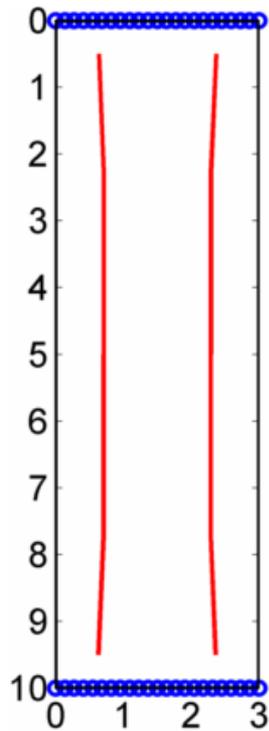
2) TRUSS LAYOUT WITHIN A CONTINUUM

- 3D BEAM WITH REINFORCEMENT

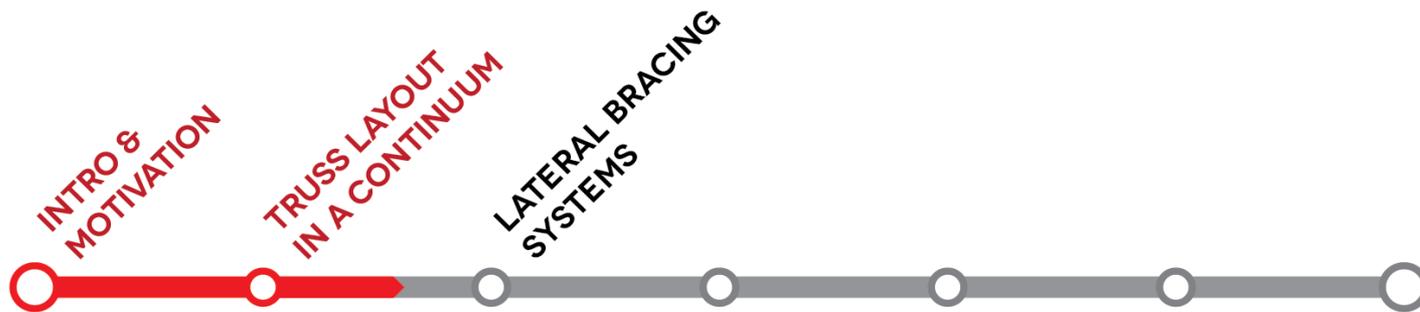


2) TRUSS LAYOUT WITHIN A CONTINUUM

- 3D BEAM WITH REINFORCEMENT



ROADMAP



3) LATERAL BRACING SYSTEMS

- EXAMPLES OF BRACED BUILDINGS



JOHN HANCOCK
CENTER
(CHICAGO, IL)



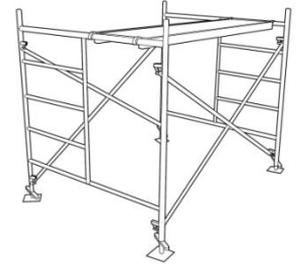
ALCOA BUILDING
(SAN FRANCISCO, CA)



BUILDING IN PDTE.
RIESCO AVENUE
(SANTIAGO, CHILE)

3) LATERAL BRACING SYSTEMS

- OTHER APPLICATIONS



STAGE HIRE



CONSTRUCTION SCAFFOLDING

© DB ENTERTAINMENT

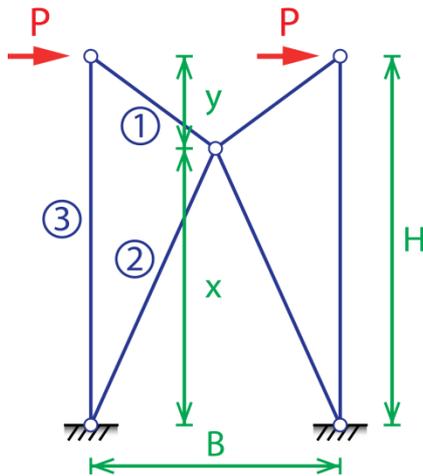
HONGS

NANTO
© META

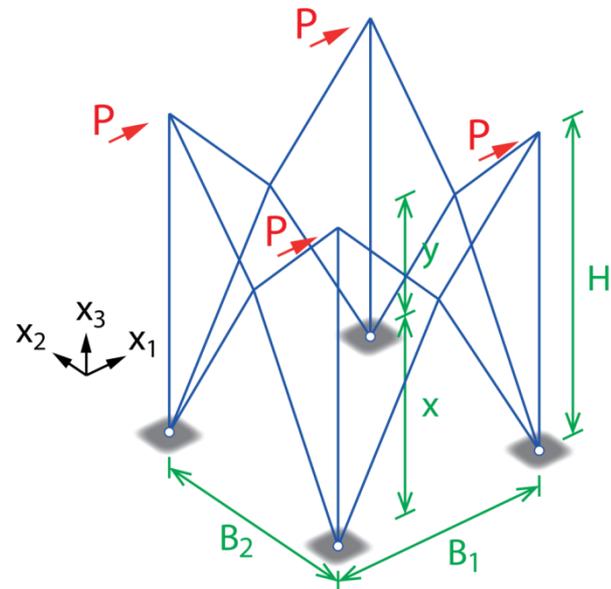
3) LATERAL BRACING SYSTEMS

- BRACING POINT UPPER BOUND

Height x	Weight - Cost		Performance	
	Volume	Load-Path	Compliance	Displacement
2D	$0.75H$	$0.75H$	$0.75H$	$0.75H$
3D	$0.625H$	$0.625H$	$0.6768H$	$0.6768H$

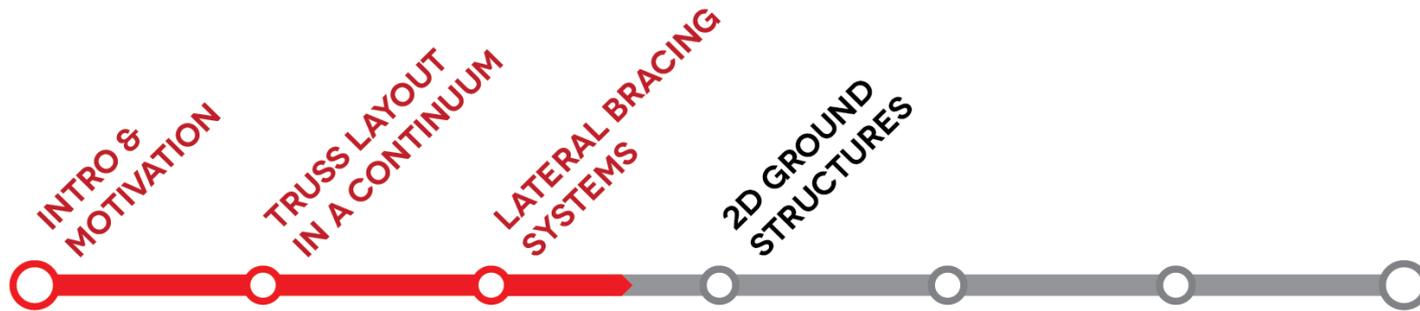


TWO-DIMENSIONAL
BRACE



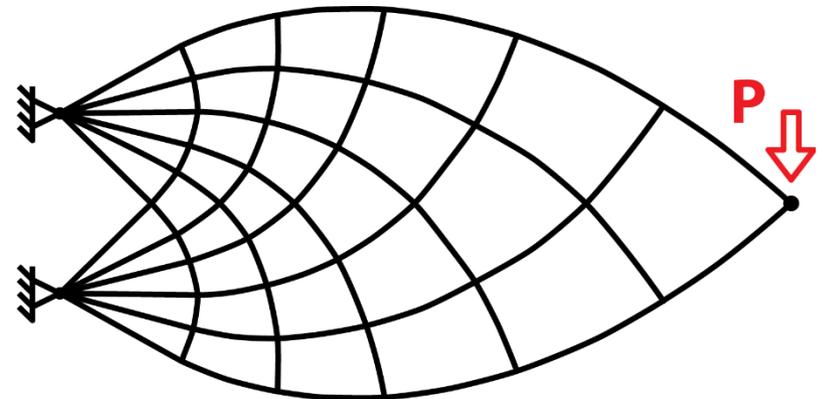
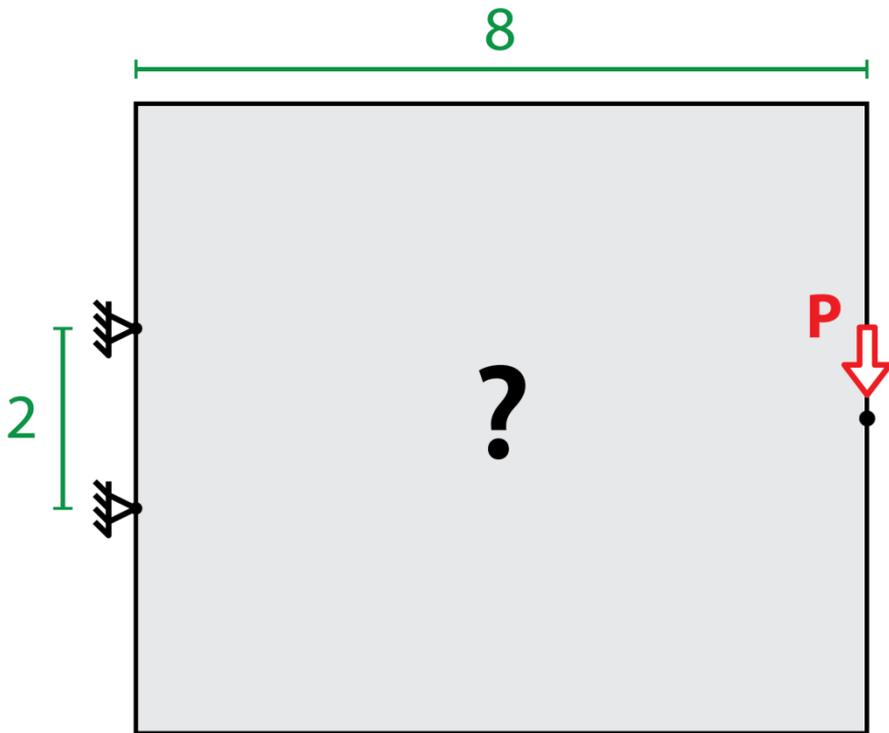
THREE-DIMENSIONAL
BRACE

ROADMAP



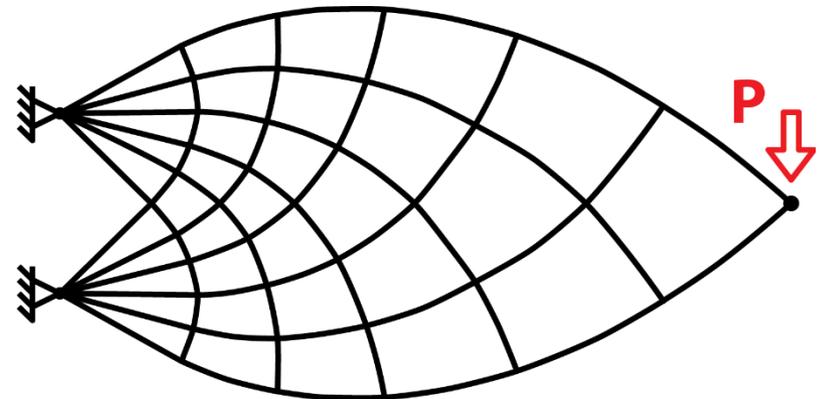
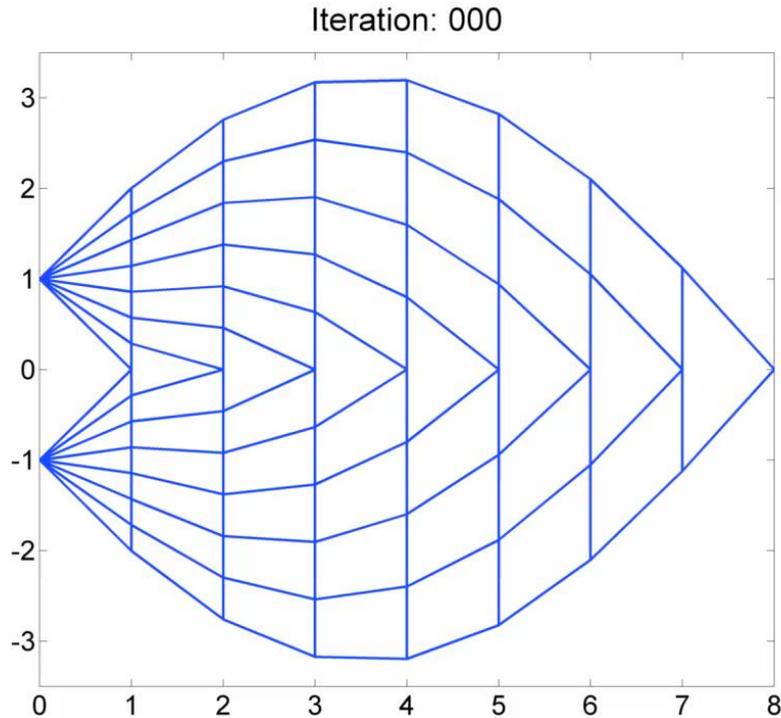
4) GROUND STRUCTURES IN 2D

- TRUSS LAYOUT OPTIMIZATION IS HIGHLY NONLINEAR



4) GROUND STRUCTURES IN 2D

- TRUSS LAYOUT OPTIMIZATION IS HIGHLY NONLINEAR



4) GROUND STRUCTURES IN 2D

- MAIN IDEA:
CONVERT A GEOMETRY AND SIZE OPTIMIZATION TO A SIZING-ONLY PROBLEM

- PLASTIC FORMULATION:

$$\begin{aligned} \min_{\mathbf{a}} \quad & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} \quad & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C \leq \sigma_i \leq \sigma_T \quad \text{if } a_i > 0 \\ & a_i \geq 0 \quad i = 1, 2, \dots, N_b \end{aligned}$$

4) GROUND STRUCTURES IN 2D

$$\begin{array}{ll} \min_{\mathbf{a}} & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C \leq \sigma_i \leq \sigma_T \quad \text{if } a_i > 0 \\ & a_i \geq 0 \quad i = 1, 2, \dots, N_b \end{array} \quad \left. \vphantom{\begin{array}{l} \\ \\ \\ \end{array}} \right\} \text{VANISHING CONSTRAINT}$$

- MULTIPLYING THE INEQUALITY BY CROSS-SECTIONAL AREA

$$\begin{array}{ll} \min_{\mathbf{a}} & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C a_i \leq n_i \leq \sigma_T a_i \end{array}$$

4) GROUND STRUCTURES IN 2D

$$\begin{aligned} \min_{\mathbf{a}} \quad & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} \quad & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C a_i \leq n_i \leq \sigma_T a_i \end{aligned}$$

- INTRODUCING SLACK VARIABLES

$$\left. \begin{aligned} n_i + 2 \frac{\sigma_0}{\sigma_C} s_i^- &= \sigma_T a_i \\ -n_i + 2 \frac{\sigma_0}{\sigma_T} s_i^+ &= \sigma_C a_i \\ \sigma_0 &= (\sigma_T + \sigma_C) / 2 \end{aligned} \right\}$$

$$\begin{aligned} a_i &= \frac{s_i^+}{\sigma_T} + \frac{s_i^-}{\sigma_C} \\ n_i &= s_i^+ - s_i^- \end{aligned}$$

$$\begin{aligned} \min_{\mathbf{s}^+, \mathbf{s}^-} \quad & V = \mathbf{l}^T \left(\frac{\mathbf{s}^+}{\sigma_T} + \frac{\mathbf{s}^-}{\sigma_C} \right) \\ \text{s.t.} \quad & \mathbf{B}^T (\mathbf{s}^+ - \mathbf{s}^-) = \mathbf{f} \\ & s_i^+, s_i^- \geq 0 \end{aligned}$$

4) GROUND STRUCTURES IN 2D

- REMARKS

- DESIGN VARIABLES DOUBLED: s^+ AND s^-
- NO MORE VANISHING CONSTRAINT
- DIFFERENT LIMITS IN TENSION AND COMPRESSION
- LINEAR PROGRAM

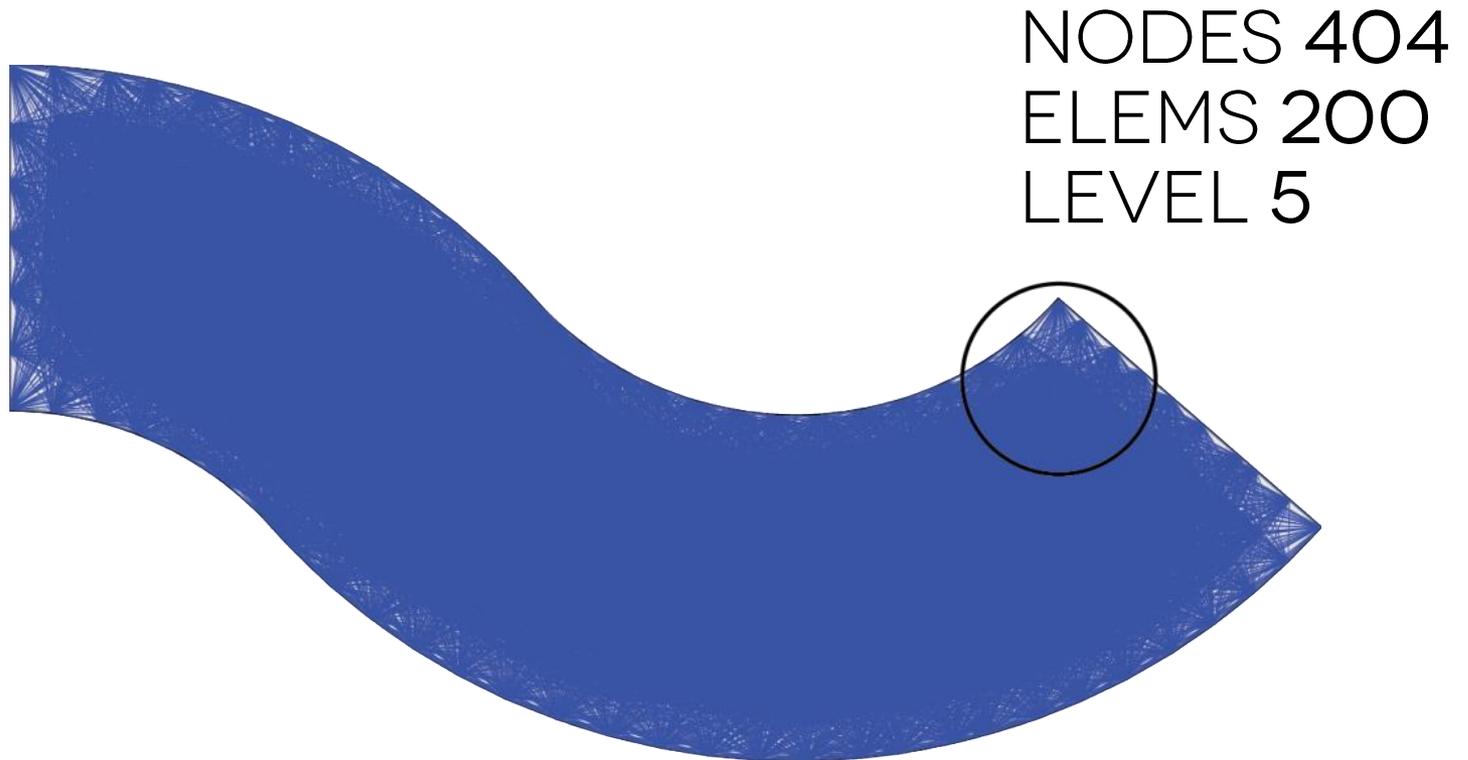
KARMAKAR N (1984) "A NEW POLYNOMIAL-TIME ALGORITHM FOR LINEAR PROGRAMMING." COMBINATORICA, 4(4):373-395.

WRIGHT MH (2004) "THE INTERIOR-POINT REVOLUTION IN OPTIMIZATION: HISTORY, RECENT DEVELOPMENTS, AND LASTING CONSEQUENCES." BULLETIN OF THE AMERICAN MATHEMATICAL SOCIETY, 42(1):39-56.

$$\begin{aligned} \min_{\mathbf{s}^+, \mathbf{s}^-} \quad & V = \mathbf{1}^T \left(\frac{\mathbf{s}^+}{\sigma_T} + \frac{\mathbf{s}^-}{\sigma_C} \right) \\ \text{s.t.} \quad & \mathbf{B}^T (\mathbf{s}^+ - \mathbf{s}^-) = \mathbf{f} \\ & s_i^+, s_i^- \geq 0 \end{aligned}$$

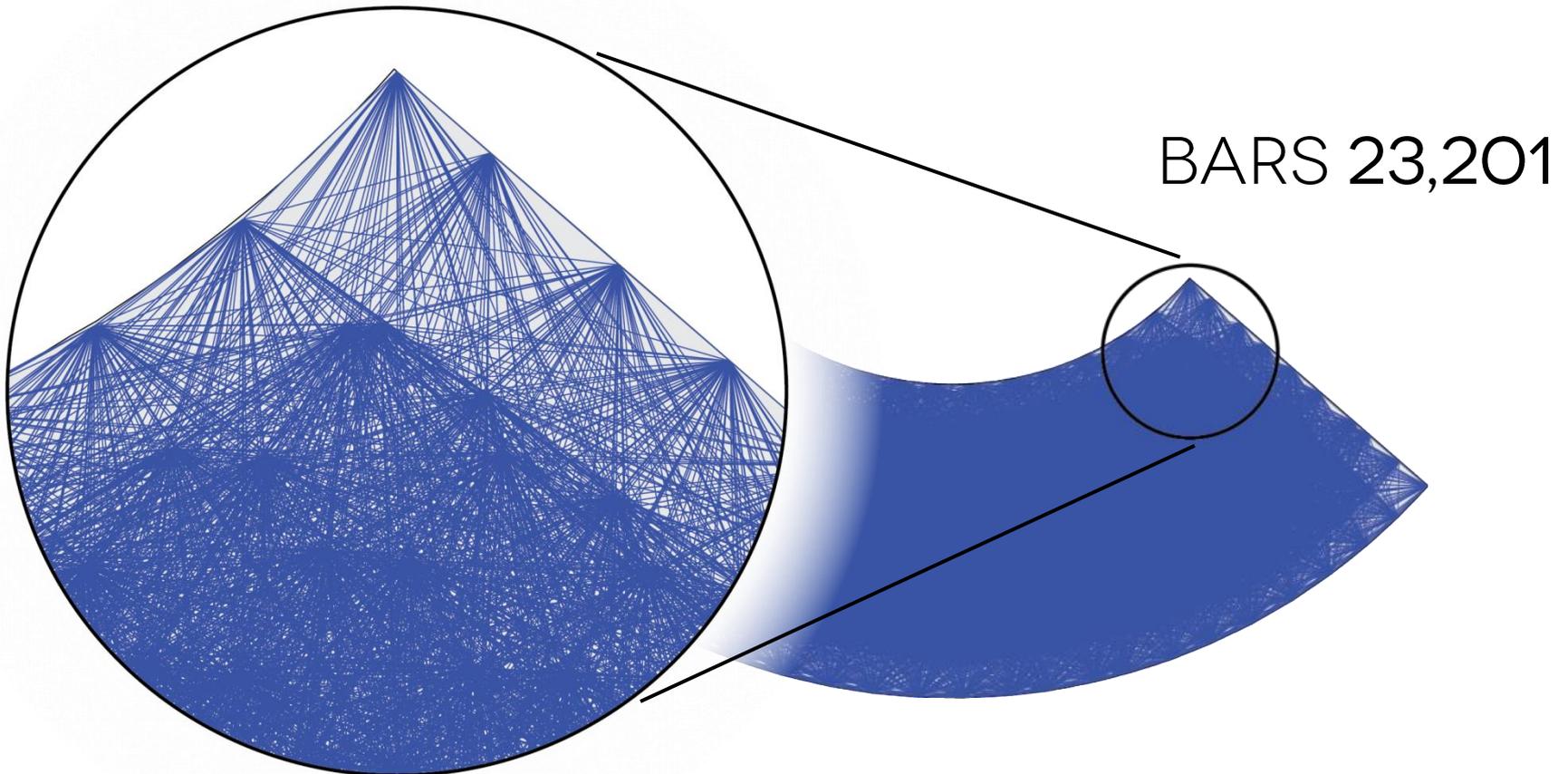
4) GROUND STRUCTURES IN 2D

- SIZING OF A HIGHLY INTERCONNECTED AND REDUNDANT TRUSS



4) GROUND STRUCTURES IN 2D

- SIZING OF A HIGHLY INTERCONNECTED AND REDUNDANT TRUSS



4) GROUND STRUCTURES IN 2D

- UNIQUE SOLUTION — NO COLLINEAR BARS

GIVEN $\sigma_T = 1$ AND $P = 1$

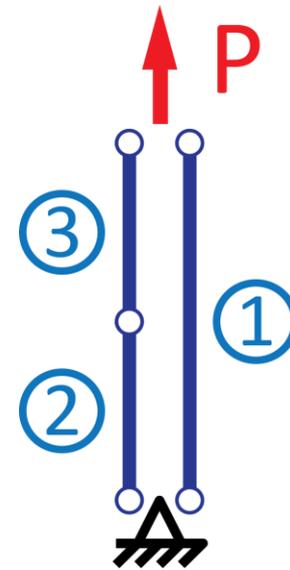
$$a_1 = 1.0$$



$$a_1 = 1.0 \quad a_2 = a_3 = 0.0$$

$$a_1 = 0.0 \quad a_2 = a_3 = 1.0$$

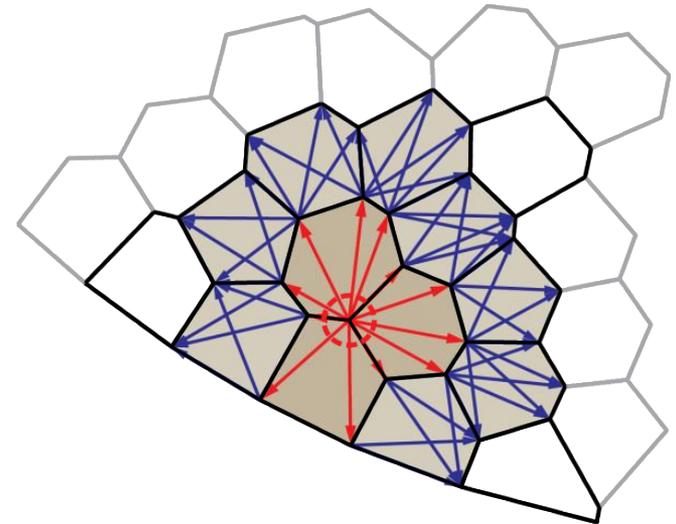
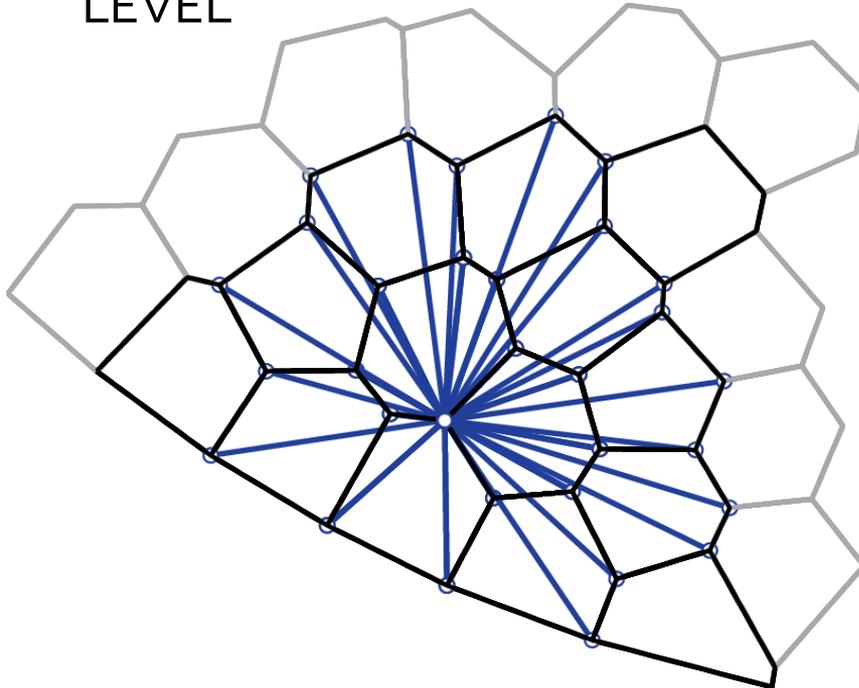
$$a_1 = 0.5 \quad a_2 = a_3 = 0.5$$



4) GROUND STRUCTURES IN 2D

- HIGHLY INTERCONNECTED TRUSS
– CONNECTIVITY GENERATION

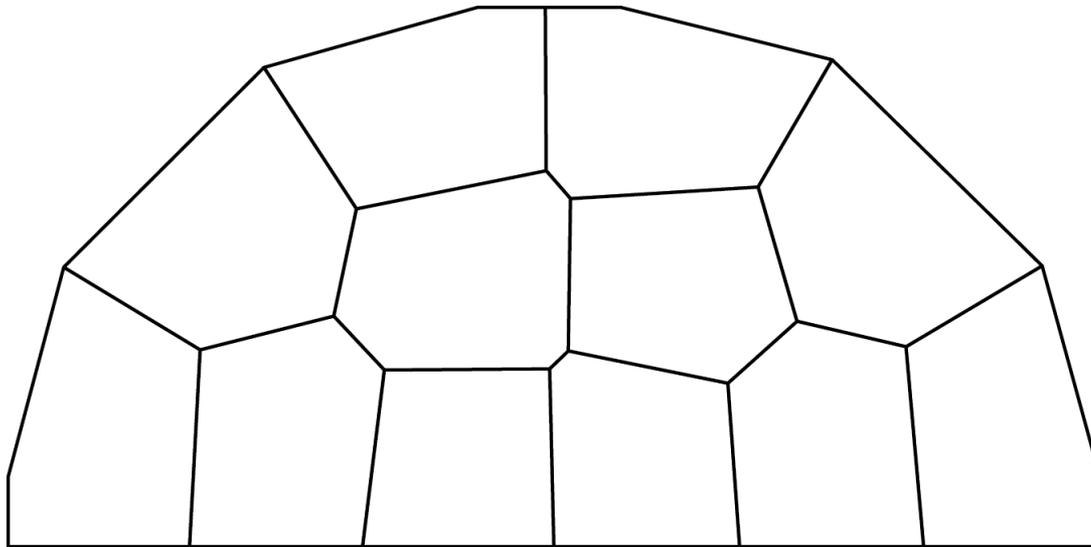
TRUSS MEMBERS
AT THIS CONNECTION
LEVEL



CONNECTION LEVEL: ~~ONE~~

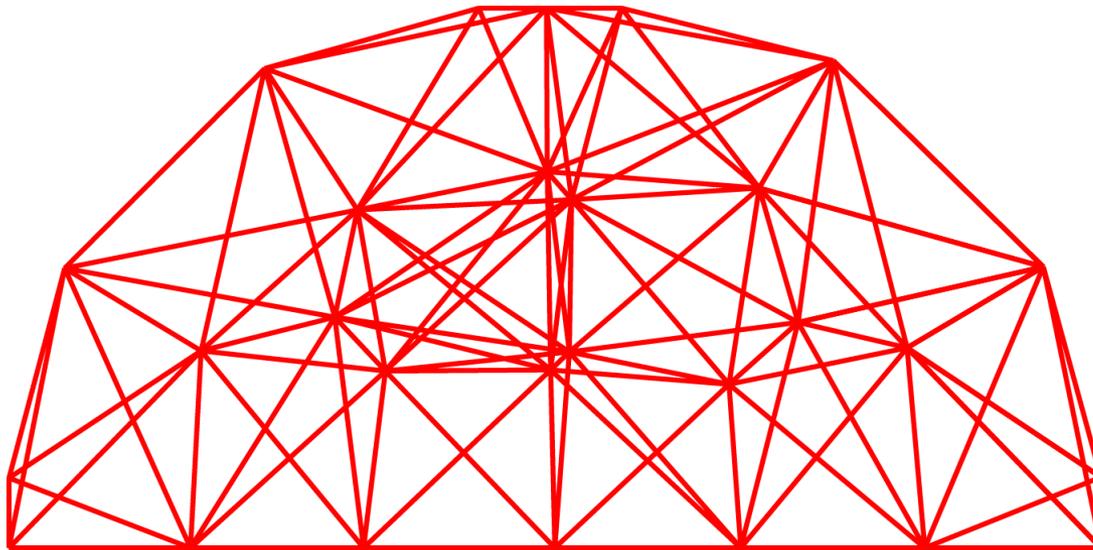
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - BASE MESH



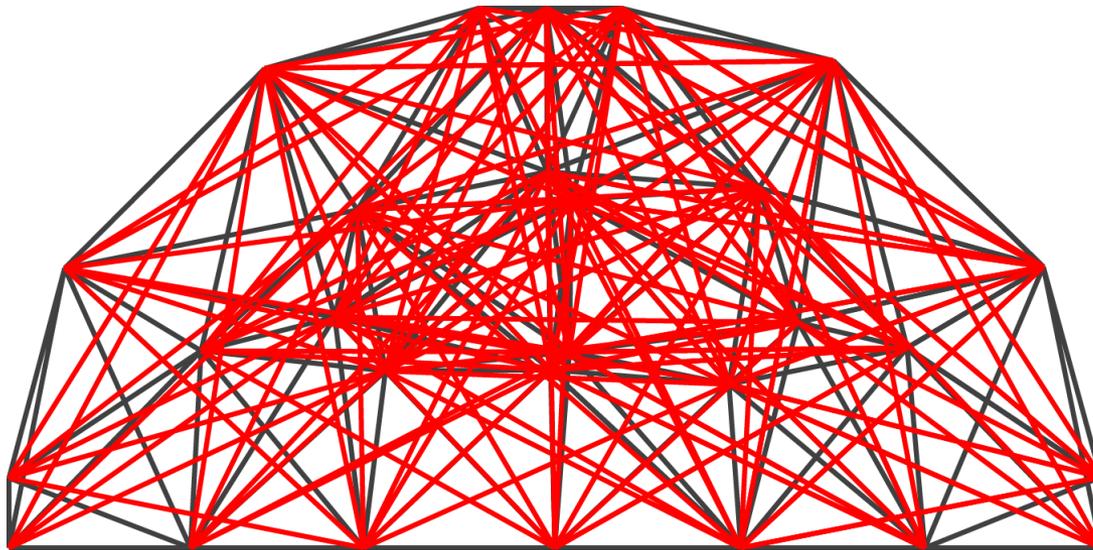
GROUND STRUCTURE METHOD

- EXAMPLE
 - CONNECTIVITY: LEVEL 1



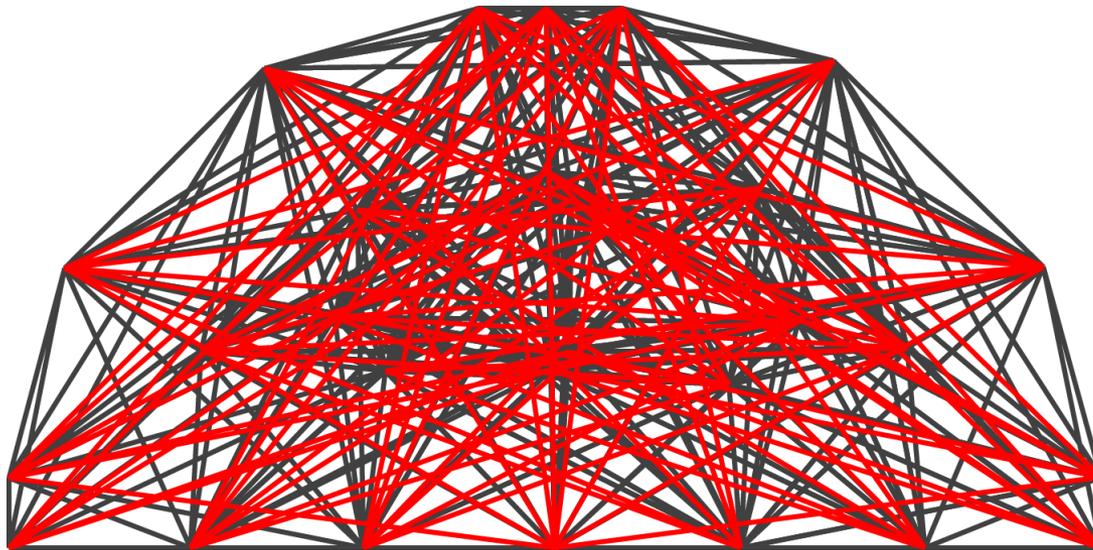
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 2



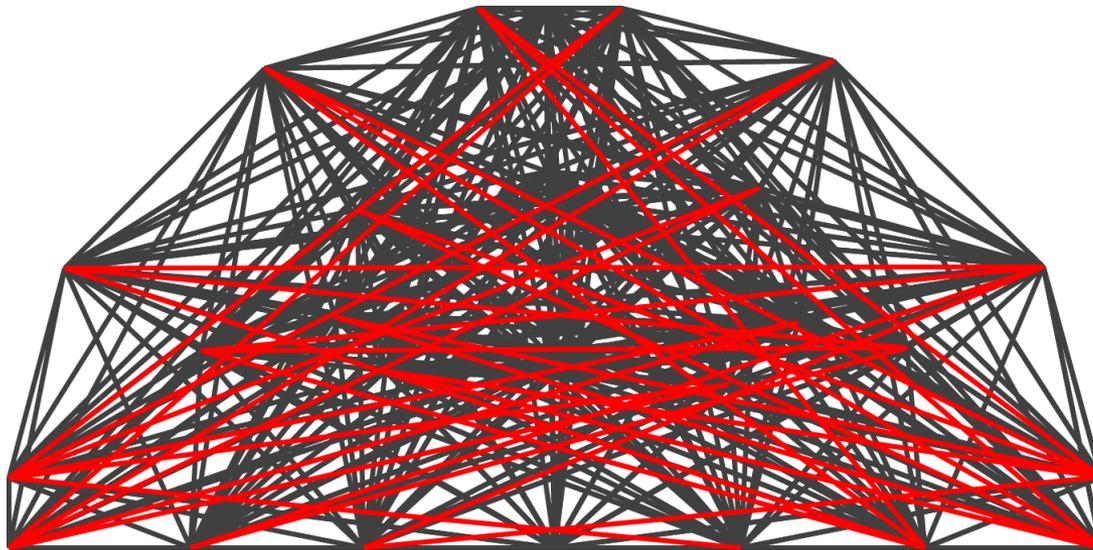
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 3



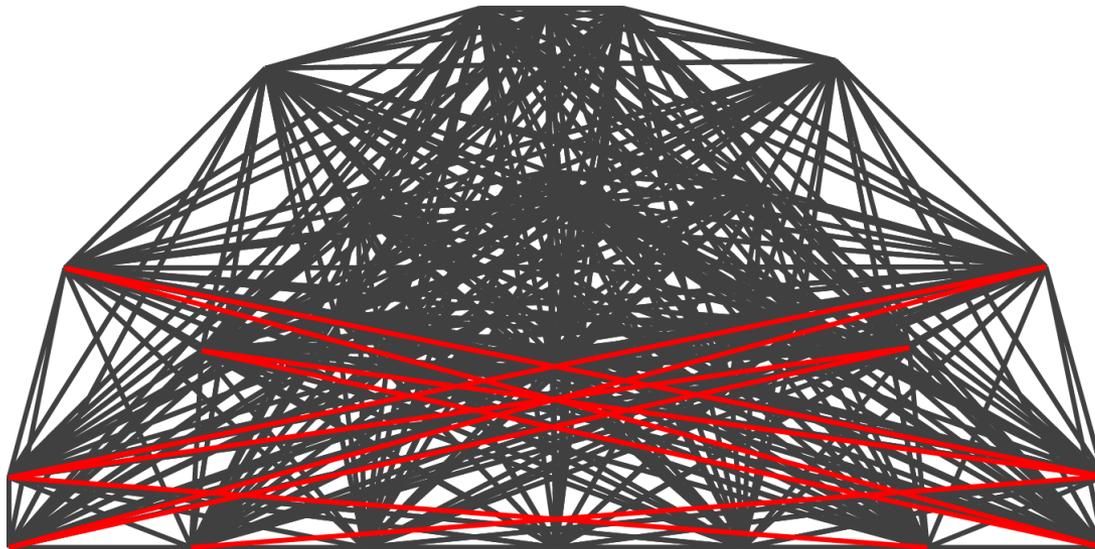
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 4



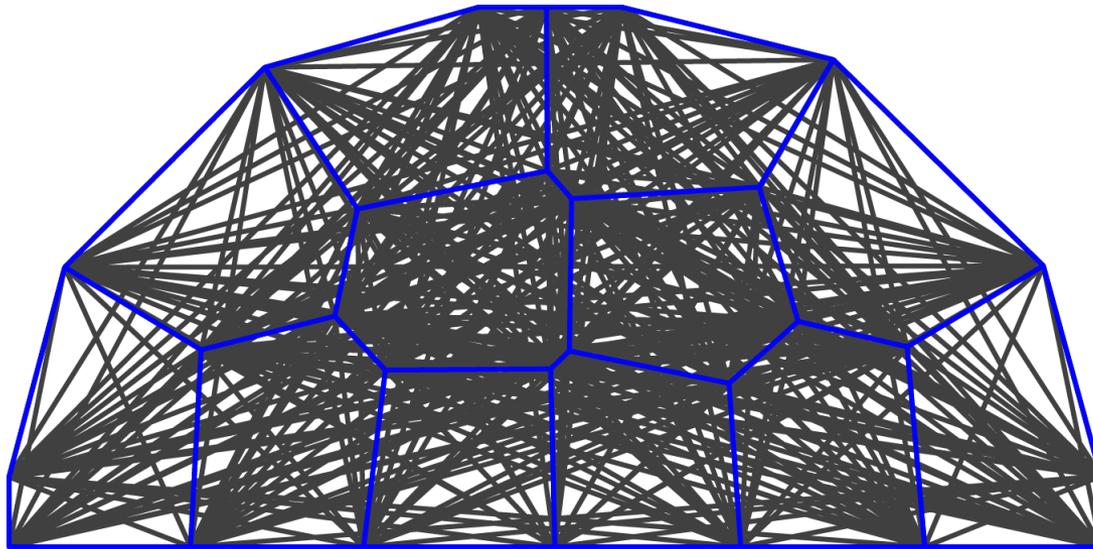
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 5



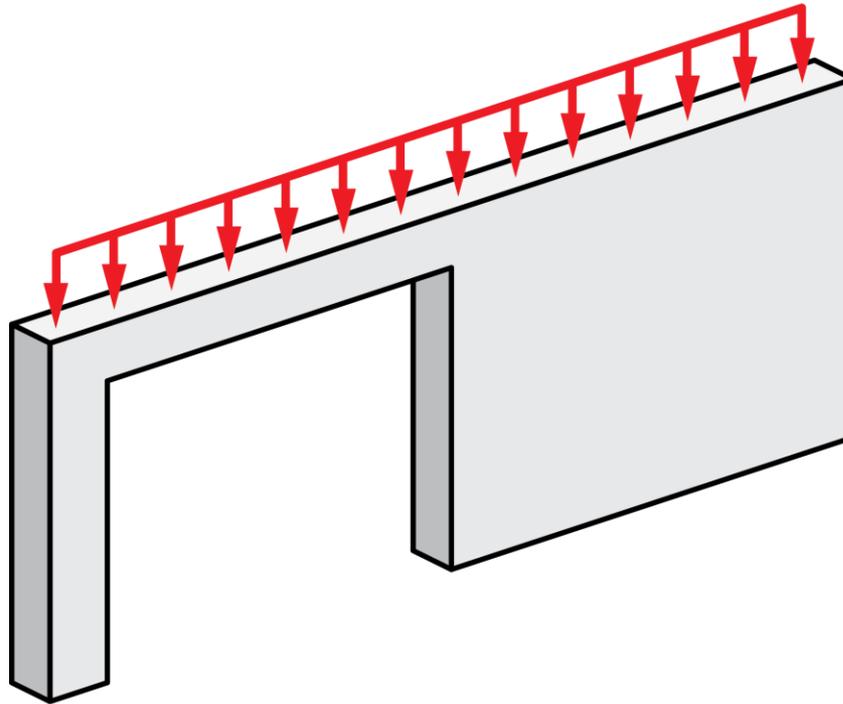
4) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 5



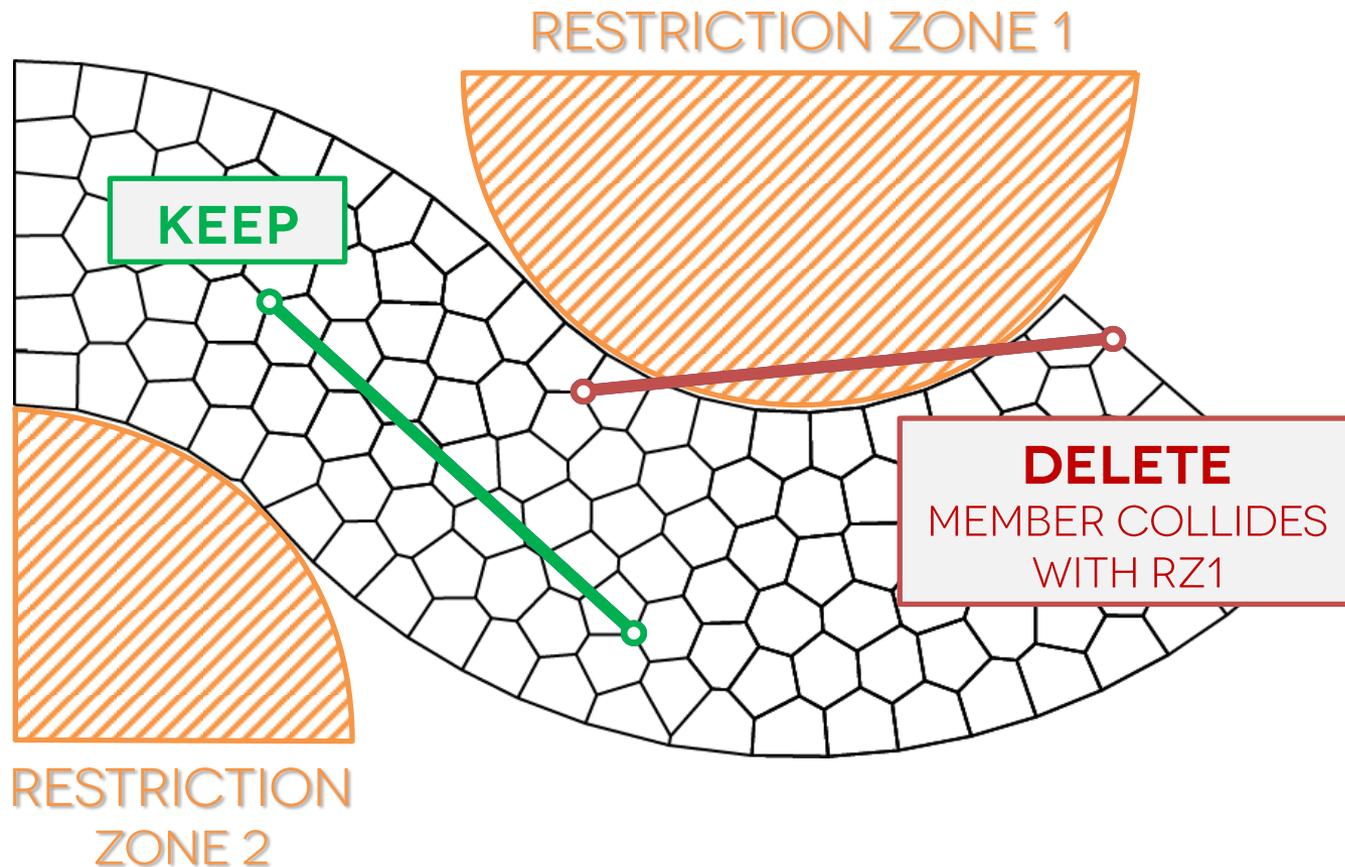
4) GROUND STRUCTURES IN 2D

- THERE CANNOT BE BARS **EVERYWHERE**
 - DEFINE ZONES WHERE NO BARS CAN BE



4) GROUND STRUCTURES IN 2D

- INTERSECTION TESTS FROM VIDEO-GAME AND COMPUTER GRAPHICS INDUSTRY

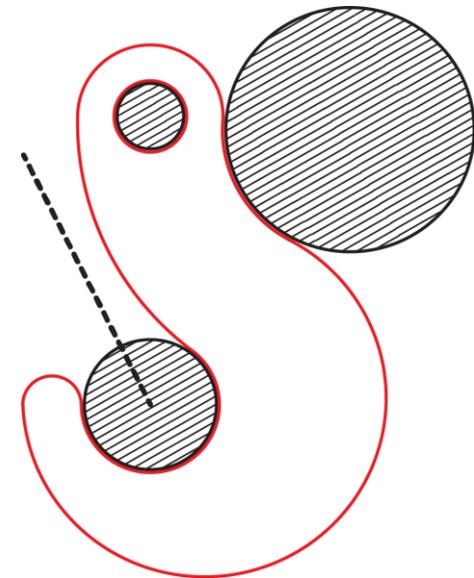
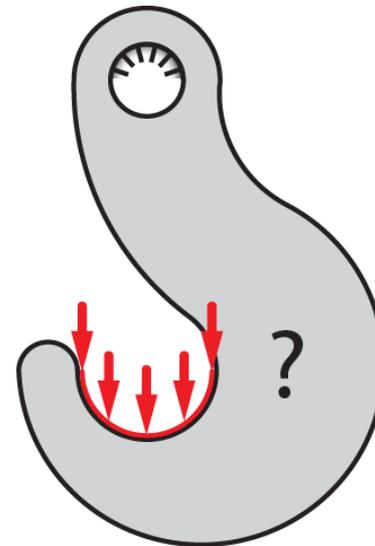


4) GROUND STRUCTURES IN 2D

- RESTRICTION ZONE PRIMITIVES
 - CIRCLE
 - SEGMENT (LINE)
 - RECTANGLE
 - POLYGON

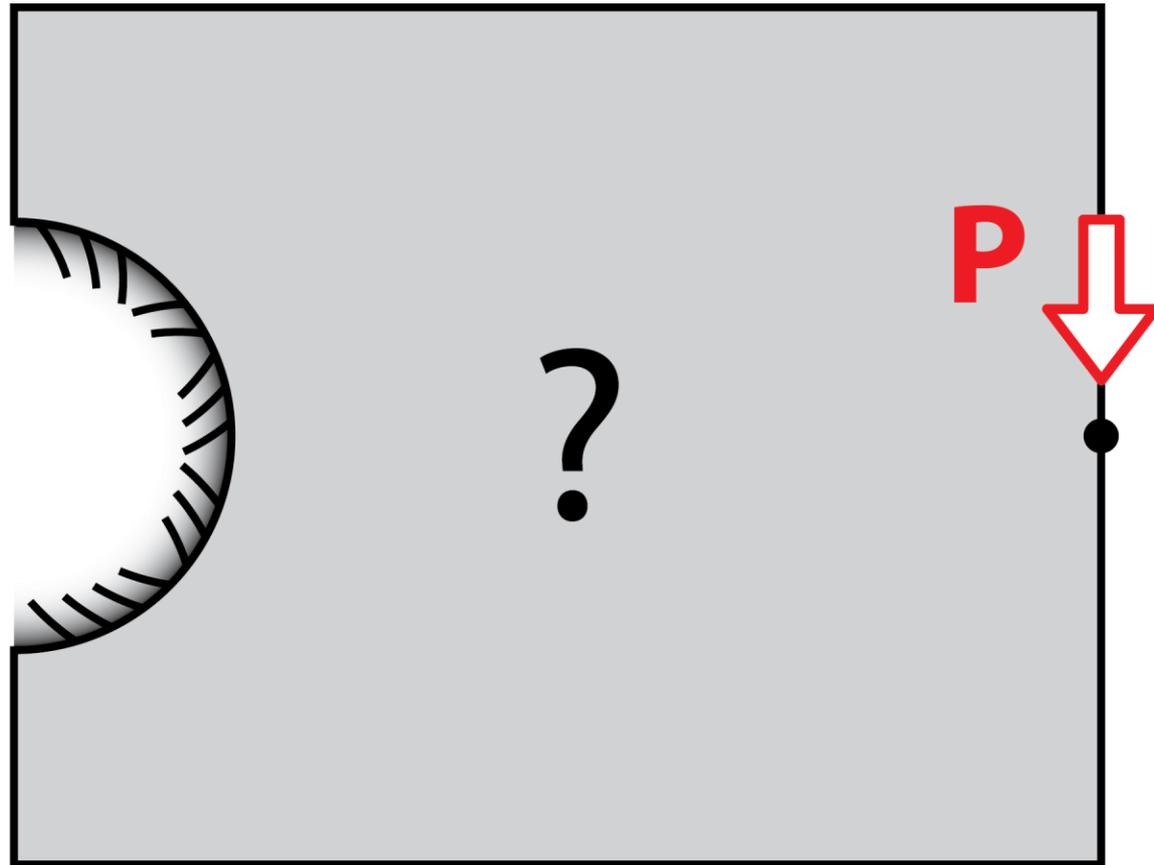
3 CIRCLES
+
1 SEGMENT

- CAN BE COMBINED...



