



Recent Developments in Computational Engineering Methods and Tools

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- Computational Engineering
- Material and Nanosciences as HPC drivers
- Reliable and stable discretization technology
- > The new frontier: Computational Combinatorics
- Advances in nonlinear solvers
- Incorporating uncertainties
- Concluding Remarks





Computational Engineering (and Science)

- In broad terms it is about using computers to analyze scientific problems.
- Thus we distinguish it from computer science, which is the study of computers and computation, and from theory and experiment, the traditional forms of science.
- Computational Engineering and Science seeks to gain understanding principally through the analysis of mathematical models on high performance computers.





Computational Engineering





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What we have learned from the applications

- HPC can transform engineering and science
- Porting a code is not the issue: performance needs code reformulation and new data structures
- Focus is not the hardware: we need stable and effective programming models, scaling upwards







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HPC Driving Forces: A NEC Vision





Fundamental Difficulties

- > Multiple temporal scales
- Multiple spatial scales
- Linear ill conditioning
- Complex geometry and severe anisotropy
- Coupled physics, with essential nonlinearities
- > Ambition for uncertainty quantification, parameter estimation, and design

From Keyes, 2004





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Reliable and Stable Discretization Technology

- Strong mathematical background, robust answers, low algorithmic complexity
- Stabilized FEM formulations, including shock-capturing
- Low-order elements



FEM simulation of viscous fingering in miscible displacements at high mobility ratio



FEM simulation of shock waves, Emery problem

Núcleo de Atendimento em Computação de Alto Desempenho

ACAL



Explicit contact-impact ANP elements and pin-balls



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Computational Combinatorics

Development, application and analysis of combinatorial algorithms to enable scientific and engineering computations



From Hendrickson, 2003





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Dominant data structures are grid-based



From Keyes, 2004





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Mesh, Graphs and Sparse Matrices







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Graph Types Associated to Meshes







Nodal Graph



Element Graph, Adjacency Graph or Dual Graph





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Where to place the data: graph partitioning

- > NP-hard problem
- Type of partition depends on particular architecture: non-numeric issues
 - Distributed memory: minimize edge-cuts → minimize communication
 - Shared memory → avoid data dependencies
- Many problems we need to repartition on the fly







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Reordering Graph in Unstructured Grid Computations

- > Improve cache utilization
- Minimize data movement in memory hierarchy
- > Improve data locality
- Minimize indirect addressing effects
- Reorder nodes and edges
- Maximize processor performance





Flow around a Los Angeles Class Submarine



Incompressible Navier-Stokes, SUPG/PSPG FEM formulation Edge-based data structure, iterative solvers





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Effects of Reordering



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Contact Search

- Key role in contact-impact and DEM simulations
- > Naïve algorithms $O(N^2)$
- Bucket sort and variants O(N)
- Good for pinballs and splitting pinballs







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Vibrations in Granular Media

Experiment from CALTECH Granular Flows Group









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Advances in Nonlinear Solvers

Inexact Newton Methods

ALGORITHM IN for k = 0 step 1 until convergence do find some $\eta_k \in [0,1)$ AND \mathbf{s}_k that satisfy $\|\mathbf{F}(\mathbf{x}_k) + \mathbf{J}(\mathbf{x}_k)\mathbf{s}_k\| \le \eta_k \|\mathbf{F}(\mathbf{x}_k)\|$ set $\mathbf{x}_{k+1} = \mathbf{x}_k + \mathbf{s}_k$

Jacobian Free-Newton Krylov Methods

 $\mathbf{J}(\mathbf{u})\mathbf{v} \approx \frac{1}{\varepsilon} [\mathbf{F}(\mathbf{u} + \varepsilon \mathbf{v}) - \mathbf{F}(\mathbf{u})]$

Scalable Preconditioners





Leaky lid-driven cavity Re=400



Figure 1 – Meshes partitioned by Metis (Left) 31x31x31 with 16 partitions and (right) 51x51x51 with 8 partitions.



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Leaky lid-driven cavity Re=400





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Uncertainties: a must have

> Monte Carlo simulation of a simple tension test







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Final Remarks

- Computational Engineering and Science changed the way we view engineering
- Material Sciences will be one of the drivers in simulation technology
- > Challenges:
 - Managing complexity: programming models, data structures and computer architecture → performance
 - Understanding the results of a computation: visualization, data integration, knowledge extraction
 - Collaboration: grid, web, data security





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high performance computing for computational science

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