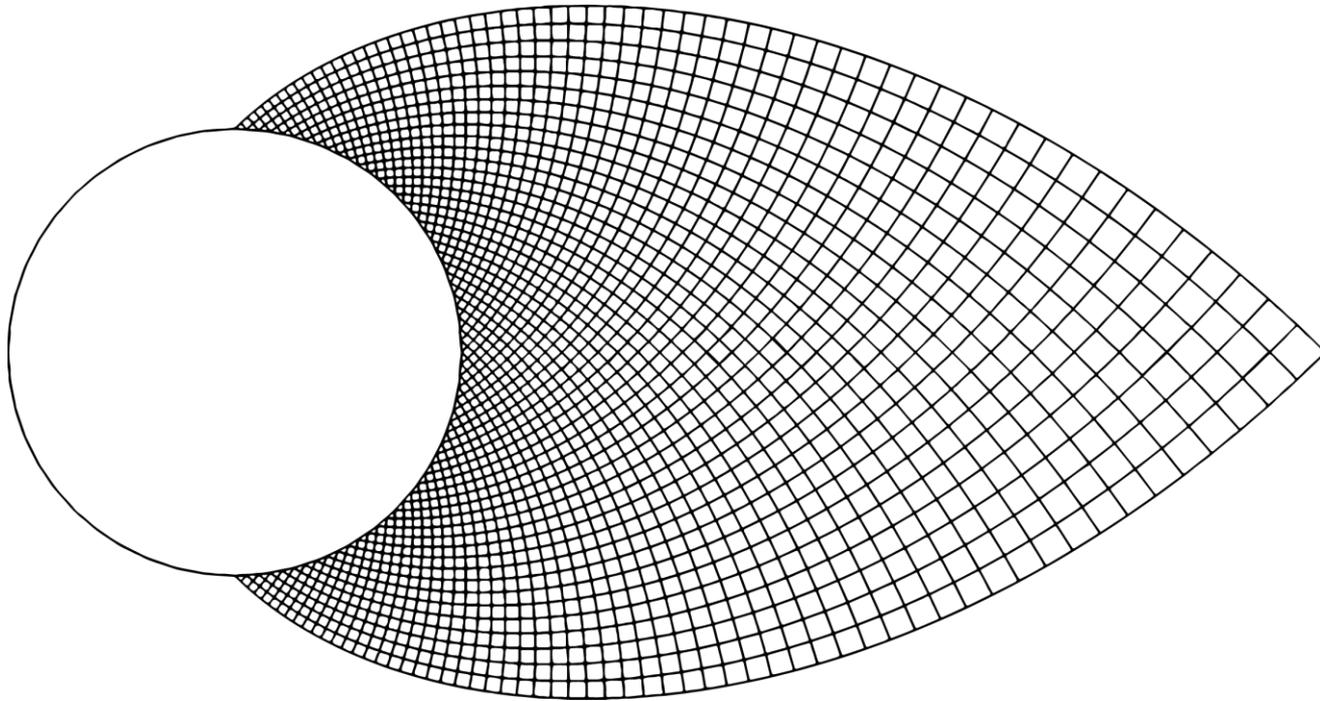
4) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER



4) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER

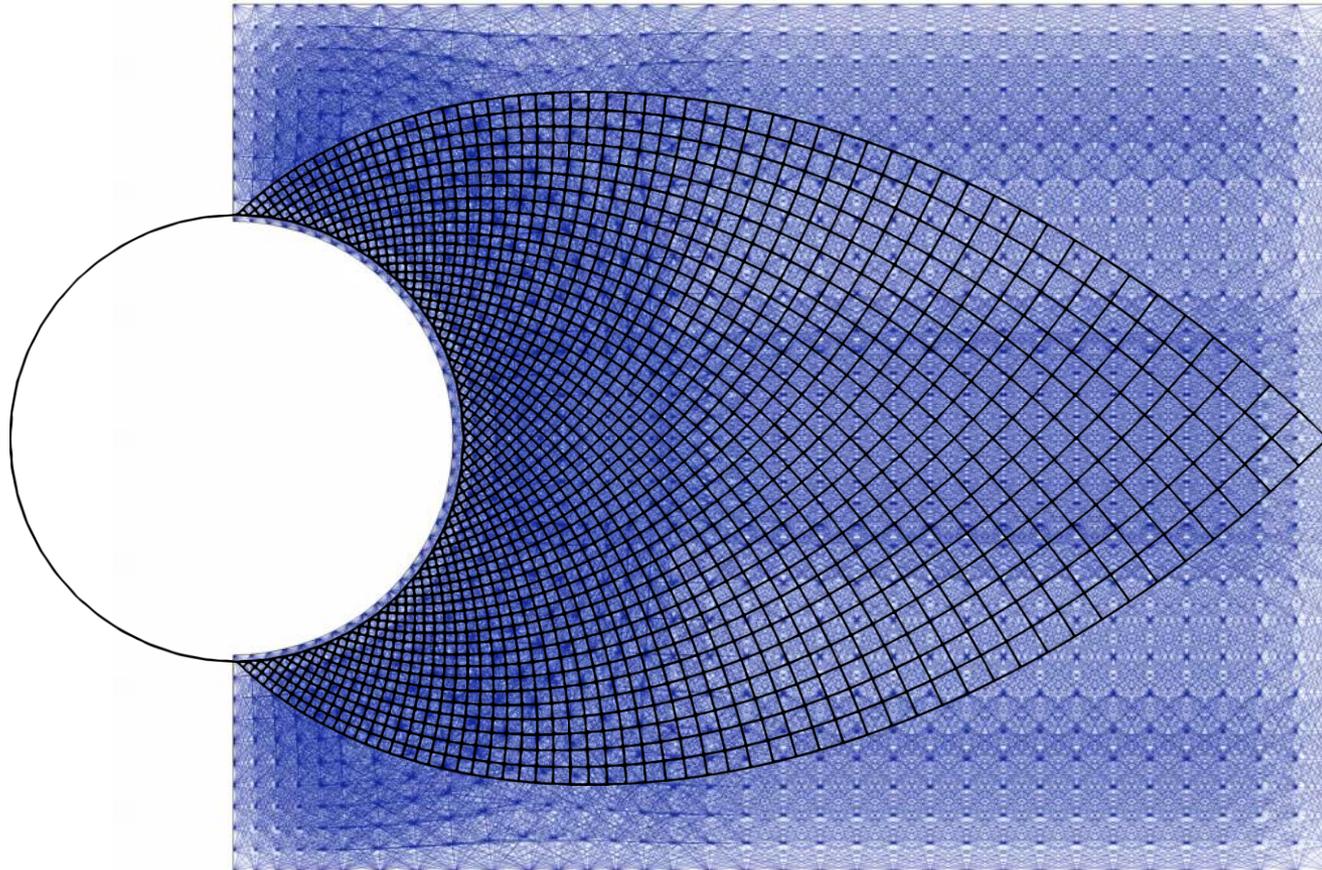


4) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER

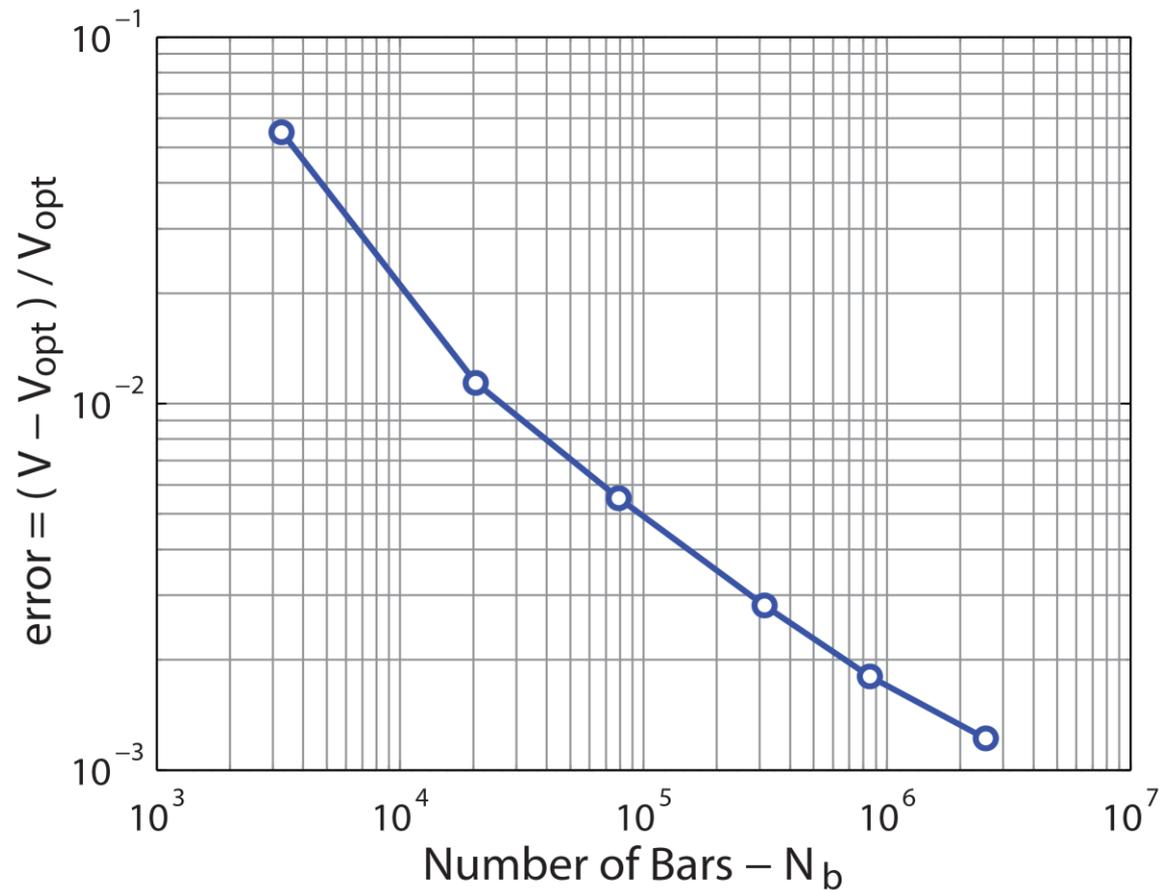
28,256 BARS

Iteration 00



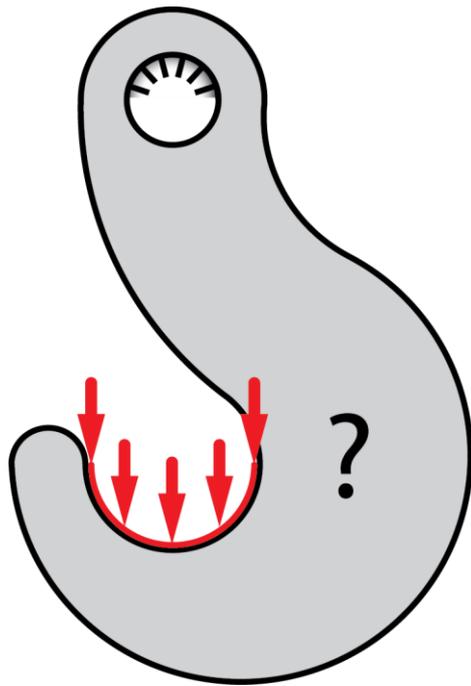
4) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER

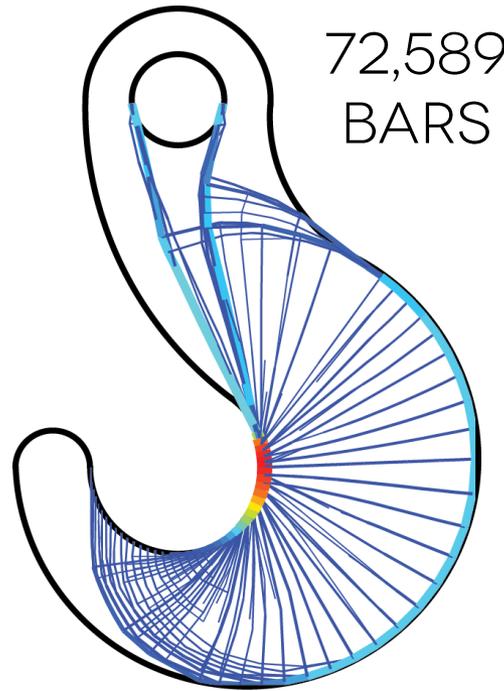


4) GROUND STRUCTURES IN 2D

- HOOK PROBLEM

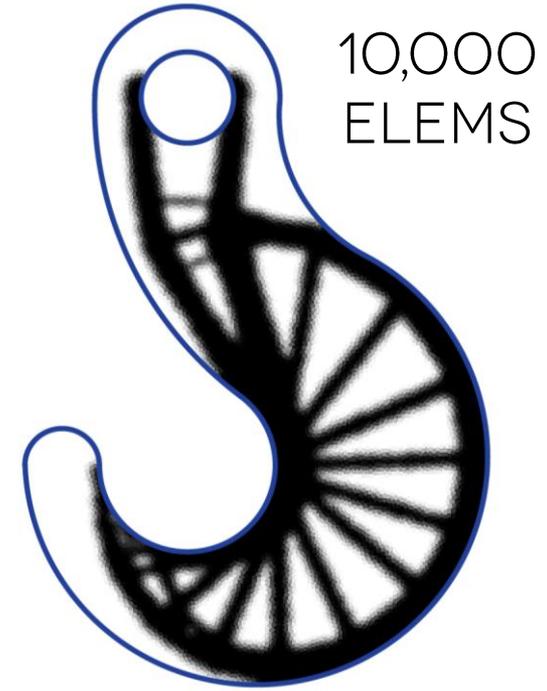


DOMAIN & BCs



72,589
BARS

GROUND
STRUCTURES

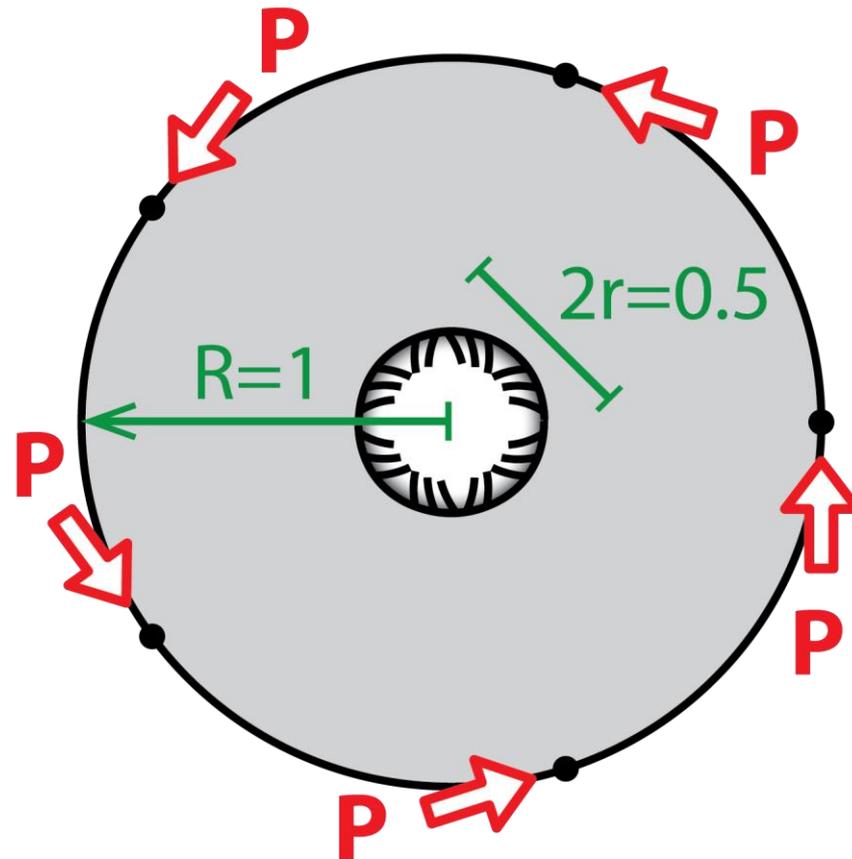


10,000
ELEMS

DENSITY-BASED
METHOD \diamond

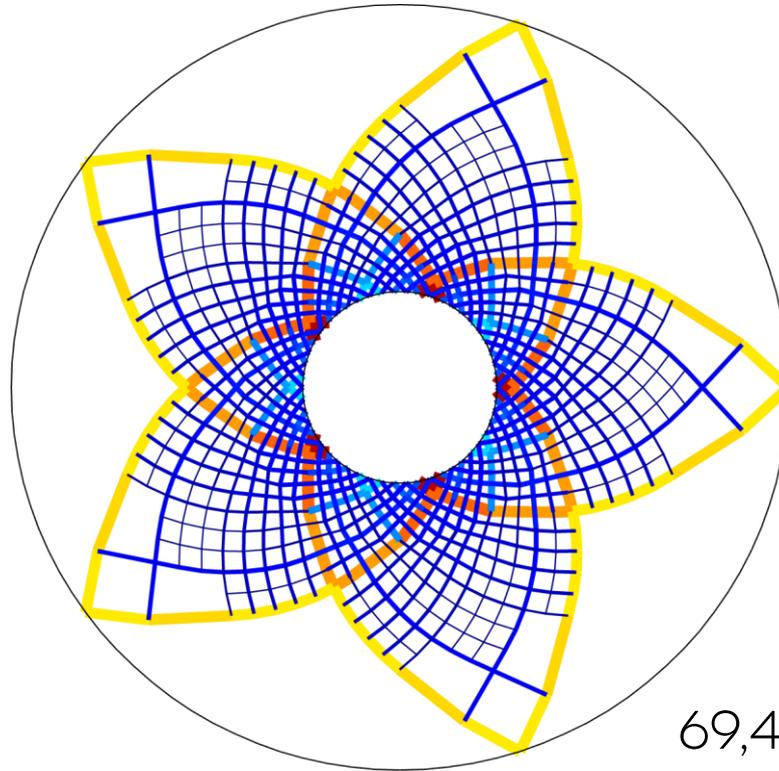
4) GROUND STRUCTURES IN 2D

- FLOWER PROBLEM



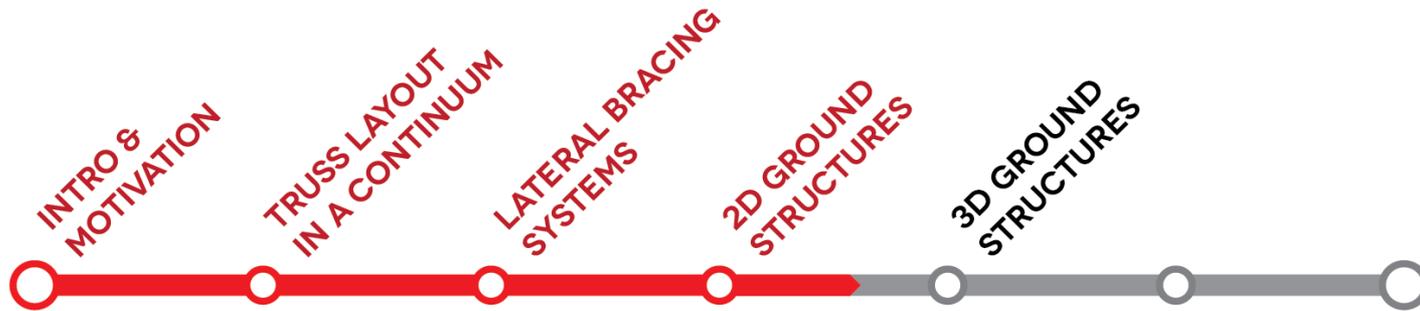
4) GROUND STRUCTURES IN 2D

- FLOWER PROBLEM



69,400 BARS

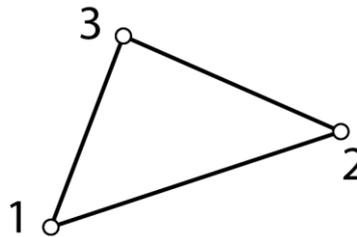
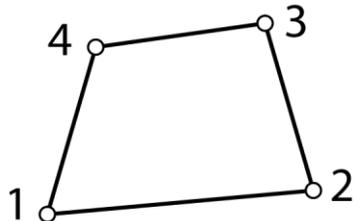
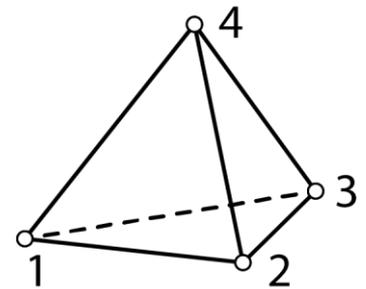
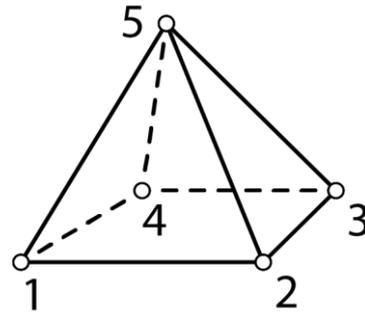
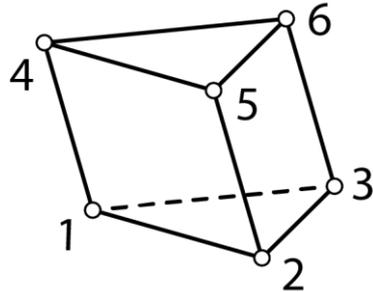
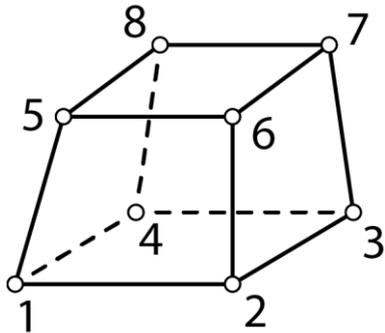
ROADMAP



5) GROUND STRUCTURES IN 3D

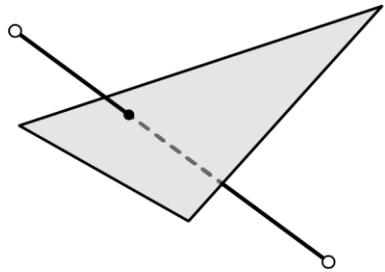
- BASE-MESH DEFINITION

- GROUND STRUCTURE ALGORITHM SUPPORTS ANY CONVEX POLYTOPE
- IMPLEMENTATION IS RESTRICTED TO 7 ELEMENTS: MESH GENERATION AND PLOTTING PURPOSES

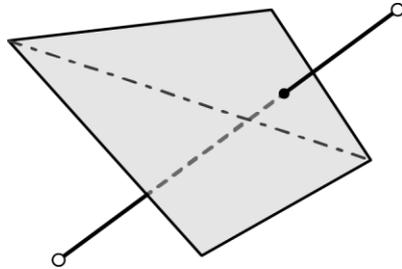


5) GROUND STRUCTURES IN 3D

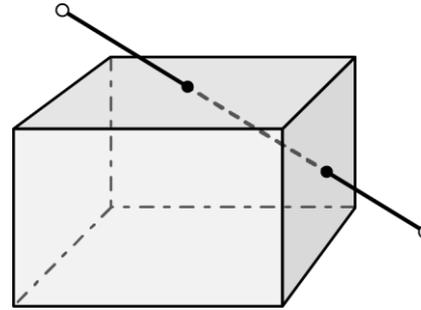
- RESTRICTION PRIMITIVES:



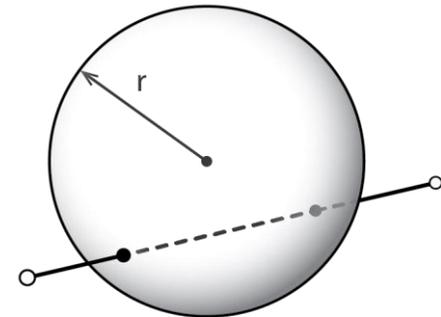
TRIANGLE



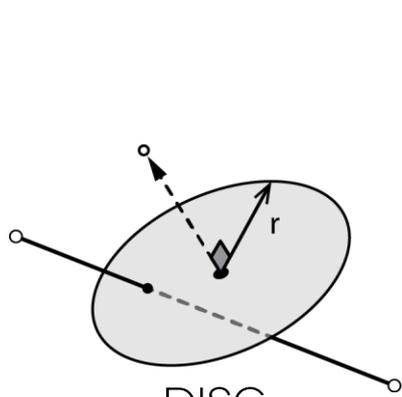
QUAD



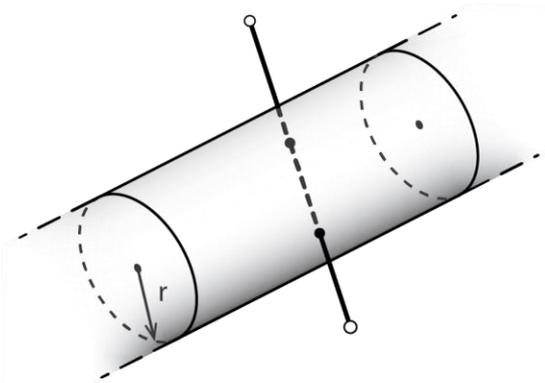
BOX



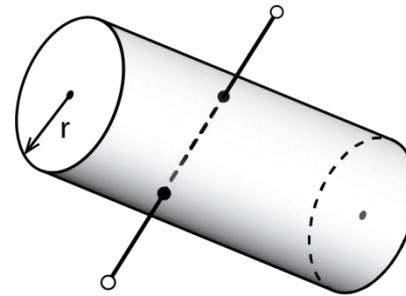
SPHERE



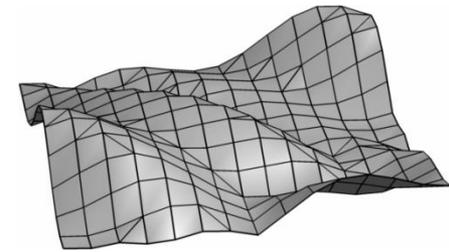
DISC



CYLINDER



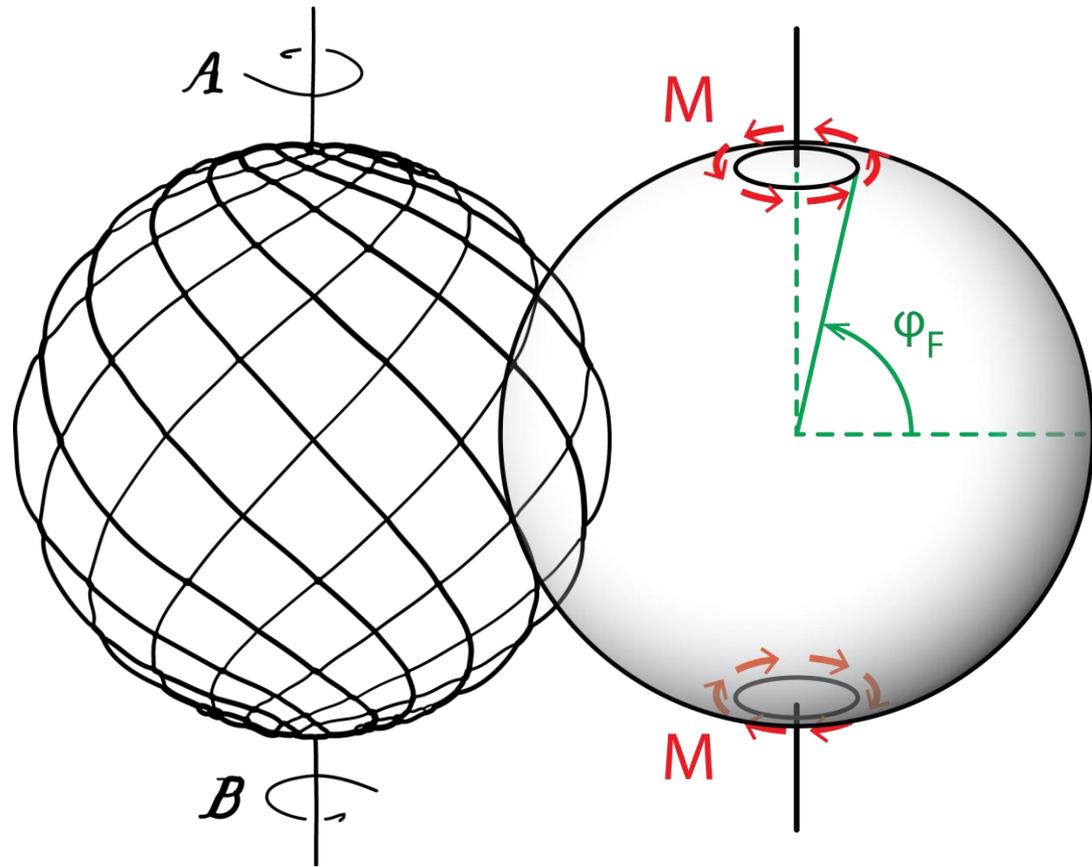
ROD



SURFACE

5) GROUND STRUCTURES IN 3D

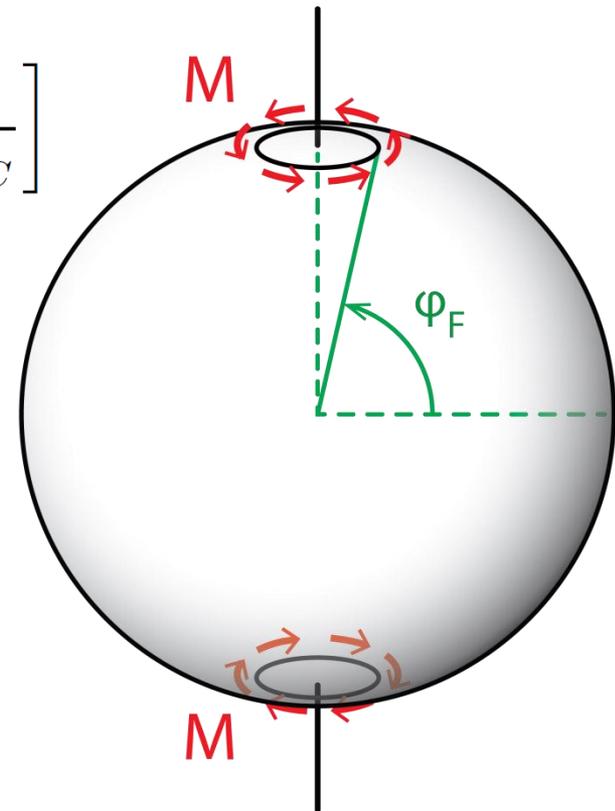
- TORSION BALL PROBLEM



5) GROUND STRUCTURES IN 3D

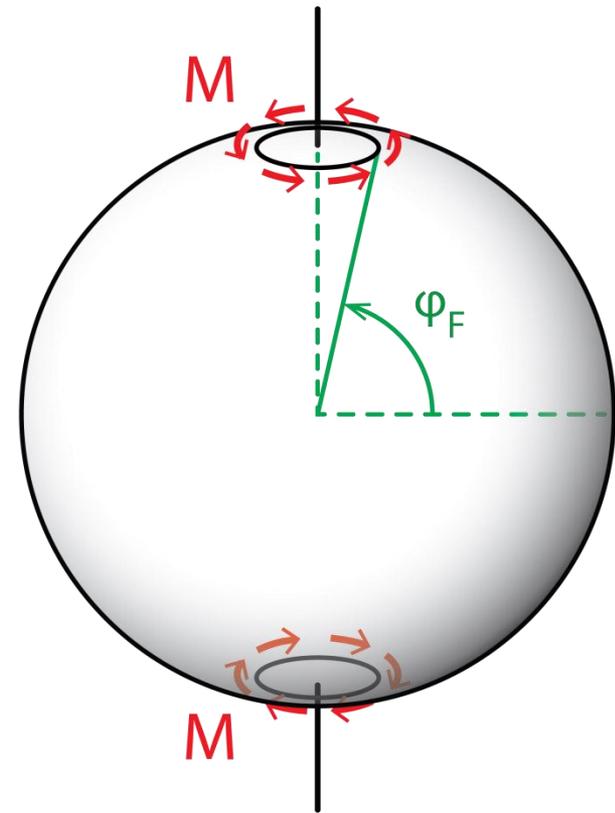
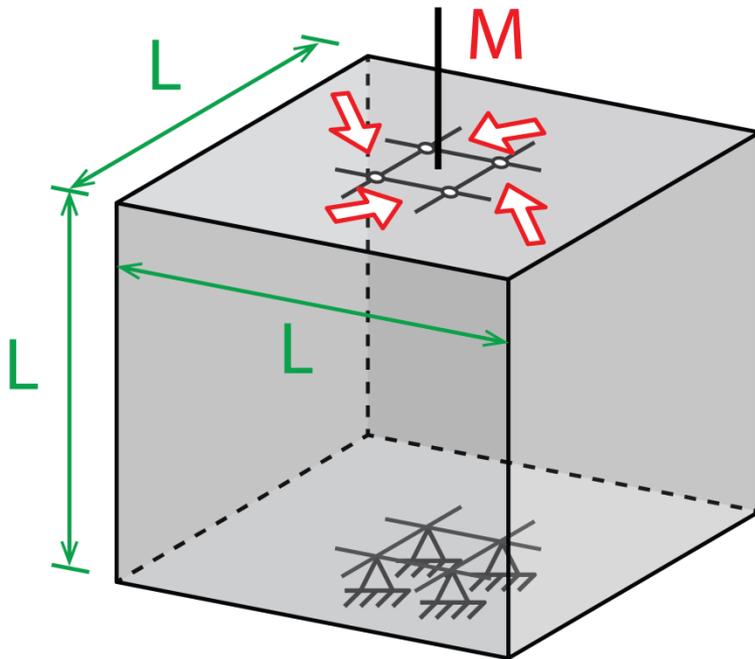
- TORSION BALL PROBLEM

$$V_{opt} = 2M \log \left(\tan \left\{ \frac{\pi}{4} + \frac{\phi_F}{2} \right\} \right) \left[\frac{1}{\sigma_T} + \frac{1}{\sigma_C} \right]$$



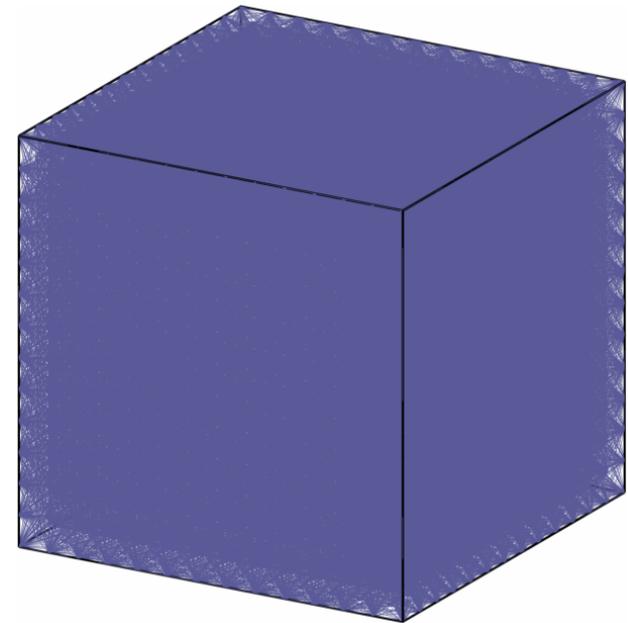
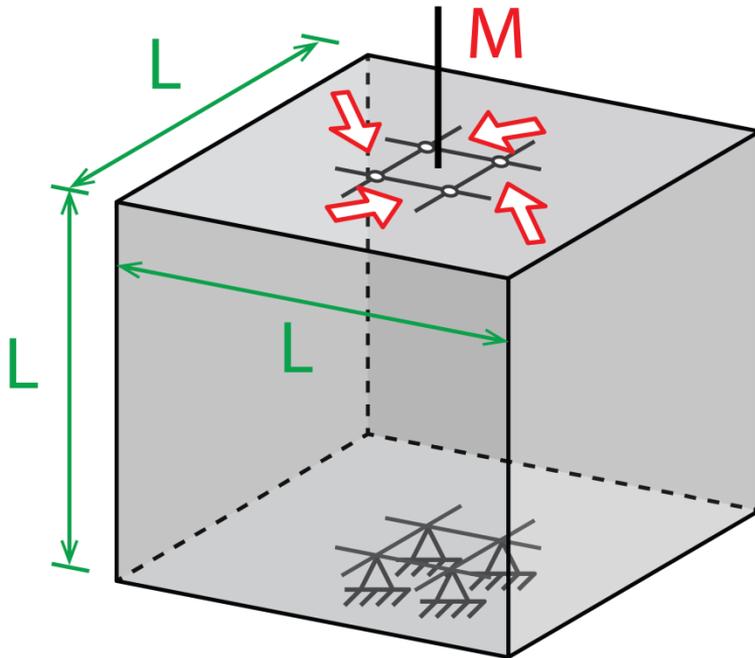
5) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



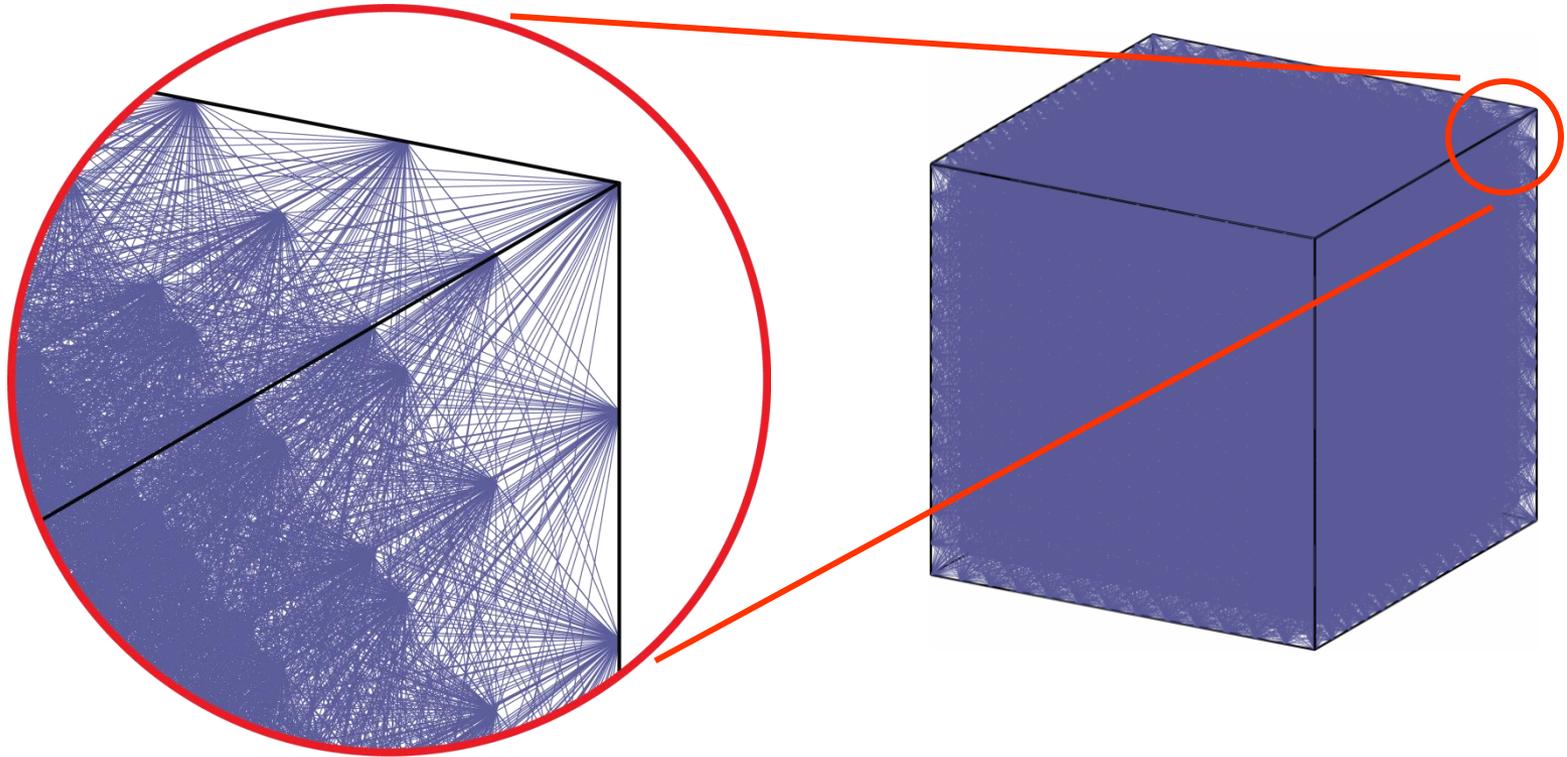
5) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



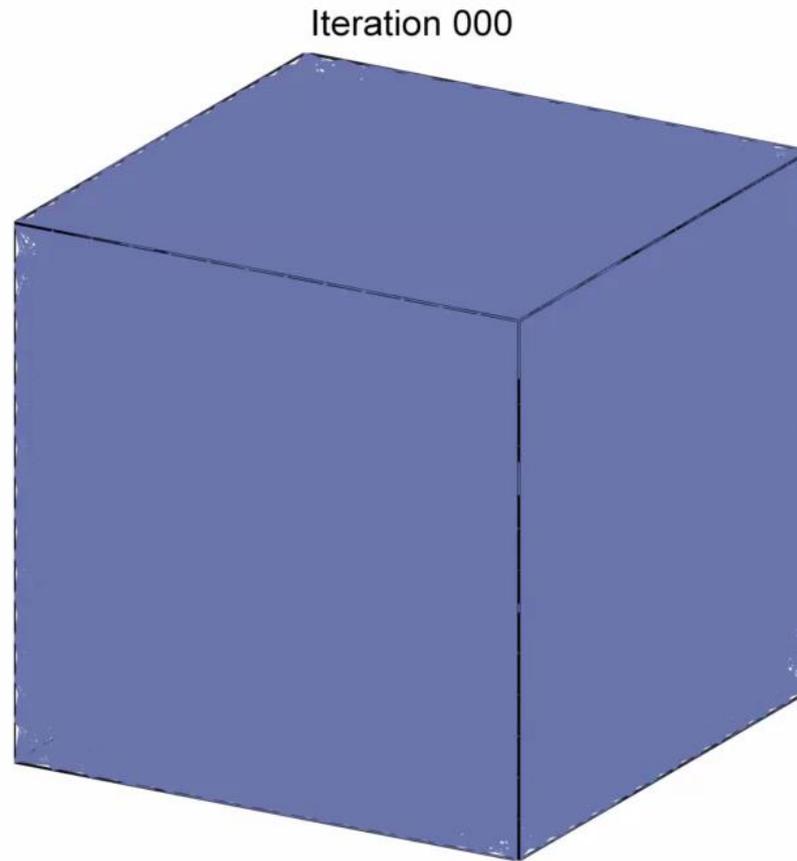
5) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



5) GROUND STRUCTURES IN 3D

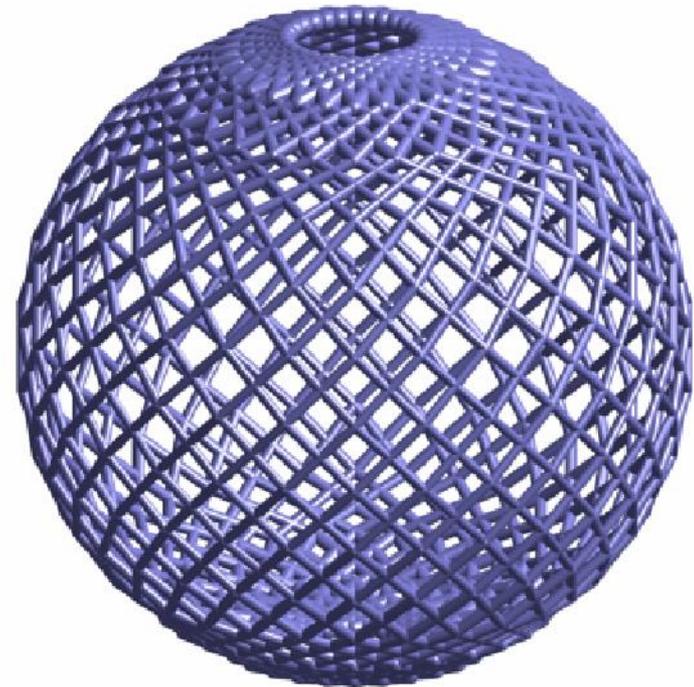
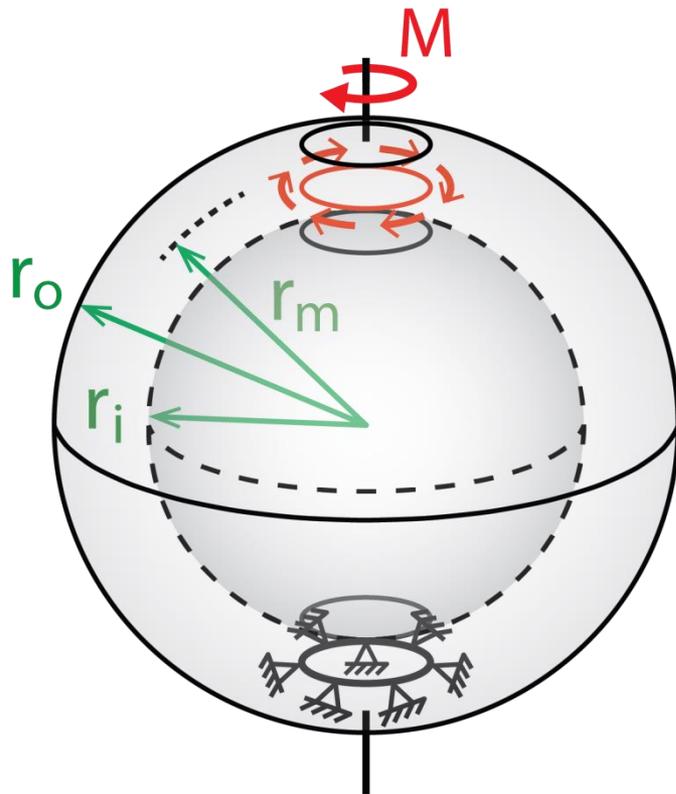
- TORSION BALL PROBLEM



268,636 BARS

5) GROUND STRUCTURES IN 3D

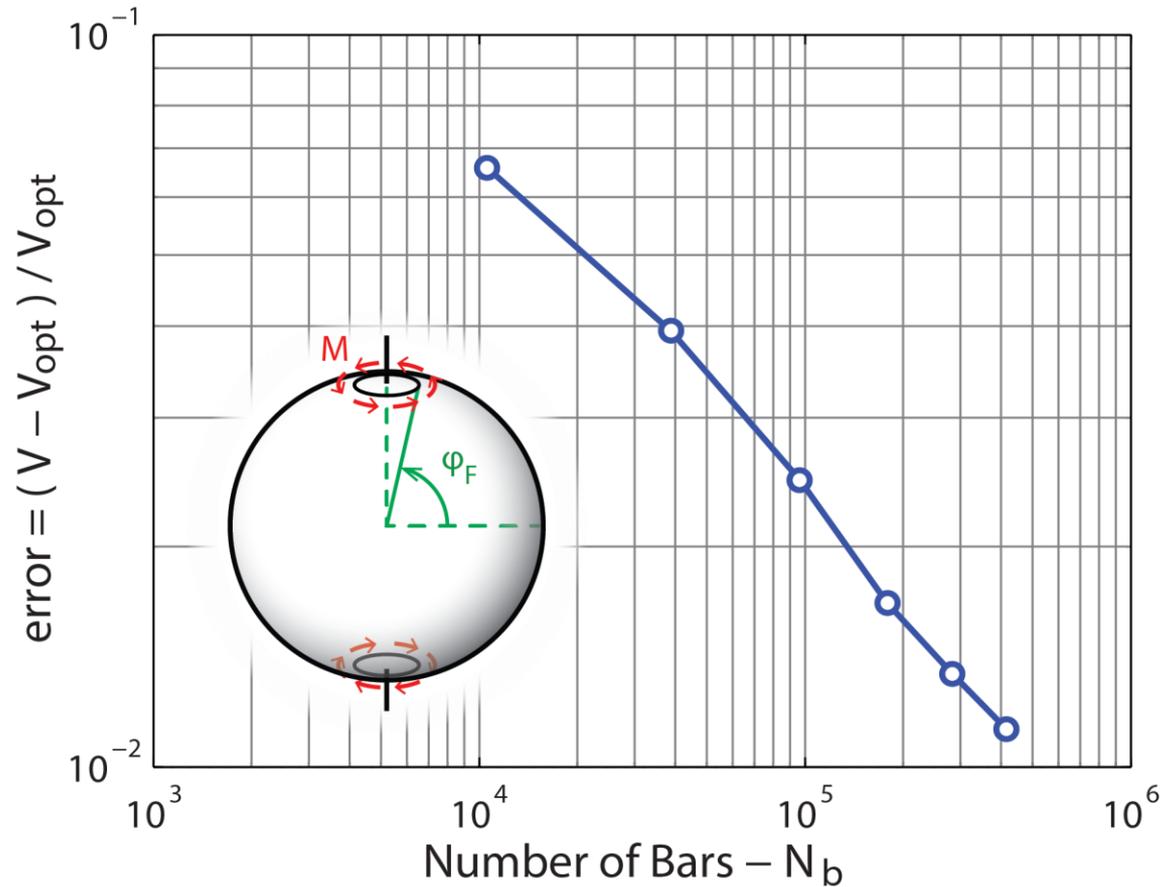
- TORSION BALL
IMPROVING THE BASE MESH: SPHERICAL COORDINATES



5) GROUND STRUCTURES IN 3D

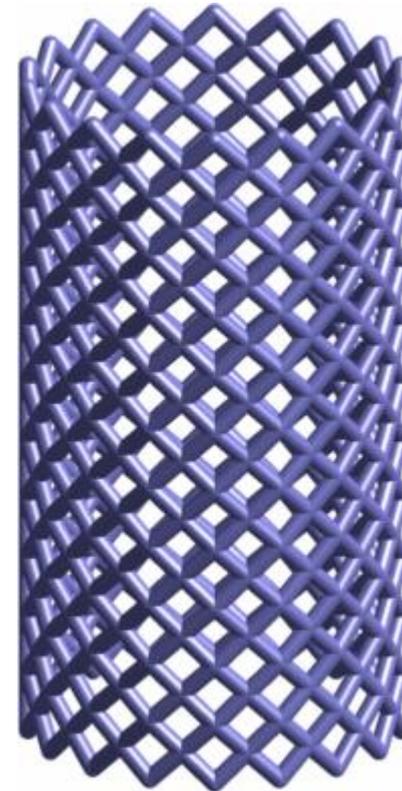
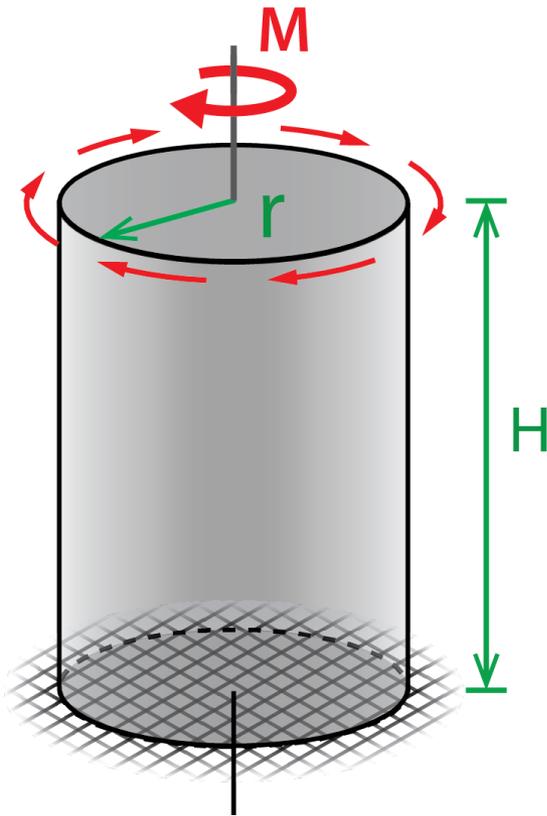
- TORSION BALL

IMPROVING THE BASE MESH: SPHERICAL COORDINATES



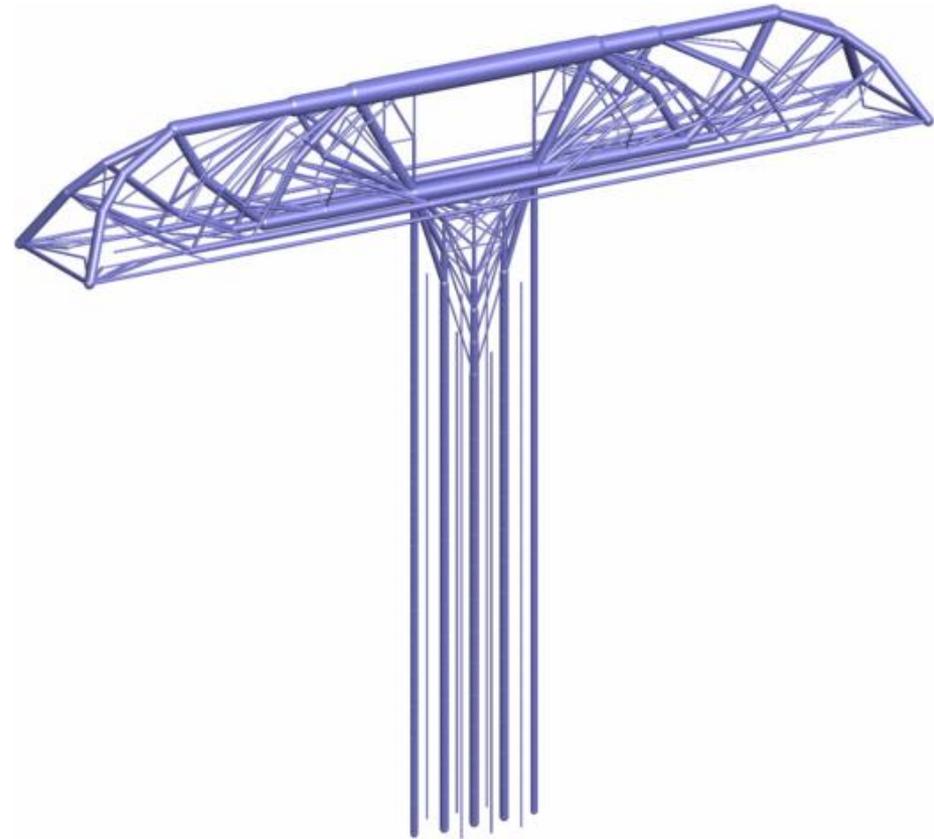
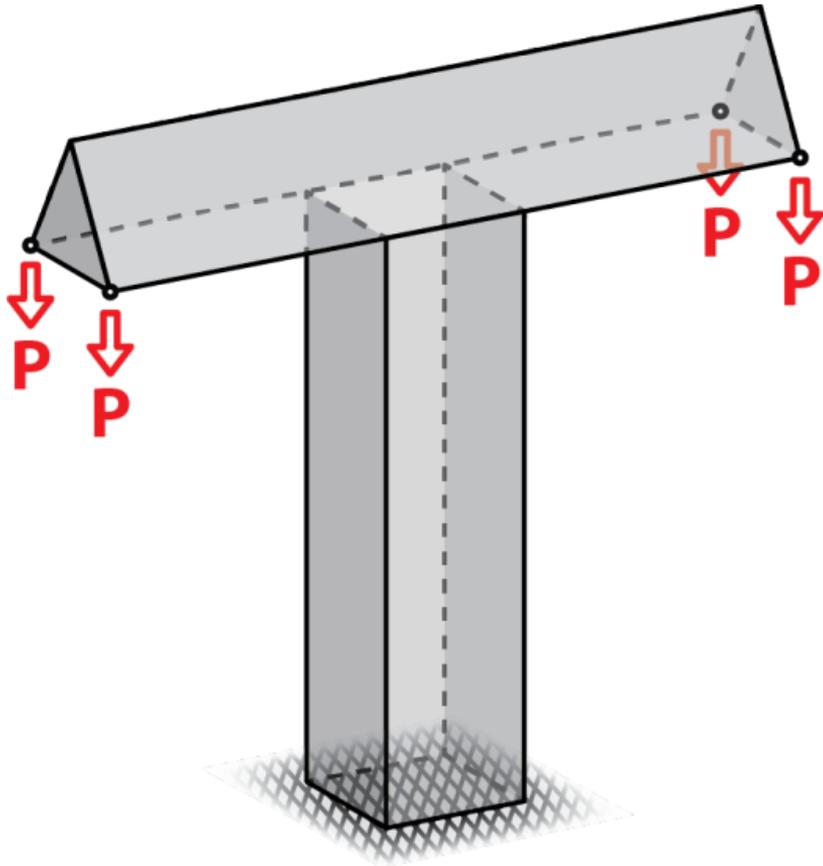
5) GROUND STRUCTURES IN 3D

- OTHER KNOWN SOLUTIONS?



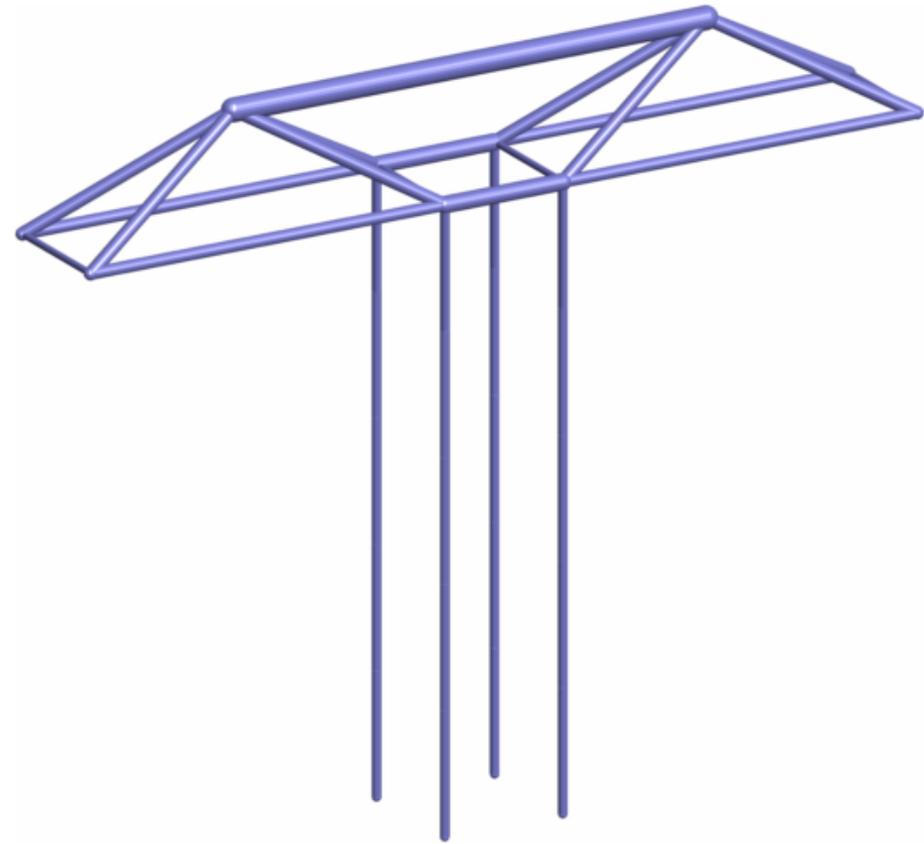
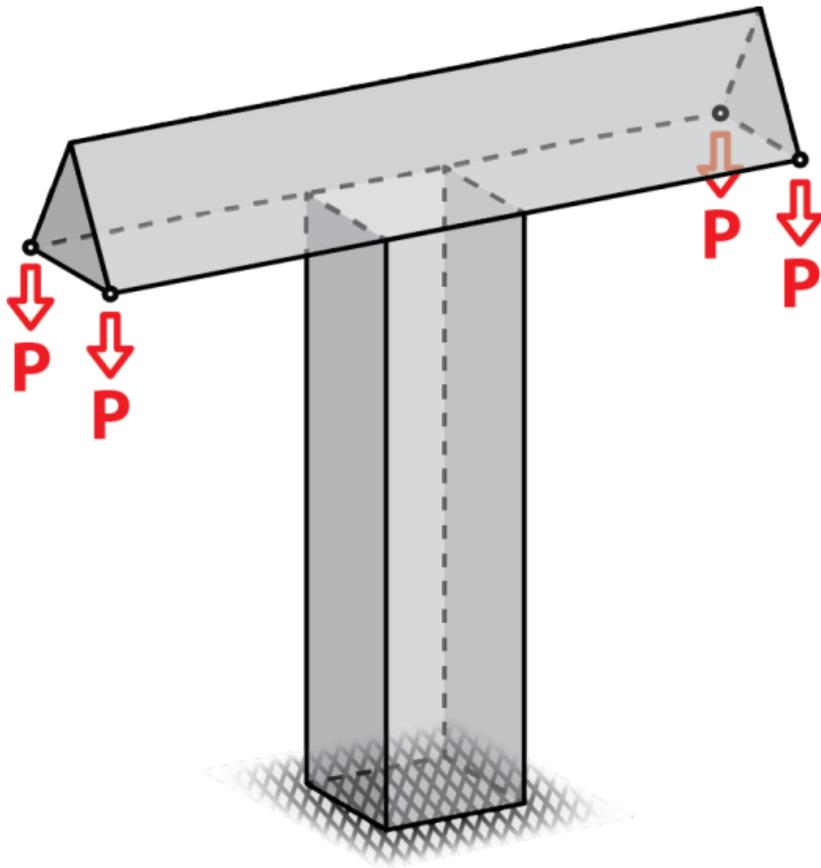
5) GROUND STRUCTURES IN 3D

- MORE APPLIED PROBLEMS?



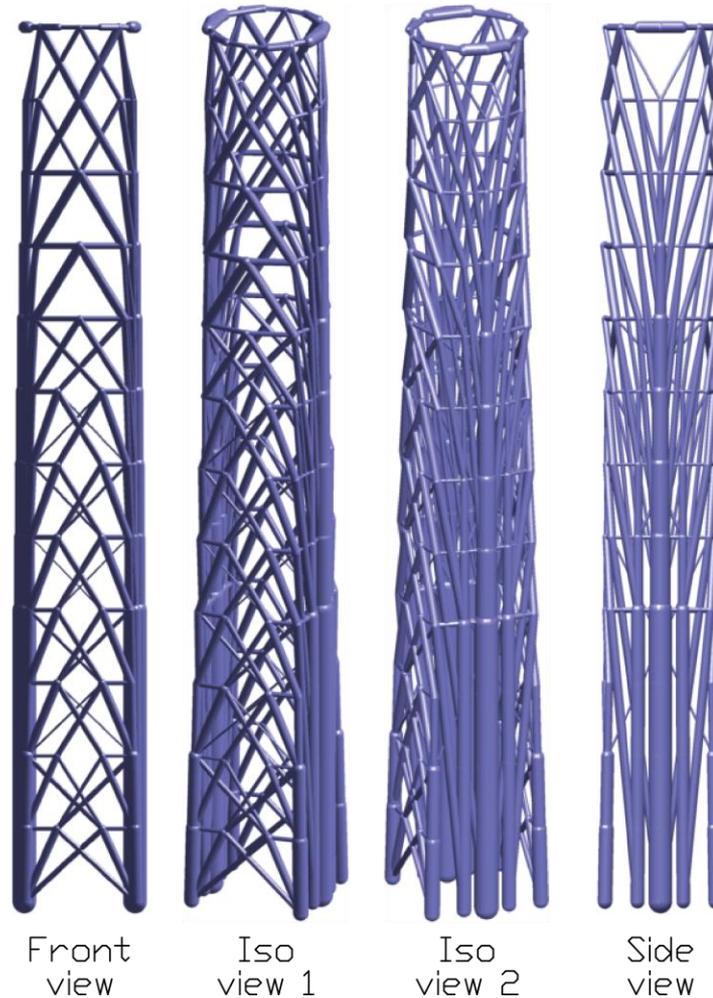
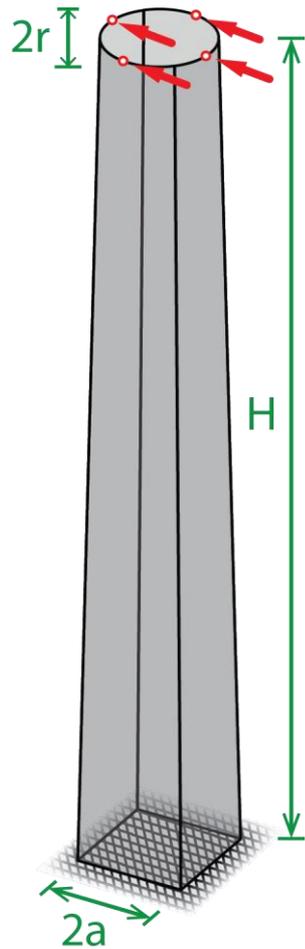
5) GROUND STRUCTURES IN 3D

- MORE APPLIED PROBLEMS?



5) GROUND STRUCTURES IN 3D

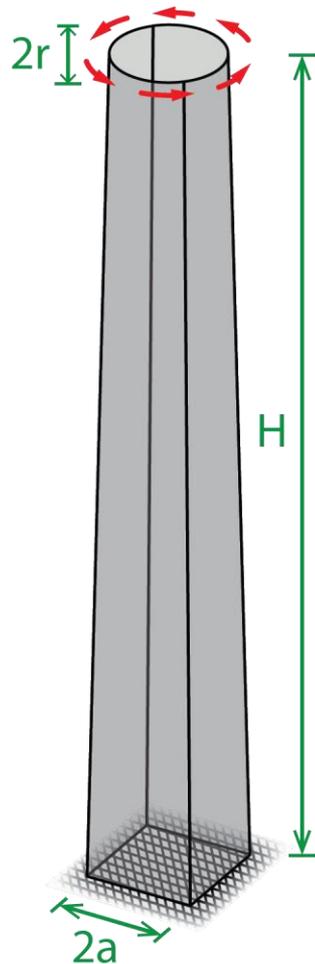
- MORE APPLIED PROBLEMS?



4,100
BARS

5) GROUND STRUCTURES IN 3D

- MORE APPLIED PROBLEMS?



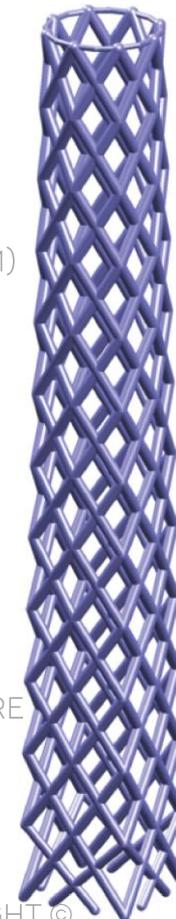
LLP (SOM)

MERRILL
&

OWINGS
,

SKIDMORE

COPYRIGHT ©



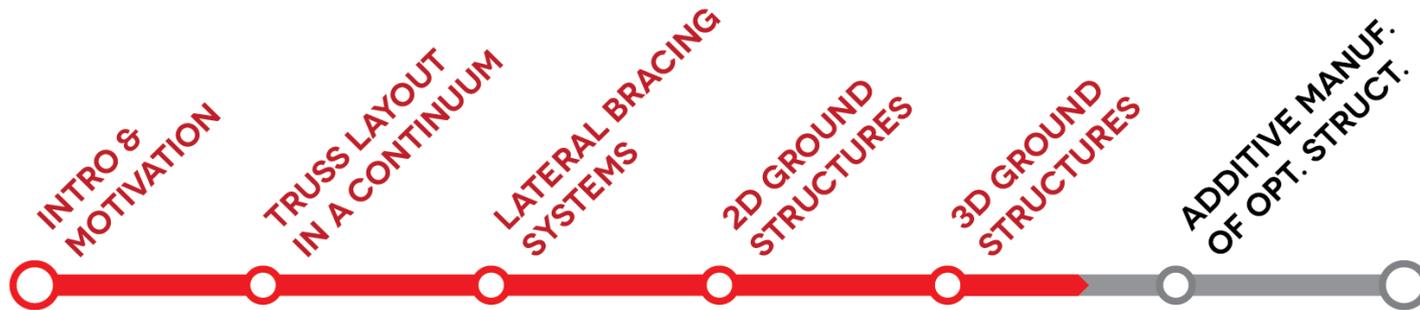
Iso
view



Front
view

4,100
BARS

ROADMAP



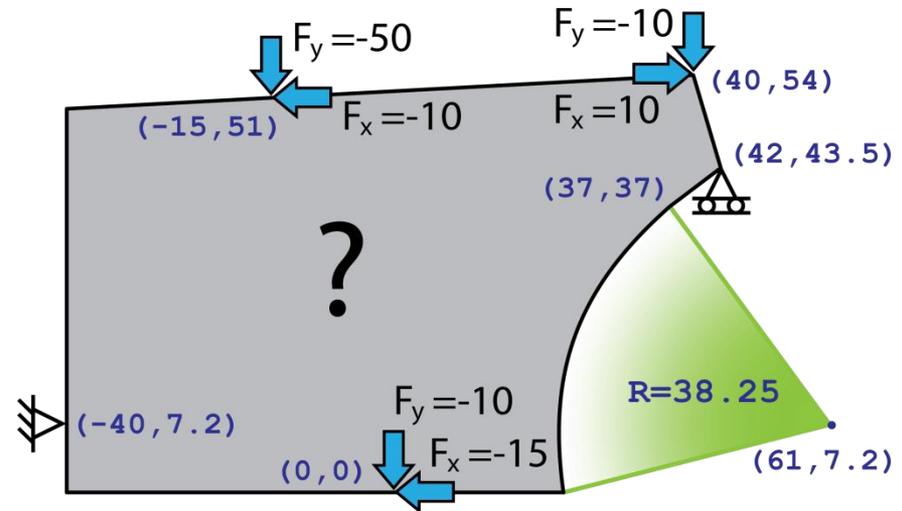
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- INTRODUCTION TO DENSITY-BASED TOPOLOGY OPTIMIZATION



[HTTP://WWW.CANNONDALE.COM](http://www.cannondale.com)

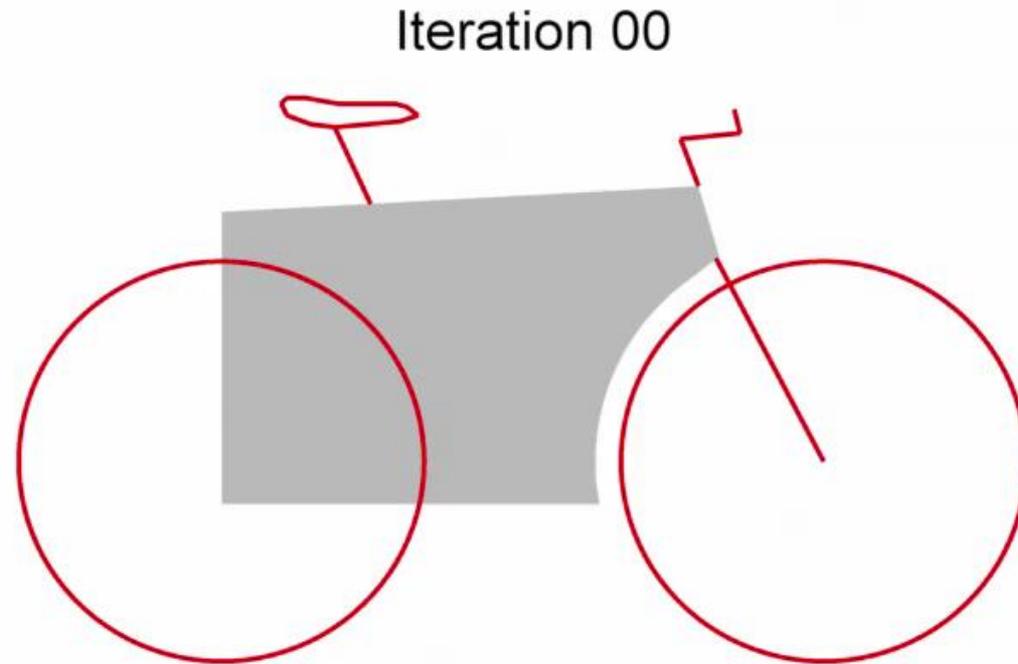
CANNONDALE CAPO
(URBAN COMMUTER BIKE)



BIKE DOMAIN AND LOADS

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- INTRODUCTION TO DENSITY-BASED TOPOLOGY OPTIMIZATION



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- DENSITY-BASED (NESTED) FORMULATION:
 - USING A DENSITY FILTER¹
 - MODIFIED SIMP²³⁴

$$\min_{\boldsymbol{\rho}} J(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho}))$$

$$\text{s.t. } \bar{\boldsymbol{\rho}} = \mathbf{H}\boldsymbol{\rho}$$

$$\sum_i^{N_e} \bar{\rho}_i v_i - (f)(V_0) \leq 0$$

$$g_i(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho})) \leq 0 \quad i = 1 \dots N_e$$

$$0 \leq \rho_j \leq 1 \quad j = 1 \dots N_e$$

$$E_k(\bar{\rho}_k) = E_{min} + \bar{\rho}_k^p (E_0 - E_{min}) \quad k = 1 \dots N_e$$

$$\text{with } \mathbf{K}(\bar{\boldsymbol{\rho}}) \mathbf{u} = \mathbf{f}$$

FILTERING

VOLUME
CONSTRAINT

1 = SOLID
0 = VOID

MOD-SIMP

1) BOURDIN B (2001) "FILTERS IN TOPOLOGY OPTIMIZATION." INTERNATIONAL JOURNAL FOR NUMERICAL METHODS IN ENGINEERING, 50(9):2143-2158

2) BENDSOE MP (1989) "OPTIMAL SHAPE DESIGN AS A MATERIAL DISTRIBUTION PROBLEM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 1(4):193-202

3) ZHOU M, ROZVANY G (1991) "THE COC ALGORITHM, PART II: TOPOLOGICAL, GEOMETRICAL AND GENERALIZED SHAPE OPTIMIZATION." COMP METH APPL MECH ENGRG 89:309-336

4) SIGMUND O (2007) "MORPHOLOGY-BASED BLACK AND WHITE FILTERS FOR TOPOLOGY OPTIMIZATION." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, 33(4-5):401-424.

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- DENSITY-BASED (NESTED) FORMULATION:
 - USING A DENSITY FILTER¹
 - MODIFIED SIMP²³⁴

$$\begin{aligned} \min_{\boldsymbol{\rho}} \quad & J(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho})) \\ \text{s.t.} \quad & \bar{\boldsymbol{\rho}} = \mathbf{H}\boldsymbol{\rho} \end{aligned}$$

$$\sum_i^{N_e} \bar{\rho}_i v_i - (f)(V_0) \leq 0$$

$$g_i(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho})) \leq 0 \quad i = 1 \dots N_e$$

$$0 \leq \rho_j \leq 1 \quad j = 1 \dots N_e$$

$$E_k(\bar{\rho}_k) = E_{min} + \bar{\rho}_k^p (E_0 - E_{min}) \quad k = 1 \dots N_e$$

with $\mathbf{K}(\bar{\boldsymbol{\rho}}) \mathbf{u} = \mathbf{f}$

P=1
 VARIABLE THICKNESS
 SHEET PROBLEM
 (CONVEX)



1) BOURDIN B (2001) "FILTERS IN TOPOLOGY OPTIMIZATION." INTERNATIONAL JOURNAL FOR NUMERICAL METHODS IN ENGINEERING, 50(9):2143-2158

2) BENDSOE MP (1989) "OPTIMAL SHAPE DESIGN AS A MATERIAL DISTRIBUTION PROBLEM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 1(4):193-202

3) ZHOU M, ROZVANY G (1991) "THE COC ALGORITHM, PART II: TOPOLOGICAL, GEOMETRICAL AND GENERALIZED SHAPE OPTIMIZATION." COMP METH APPL MECH ENGRG 89:309-336

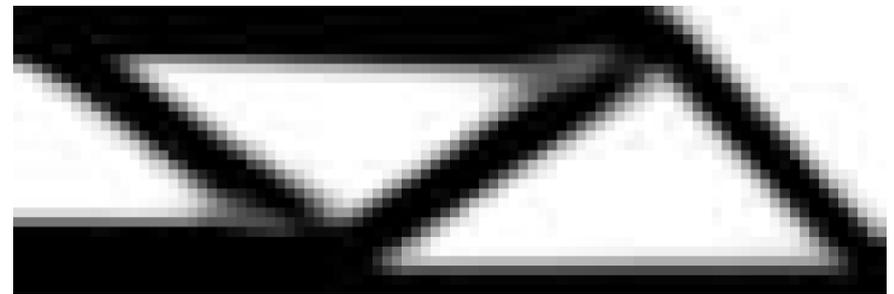
4) SIGMUND O (2007) "MORPHOLOGY-BASED BLACK AND WHITE FILTERS FOR TOPOLOGY OPTIMIZATION." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, 33(4-5):401-424.

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- FILTERS IN DENSITY-BASED FORMULATION:
 - SENSITIVITY FILTER (1-FIELD)
 - DENSITY FILTER (2-FIELDS) USED IN THIS WORK
 - PROJECTION FILTER (3-FIELDS)



UNFILTERED
(CHECKERBOARD)



FILTERED

REVIEW ON FILTERING:

SIGMUND O, MAUTE K (2013) "TOPOLOGY OPTIMIZATION APPROACHES." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 48(6):1031-1055

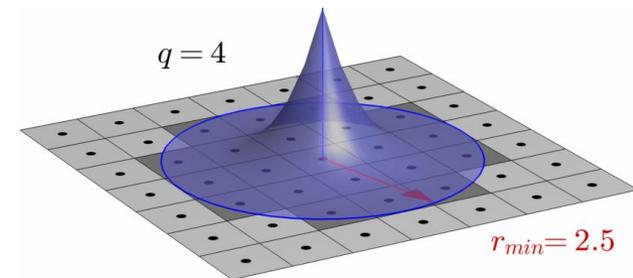
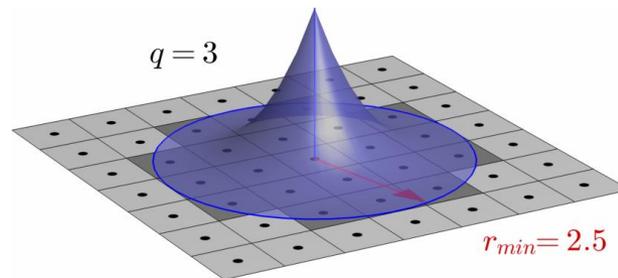
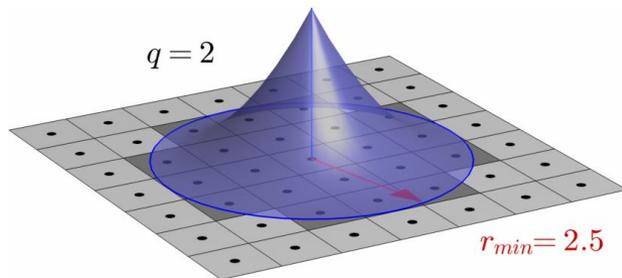
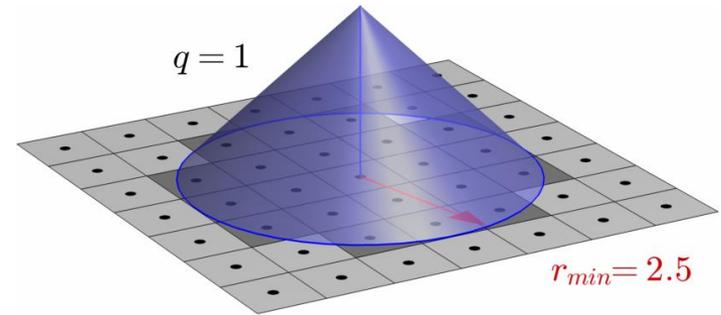
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- CONVOLUTION (BLURRING) OF THE DENSITY FIELD

$$\bar{\rho} = \mathbf{H}\rho$$

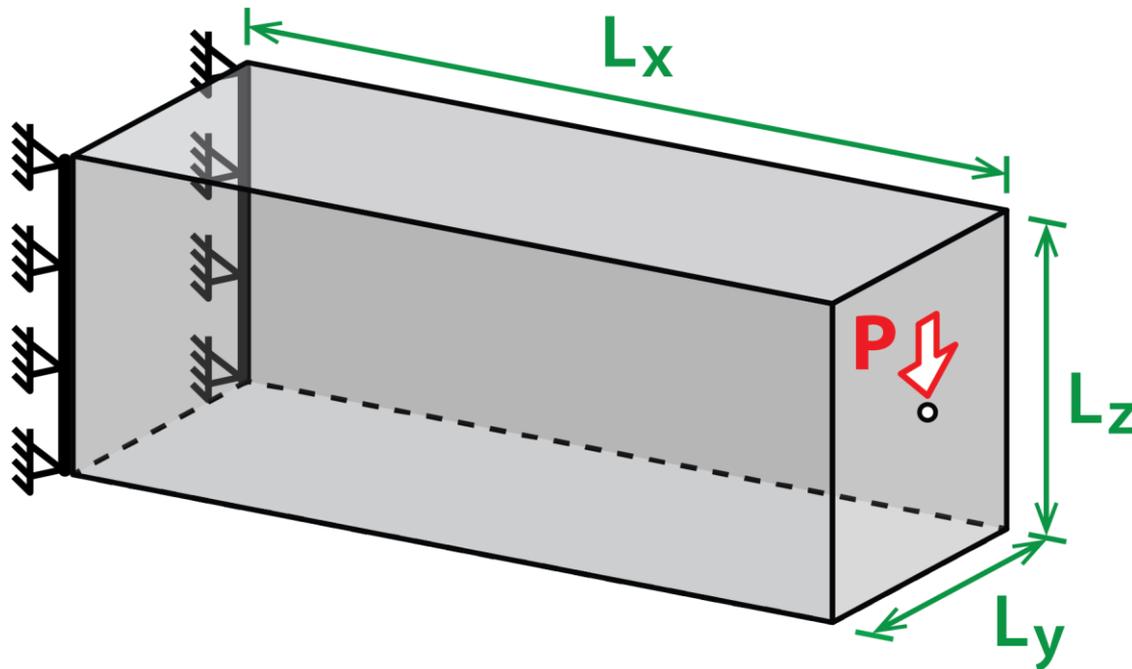
with $\mathbf{H}_{ij} = \frac{h(i, j) v_j}{\sum_k^{N_e} h(i, k) v_k}$

$$h(i, j) = \begin{cases} [r_{min} - \text{dist}(i, j)]^q & \text{for } r_{min} - \text{dist}(i, j) > 0 \\ 0 & \text{otherwise} \end{cases}$$



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- EDGE-SUPPORTED CANTILEVER BEAM
 $L_x=3$, $L_y=L_z=1$, $Q=1$, $R=5$ AND VOLFRAC=10%

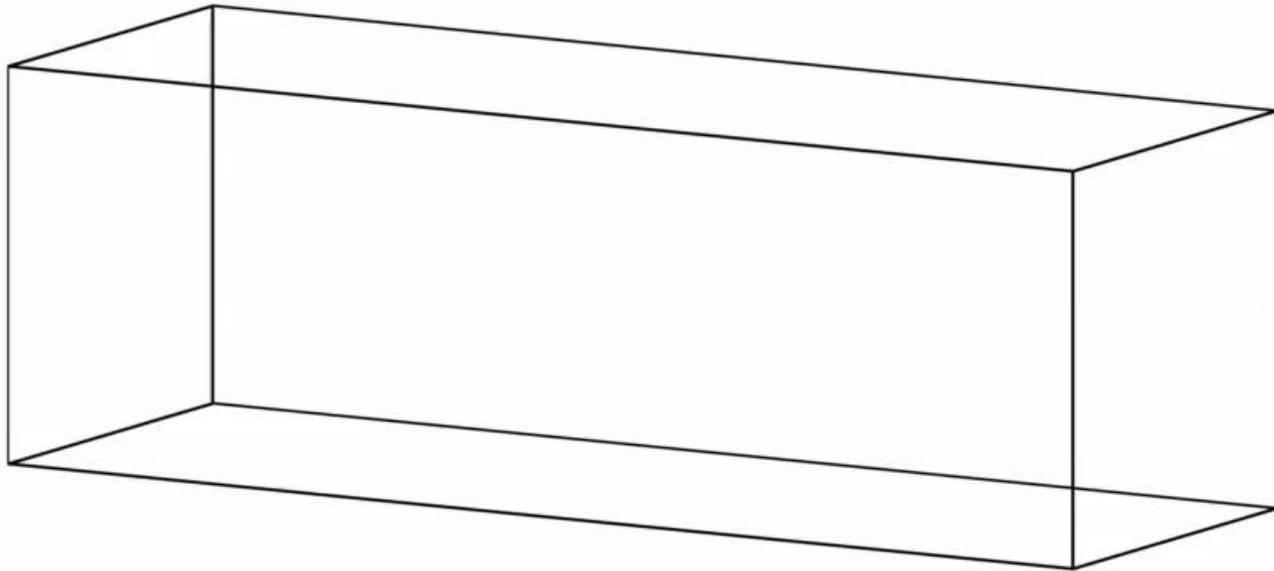


559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

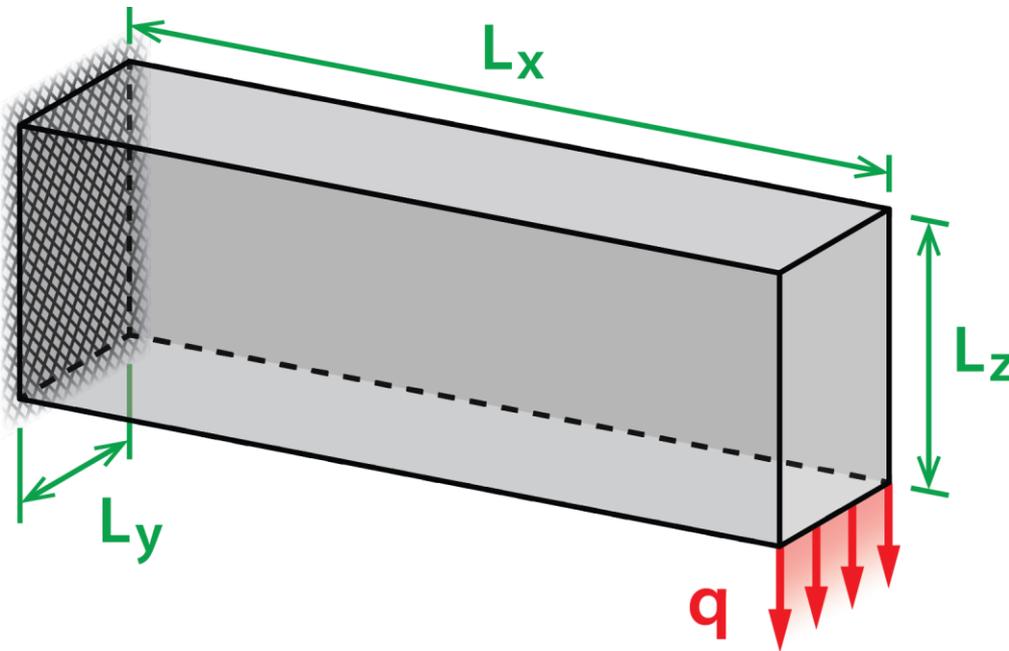
- EDGE-SUPPORTED CANTILEVER BEAM
 $L_x=3$, $L_y=L_z=1$, $Q=1$, $R=5$ AND VOLFRAC=10%

Iteration 000 Penal = 3.00



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- EDGE-LOADED CANTILEVER BEAM
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=1$ AND $P=3$

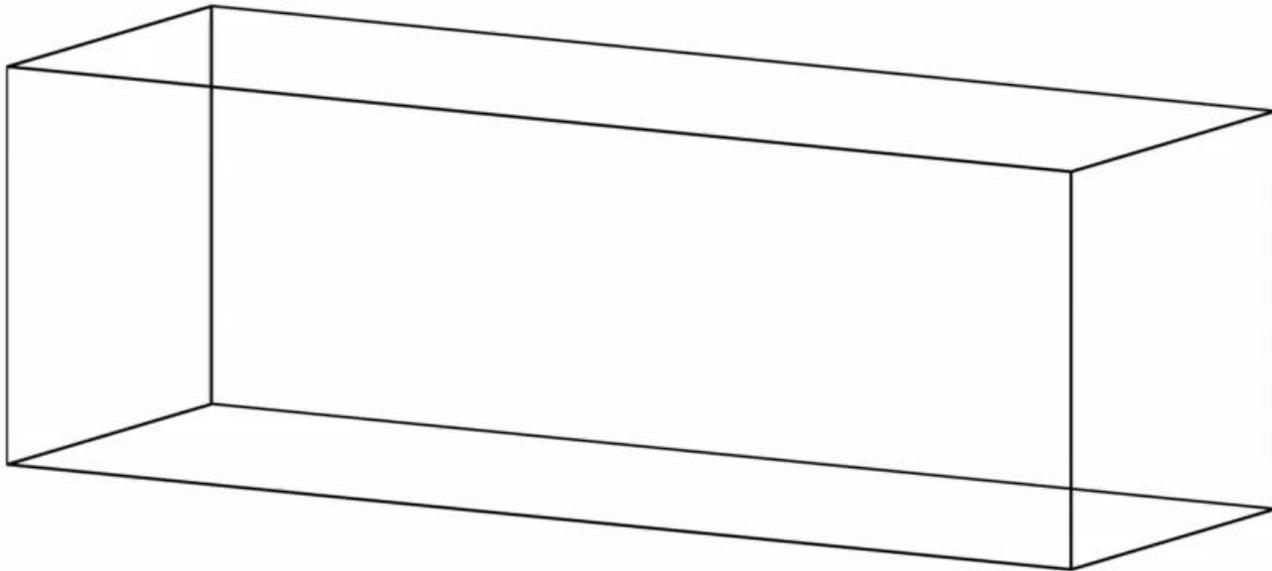


559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

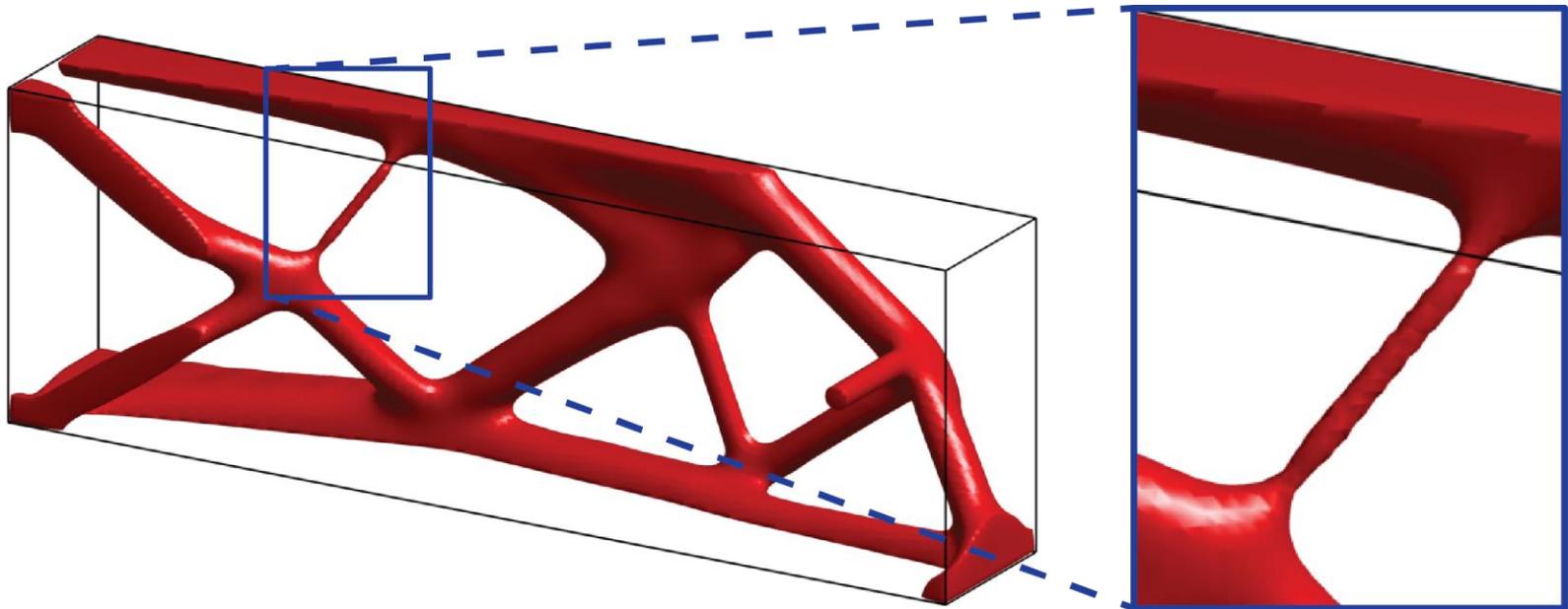
- EDGE-LOADED CANTILEVER BEAM
 $L_x=3$, $L_y=L_z=1$, $VOLFRAC=10\%$, $R=6$, $Q=1$ AND $P=3$

Iteration 000 Penal = 3.00



6) ADDITIVE MANUF. OF OPT. STRUCTS.

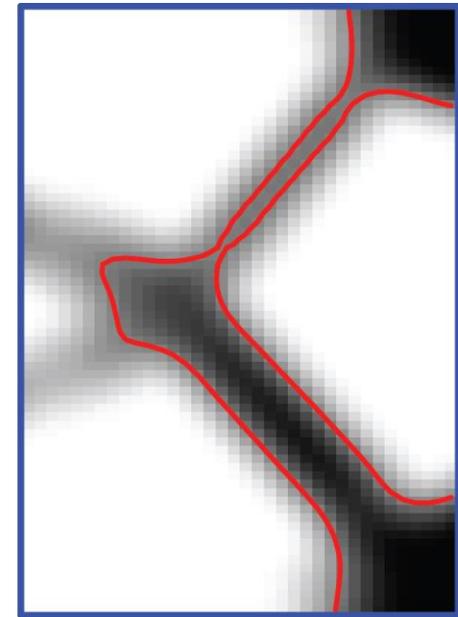
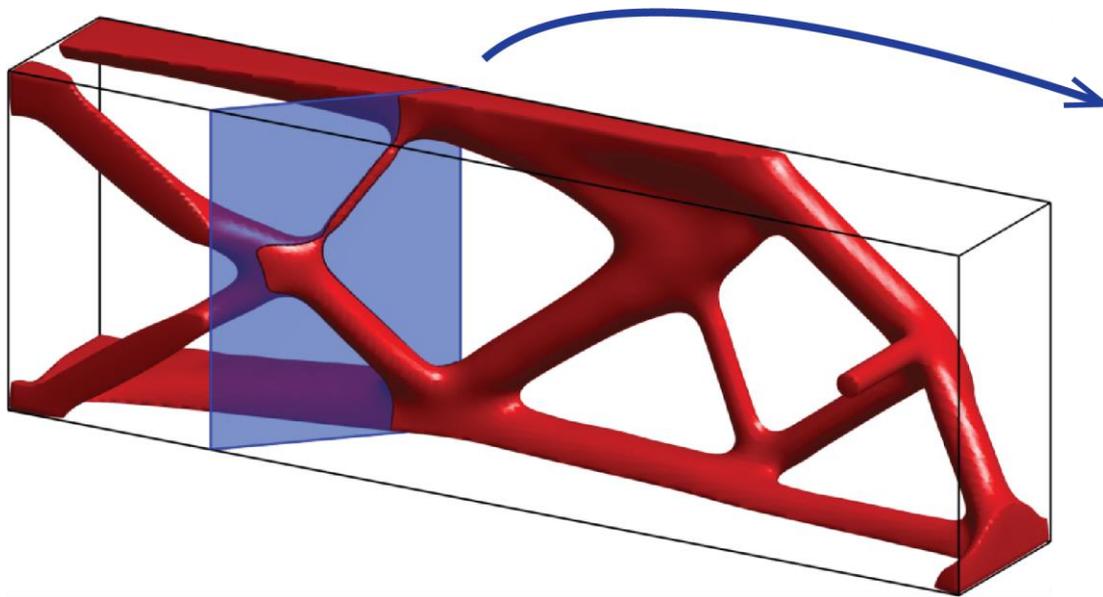
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=1$ AND $P=3$



559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

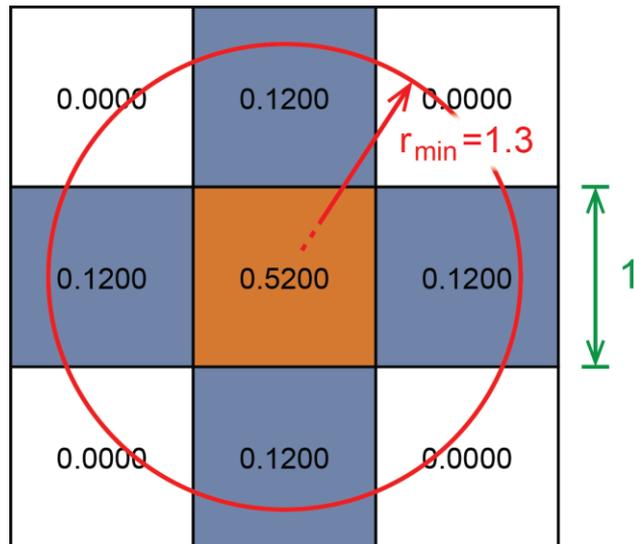
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=1$ AND $P=3$



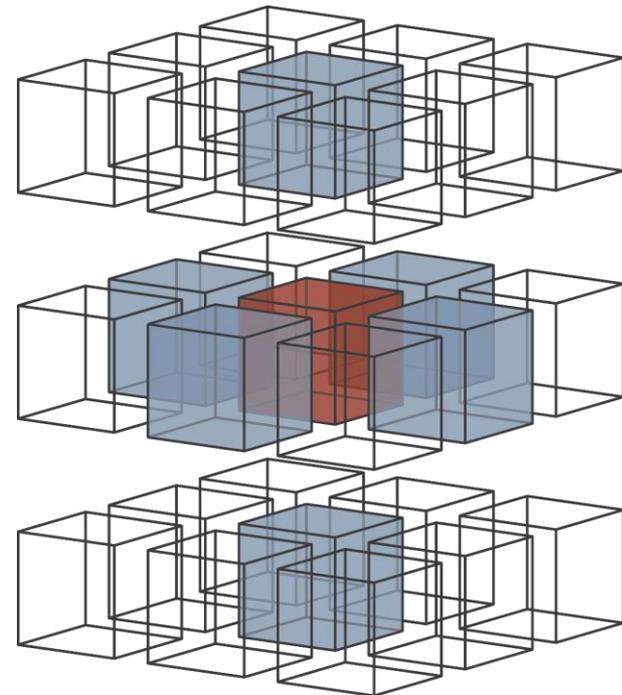
559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- FILTER'S WEIGHTS FOR A REGULAR MESH
 $R_{MIN}=1.3$, $Q=1$ AND ELEM SIZE IS $L=1$



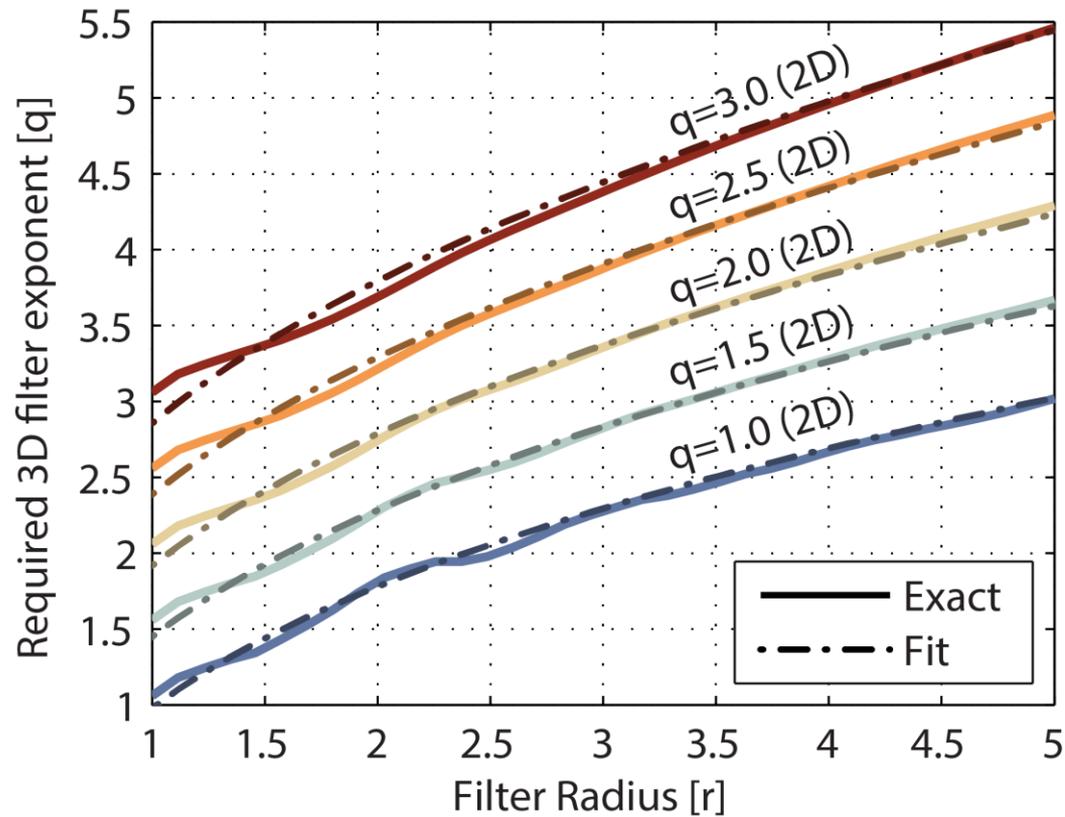
TWO-DIMENSIONS



THREE-DIMENSIONS
($H_{ii} = 0.4194$)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

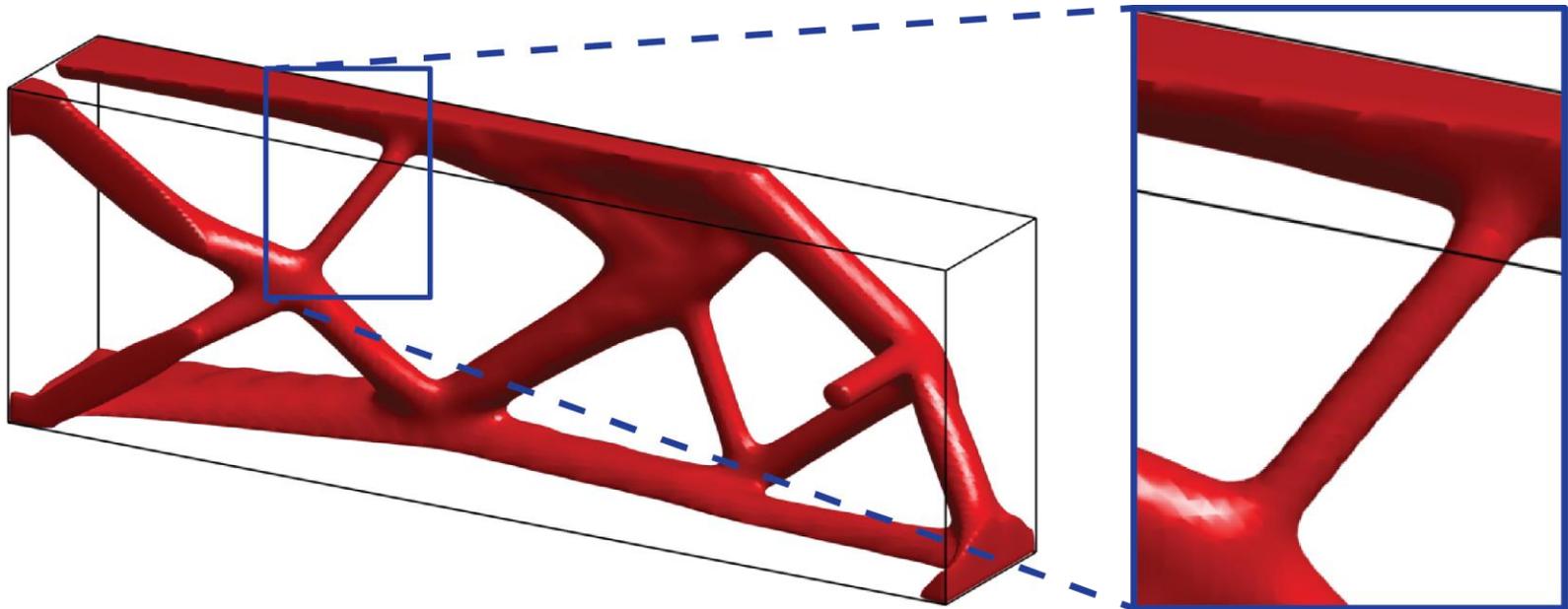
IDEA: WHAT EXPONENT Q MAKES $H_{ii}^{(2D)} = H_{ii}^{(3D)}$?



$$q^{(3D)} = \log(r_{min}) + \frac{17}{20}q^{(2D)} + \frac{4}{57}q^{(2D)}r_{min} + \frac{4}{87}r_{min}$$

6) ADDITIVE MANUF. OF OPT. STRUCTS.

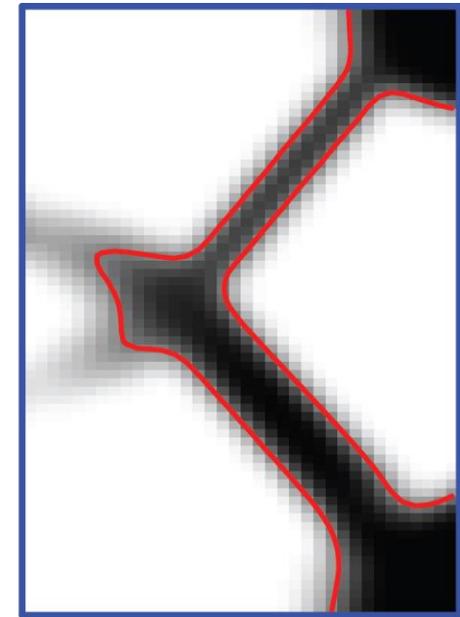
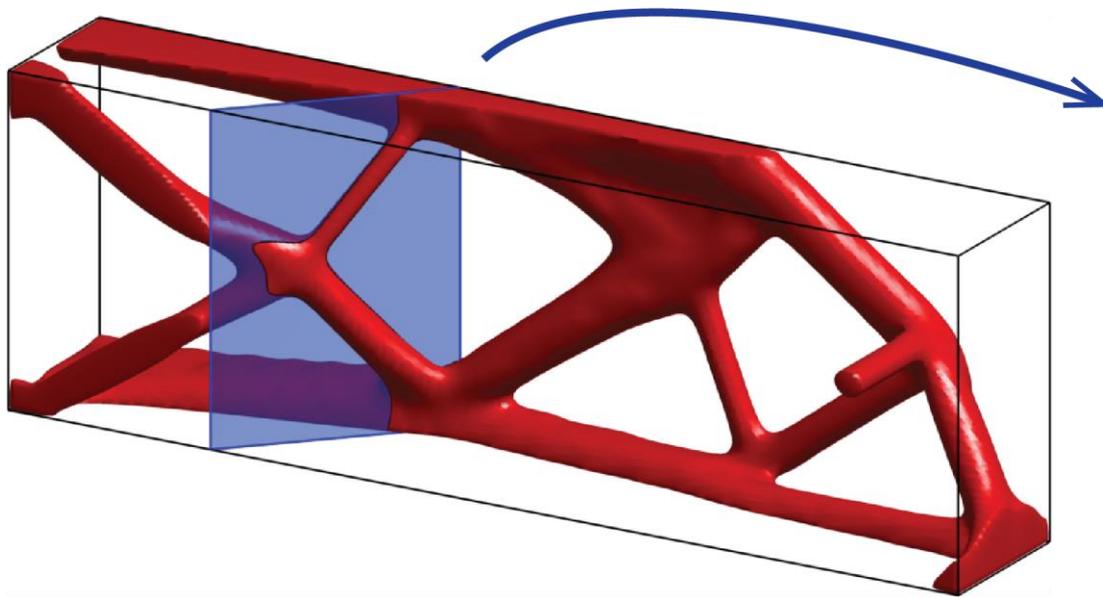
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=3$ AND $P=3$



559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

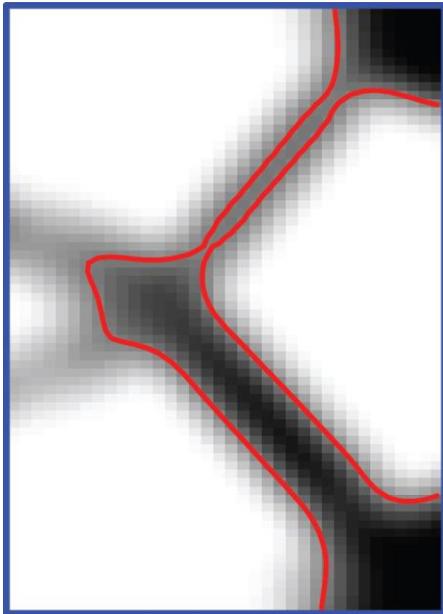
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=3$ AND $P=3$



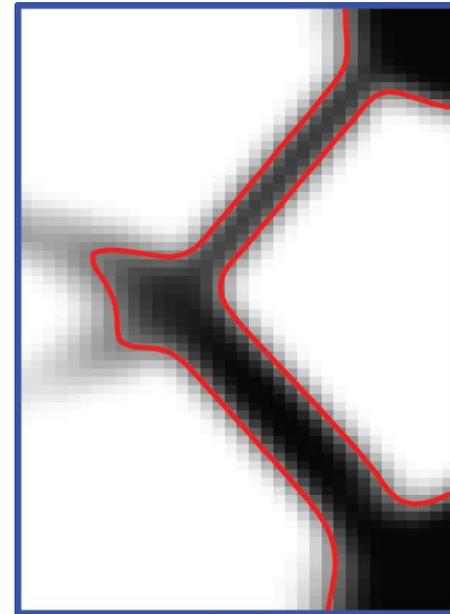
559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- EDGE-LOADED CANTILEVER
DENSITY FILTER: $R=6$



LINEAR DENSITY FILTER

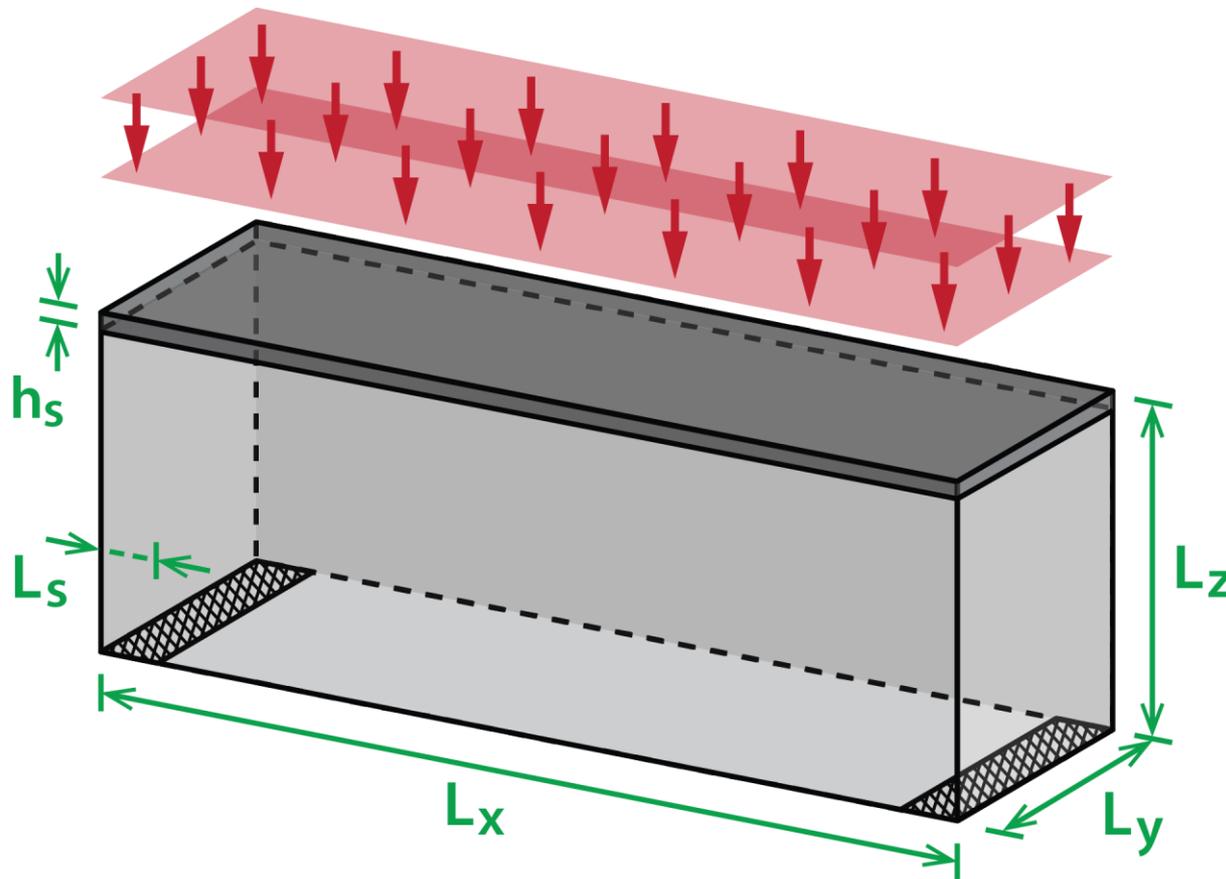


CUBIC DENSITY FILTER

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

$L_x = XXX$, $L_y = L_z = YYY$, $Q = ZZZ$, $R = 5$ AND
 $VOLFRAC = 10\%$

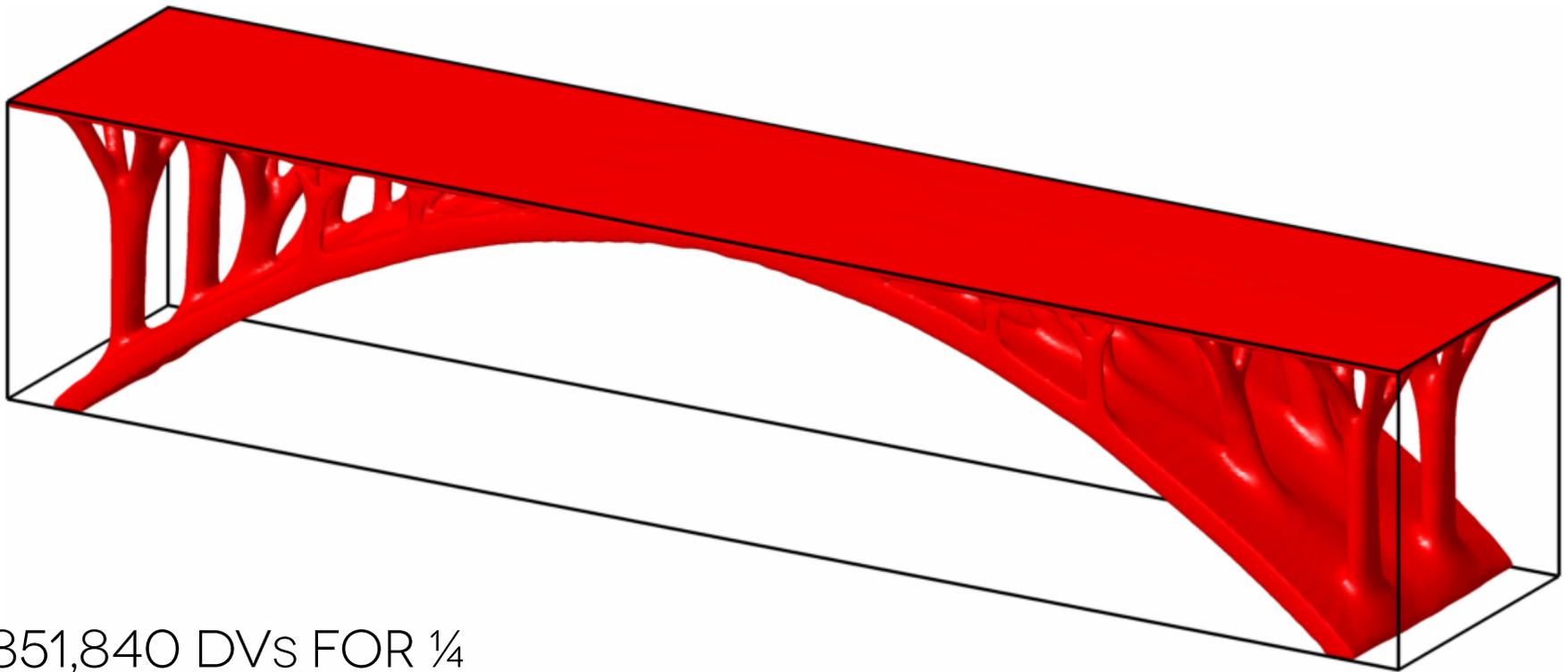


6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$

$VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=3$



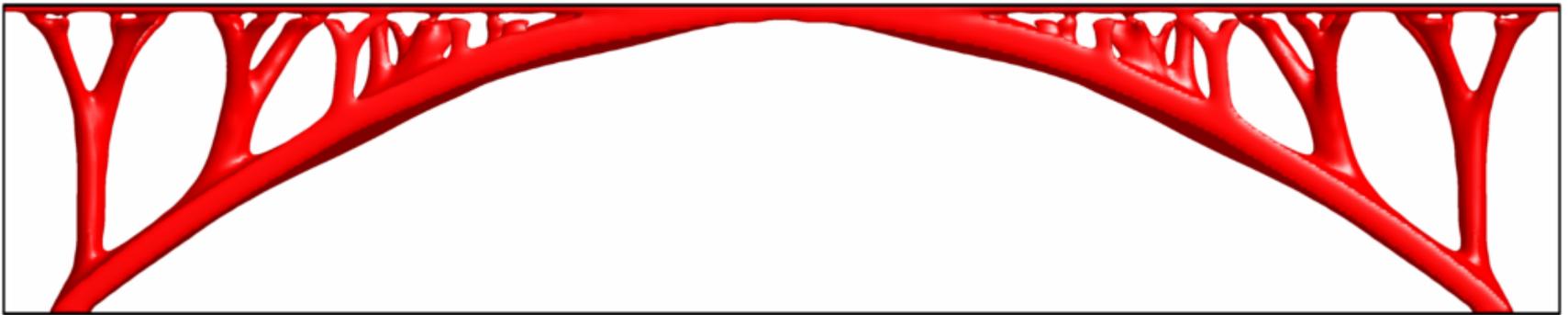
851,840 DVs FOR $\frac{1}{4}$
(3,407,360 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$

$VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=3$



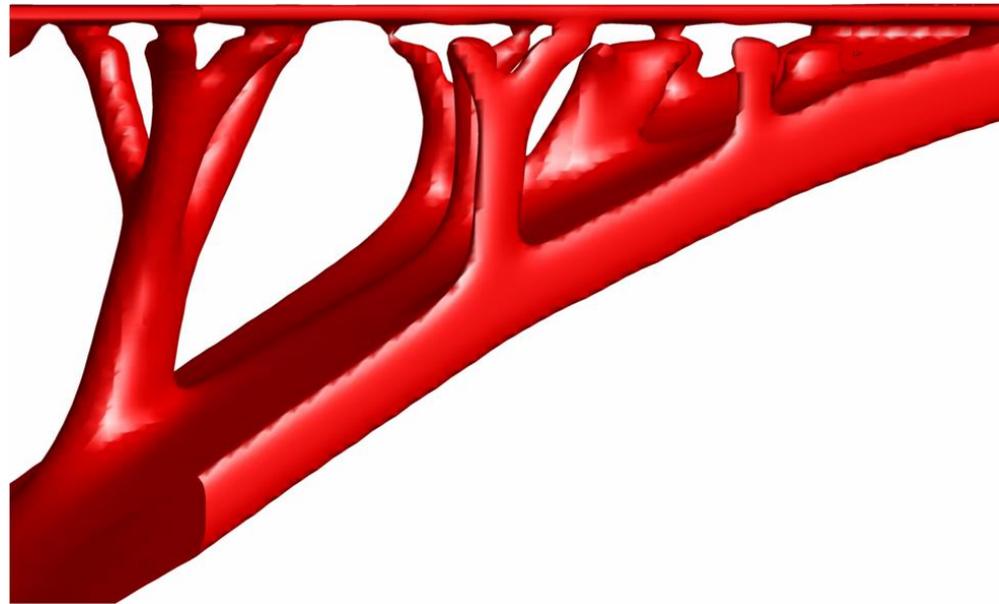
851,840 DVs FOR $\frac{1}{4}$
(3,407,360 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$

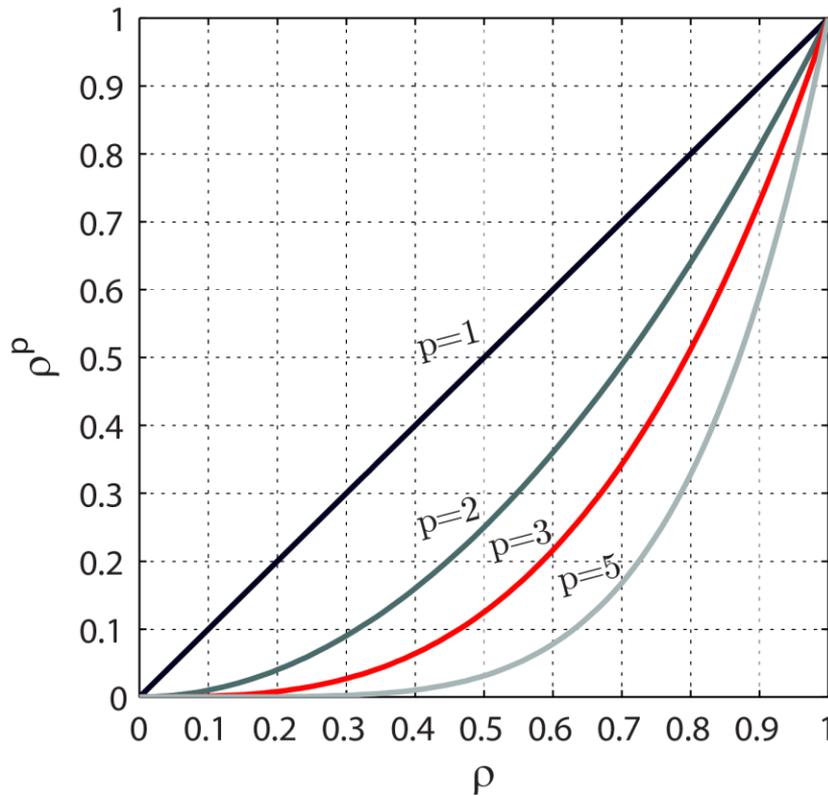
$VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=3$



851,840 DVs FOR $\frac{1}{4}$
(3,407,360 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SIMP'S POWER-LAW:



SIMP:

$$E_i(\rho_i) = \rho_i^p E_0$$

$$0 \lesssim \rho_{min} \leq \rho_j \leq 1$$

MODIFIED SIMP:

$$E_k(\rho_k) = E_{min} + \rho_k^p (E_0 - E_{min})$$

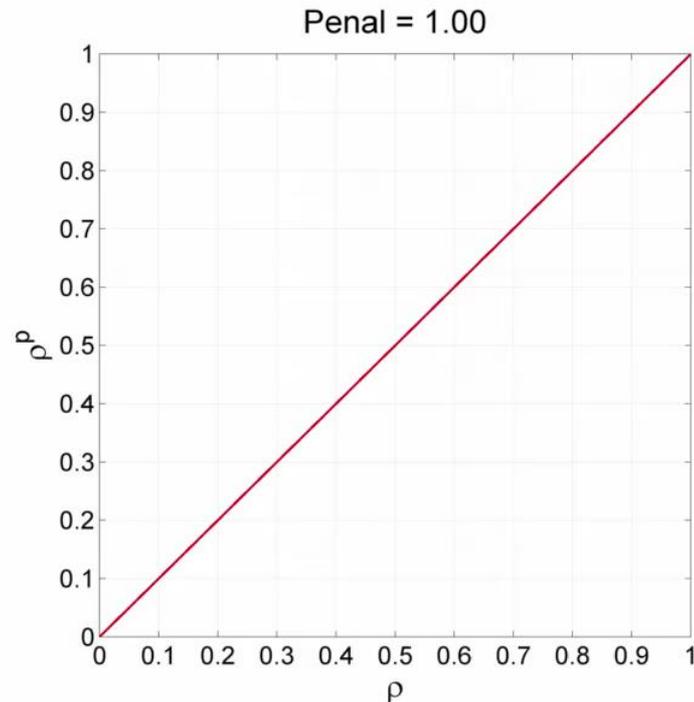
$$0 \leq \rho_j \leq 1$$

2) BENDSOE MP (1989) "OPTIMAL SHAPE DESIGN AS A MATERIAL DISTRIBUTION PROBLEM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 1(4):193-202

3) ZHOU M, ROZVANY G (1991) "THE COC ALGORITHM, PART II: TOPOLOGICAL, GEOMETRICAL AND GENERALIZED SHAPE OPTIMIZATION." COMP METH APPL MECH ENGRG 89:309-336

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- CONTINUATION OF “P” PARAMETER



ALLAIRE G, FRANCFORT G (1993) "A NUMERICAL ALGORITHM FOR TOPOLOGY AND SHAPE OPTIMIZATION." IN TOPOLOGY DESIGN OF STRUCTURES, SPRINGER

ALLAIRE G, KOHN R (1993) "TOPOLOGY OPTIMIZATION AND OPTIMAL SHAPE DESIGN USING HOMOGENIZATION." IN TOPOLOGY DESIGN OF STRUCTURES, SPRINGER

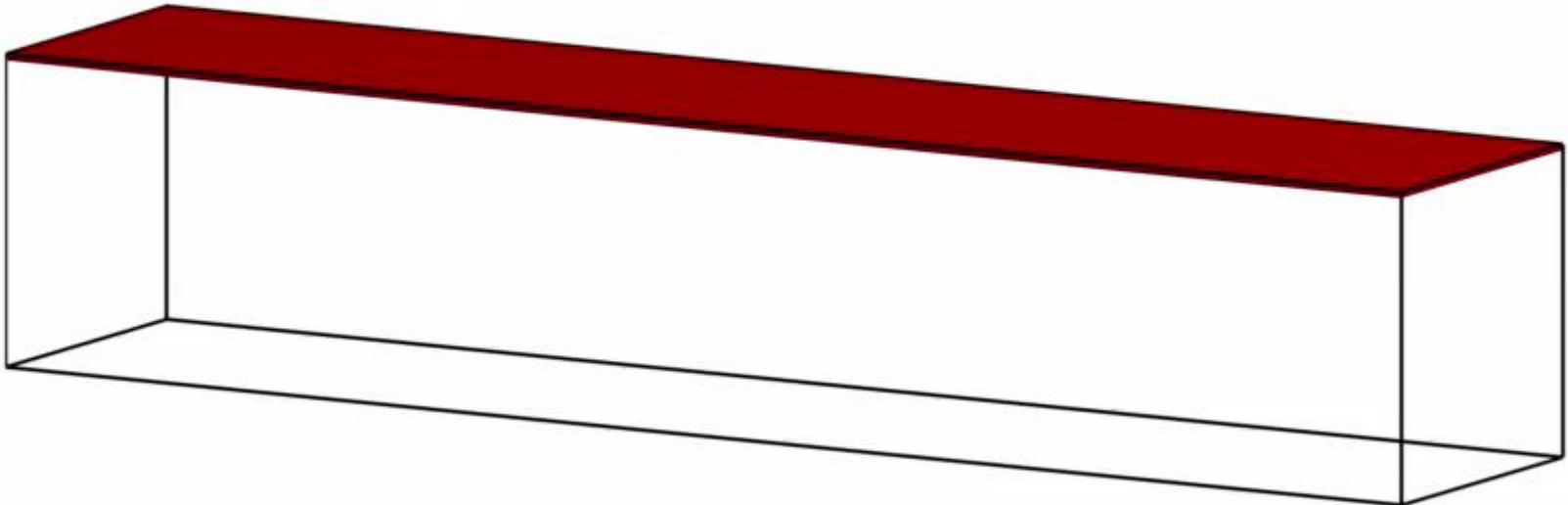
SIGMUND O, PETERSSON J (1998) "NUMERICAL INSTABILITIES IN TOPOLOGY OPTIMIZATION" STRUCTURAL OPTIMIZATION, 16(1):68–75

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$, $VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=[CONT]$

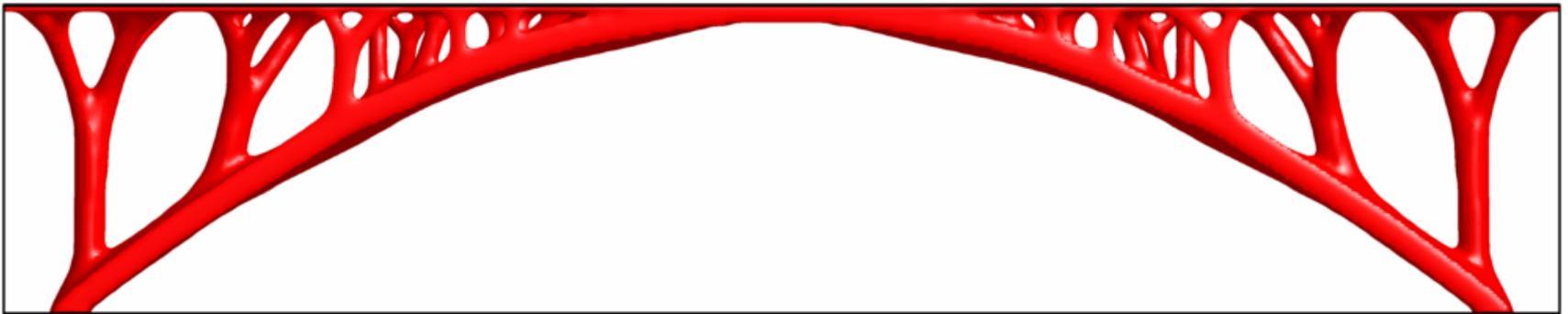
Iteration 000 Penal = 2.00



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- BRIDGE PROBLEM

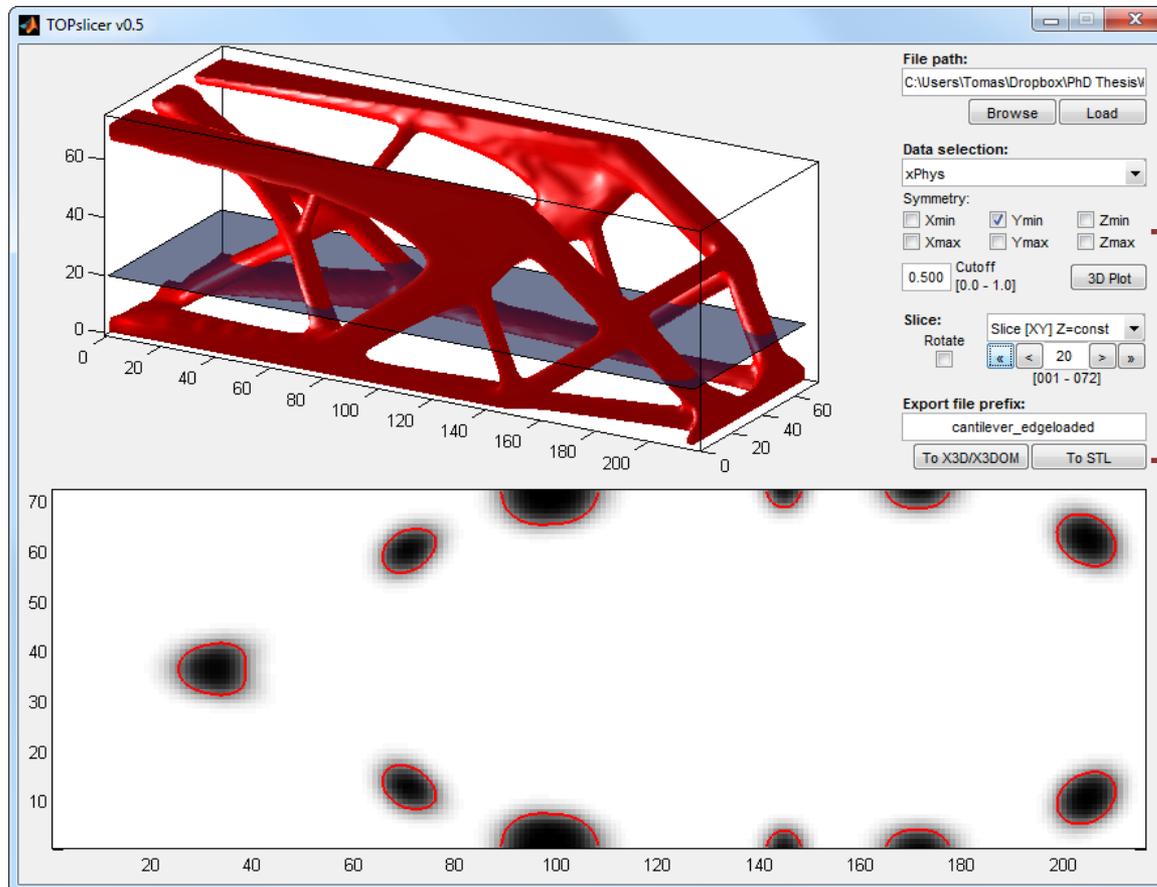
$L_x=25$, $L_y=L_z=5$, $VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=[CONT]$



851,840 DVs FOR $\frac{1}{4}$
(3,407,360 TOTAL)

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- TOPSLICER: AN INSPECTOR/EXPORTER OF 3D DENSITY-BASED TOPOLOGIES

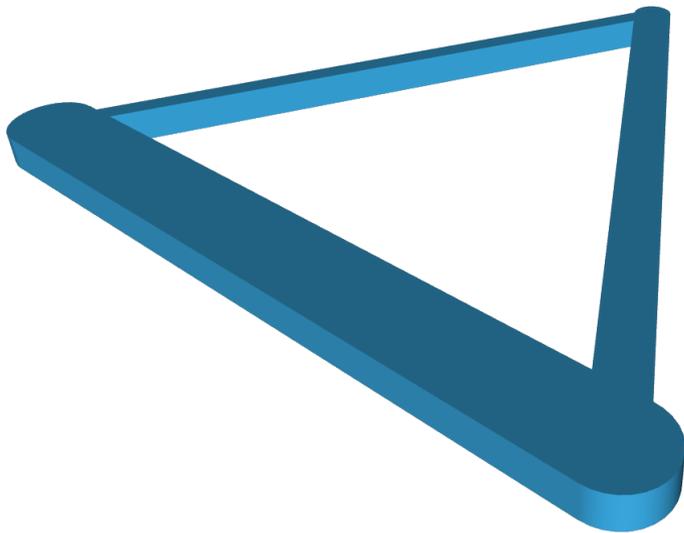


RESTORE
SYMMETRY

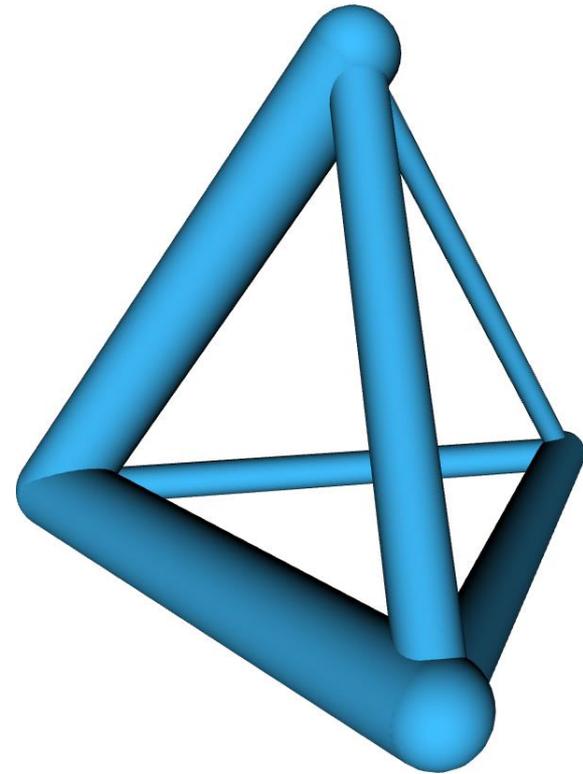
EXPORT TO
X3D OR STL

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- MANUFACTURING OF GROUND STRUCTURES



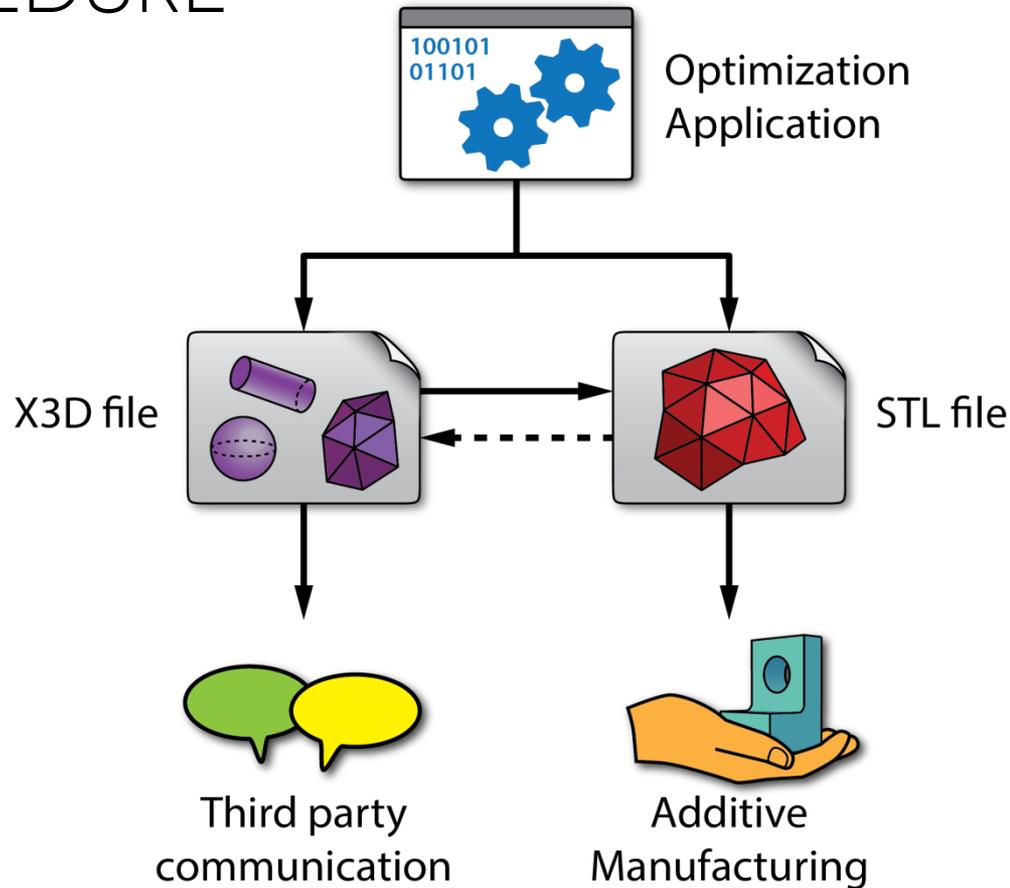
2D GROUND STRUCTURES



3D GROUND STRUCTURES

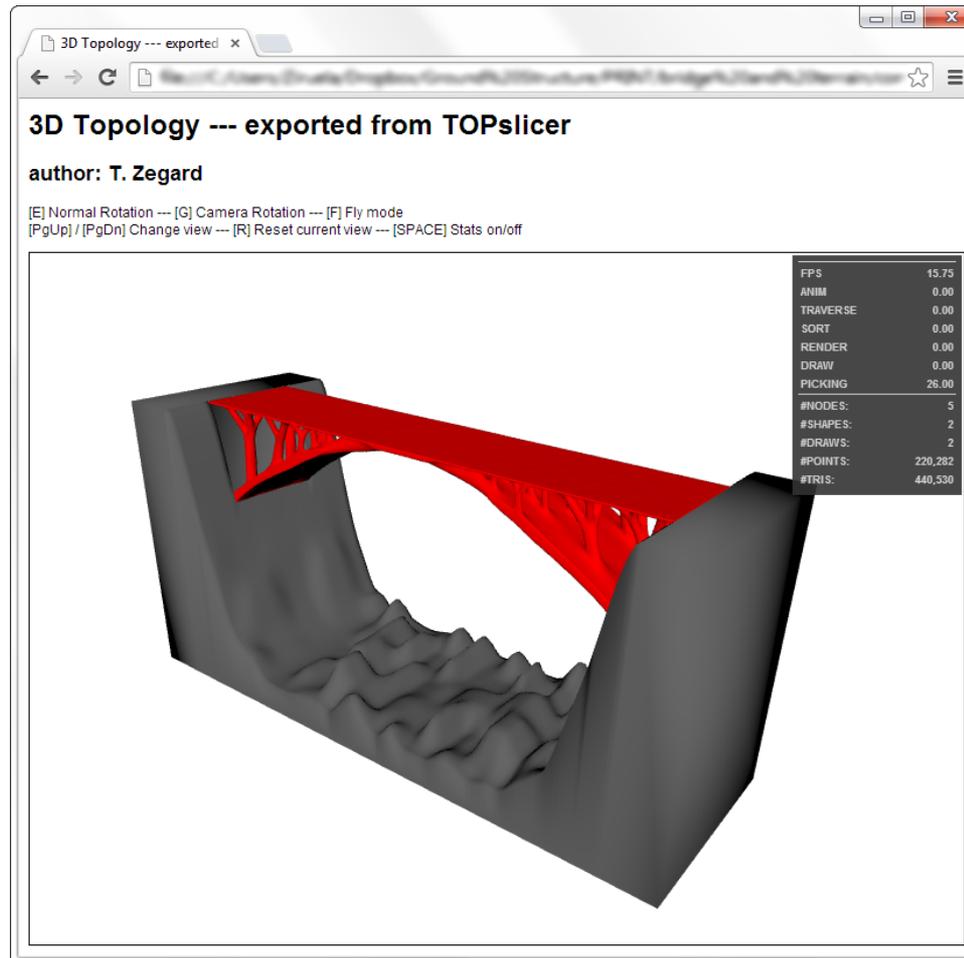
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- PROCEDURE



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- X3D: ROYALTY-FREE FORMAT FOR REPRESENTING 3D COMPUTER GRAPHICS. MANAGED BY THE WEB3D CONSORTIUM.

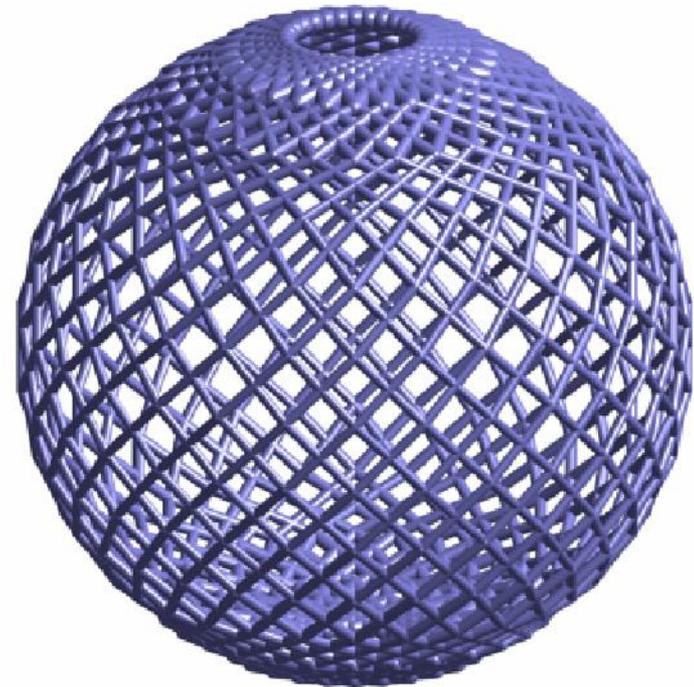
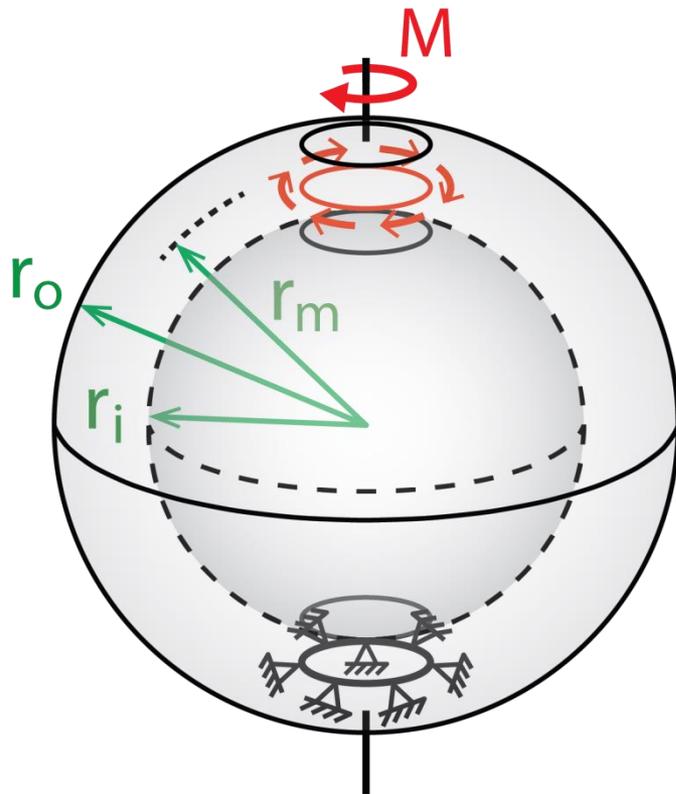


6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL:
- COLOR CODE
 - WHITE — 3D GROUND STRUCTURES
 - BLUE — 2D GROUND STRUCTURES
 - RED — 3D DENSITY METHOD
 - BLACK — APPLICATION-ORIENTED
- MANUFACTURED USING:
 - FDM: FUSED DEPOSITION MODELING
 - SLS: SELECTIVE LASER SINTERING

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **TORSION BALL**



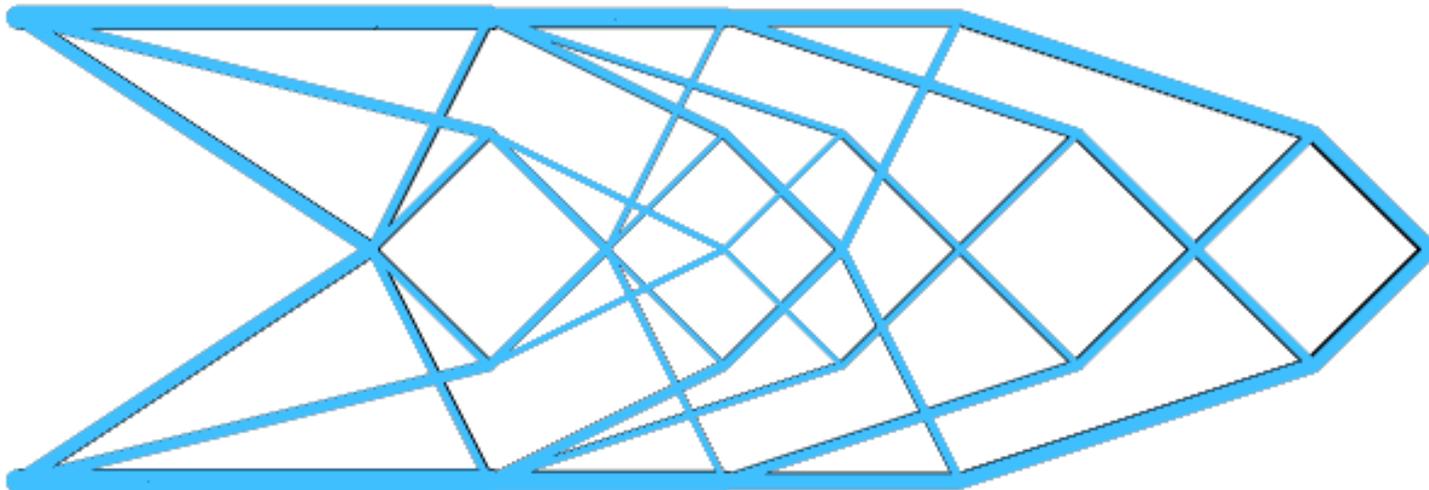
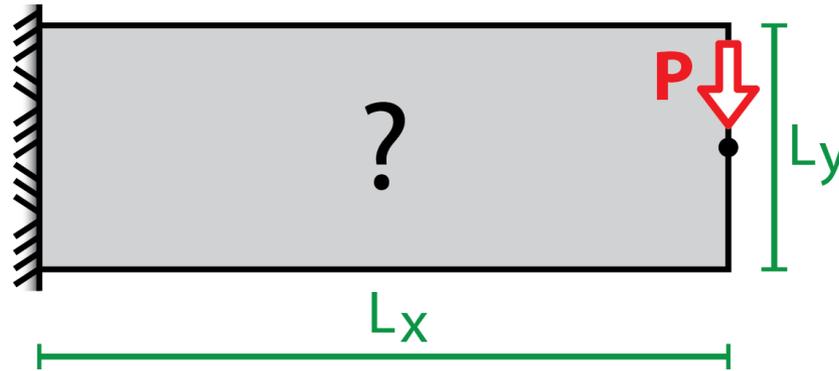
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **TORSION BALL**



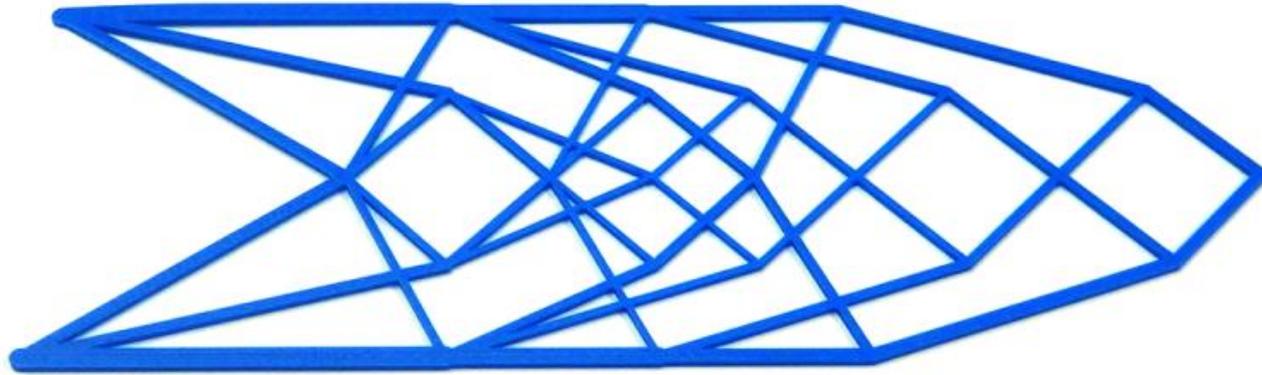
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: CANTILEVER



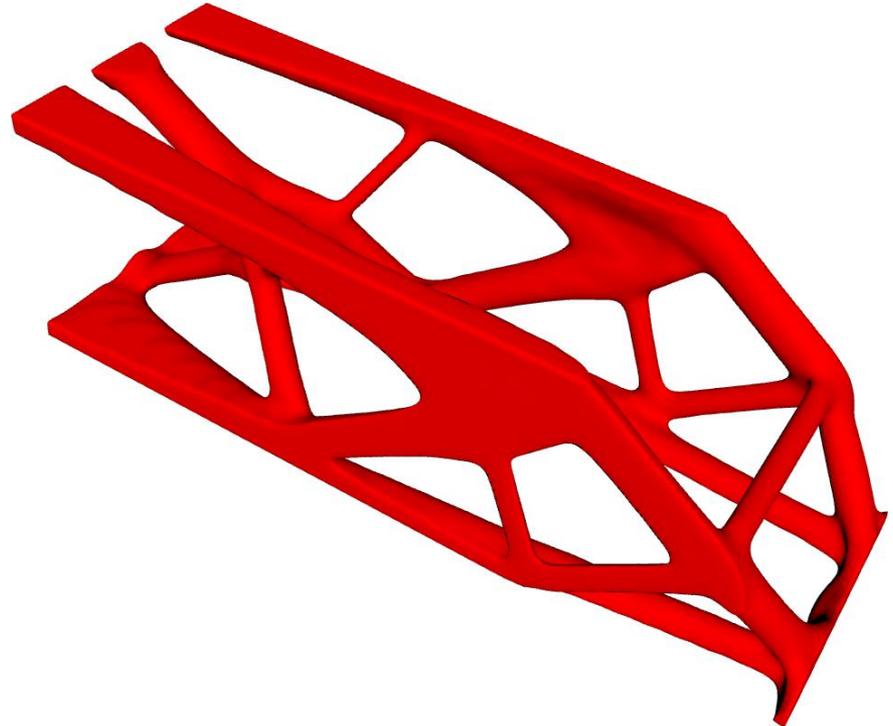
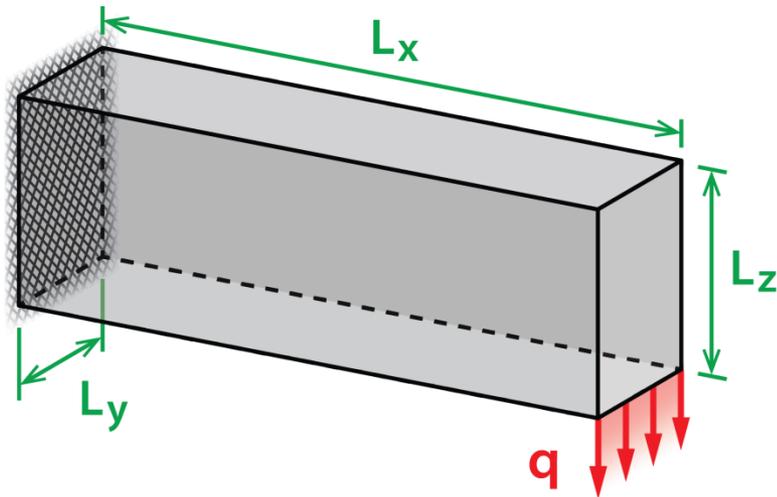
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: CANTILEVER



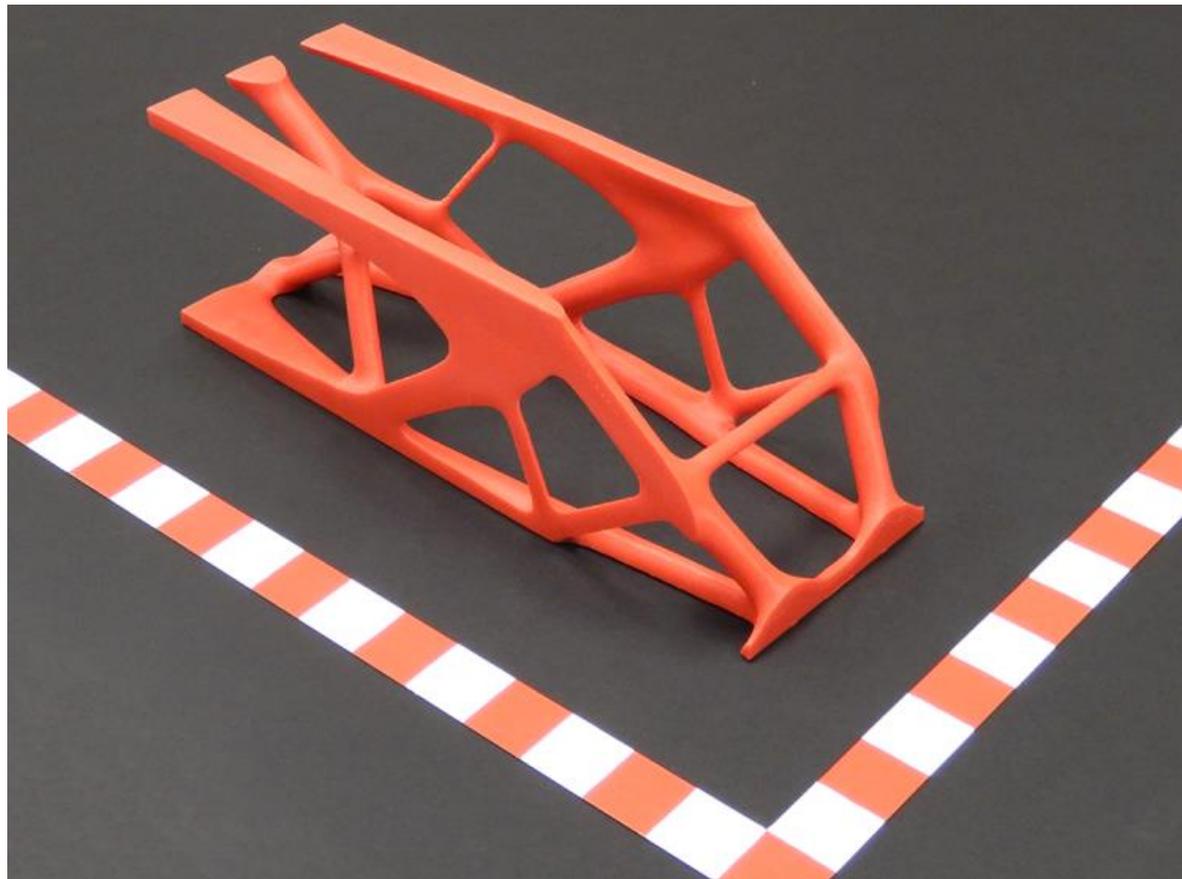
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL:
EDGE-LOADED 3D CANTILEVER (NO FIX)



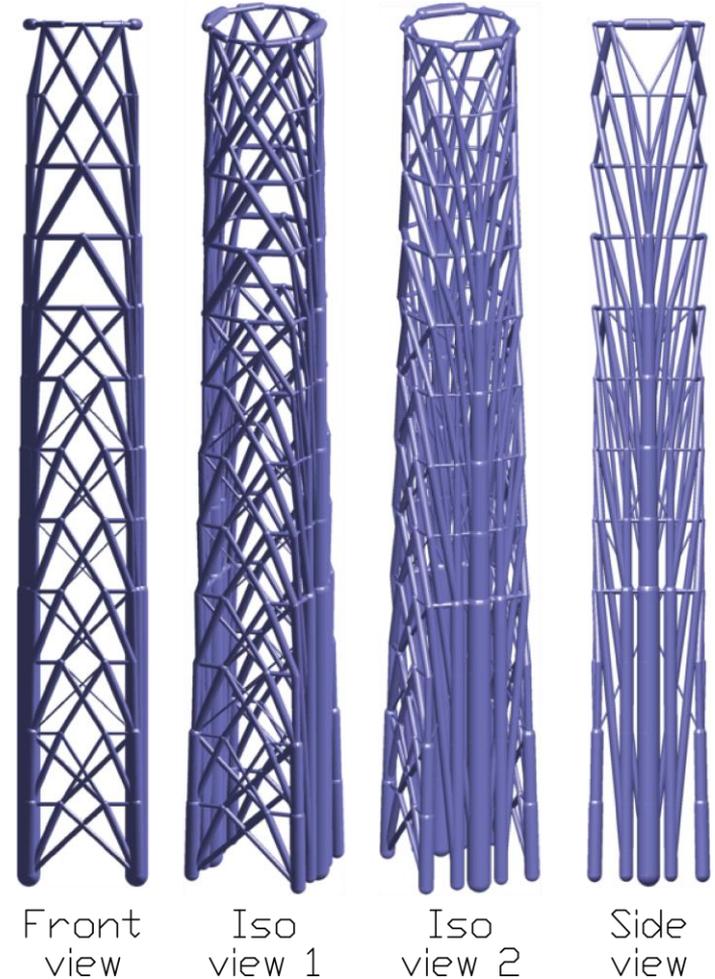
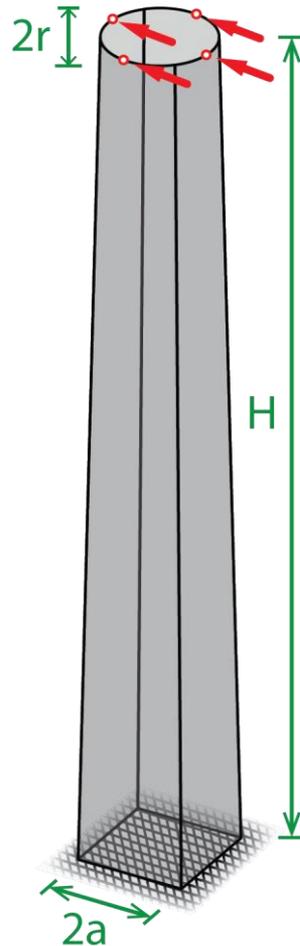
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL:
EDGE-LOADED 3D CANTILEVER (NO FIX)



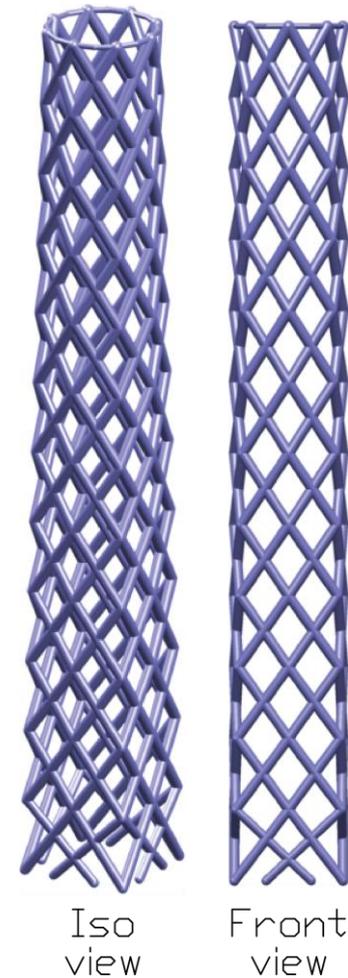
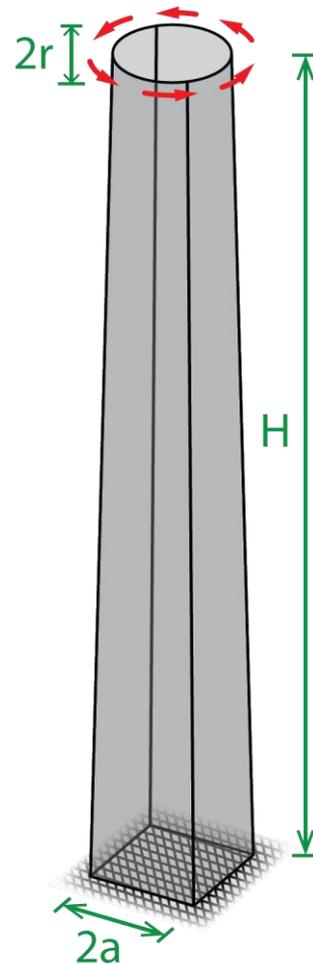
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: **LOTTE TOWER**



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: **LOTTE TOWER**



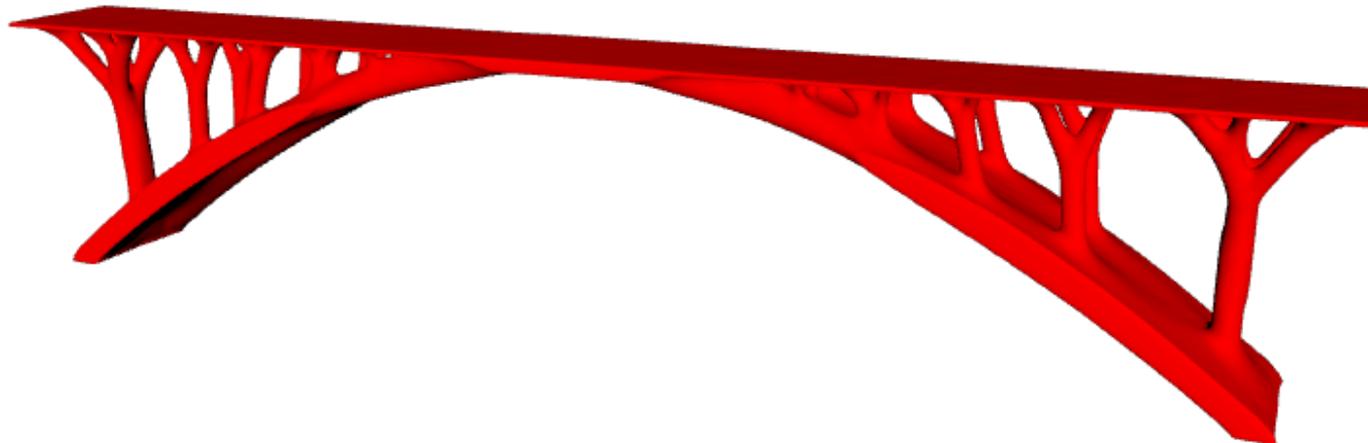
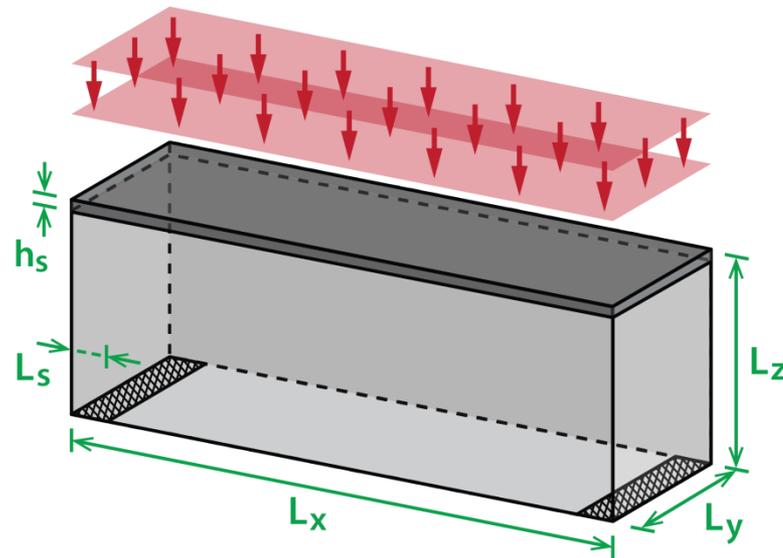
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: **LOTTE TOWER**



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: **BRIDGE**



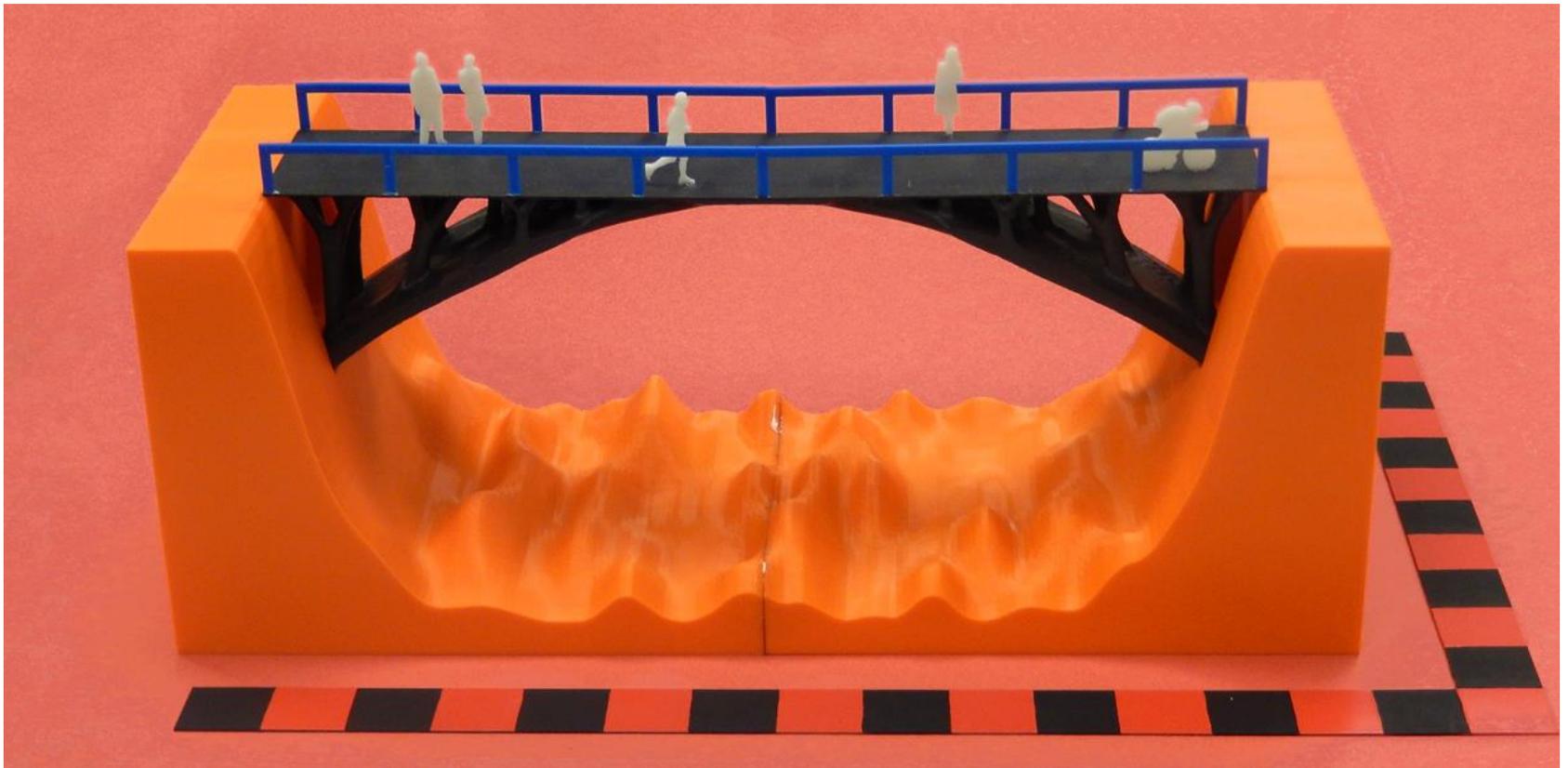
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: BRIDGE



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: BRIDGE



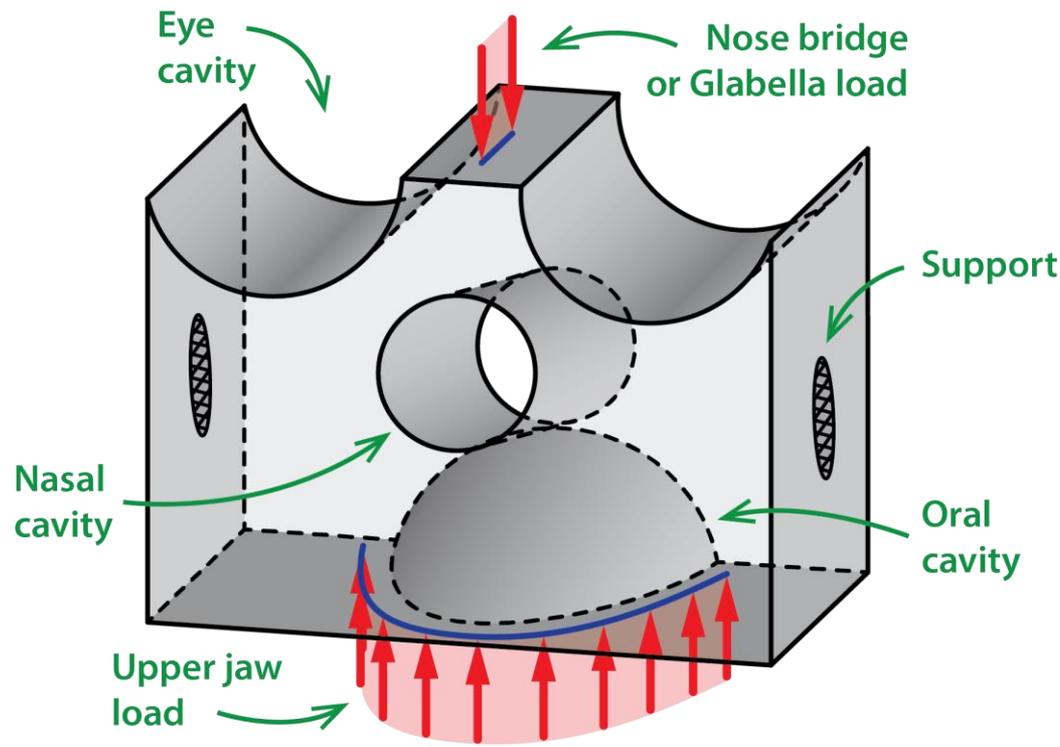
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED: **BRIDGE**
ACHIEVING LARGE SCALES



6) ADDITIVE MANUF. OF OPT. STRUCTS.

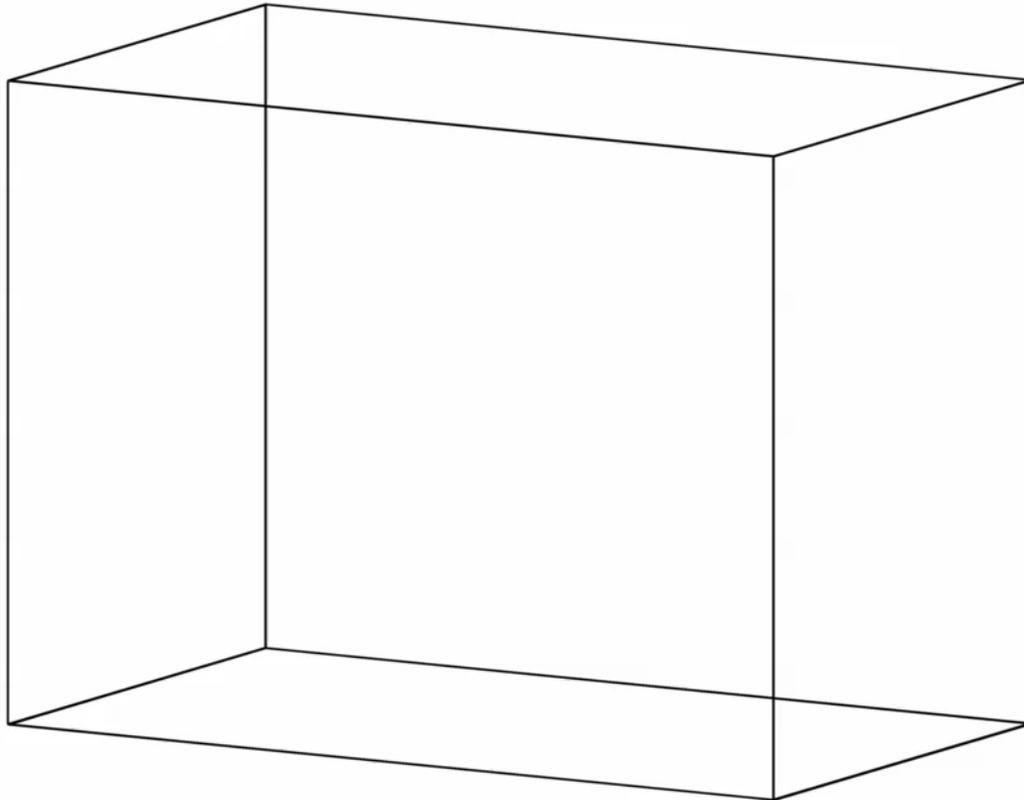
- APPLICATION-ORIENTED:
CRANIOFACIAL RECONSTRUCTION



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED:
CRANIOFACIAL RECONSTRUCTION

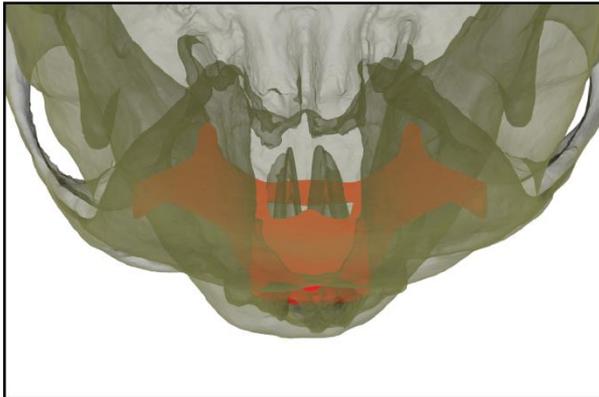
Iteration 000 Penal = 1.50



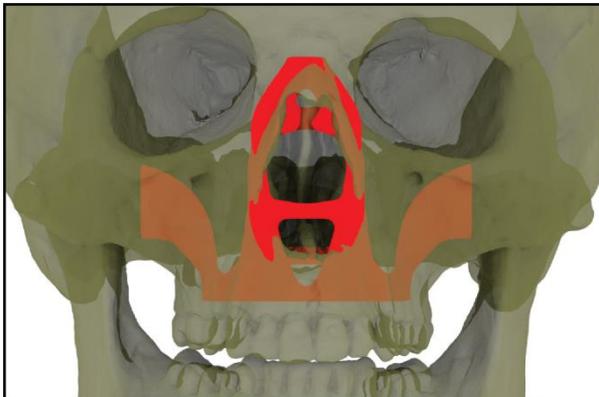
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED:
CRANIOFACIAL RECONSTRUCTION

Top view



Iso view



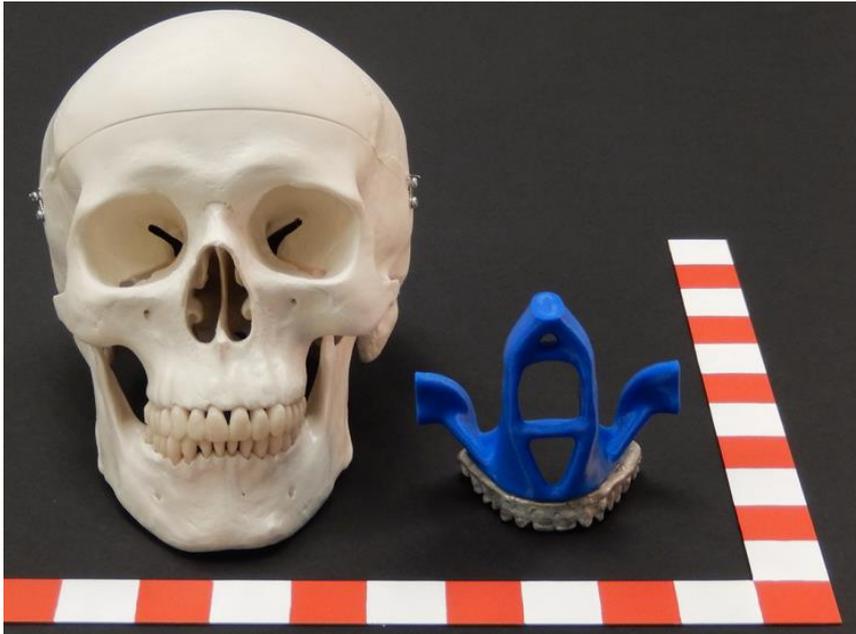
Front view



Side view

6) ADDITIVE MANUF. OF OPT. STRUCTS.

- APPLICATION-ORIENTED:
CRANIOFACIAL RECONSTRUCTION



ROADMAP



7) SUMMARY AND CONCLUSIONS

- OPTIMIZATION:
 1. ESSENTIAL FOR SUSTAINABILITY
 2. CAN BE INCORPORATED INTO DESIGN TODAY
 3. GIVE A DESIGN, AND I WILL TRY TO MAKE IT BETTER
 4. DIFFERENT METHODS FOR DIFFERENT PROBLEMS
 5. YES, WE CAN MANUFACTURE THIS
 6. DESIGN GUIDED BY FUNCTIONALITY AND NOT JUST BEAUTY

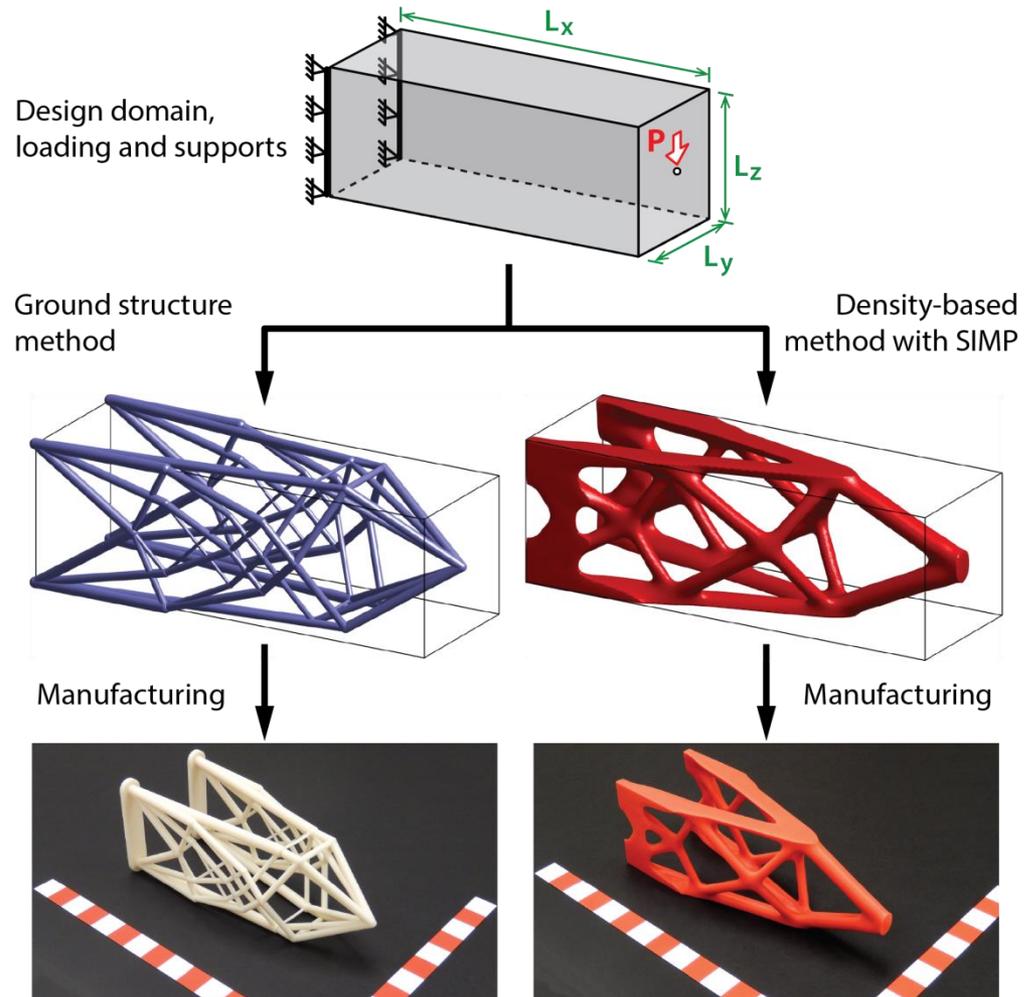
7) SUMMARY AND CONCLUSIONS



MUSEUMS AND RECONSTRUCTION (

7) SUMMARY AND CONCLUSIONS

- INTEGRATED DESIGN PROCESS:
START TO FINISH



AKNOWLEDGEMENTS

- FULBRIGHT–CONICYT SCHOLARSHIP
- SKIMORE, OWINGS & MERRILL LLP
- CEE @ ILLINOIS
- ADVISER: GLAUCIO H. PAULINO
- RESEARCH GROUP
- PHD COMMITTEE
- MY FAMILY AND FRIENDS

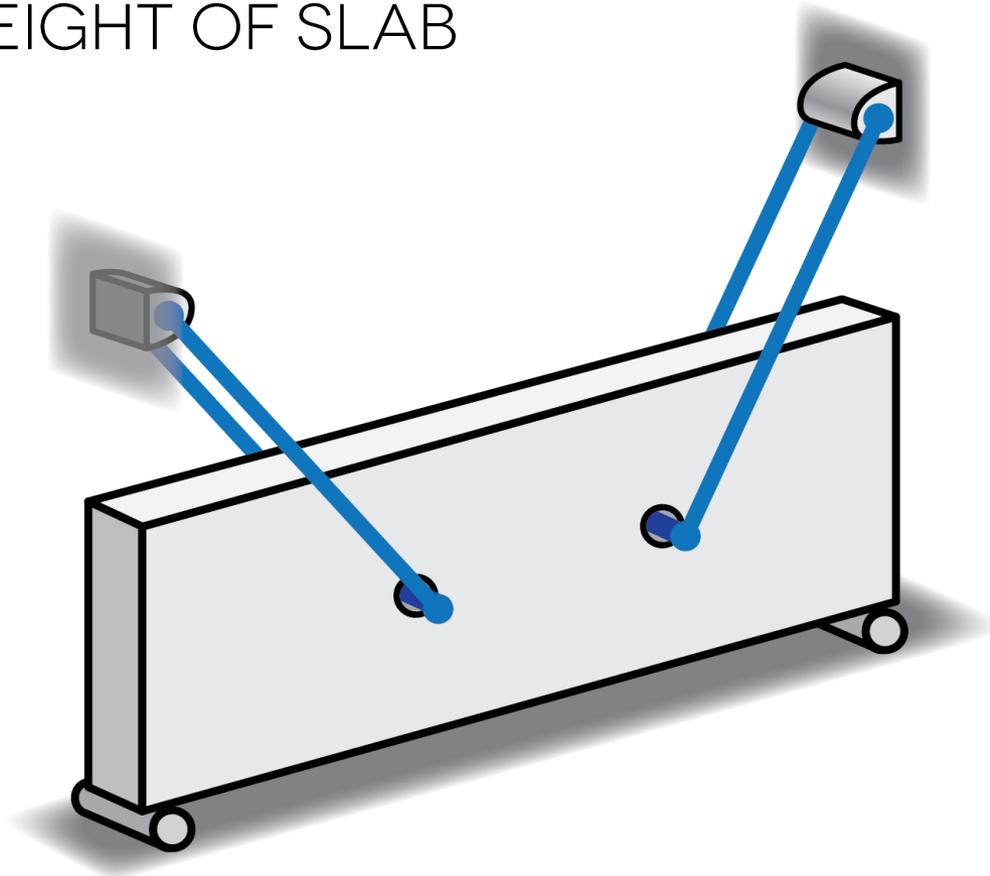
THE END



2) TRUSS LAYOUT WITHIN A CONTINUUM

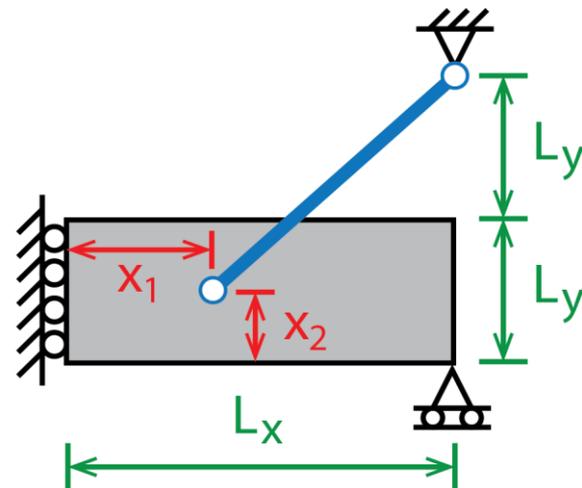
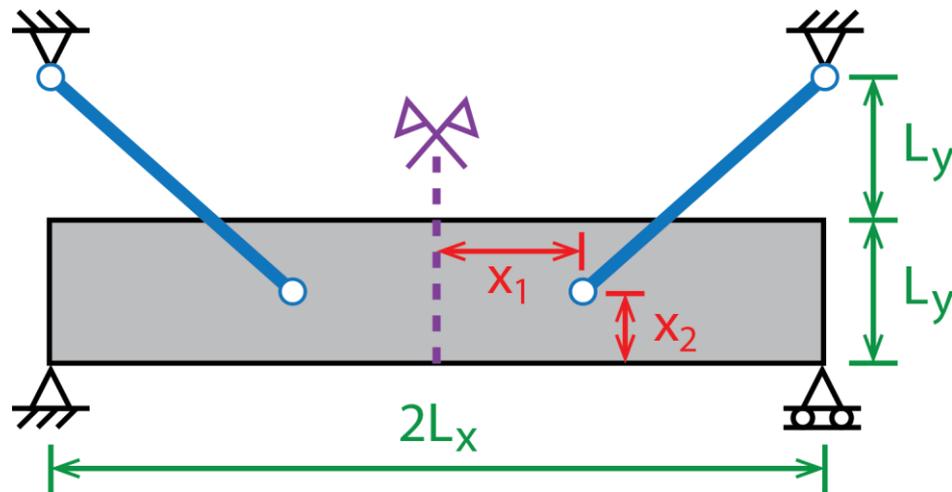
- SLAB WITH SUPPORTING CABLES

SELF WEIGHT OF SLAB



2) TRUSS LAYOUT WITHIN A CONTINUUM

- SLAB WITH SUPPORTING CABLES



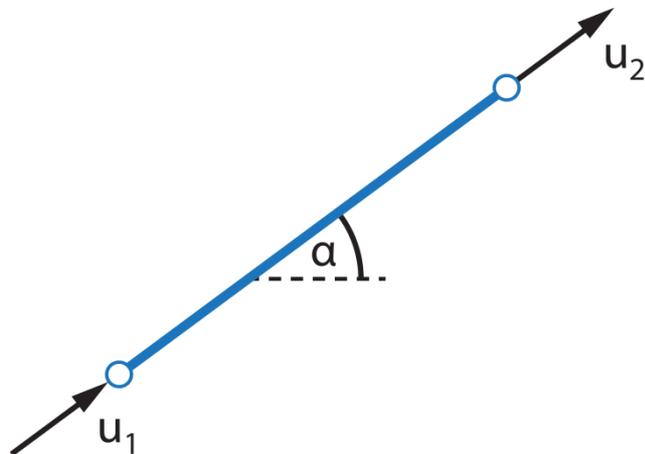
2) TRUSS LAYOUT WITHIN A CONTINUUM

- TRUSS ELEMENT

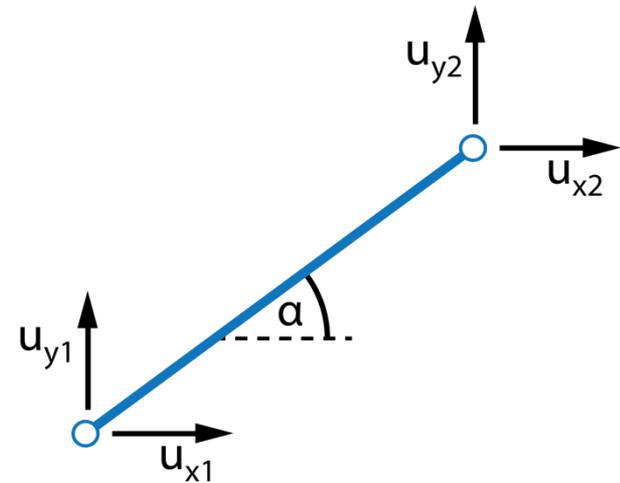
$$\mathbf{K}^* = \frac{AE}{L} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$

$$\mathbf{K}_e = \mathbf{T}_e^T \mathbf{K}_e^* \mathbf{T}_e \quad \mathbf{T} = \begin{bmatrix} \mathbf{d} & \mathbf{0} \\ \mathbf{0} & \mathbf{d} \end{bmatrix}$$

$$\mathbf{d} = \frac{1}{L} [x_2 - x_1, y_2 - y_1, z_2 - z_1]$$



LOCAL COORDINATES



GLOBAL COORDINATES

2) TRUSS LAYOUT WITHIN A CONTINUUM

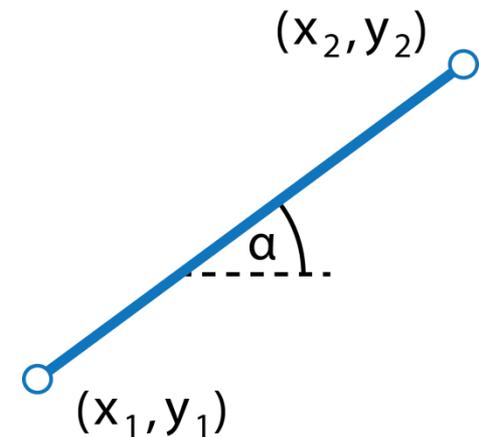
- SENSITIVITY W.R.T COORD 'N' OF NODE 'J'

$$\frac{\partial \mathbf{K}_e}{\partial n_j} = \frac{\partial \mathbf{T}_e^T}{\partial n_j} \mathbf{K}_e^* \mathbf{T}_e + \mathbf{T}_e^T \frac{\partial \mathbf{K}_e^*}{\partial L} \frac{\partial L}{\partial n_j} \mathbf{T}_e + \mathbf{T}_e^T \mathbf{K}_e^* \frac{\partial \mathbf{T}_e}{\partial n_j}$$

$$\mathbf{J}_{(1)}(\mathbf{d}) = \frac{1}{L} (\mathbf{d}^T \mathbf{d} - \mathbf{I}) \quad \mathbf{J}_{(2)}(\mathbf{d}) = -\mathbf{J}_{(1)}(\mathbf{d})$$

$$\frac{\partial L}{\partial n_1} = -\mathbf{d}_n \quad \frac{\partial L}{\partial n_2} = \mathbf{d}_n$$

$$\frac{\partial \mathbf{K}^*}{\partial L} = -\frac{AE}{L^2} \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$$



2) TRUSS LAYOUT WITHIN A CONTINUUM

- DISPLACEMENTS “U” ANYWHERE IN Ω USING FEM SHAPE FUNCTIONS

$$\mathbf{u} = \mathbf{N}\mathbf{u}_c$$

- CONFORMING COUPLING

- TRUSS MEMBER’S \mathbf{K}_e IS COUPLED BY AN EQUIVALENT \mathbf{K}_e^+ MATRIX

$$\mathbf{u}^T \mathbf{K}_e \mathbf{u} = \mathbf{u}_c^T \mathbf{K}_e^+ \mathbf{u}_c$$

$$(\mathbf{N}\mathbf{u}_c)^T \mathbf{K}_e (\mathbf{N}\mathbf{u}_c) = \mathbf{u}_c^T \mathbf{K}_e^+ \mathbf{u}_c$$

$$\mathbf{u}_c^T (\mathbf{N}^T \mathbf{K}_e \mathbf{N}) \mathbf{u}_c = \mathbf{u}_c^T \mathbf{K}_e^+ \mathbf{u}_c$$

$$\mathbf{N}^T \mathbf{K}_e \mathbf{N} = \mathbf{K}_e^+$$

2) TRUSS LAYOUT WITHIN A CONTINUUM

- PROOF-OF-CONCEPT:
COMPLIANCE FORMULATION

$$\min_{\mathbf{A}, \mathbf{x}} \quad C = \mathbf{u}^T \mathbf{K} \mathbf{u} = \mathbf{u}^T \mathbf{f}$$

$$\text{s.t.} \quad \sum_i A_i L_i \leq \bar{V} \quad \leftarrow \text{REQUIRED IF MEMBERS ARE ALSO SIZED}$$

$$\text{with} \quad \mathbf{K} \mathbf{u} = \mathbf{f}$$

VOLUME CONSTRAINT IS NOT ALWAYS NECESSARY IN
A GEOMETRY-ONLY OPTIMIZATION PROBLEM

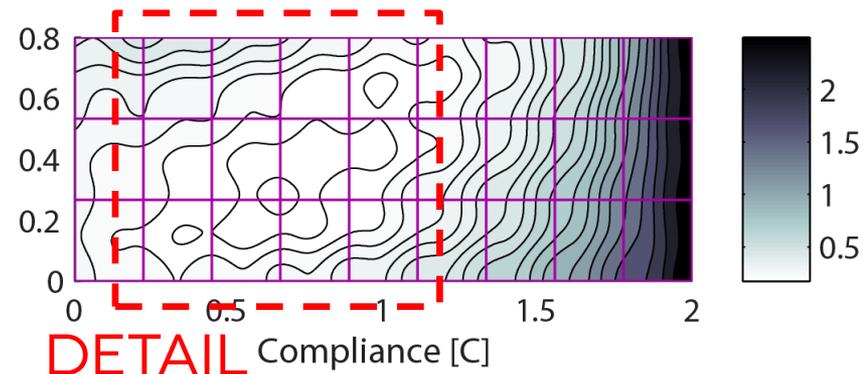
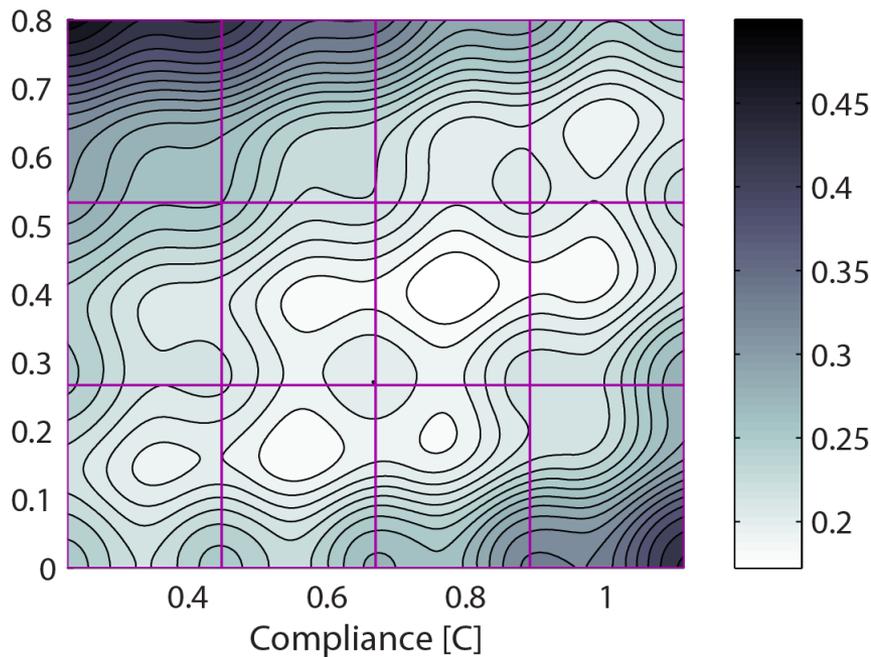
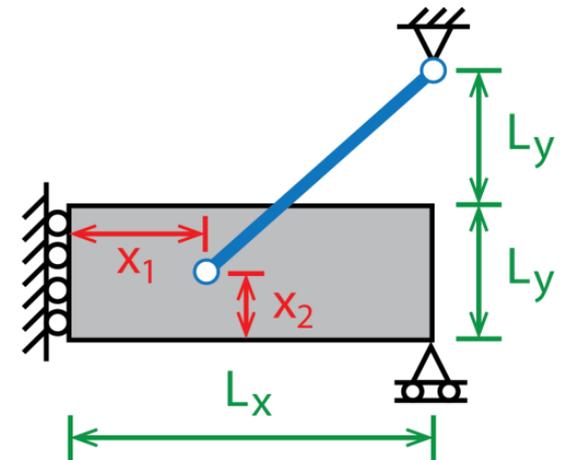
2) TRUSS LAYOUT WITHIN A CONTINUUM

- 3X9 MESH (Q4 ELEMS)

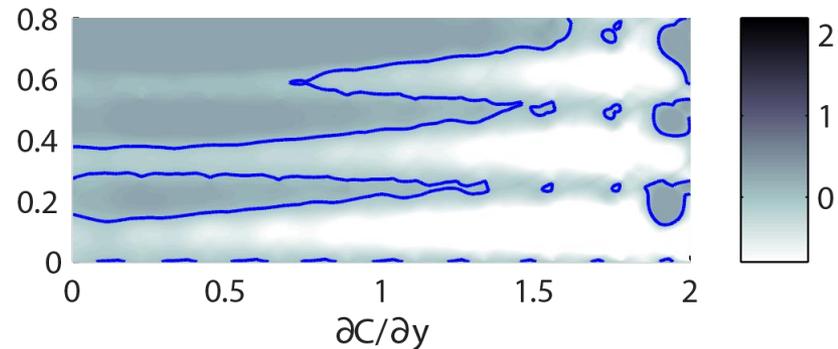
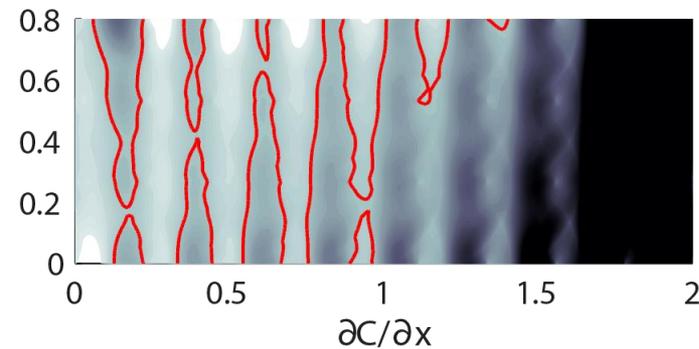
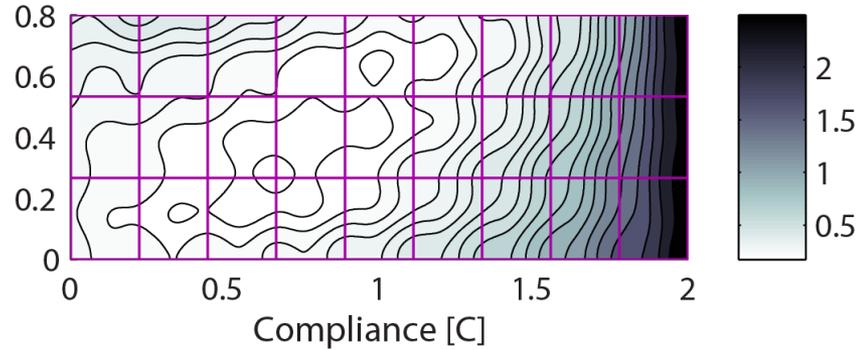
SLAB: $LX=2$ $LY=0.8$ $E=100$ $\nu=0.3$

CABLE: $AE=300$

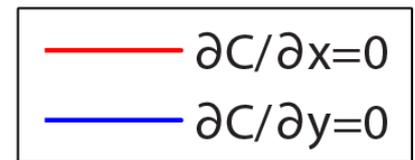
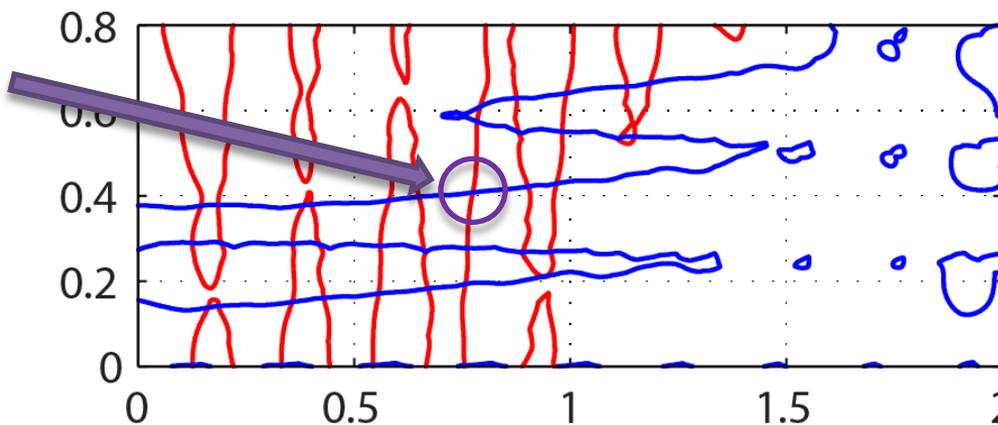
LOAD: $B=[0 \ -2]$



2) TRUSS LAYOUT WITHIN A CONTINUUM



GLOBAL OPTIMUM



2) TRUSS LAYOUT WITHIN A CONTINUUM

- GAUSSIAN BLUR:
 - CONVOLUTION WITH A GAUSSIAN FUNCTION

IDEA:

- LETS “BLUR” THE FIRST DERIVATIVE!

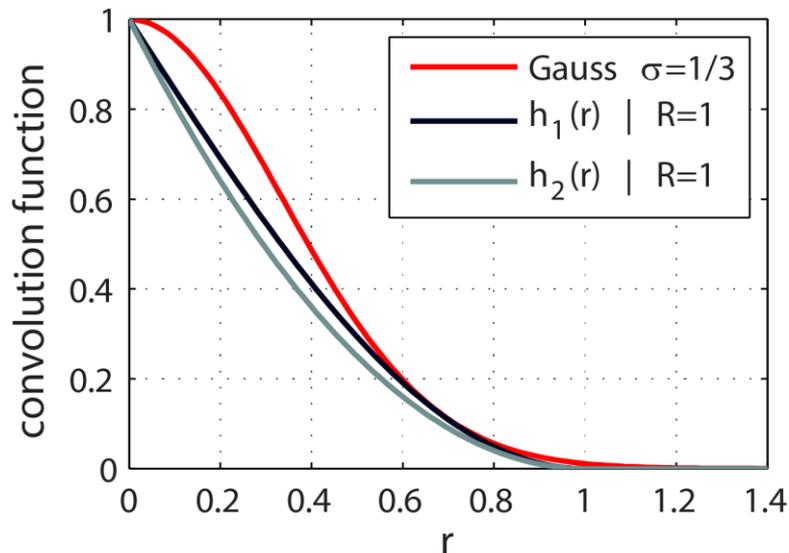


2) TRUSS LAYOUT WITHIN A CONTINUUM

- ARBITRARILY SMOOTH CONVOLUTION?

$$\begin{aligned} h(0) &= 1 \\ h(r \geq R) &= 0 \\ \left. \frac{dh}{dr} \right|_{r=R} &= 0 \end{aligned}$$

REQUIREMENTS

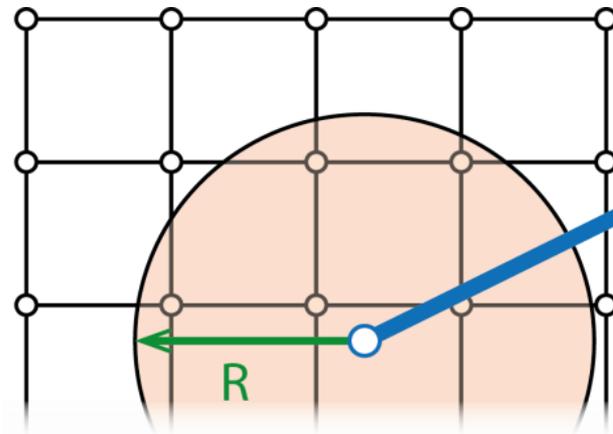


$$h_1(r) = \begin{cases} 1 - \sin\left(\frac{r\pi}{2R}\right) & r \leq R \\ 0 & r > R \end{cases}$$
$$h_2(r) = \begin{cases} \left(\frac{r}{R}\right)^2 - 2\left(\frac{r}{R}\right) + 1 & r \leq R \\ 0 & r > R \end{cases}$$

2) TRUSS LAYOUT WITHIN A CONTINUUM

- CONVOLUTION-BASED SHAPE FUNCTIONS
 - PARTITION OF UNITY REQUIREMENT

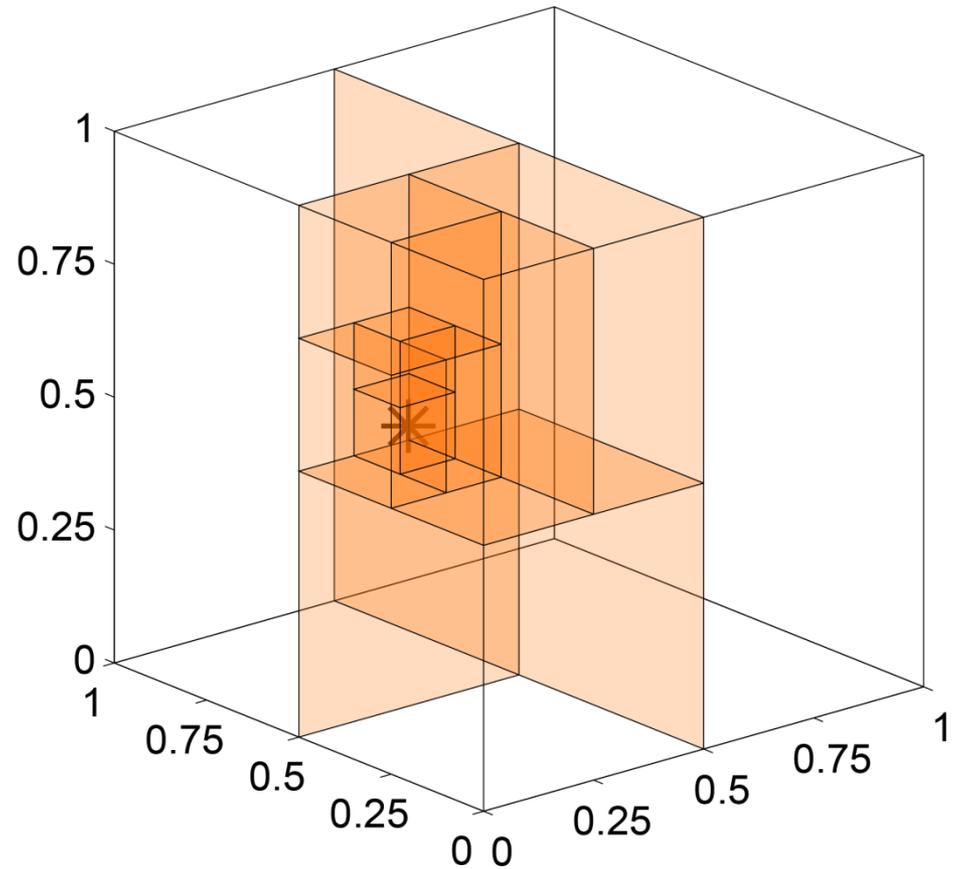
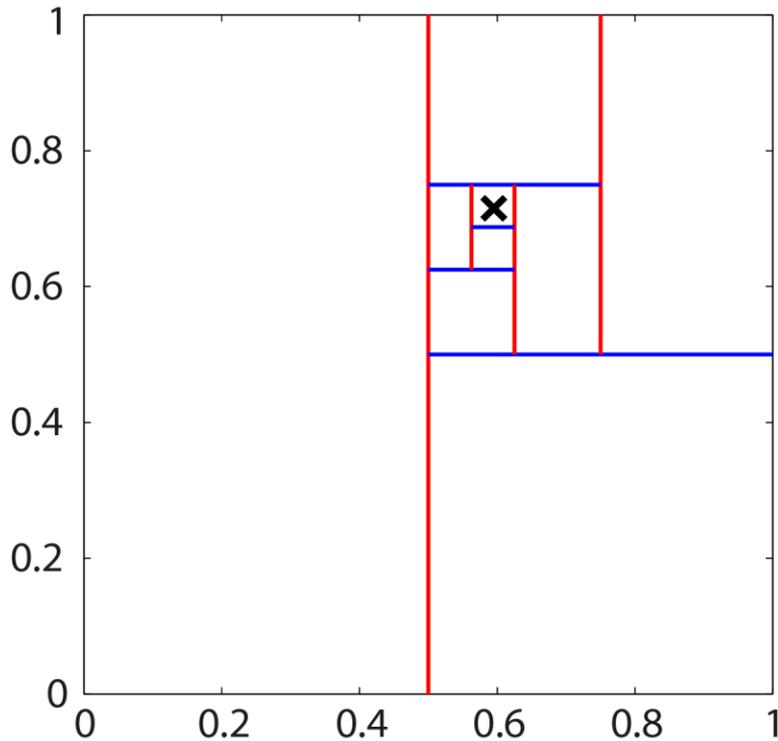
$$\tilde{N}_a = \frac{h(r_a)}{\sum_k h(r_k)}$$



$$\mathbf{K}_e^+ = \tilde{\mathbf{N}}^T \mathbf{K}_e \tilde{\mathbf{N}}$$
$$\frac{\partial \mathbf{K}_e^+}{\partial n_j} = \frac{\partial \tilde{\mathbf{N}}^T}{\partial n_j} \mathbf{K}_e \tilde{\mathbf{N}} + \tilde{\mathbf{N}}^T \frac{\partial \mathbf{K}_e}{\partial n_j} \tilde{\mathbf{N}} + \tilde{\mathbf{N}}^T \mathbf{K}_e \frac{\partial \tilde{\mathbf{N}}}{\partial n_j}$$

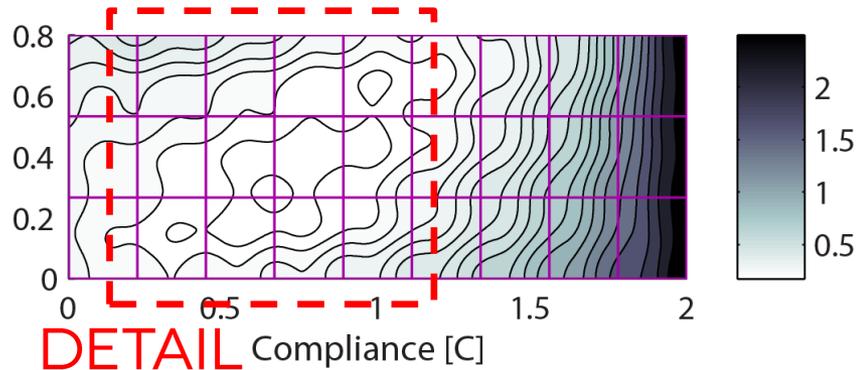
2) TRUSS LAYOUT WITHIN A CONTINUUM

- CONVOLUTION FUNCTION LOCALITY
 - SEARCH WITH BINARY, QUAD & OCT TREES

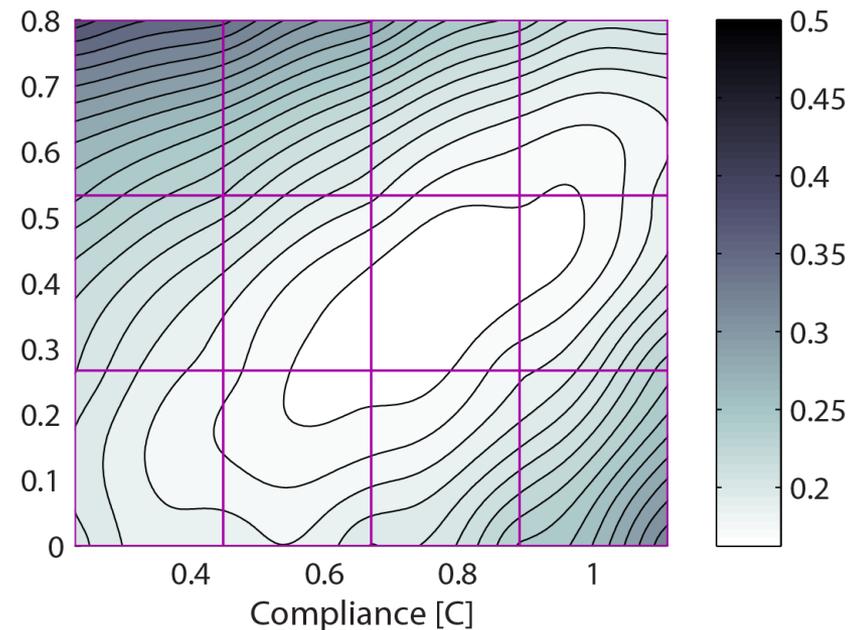
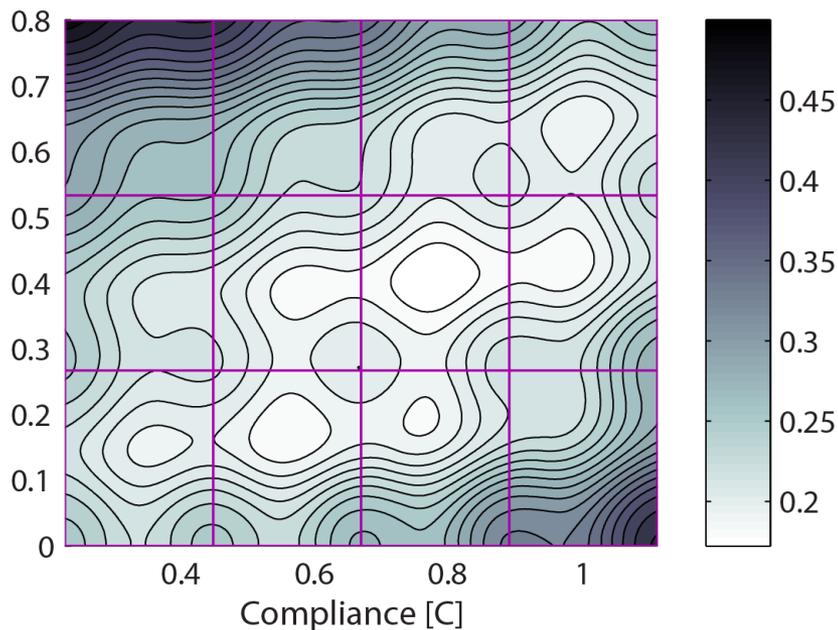
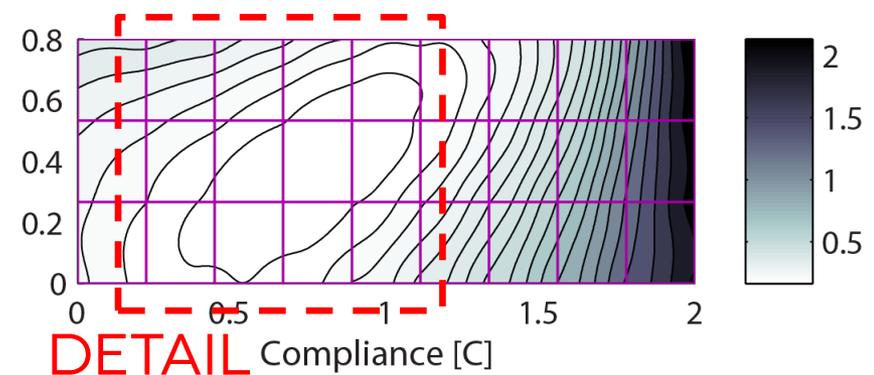


2) TRUSS LAYOUT WITHIN A CONTINUUM

FEM SHAPE FUNCTIONS

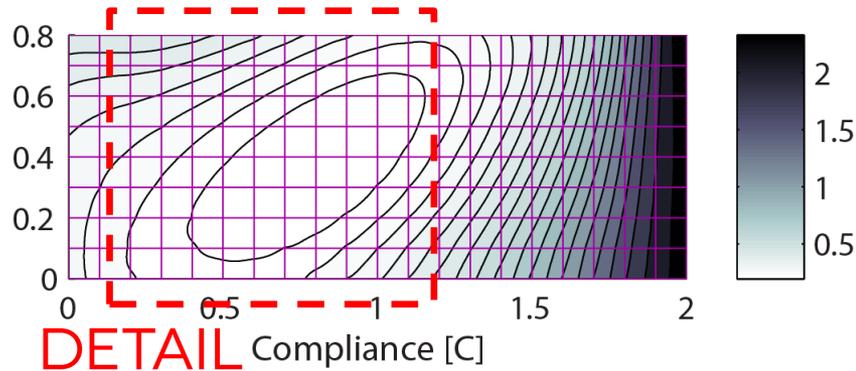


CONVOLUTION (R=0.5)

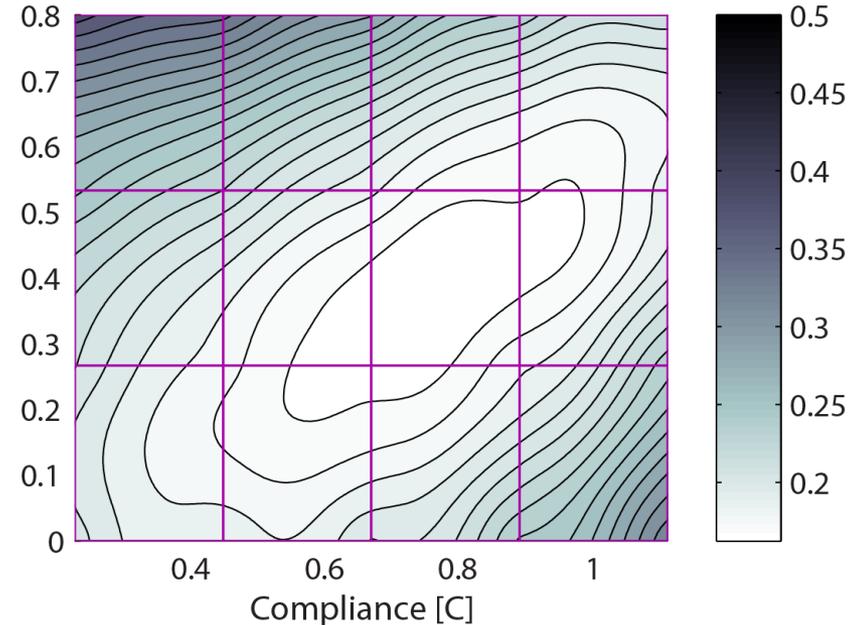
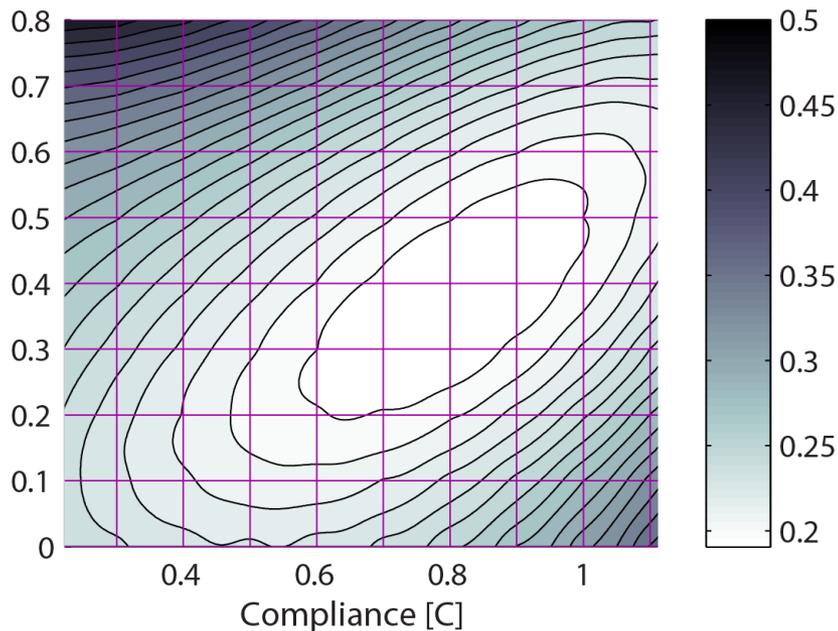
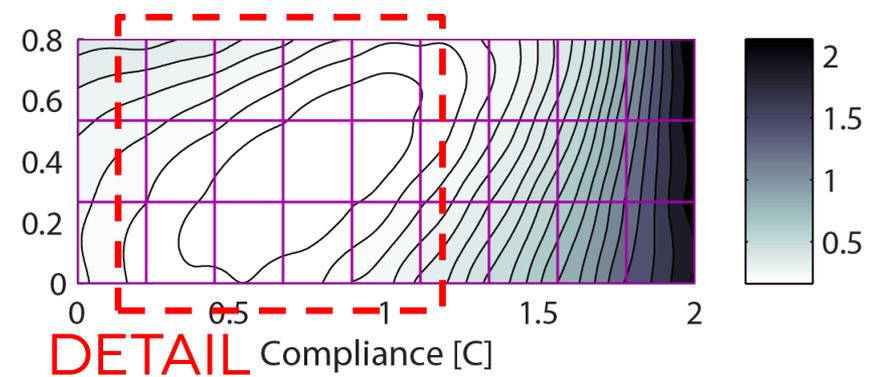


2) TRUSS LAYOUT WITHIN A CONTINUUM

CONVOLUTION (R=0.3)

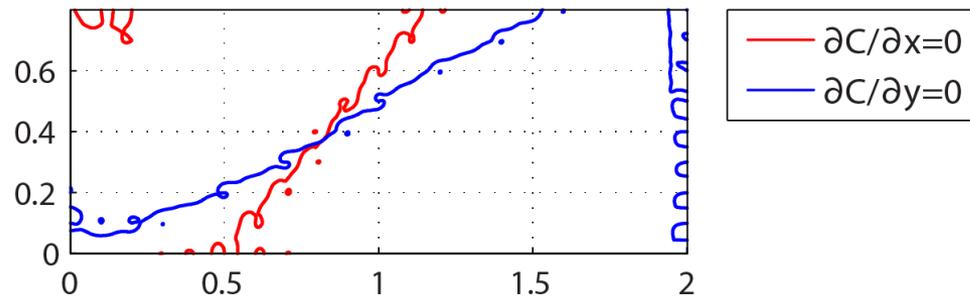
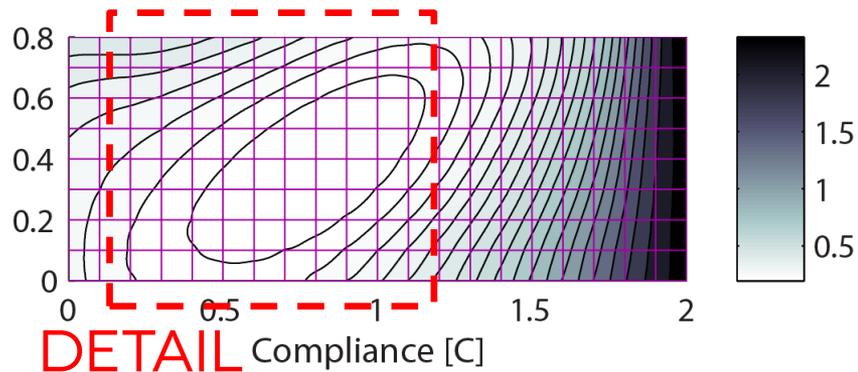


CONVOLUTION (R=0.5)

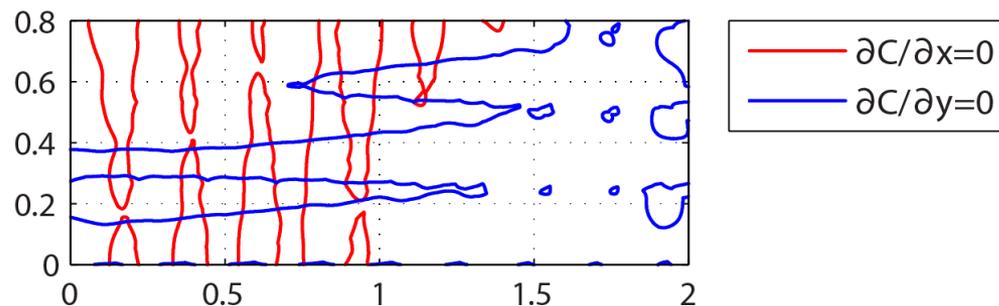


2) TRUSS LAYOUT WITHIN A CONTINUUM

CONVOLUTION (R=0.3)



PREVIOUS
CASE



2) TRUSS LAYOUT WITHIN A CONTINUUM

- SLAB WITH SUPPORTING CABLES (8X21 Q9)

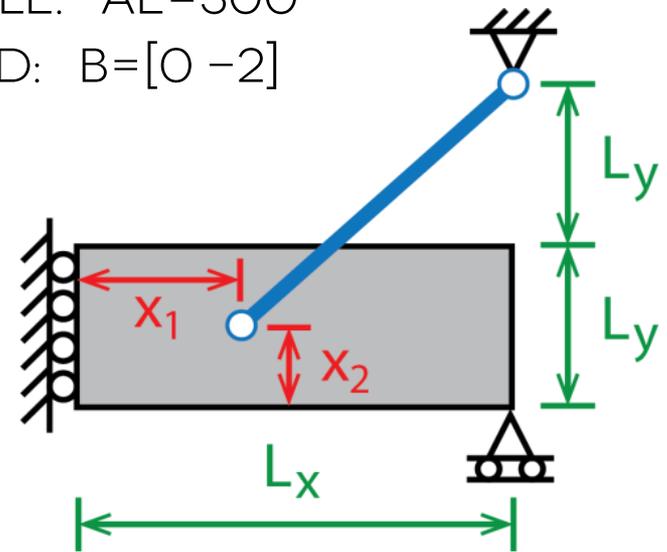
VIDEO

3X9 MESH (Q4 ELEMS)

SLAB: $LX=2$ $LY=0.8$ $E=100$ $\nu=0.3$

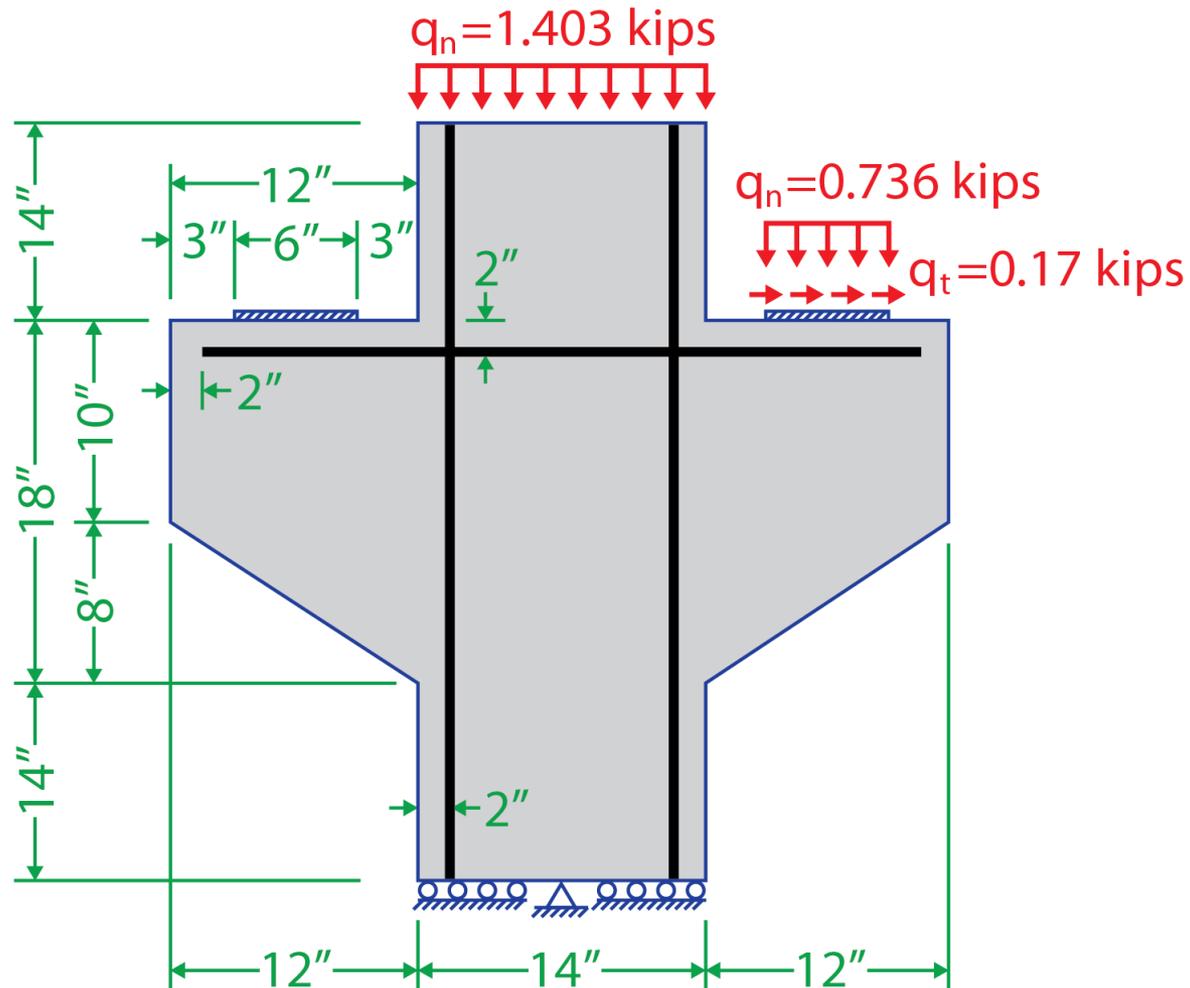
CABLE: $AE=300$

LOAD: $B=[0 \ -2]$



2) TRUSS LAYOUT WITHIN A CONTINUUM

- DOUBLE CORBEL (UNSTRUCTURED MESH)



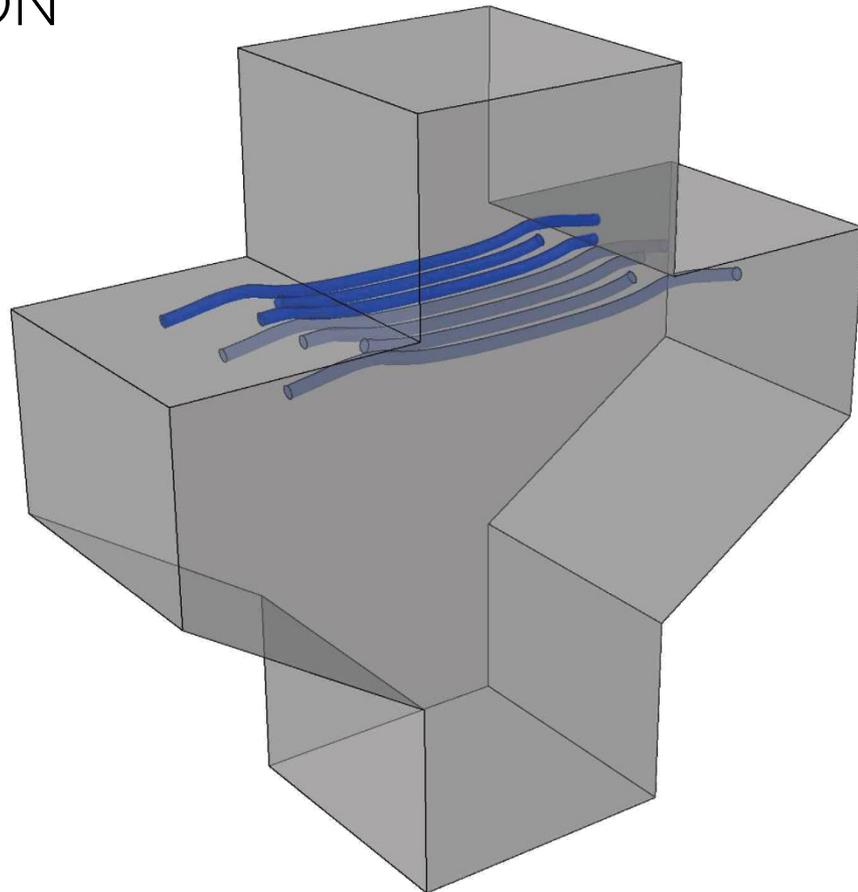
2) TRUSS LAYOUT WITHIN A CONTINUUM

- DOUBLE CORBEL (UNSTRUCTURED MESH)

VIDEO

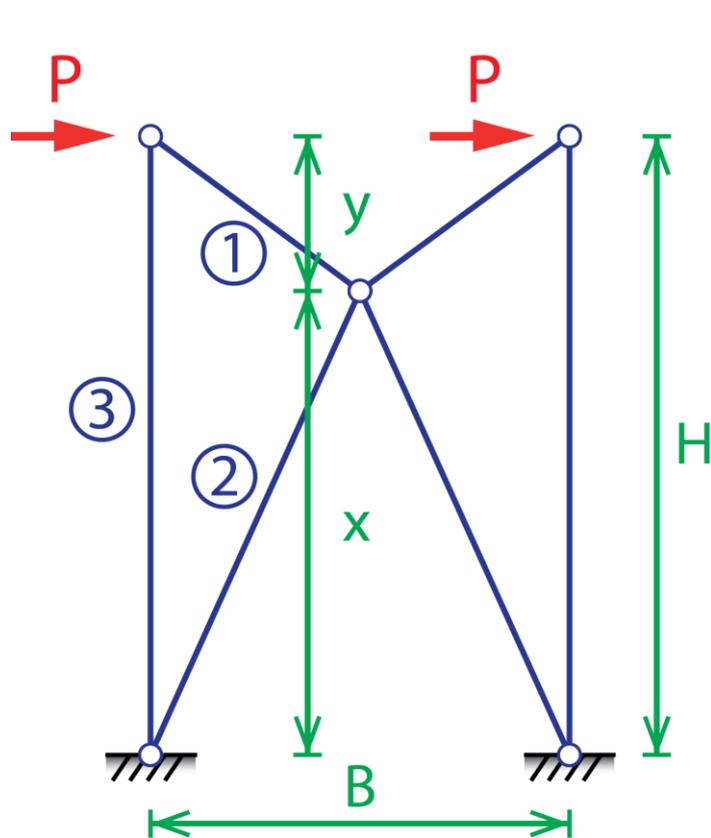
2) TRUSS LAYOUT WITHIN A CONTINUUM

- DOUBLE CORBEL (UNSTRUCTURED MESH)
 - INTERPRETATION

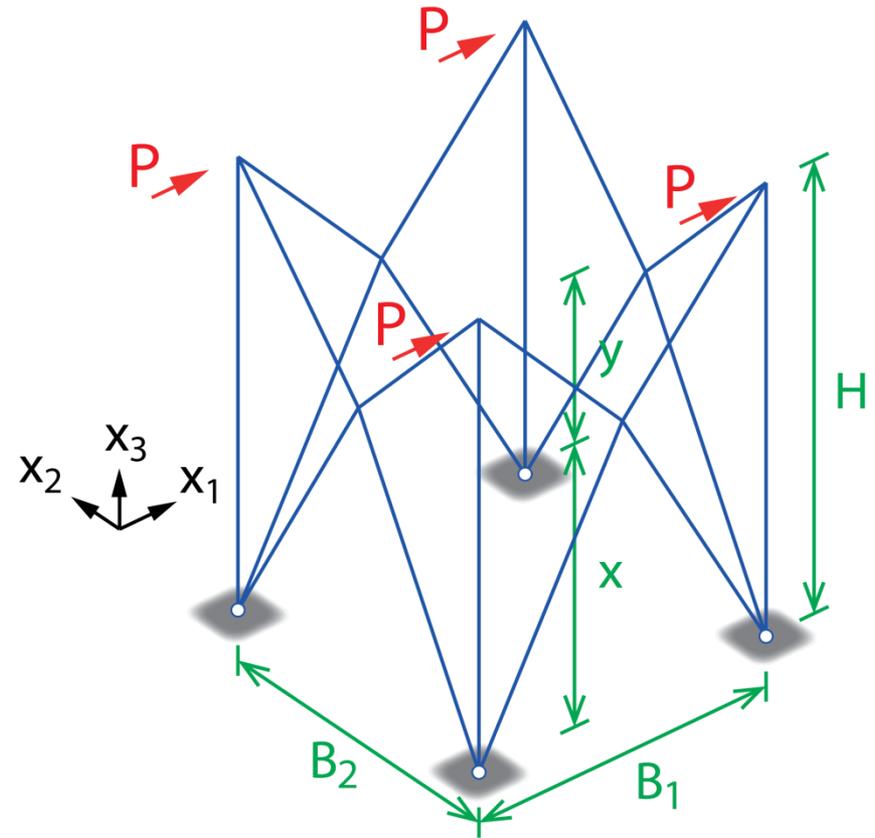


3) LATERAL BRACING SYSTEMS

- UNIT BRACES IN 2 AND 3-DIMENSIONS



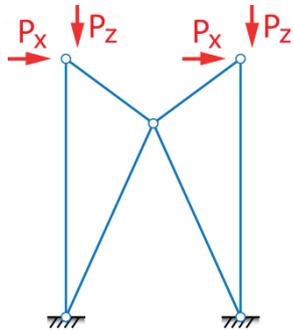
TWO-DIMENSIONAL
BRACE



THREE-DIMENSIONAL
BRACE

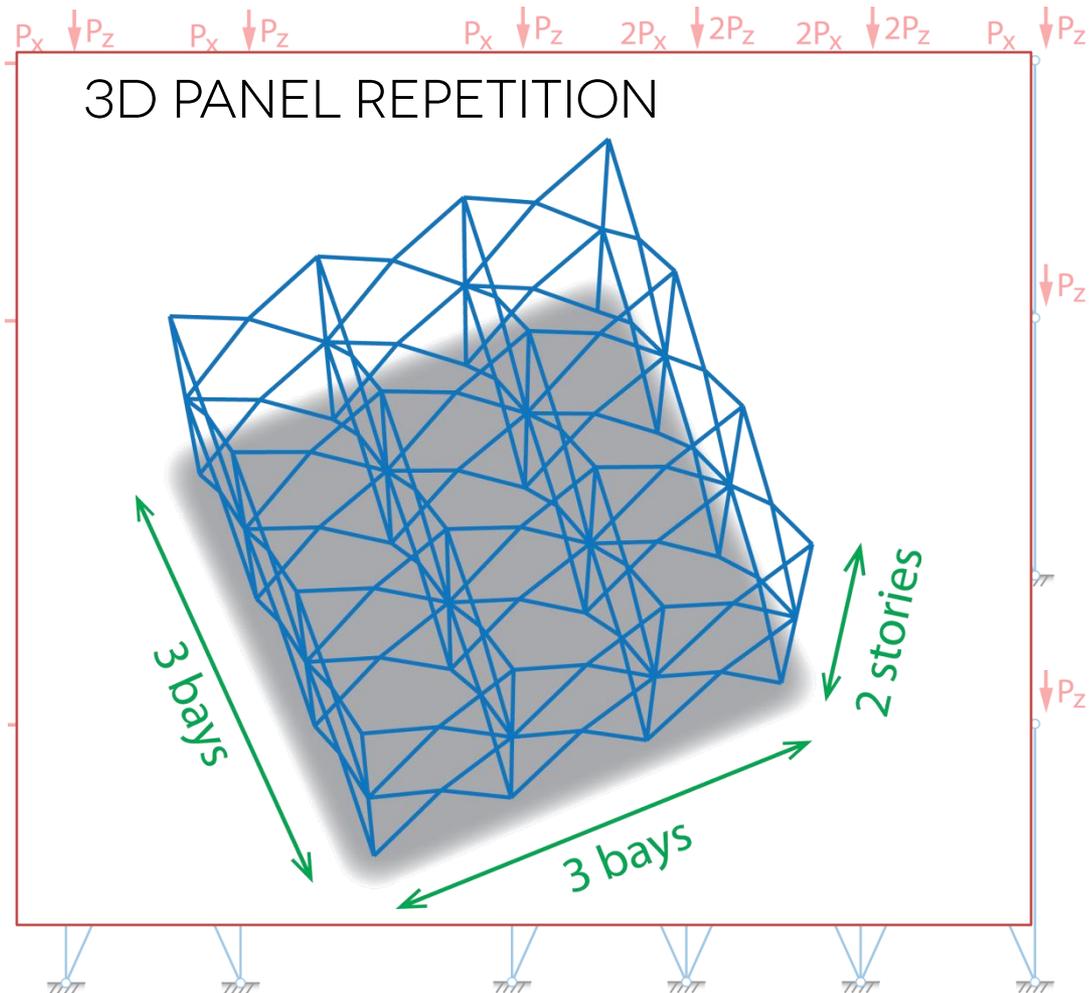
3) LATERAL BRACING SYSTEMS

- MULTIPLE STORIES – MULTIPLE BAYS



3) LATERAL BRACING SYSTEMS

- MULTIPLE STORIES – MULTIPLE BAYS



3) LATERAL BRACING SYSTEMS

- WHAT IS OPTIMAL?
 - LEAST WEIGHT
 - MINIMUM COMPLIANCE
 - SMALLEST DISPLACEMENT
 - OTHER...

- ASSUMPTIONS
 - ZERO CONNECTION COST
 - STATIC, LINEAR & ELASTIC
 - TRUSS MEMBERS



3) LATERAL BRACING SYSTEMS

- FORMULATIONS (1/2)
 - MINIMUM VOLUME

$$\begin{aligned} \min_{\mathbf{A}, \mathbf{x}} \quad & V = \mathbf{A}^T \mathbf{L} \\ \text{s.t.} \quad & \sigma_c \leq \sigma_i \leq \sigma_t \quad \forall i = 1 \dots n_e \\ \text{with} \quad & \mathbf{K}\mathbf{u} = \mathbf{f} \end{aligned}$$

- MINIMUM LOAD-PATH

$$\begin{aligned} \min_{\mathbf{A}, \mathbf{x}} \quad & Z = \sum_i |N_i| L_i \\ \text{s.t.} \quad & \sum_i A_i L_i \leq \bar{V} \\ \text{with} \quad & \mathbf{K}\mathbf{u} = \mathbf{f} \end{aligned}$$

3) LATERAL BRACING SYSTEMS

- FORMULATIONS (2/2)
 - MINIMUM COMPLIANCE

$$\min_{\mathbf{A}, \mathbf{x}} \quad C = \mathbf{u}^T \mathbf{K} \mathbf{u} = \mathbf{u}^T \mathbf{f}$$

$$\text{s.t.} \quad \sum_i A_i L_i \leq \bar{V}$$

$$\text{with} \quad \mathbf{K} \mathbf{u} = \mathbf{f}$$

- MINIMUM DISPLACEMENT

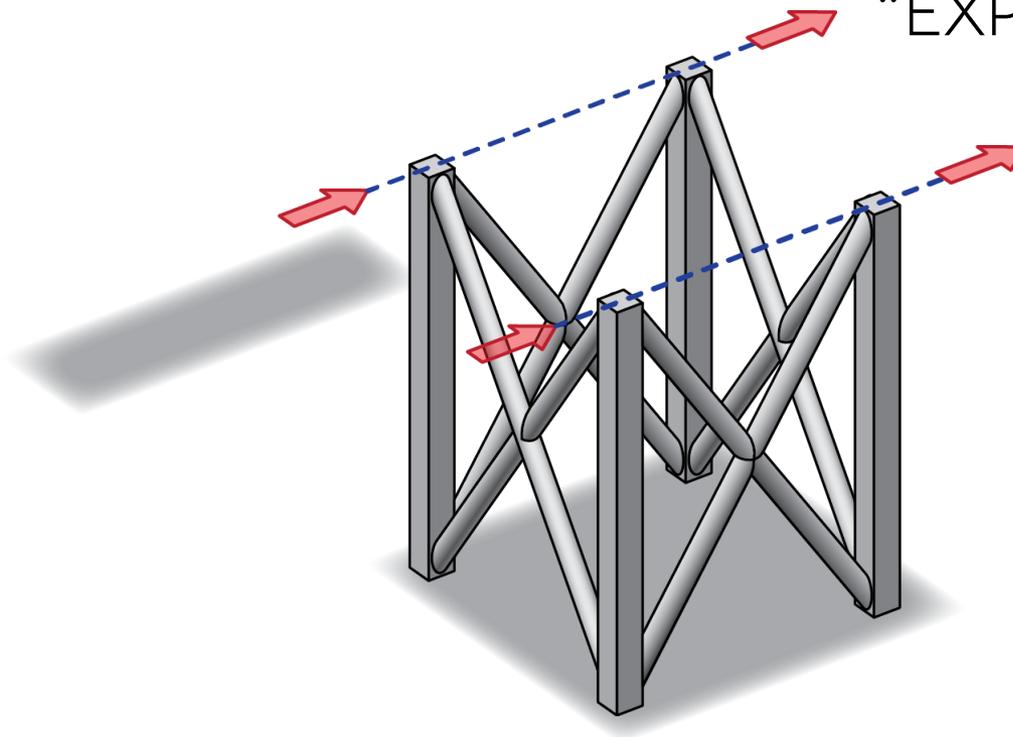
$$\min_{\mathbf{A}, \mathbf{x}} \quad \Delta = u_j$$

$$\text{s.t.} \quad \sum_i A_i L_i \leq \bar{V}$$

$$\text{with} \quad \mathbf{K} \mathbf{u} = \mathbf{f}$$

3) LATERAL BRACING SYSTEMS

3D SYMMETRY:
BRACES ARE TWICE AS
“EXPENSIVE” AS IN 2D



3) LATERAL BRACING SYSTEMS

- MIN VOLUME ANALYTICAL SOLUTION

- 2D BRACE: $\alpha=1$

- 3D BRACE: $\alpha=2$

$$\mathcal{L} = \alpha A_1 L_1 + \alpha A_2 L_2 + A_3 H + \lambda_{11} (-A_1 \bar{\sigma} - N_1) + \lambda_{12} (-A_1 \bar{\sigma} + N_1) + \dots$$

$$\lambda_{21} (-A_2 \bar{\sigma} - N_2) + \lambda_{22} (-A_2 \bar{\sigma} + N_2) + \dots$$

$$\lambda_{31} (-A_3 \bar{\sigma} - N_3) + \lambda_{32} (-A_3 \bar{\sigma} + N_3)$$

$$\lambda_{11} = \alpha L_1 / \bar{\sigma}$$

$$\lambda_{12} = 0$$

$$x = \frac{2\alpha + 1}{4\alpha} H$$

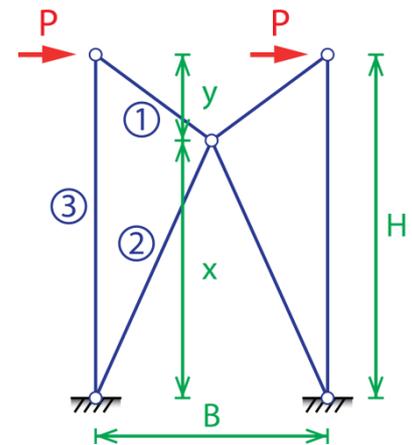
$$\lambda_{21} = 0$$

$$\lambda_{22} = \alpha L_2 / \bar{\sigma}$$

$$y = \frac{2\alpha - 1}{4\alpha} H$$

$$\lambda_{31} = 0$$

$$\lambda_{32} = H / \bar{\sigma}$$



3) LATERAL BRACING SYSTEMS

- MIN COMPLIANCE ANALYTICAL SOLUTION

- 2D BRACE: $\alpha=1$

- 3D BRACE: $\alpha=2$

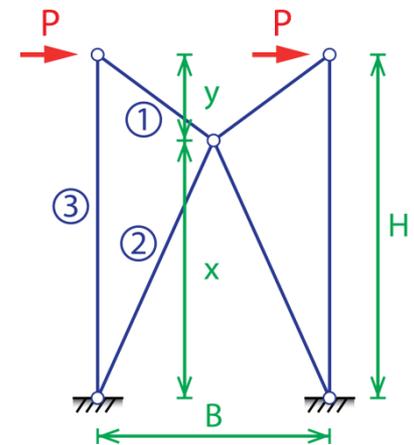
$$C = \frac{4P^2}{EB^2} \left[\frac{L_1^3}{A_1} + \frac{L_2^3}{A_2} + \frac{L_3}{A_3} y^2 \right]$$

$$\mathcal{L} = \frac{4P^2}{EB^2} \left[\frac{L_1^3}{A_1} + \frac{L_2^3}{A_2} + \frac{L_3}{A_3} y^2 \right] + \lambda (\alpha A_1 L_1 + \alpha A_2 L_2 + A_3 H - \bar{V})$$

$$\lambda = \frac{4P^2 y^2}{EB^2 A_3^2}$$

$$x = \frac{2\sqrt{\alpha} + 1}{4\sqrt{\alpha}} H$$

$$y = \frac{2\sqrt{\alpha} - 1}{4\sqrt{\alpha}} H$$



3) LATERAL BRACING SYSTEMS

- ANALYTICAL SOLUTION FOR A SINGLE BAY
 - 2D BRACE: $\alpha=1$
 - 3D BRACE: $\alpha=2$

$$x = \frac{2\alpha + 1}{4\alpha} H$$

WEIGHT &
LOAD-PATH

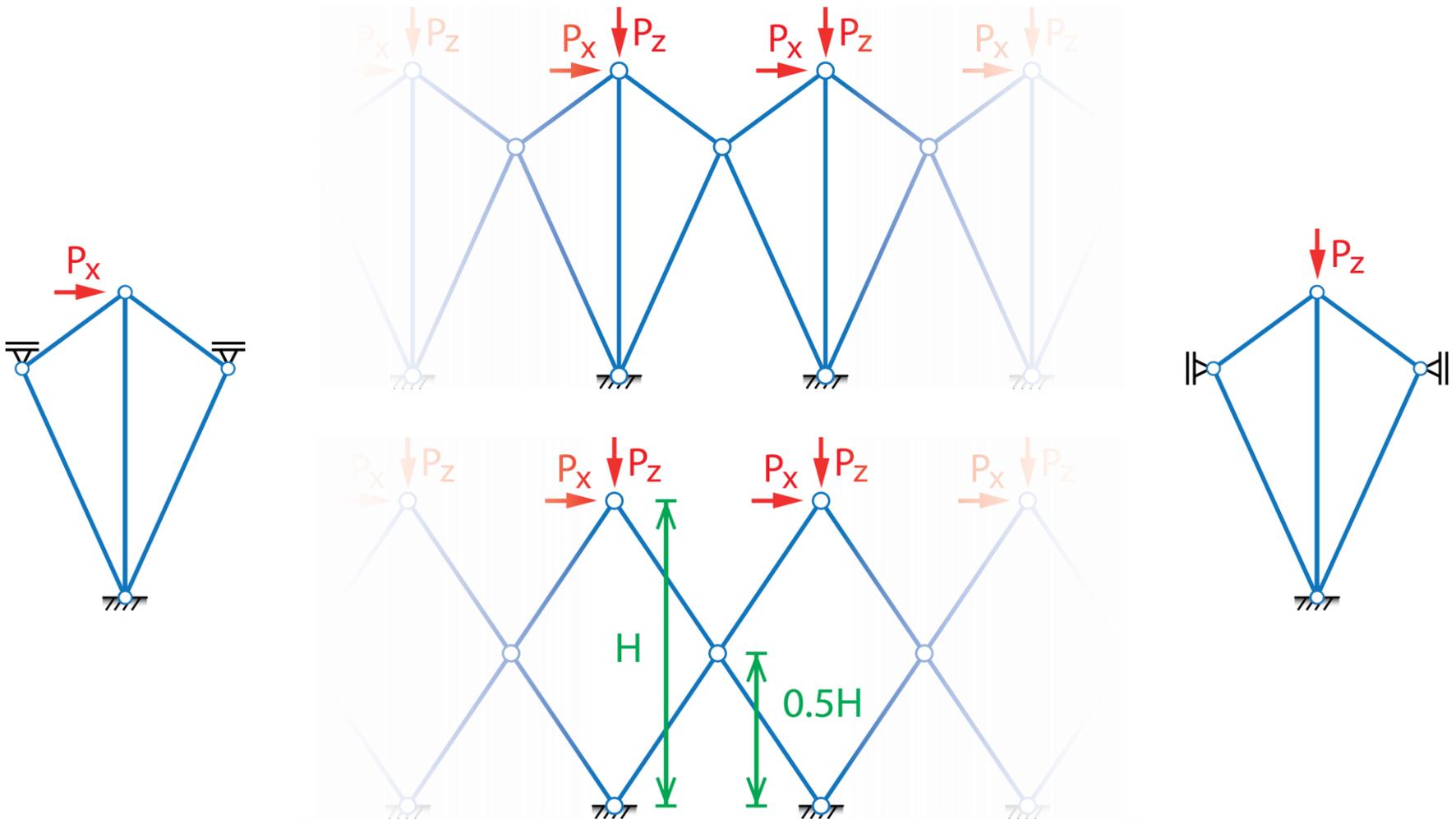
$$x = \frac{2\sqrt{\alpha} + 1}{4\sqrt{\alpha}} H$$

COMPLIANCE &
DISPLACEMENT

Height x	Weight - Cost		Performance	
	Volume	Load-Path	Compliance	Displacement
2D	$0.75H$	$0.75H$	$0.75H$	$0.75H$
3D	$0.625H$	$0.625H$	$0.6768H$	$0.6768H$

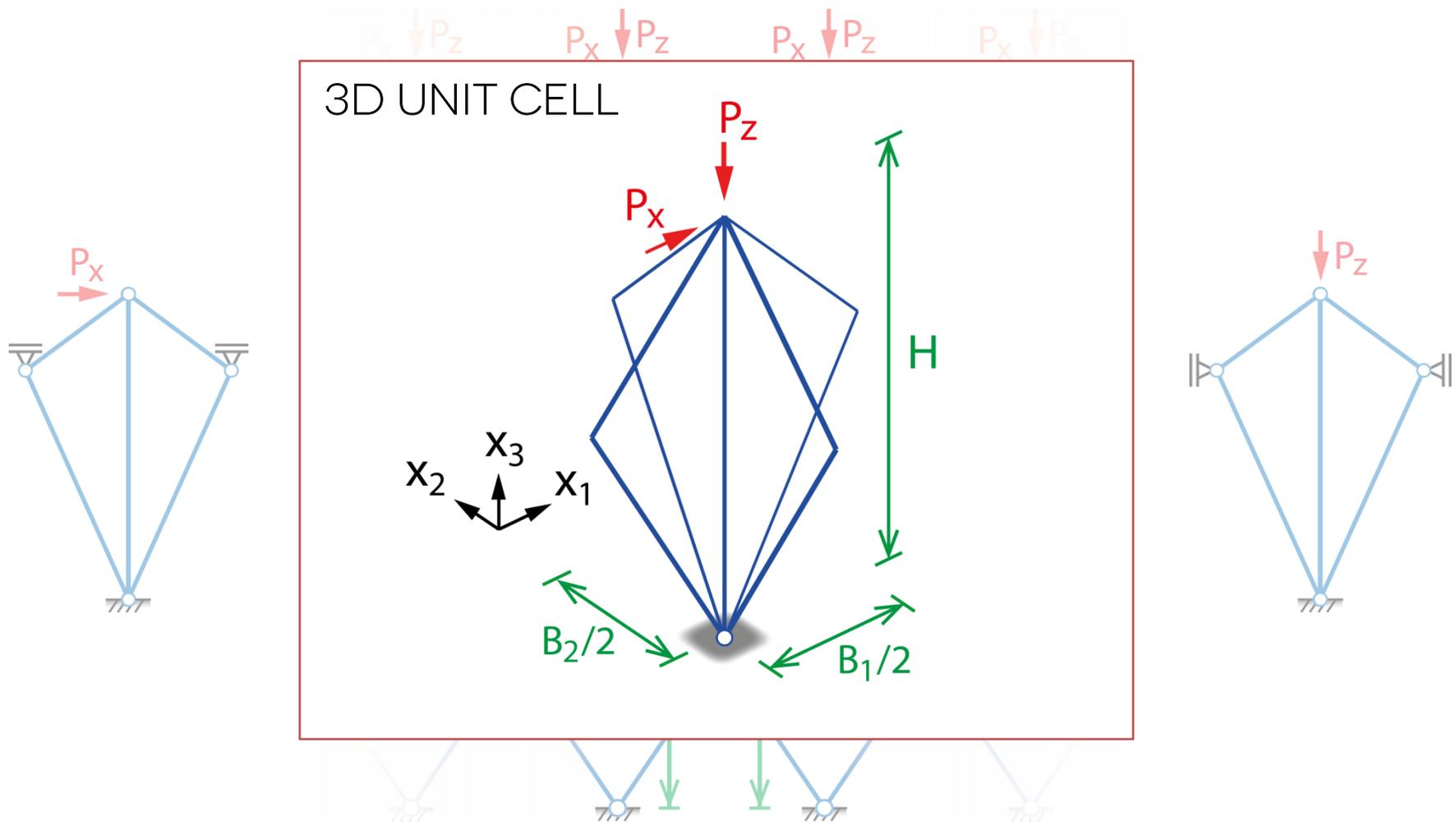
3) LATERAL BRACING SYSTEMS

- LIMIT CASE OF ∞ BAYS



3) LATERAL BRACING SYSTEMS

- LIMIT CASE OF ∞ BAYS



3) LATERAL BRACING SYSTEMS

- 3) LATERAL BRACING SYSTEMS



$$N_{(c)i} = \sigma_c A_i$$

$$N_{(t)i} = \sigma_t A_i$$

$$C = \sum_i \frac{|N_i|^2 L_i}{A_i E}$$

$$|N_i| / A_i = \bar{\sigma}$$

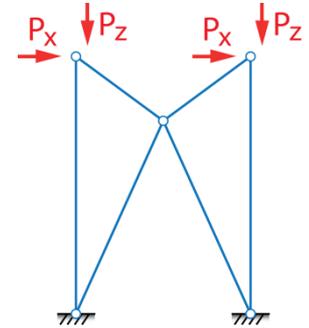
$$u = \begin{pmatrix} u_1 \\ \vdots \\ u_{i-1} \\ \Delta \\ u_{i+1} \\ \vdots \end{pmatrix} \quad f = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ P \\ 0 \\ \vdots \end{pmatrix} \begin{matrix} 1 \\ \vdots \\ i-1 \\ i \\ i+1 \\ \vdots \end{matrix}$$



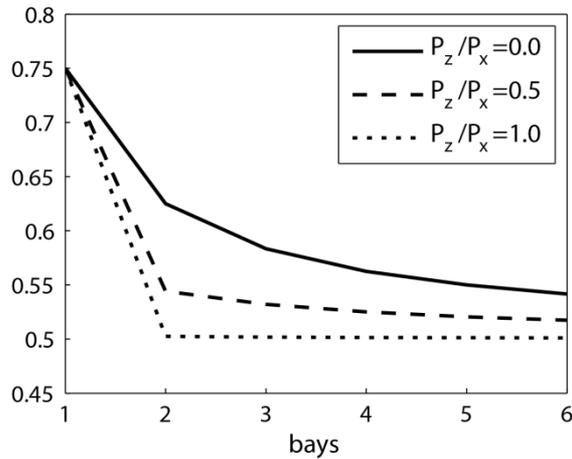
Height x	Weight - Cost		Performance	
	Volume	Load-Path	Compliance	Displacement
2D	$0.75H$	$0.75H$	$0.75H$	$0.75H$
3D	$0.625H$	$0.625H$	$0.6768H$	$0.6768H$

3) LATERAL BRACING SYSTEMS

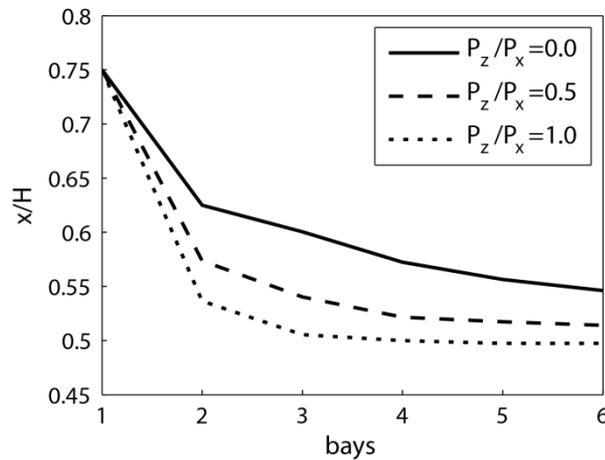
- OPTIMAL BRACING POINT FOR TWO-DIMENSIONAL BRACES



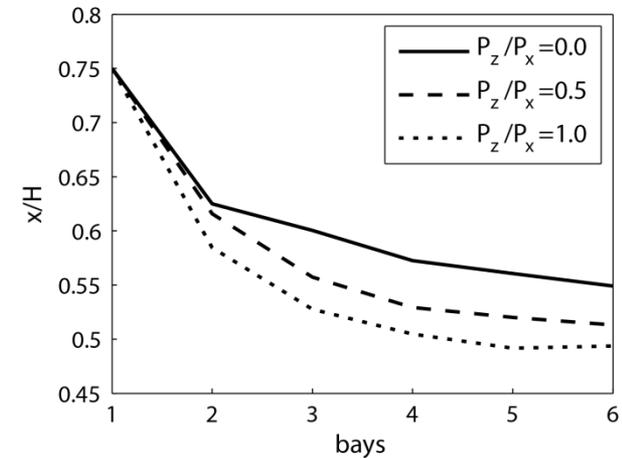
Stories = 1



Stories = 2

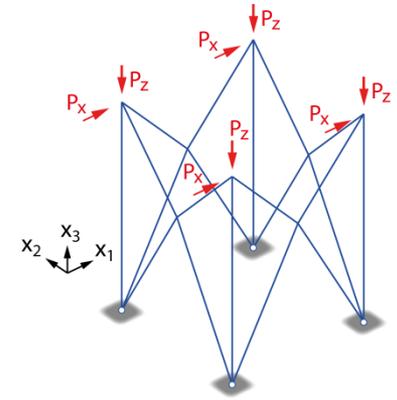


Stories = 3

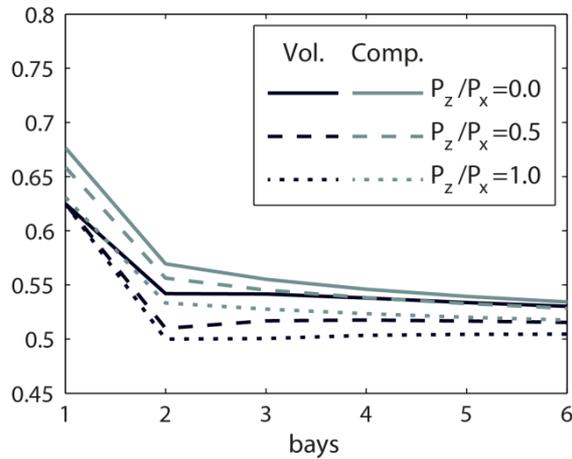


3) LATERAL BRACING SYSTEMS

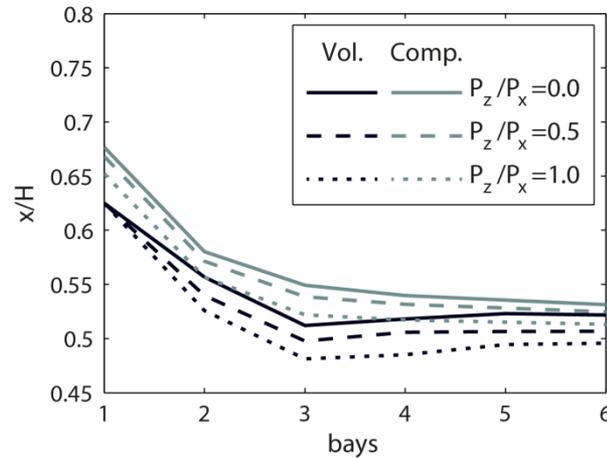
- OPTIMAL BRACING POINT FOR THREE-DIMENSIONAL BRACES



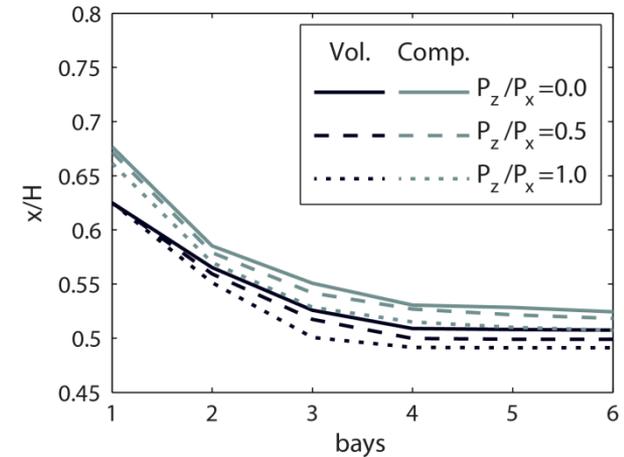
Stories = 1



Stories = 2

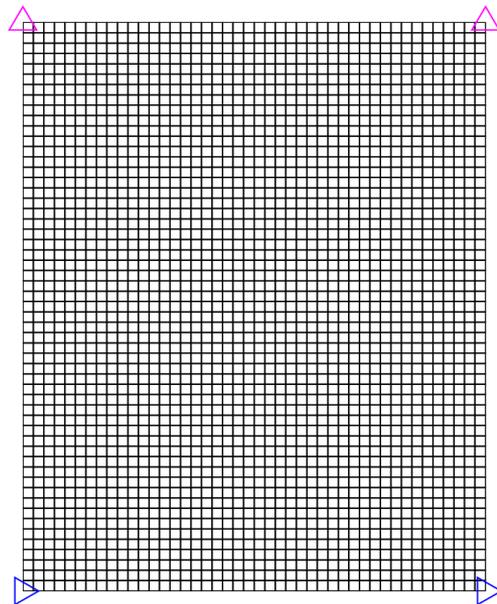


Stories = 3

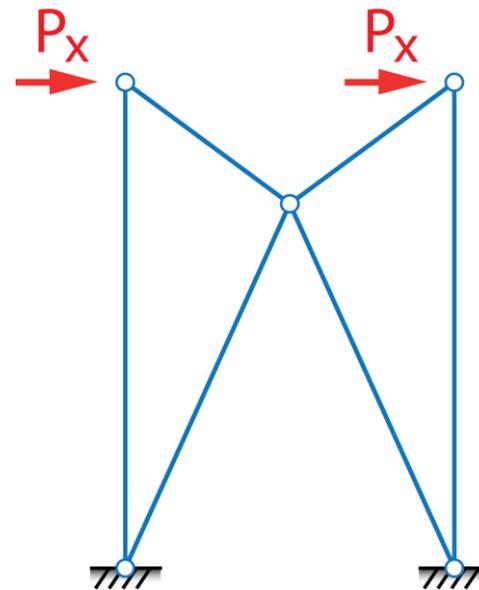


3) LATERAL BRACING SYSTEMS

- GROUND STRUCTURE METHOD
 - WEIGHT MINIMIZATION WITH SYMMETRY

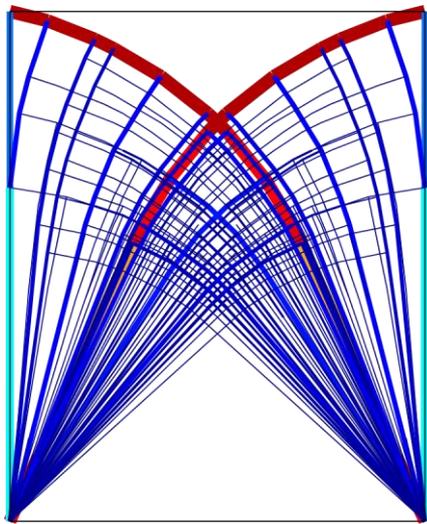


BASE MESH

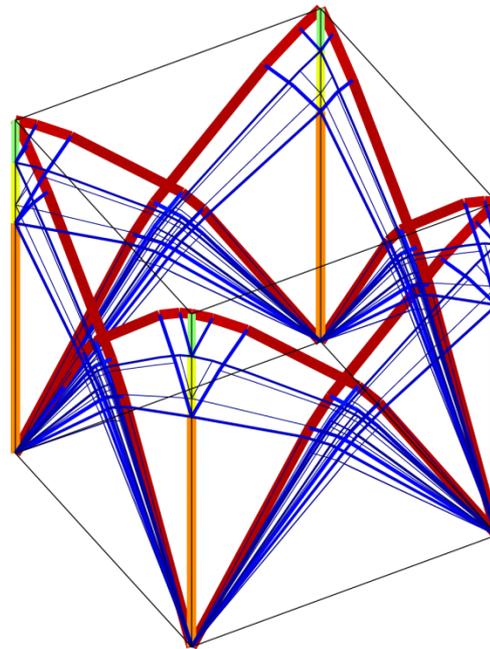


3) LATERAL BRACING SYSTEMS

- GROUND STRUCTURE METHOD
 - WEIGHT MINIMIZATION WITH SYMMETRY



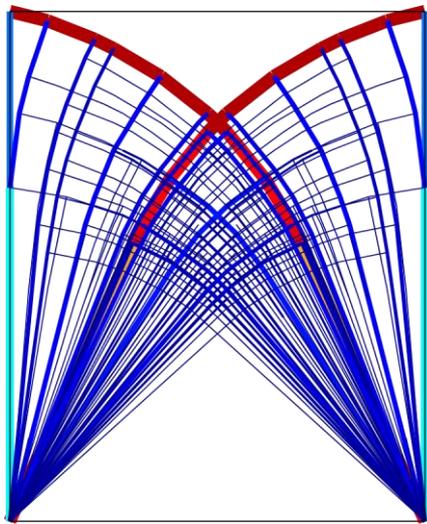
2D RESULT



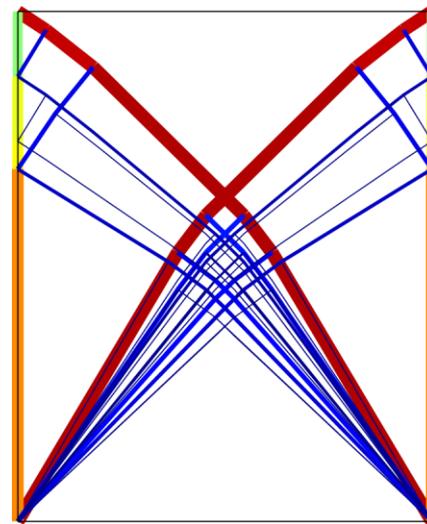
3D RESULT

3) LATERAL BRACING SYSTEMS

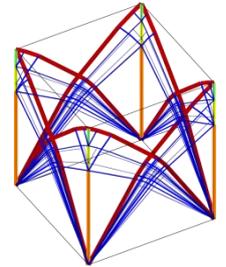
- GROUND STRUCTURE METHOD
 - WEIGHT MINIMIZATION WITH SYMMETRY



2D RESULT

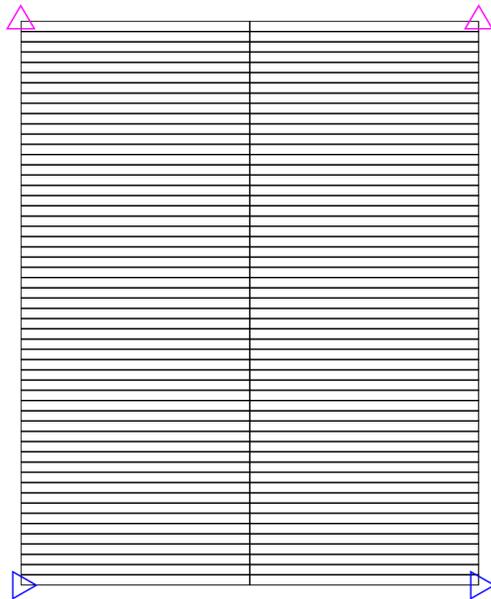


3D RESULT

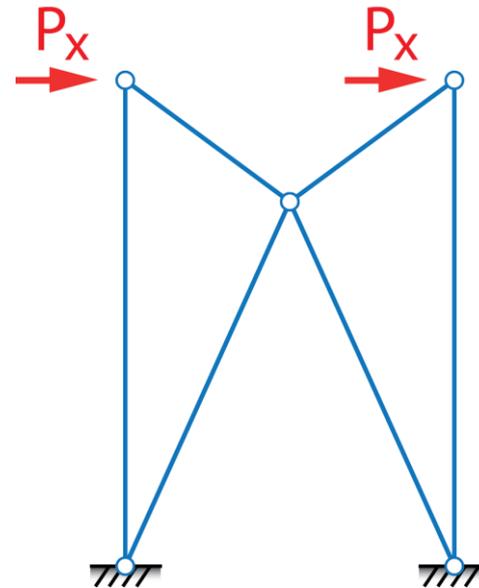


3) LATERAL BRACING SYSTEMS

- GROUND STRUCTURE METHOD
 - WEIGHT MINIMIZATION WITH SYMMETRY

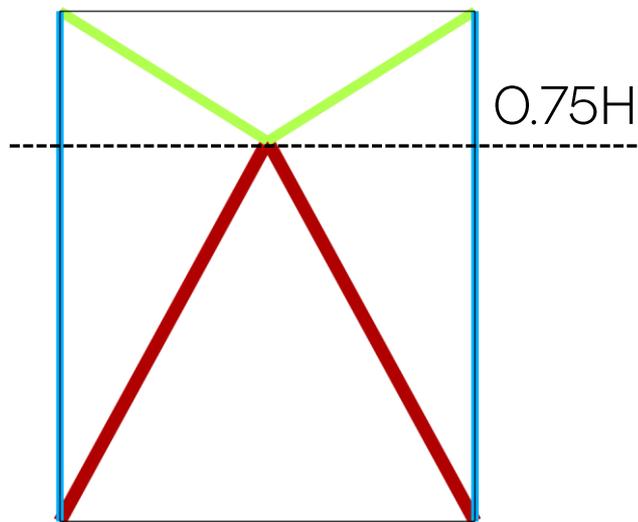


BASE MESH

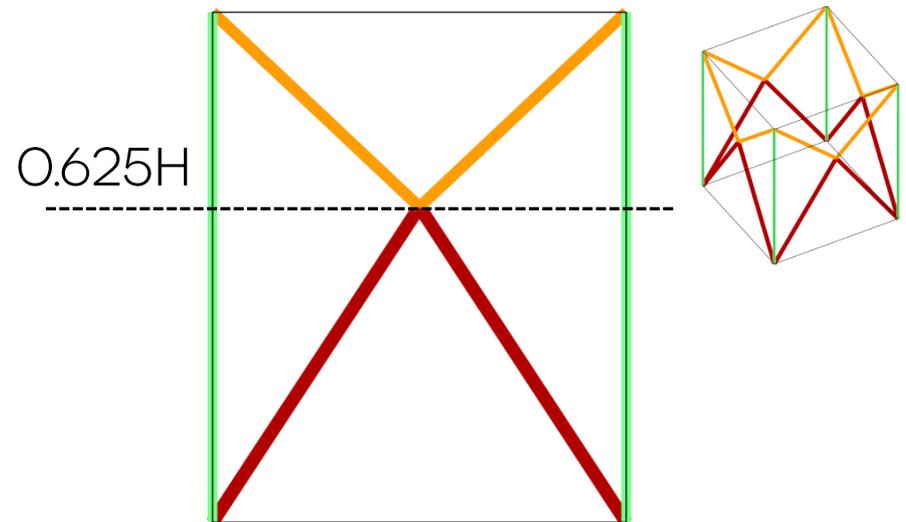


3) LATERAL BRACING SYSTEMS

- GROUND STRUCTURE METHOD
 - WEIGHT MINIMIZATION WITH SYMMETRY



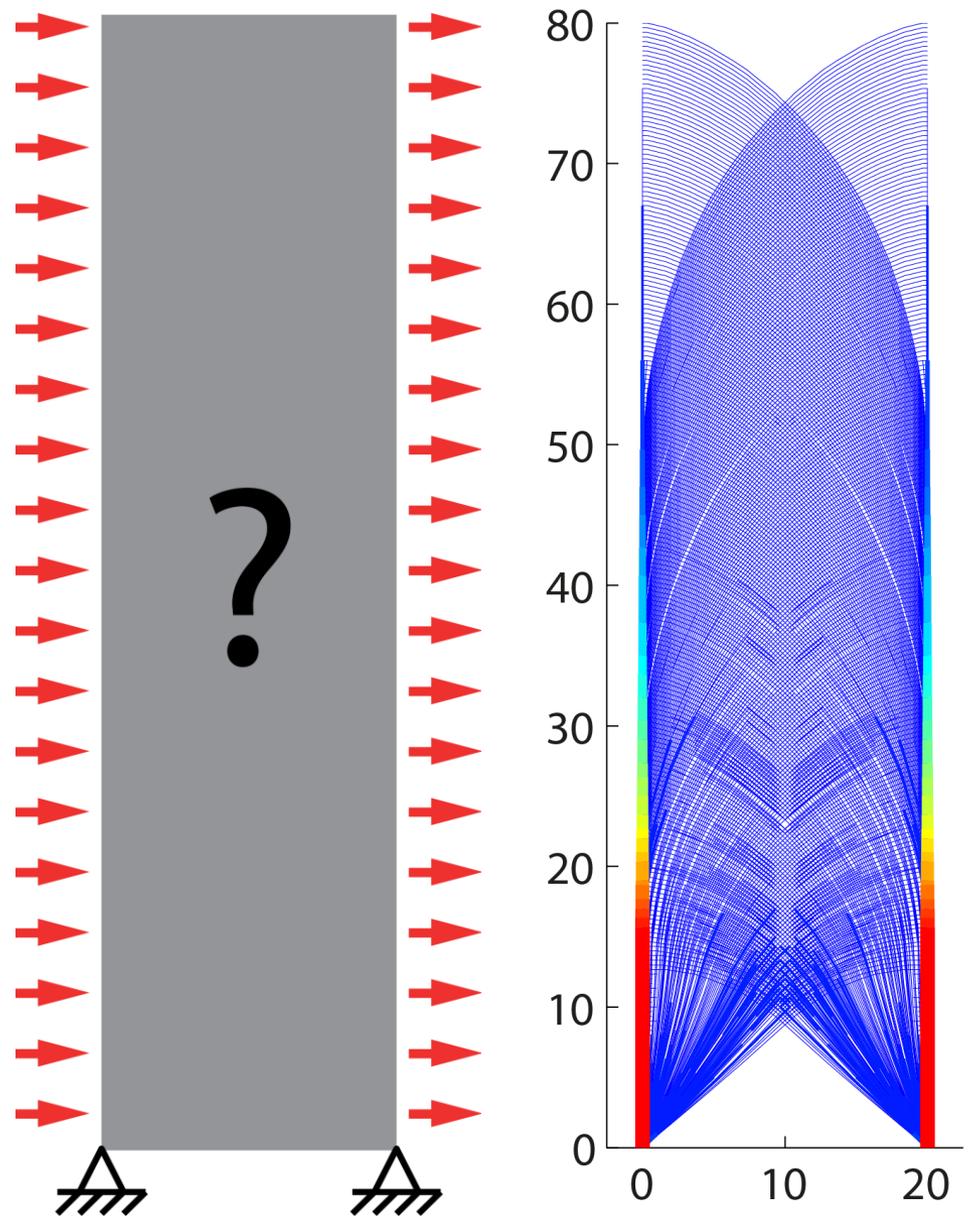
2D RESULT



3D RESULT

4) GROUND STRUCTURES IN 2D

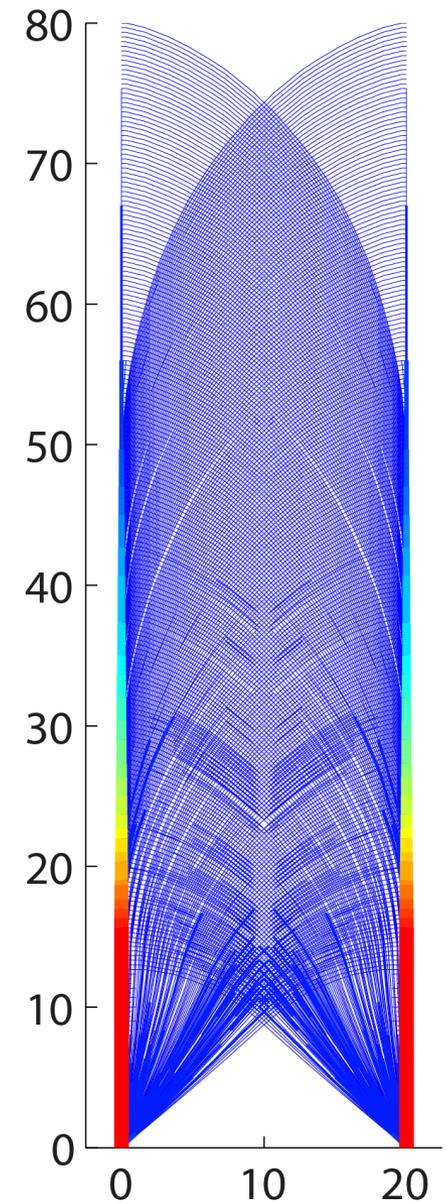
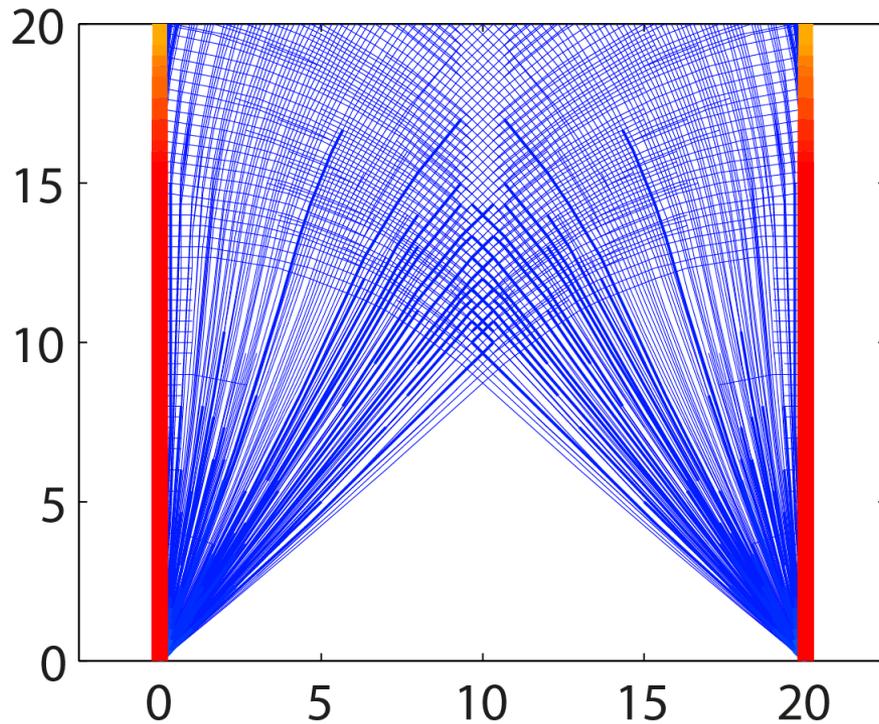
- BRACED TOWER



4) GROUND STRUCTURES IN 2D

- BRACED TOWER

11.5 MILLION
BARS



5) GROUND STRUCTURES IN 3D

- DIRECT EXTENSION OF THE 2D METHOD
 - FORMULATION REMAINS UNMODIFIED

$$\min_{\mathbf{s}^+, \mathbf{s}^-} V^* = \frac{V}{\sigma_T} = \left\{ \mathbf{1}^T \quad \kappa \mathbf{1}^T \right\}_{1 \times 2N_b} \begin{Bmatrix} \mathbf{s}^+ \\ \mathbf{s}^- \end{Bmatrix}_{2N_b \times 1}$$

$$\text{s.t.} \quad \begin{bmatrix} \mathbf{B}^T & -\mathbf{B}^T \end{bmatrix}_{N_{dof} \times 2N_b} \begin{Bmatrix} \mathbf{s}^+ \\ \mathbf{s}^- \end{Bmatrix}_{2N_b \times 1} = \mathbf{f}_{N_{dof} \times 1}$$

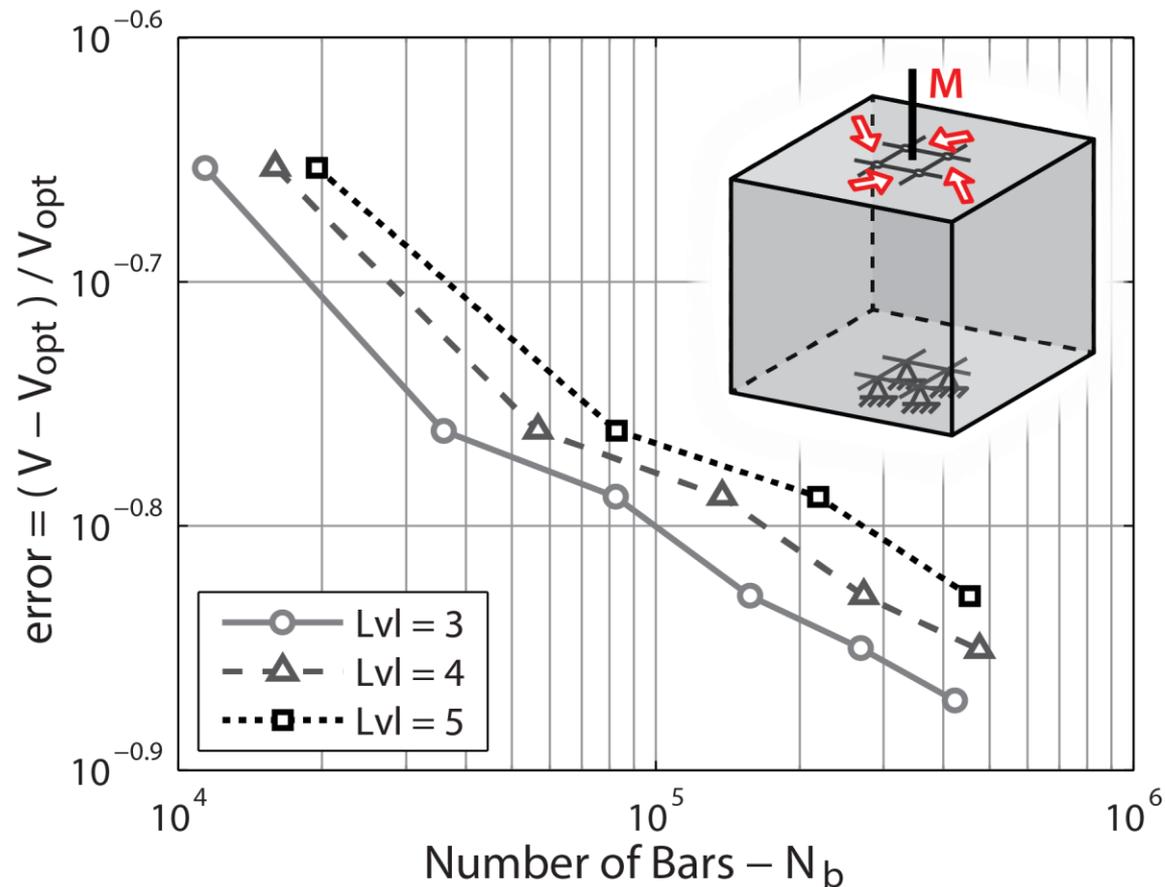
$$s_i^+, s_i^- \geq 0$$

$$\kappa = \frac{\sigma_T}{\sigma_C}$$

5) GROUND STRUCTURES IN 3D

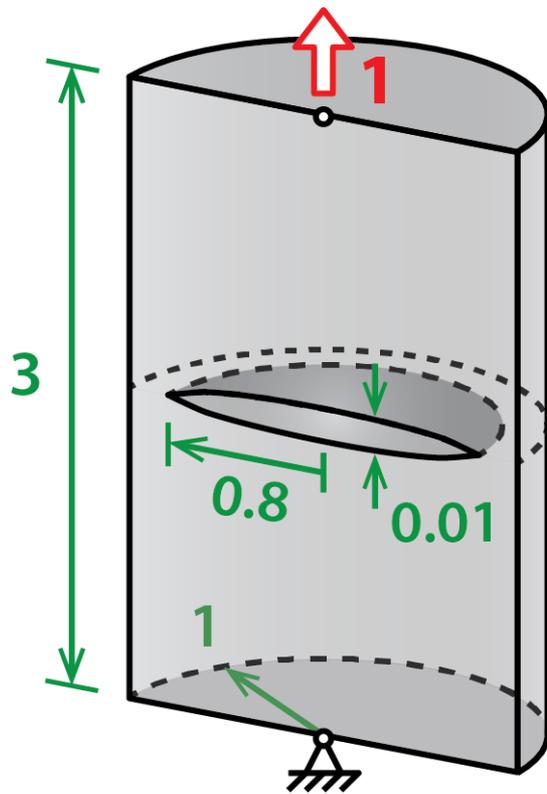
- TORSION BALL PROBLEM

- ERROR DECREASES FROM ~23% TO ~12%

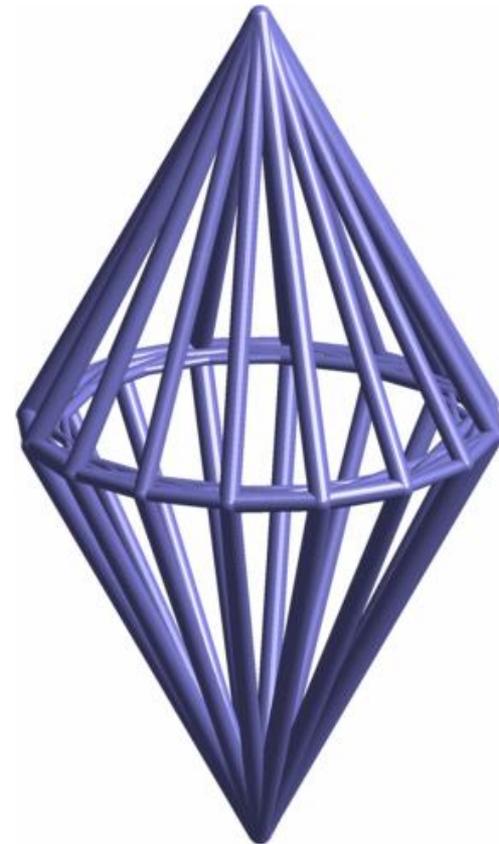


6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **DIAMOND**

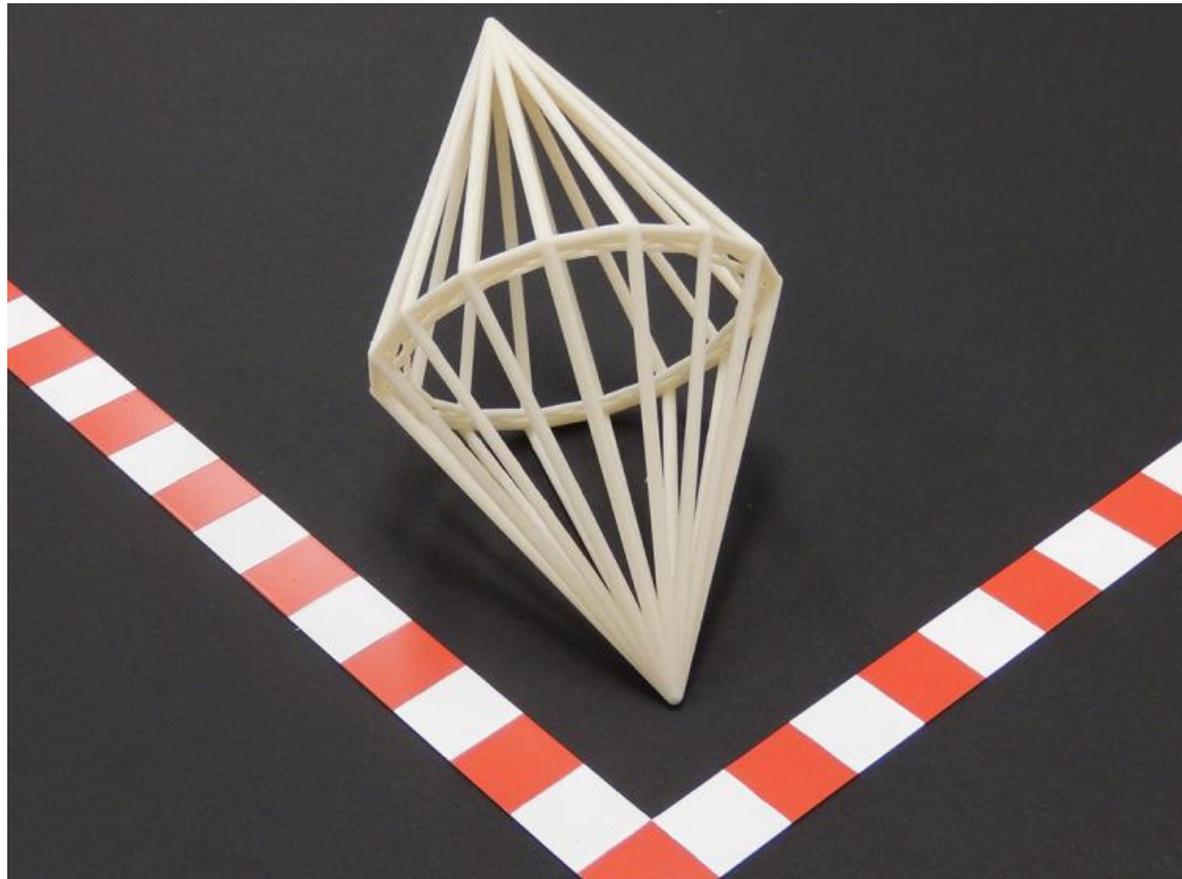


NOTE: HALF-DOMAIN



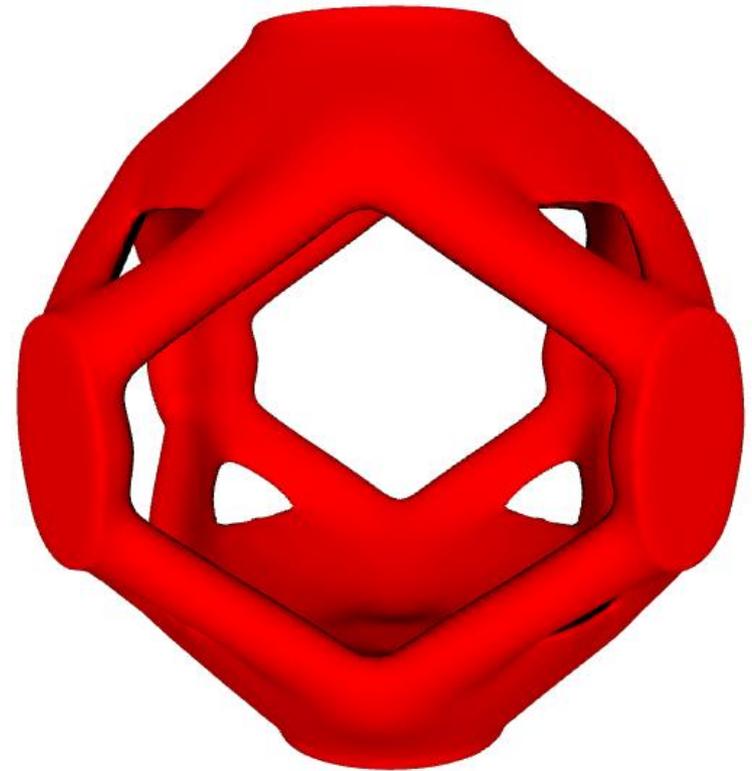
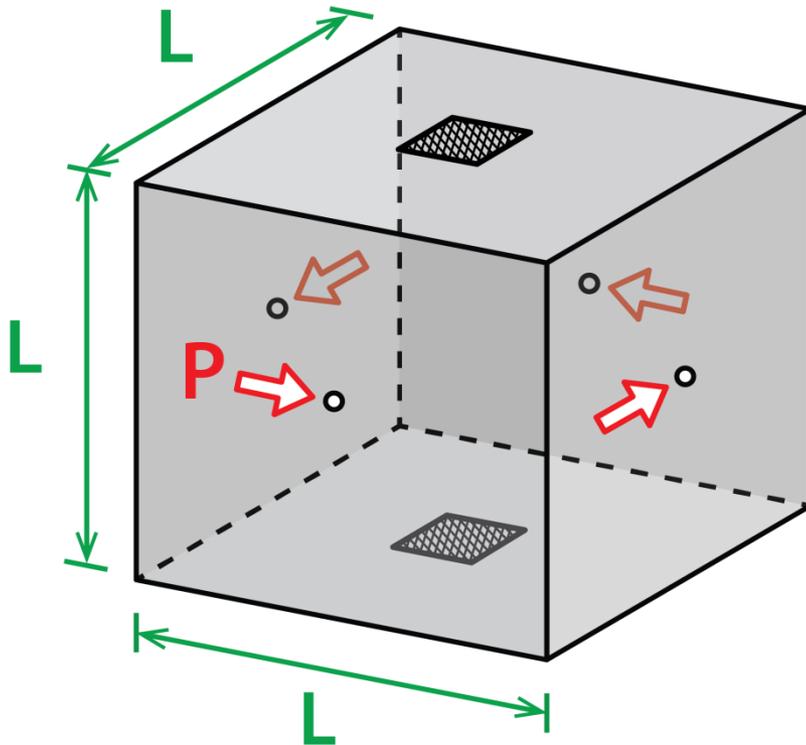
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **DIAMOND**



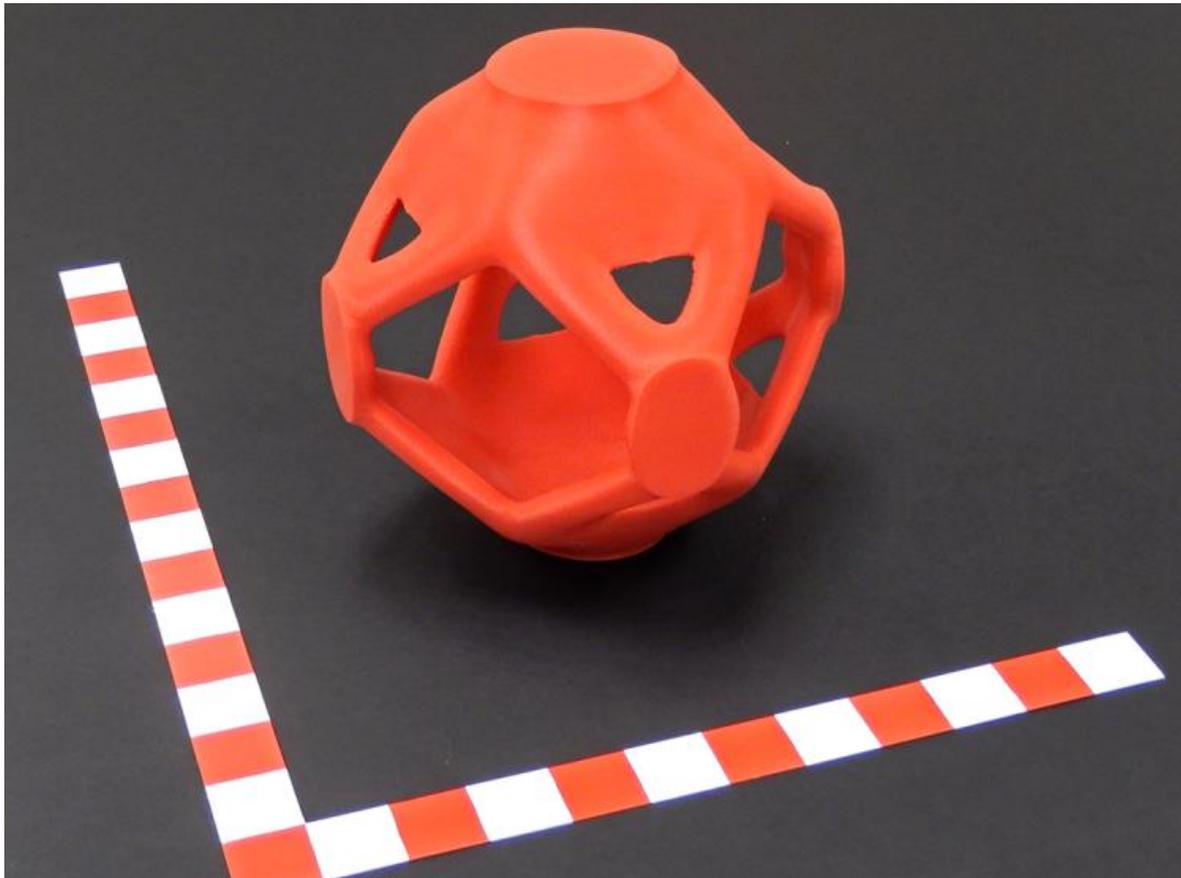
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: SHEAR BOX



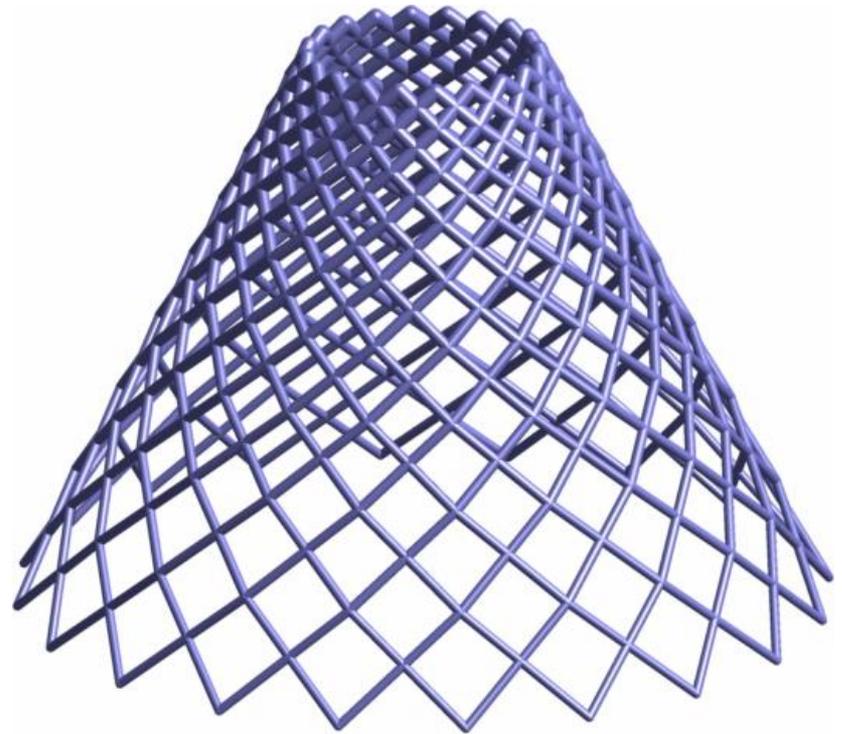
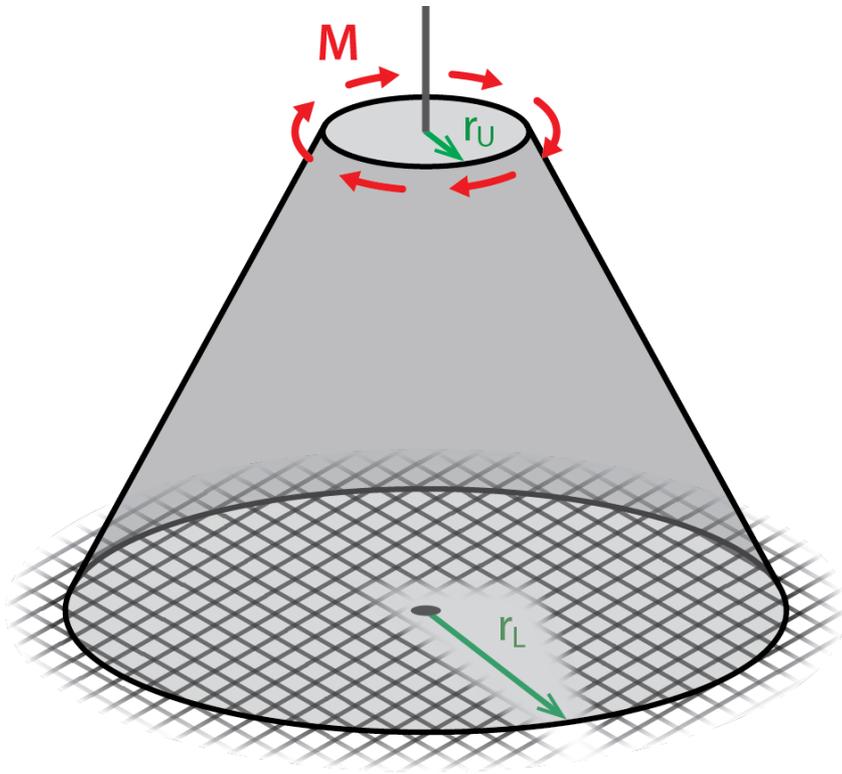
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: SHEAR BOX



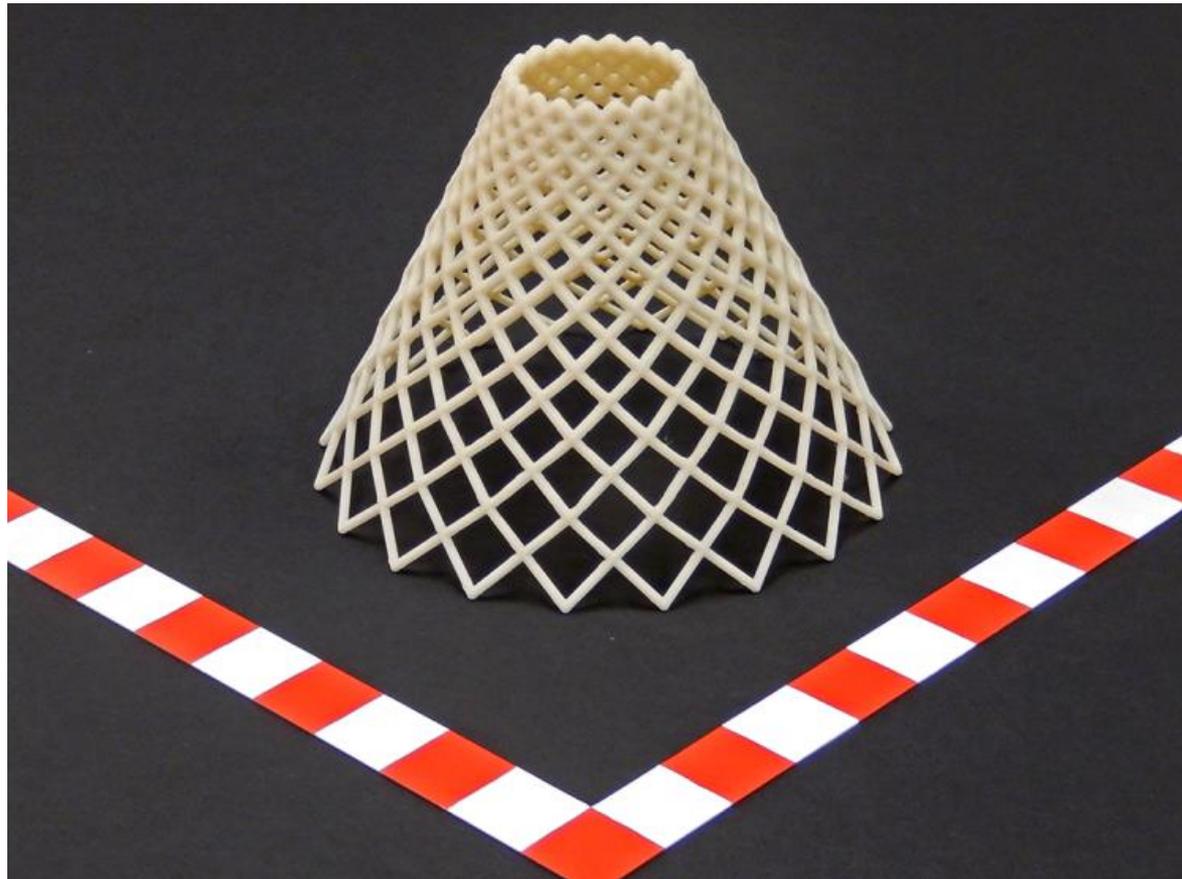
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **TORSION CONE**



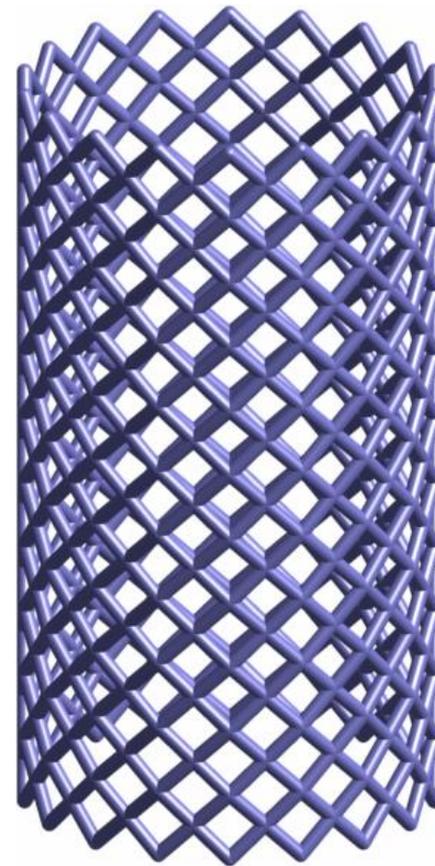
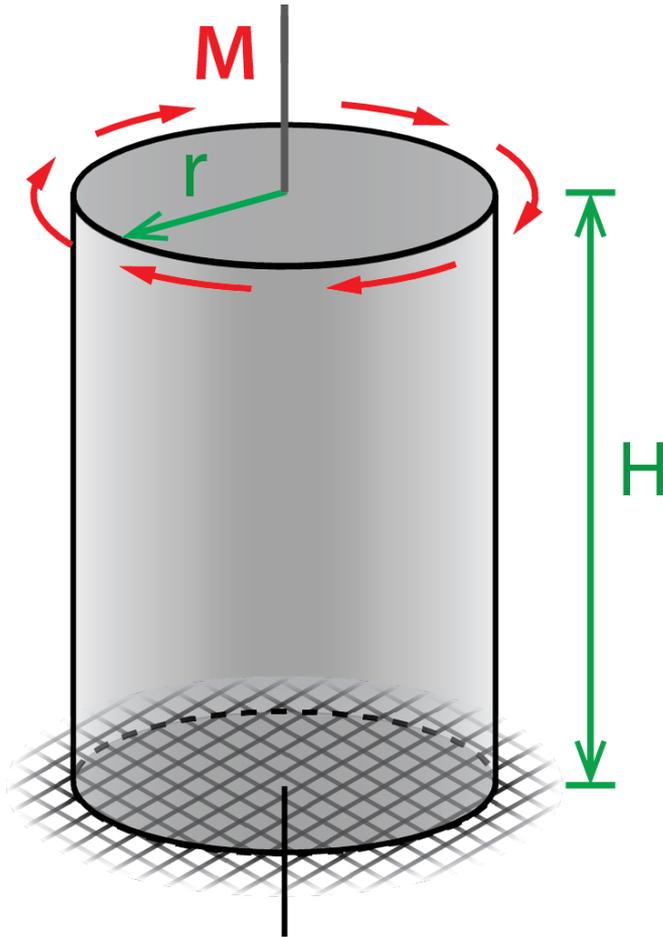
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: **TORSION CONE**



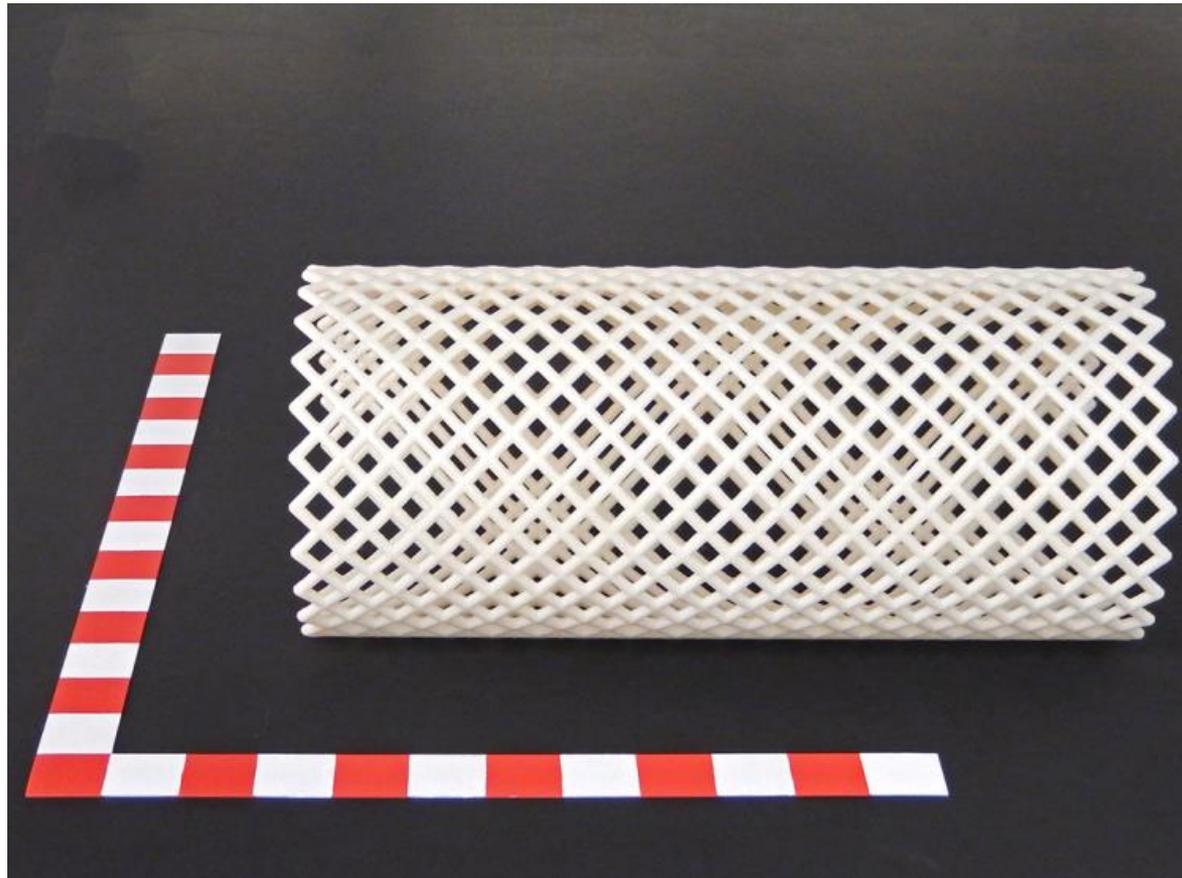
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: TORSION CYLINDER



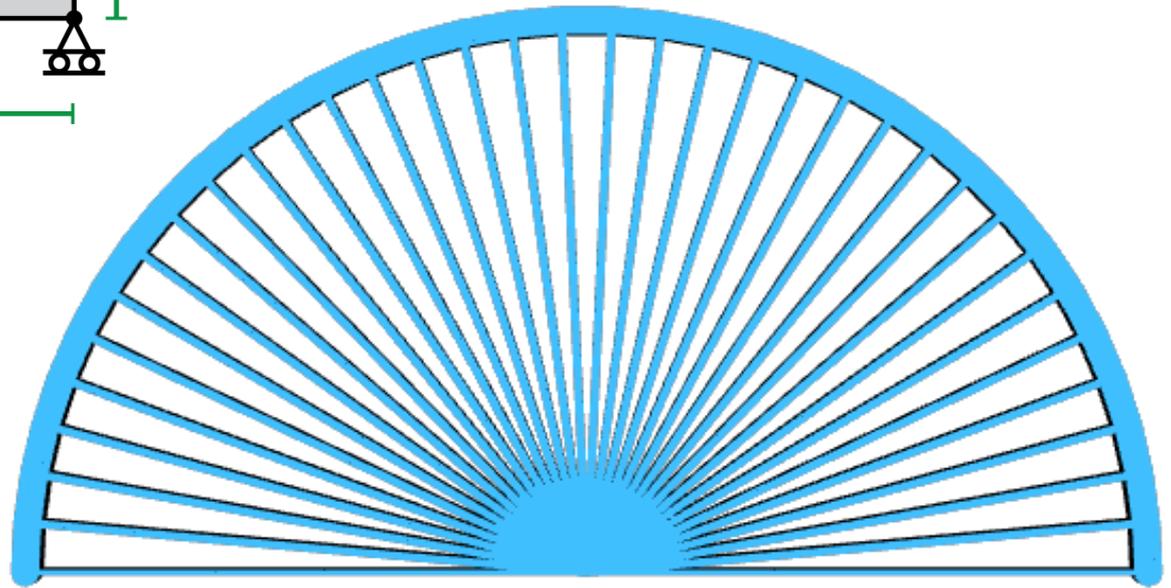
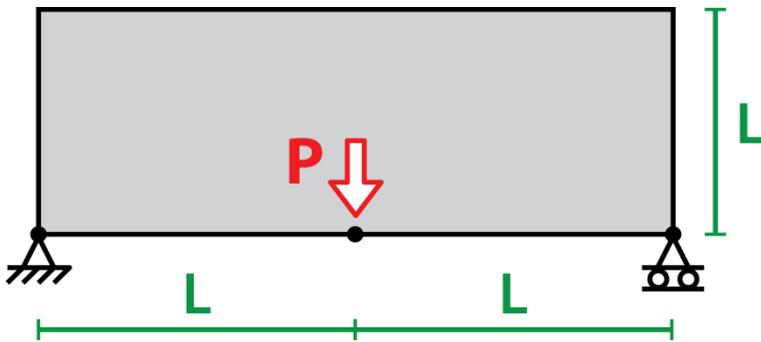
6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: TORSION CYLINDER



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: PINWHEEL



6) ADDITIVE MANUF. OF OPT. STRUCTS.

- SHOW AND TELL: PINWHEEL

